#### HTML5 is the future of mobile

with Sergi Mansilla

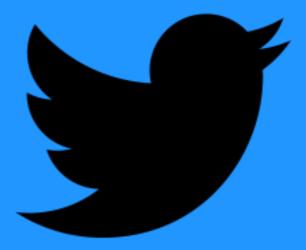
#### HTML5 is the future of mobile

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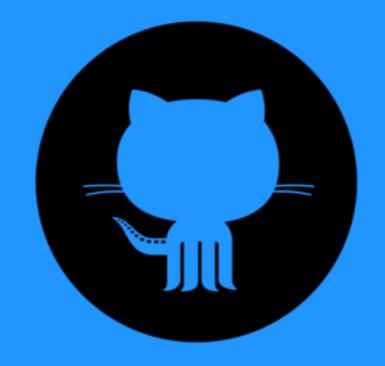
## Thanks for coming!



## Sergi Mansilla



## @sergimansilla



github.com/sergi

#### Previously





Cloud9 IDE
Your code anywhere, anytime



HTML5 HTML5 HTML5 1L5 HTML5 HTML5

Tuesday, June 18, 13

#### Buzzword party







## HTML5





# set of technologies and tools







# set of technologies and tools

# Web RTC



IndexedDB



Offline



ASM.js

Touch

## Current problems







#### Write once...run once



# Write once...run once Incompatible APIs

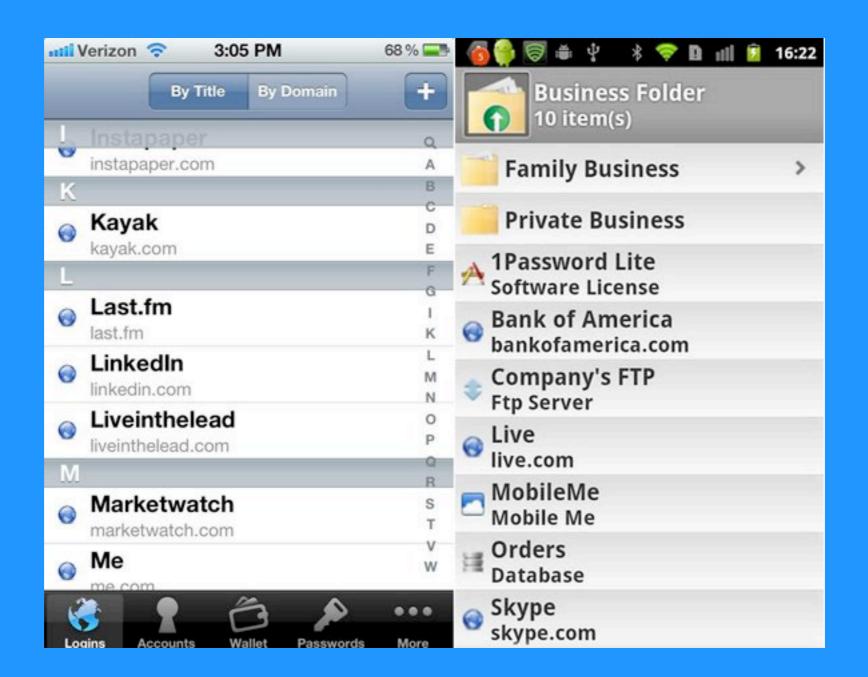


#### Write once...run once

Incompatible APIs

Store restrictions

#### User suffers



#### User suffers











Ubiquity





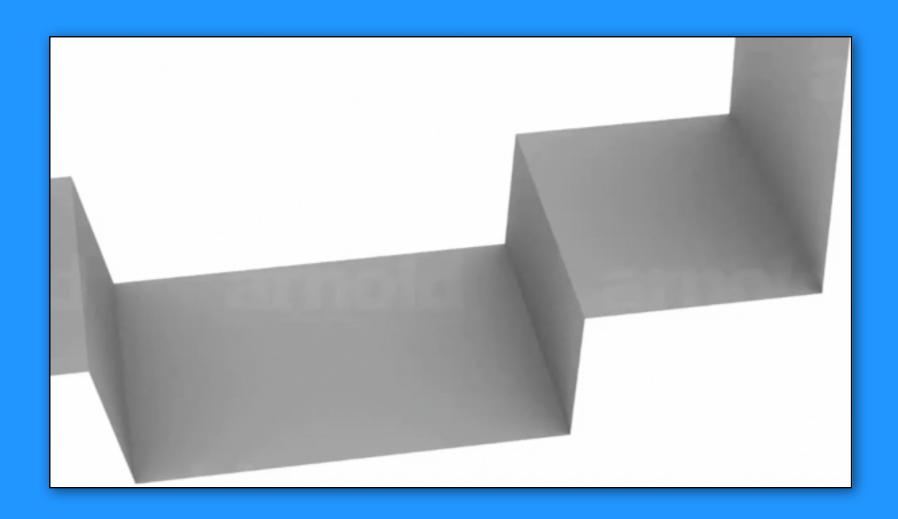






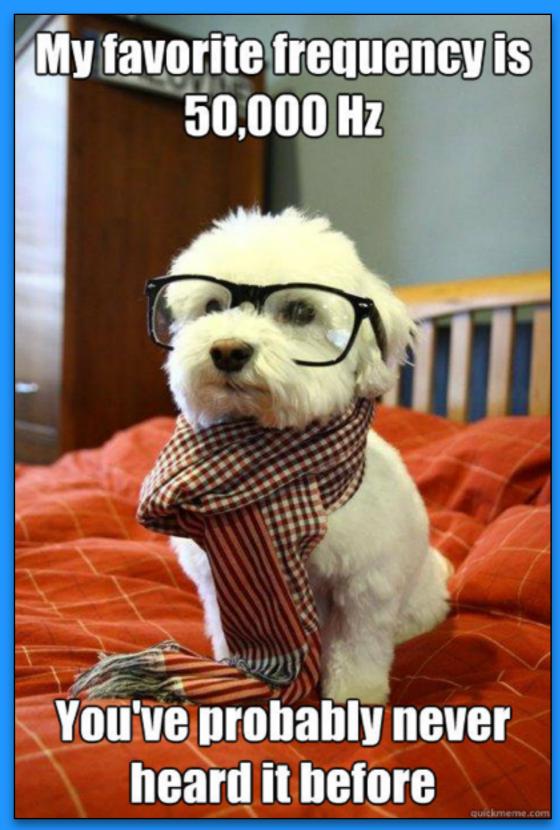
#### Standard APIs

# Less fragmentation



# batman.js











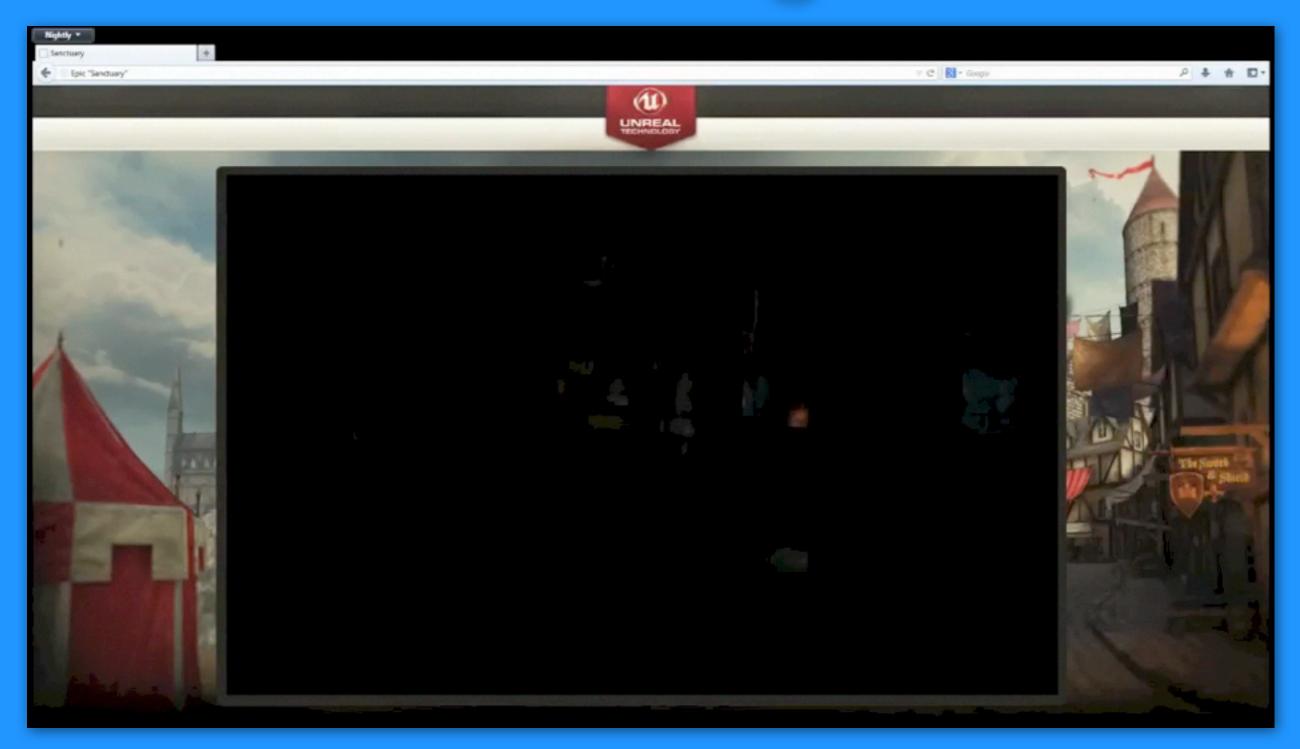
# Bullshit argument #1 Performance

#### Fastbook



http://youtu.be/wCn3R3-XxBU

## Unreal engine



http://youtu.be/BV32Cs\_CMqo

# Bullshit argument #2 JavaScript

# JavaScript?



Dart ClojureScript TypeScript Objective-J Opa LiveScript

CoffeeScript Haxe Roy Elm Wisp

```
1 var all = document.querySelectorAll("li a");
2 console.log([].slice.call(all).length);
```

# 269 languages

http://altjs.org/

```
1 var all = document.querySelectorAll("li a");
2 console.log([].slice.call(all).length);
```

# 269 languages

```
1 var all = document.querySelectorAll("li a");
2 [].slice.call(all).forEach(function(l) {
3      console.log(l.textContent);
4 });
```

http://altjs.org/

# Bullshit argument #3 Looks





# Bullshit argument #3 Looks

# Real argument #1 Phone APIs

(Or the lack of them)

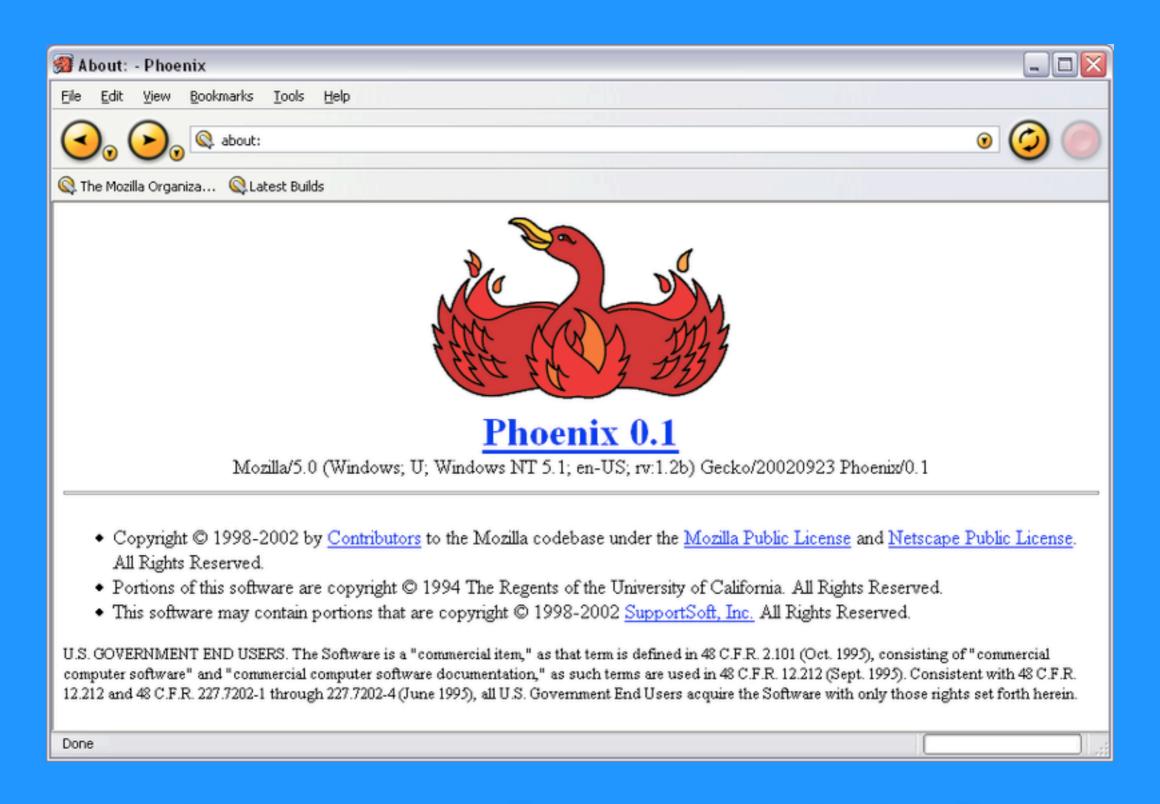




# mozilla



#### Remember 2000s?



#### Remember 2000s?

New mobile
Leverages of WebAPI sta
No walled ga



New mobile OS
Leverages open web
WebAPI standards
No walled gardens





# Reuse any website Use Web APIs

# Creating a Firefox OS app

```
<!DOCTYPE html>
 2 <html>
    <head>
       <title>I am an app!</title>
    </head>
    <body>
       <h1>Hello World!</h1>
       <script>
         window.addEventListener('deviceproximity', function(ev) {-
           if (ev.value < 10)
10
             navigator.vibrate();
12
         });-
      </script>
    </body>
15 </html>
```

## Regular APIs

Vibration API (W3C)
Screen Orientation
Geolocation API
Mouse Lock API (W3C)
Open WebApps
Network Information API (W3C)
Battery Status API (W3C)

Web Activities Push Notifications API WebFM API WebPayment IndexedDB (W3C) Ambient light sensor Proximity sensor Notification

# Privileged APIs

Device Storage API
Browser API
TCP Socket API
Contacts API
systemXHR

#### Certified APIs

WebSMS
Idle API
Settings API
Power Management API
Voicemail

Mobile Connection API
WiFi Information API
WebBluetooth Permissions
API
Network Stats API Camera
API Time/Clock API
Attention screen

#### Notifications

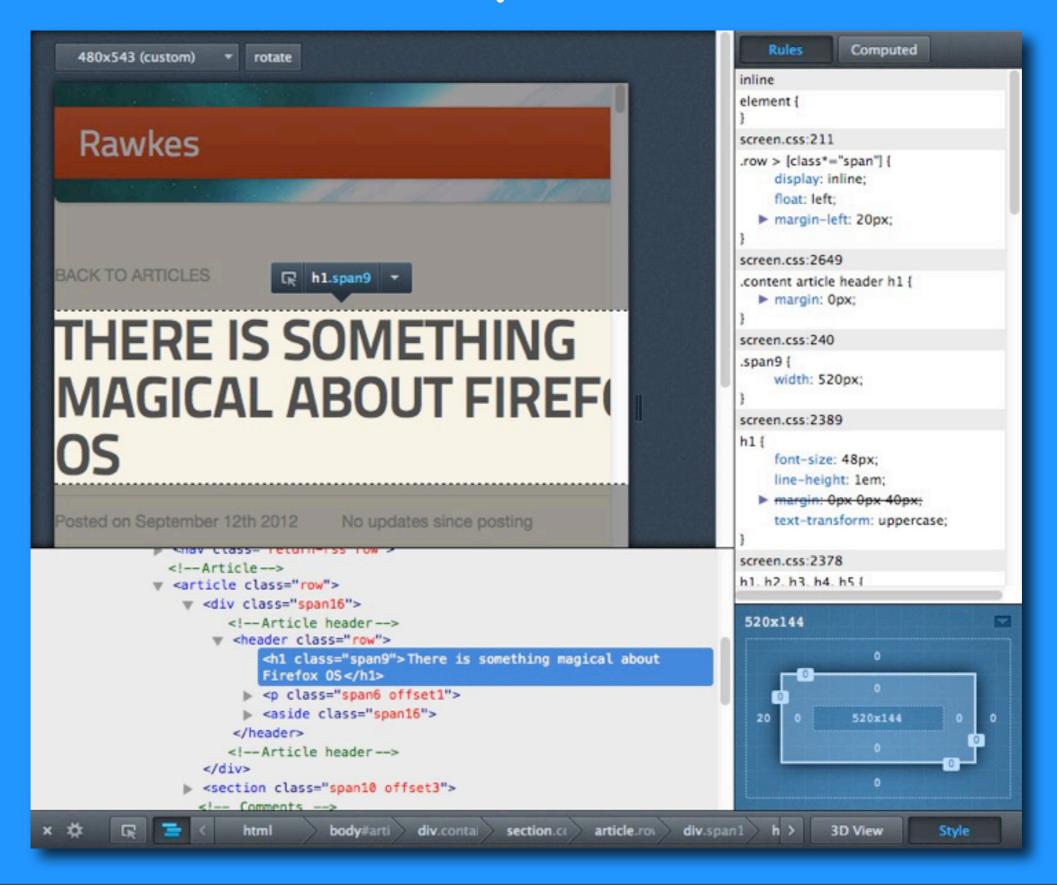
#### Send an SMS

#### Vibrate

```
1 // Vibrate for one second=
2 navigator.vibrate(1000);=
3 // Vibration pattern [vibrationTime, pause,...]=
4 navigator.vibrate([200, 100, 200, 100]);=
5 // Vibrate for 5 seconds=
6 navigator.vibrate(5000);=
7 // Turn off vibration=
8 navigator.vibrate(0);=
```

# Set permissions

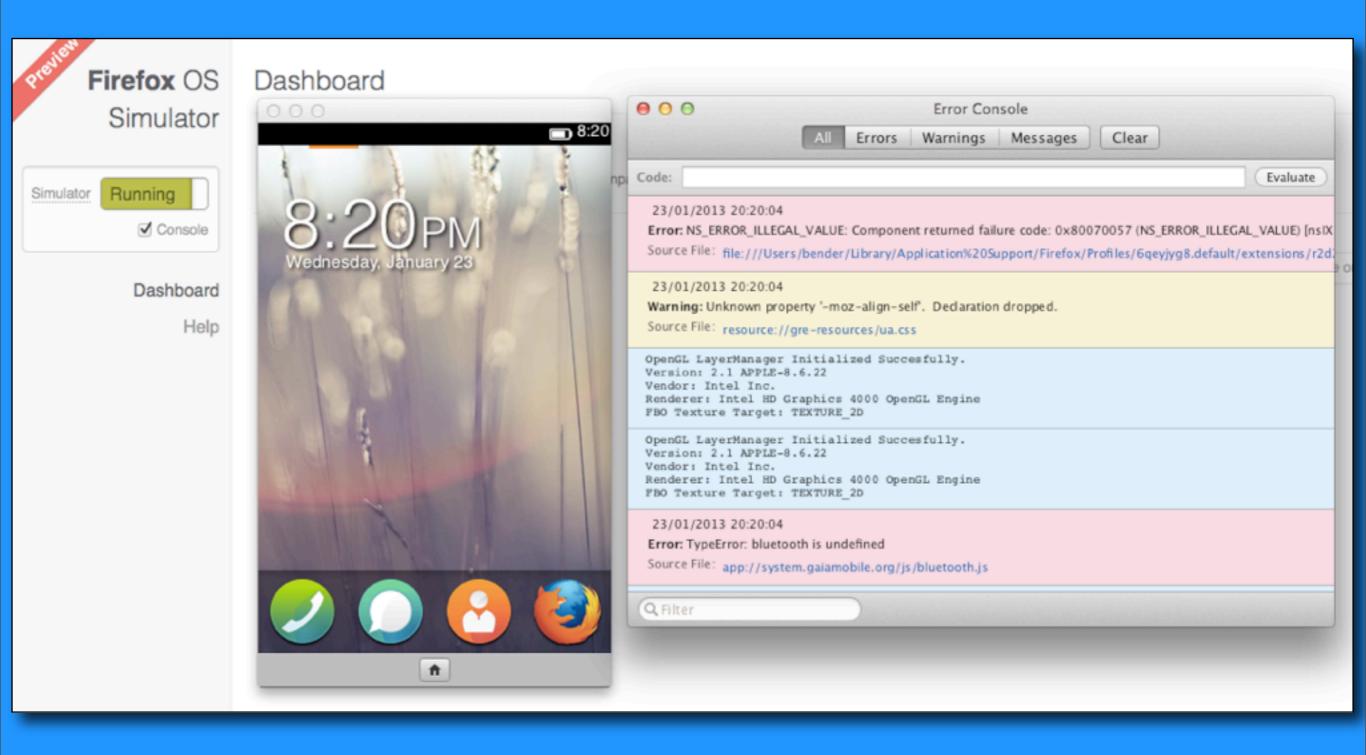
### Developer tools



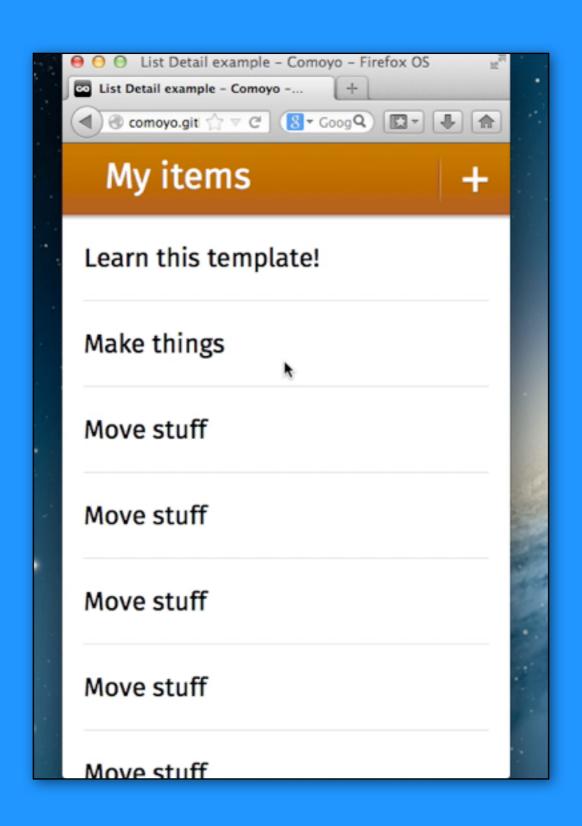


# Developer bliss

#### Start now!



https://addons.mozilla.org/en-US/firefox/addon/firefox-os-simulator/

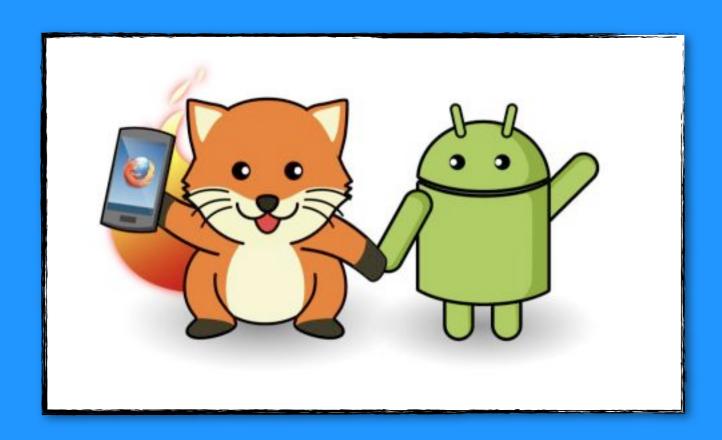


github.com/comoyo/ffos-list-detail



marketplace.firefox.com

#### It works on Android!





#### marketplace.firefox.com/developers/

### Thanks!







You can find this presentation at <a href="https://speakerdeck.com/sergi">https://speakerdeck.com/sergi</a>