

# Welcome to the



# Making IT matter with Neo4j

(and some Football)

# Graphs?!?

## The Database Kind

NOT ONLY  
SQL

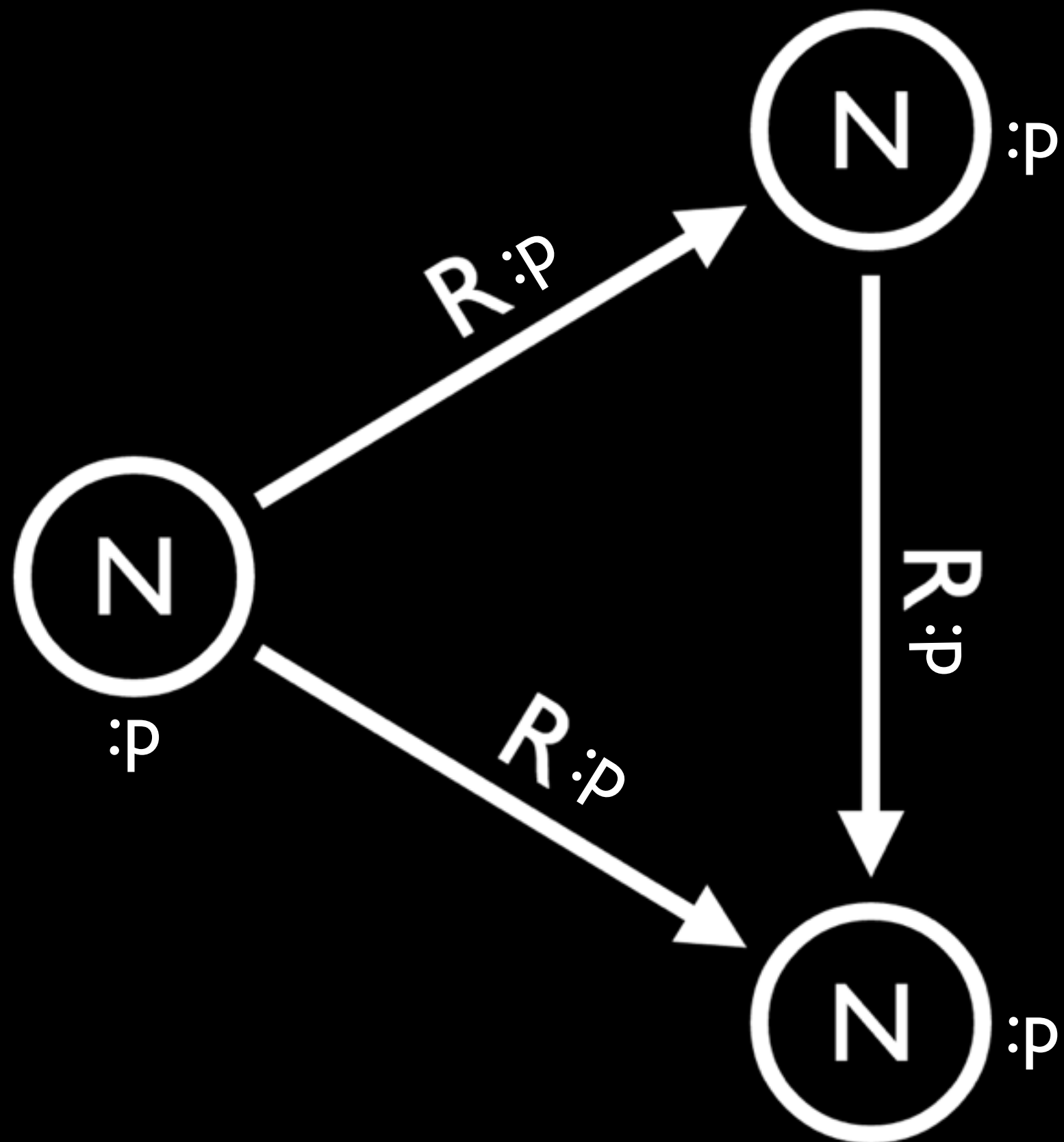
**Key-Value**

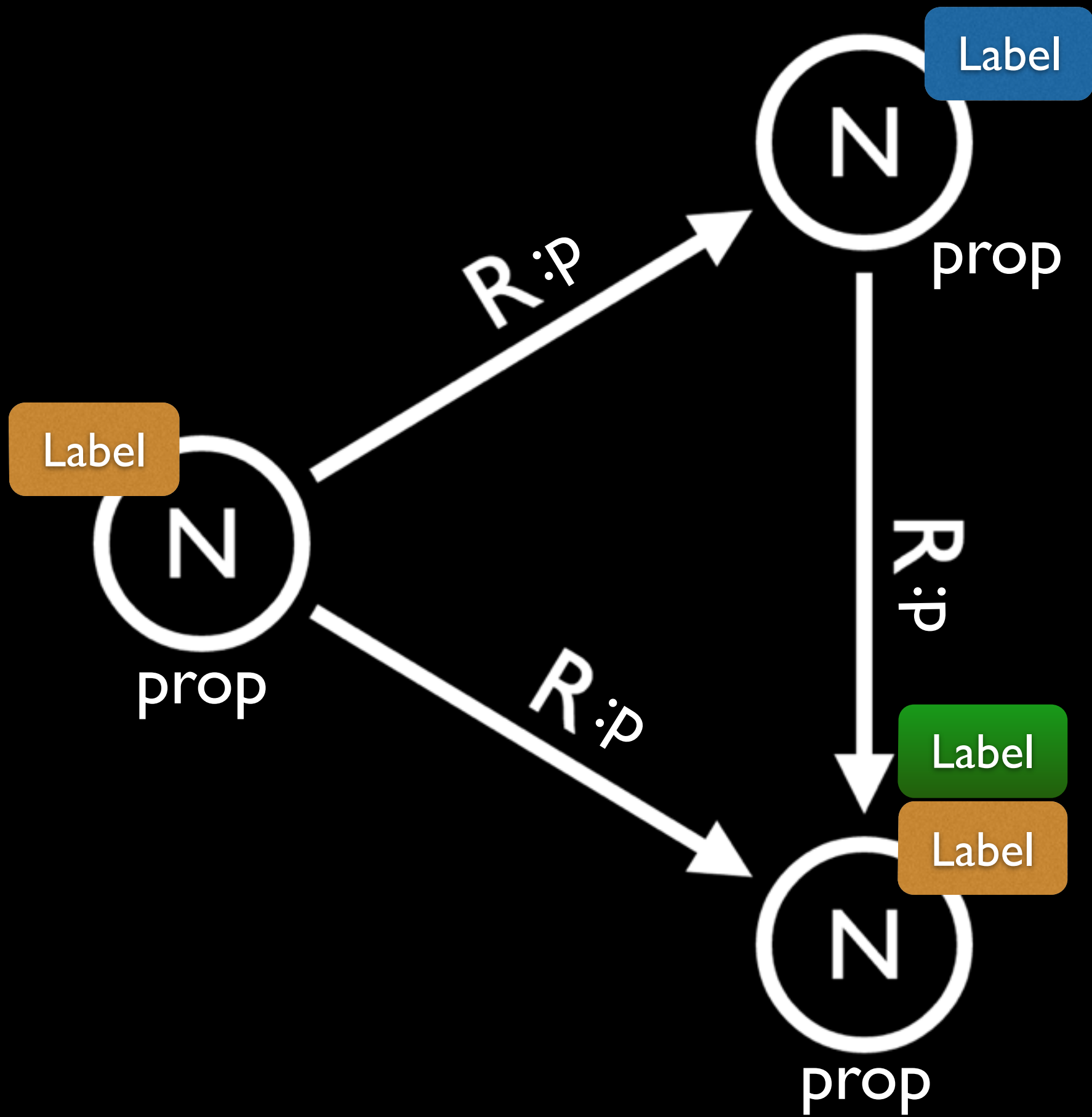
**Document**

**Column-Family**

**Graph**

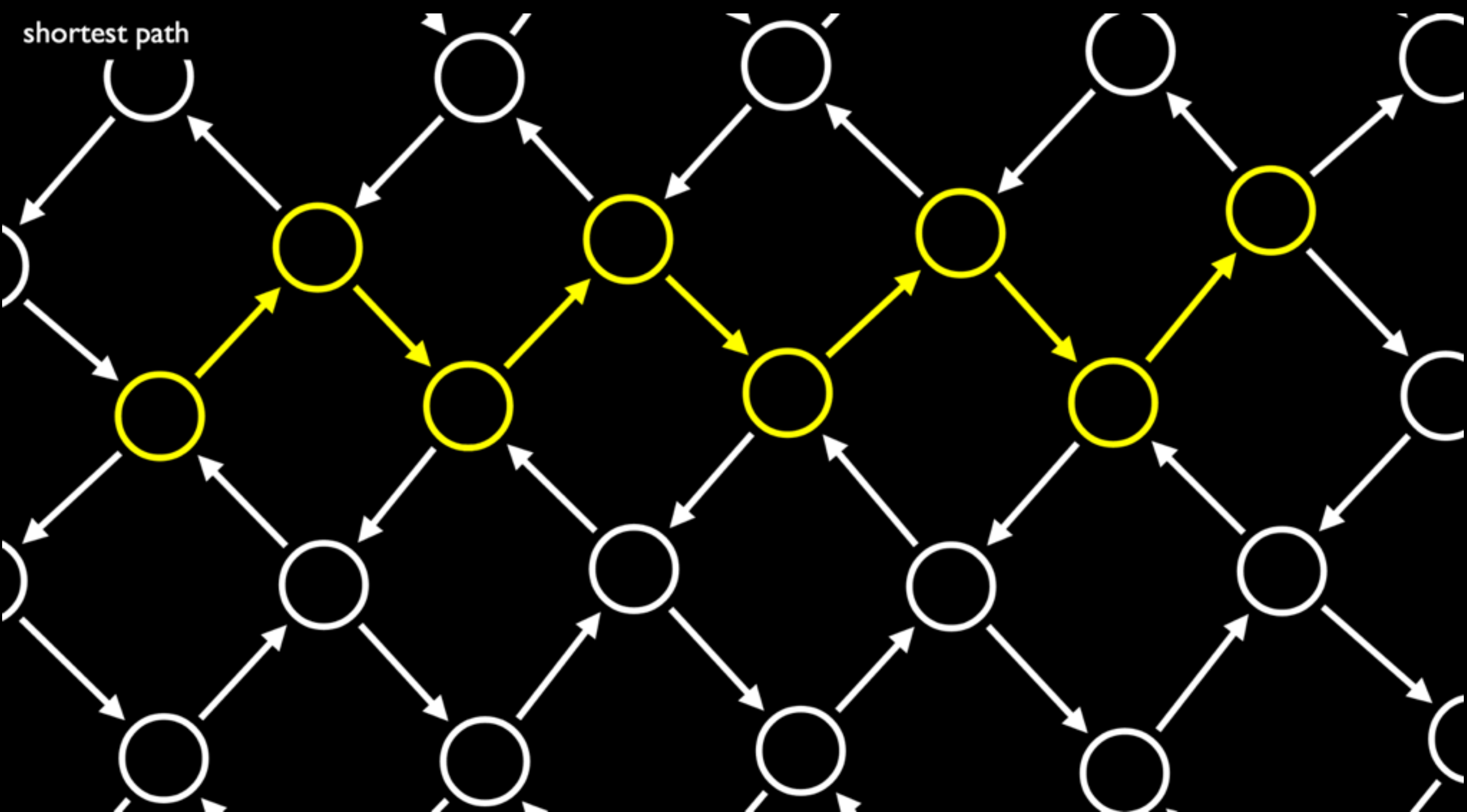
# Graph Databases

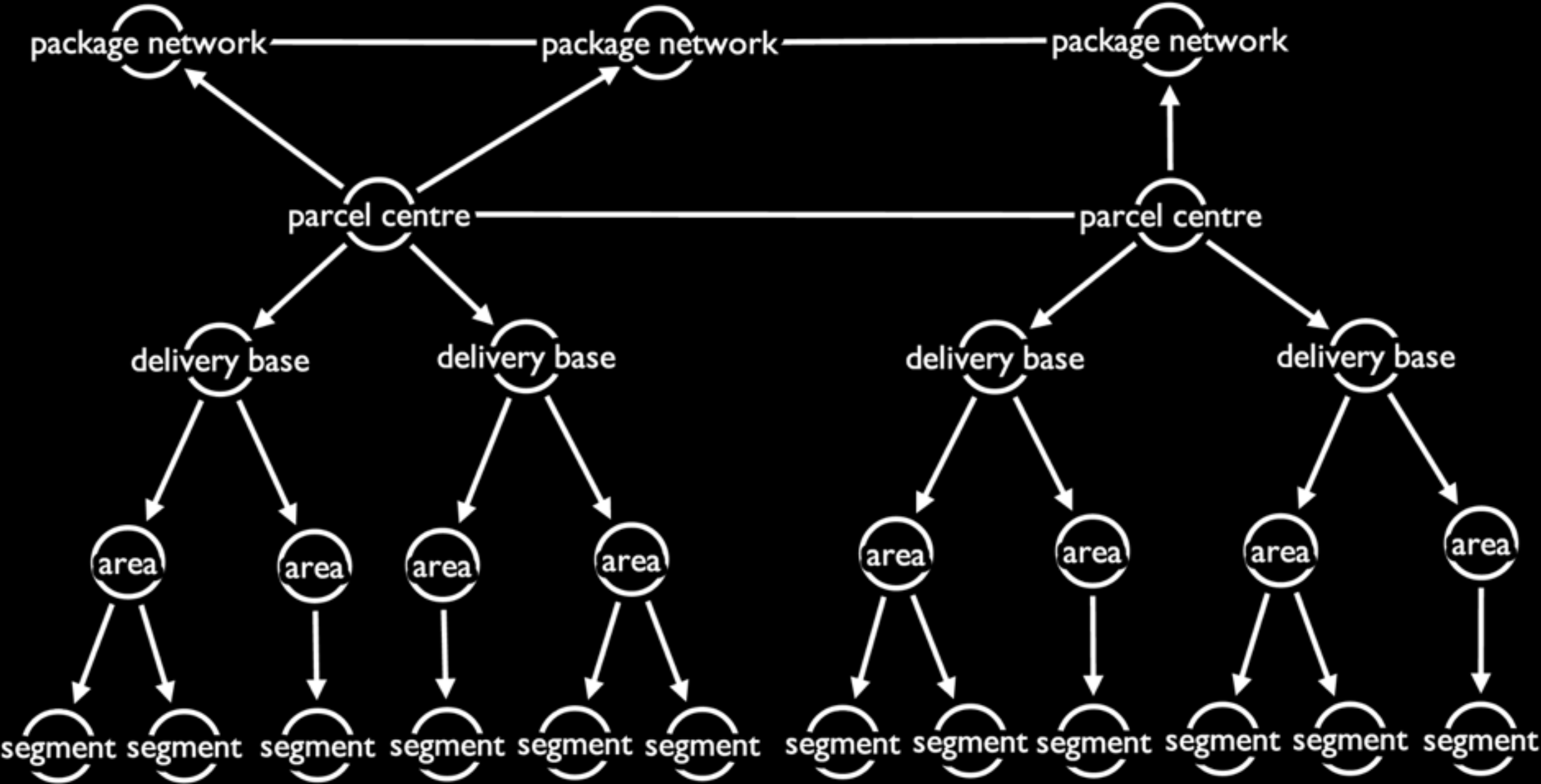


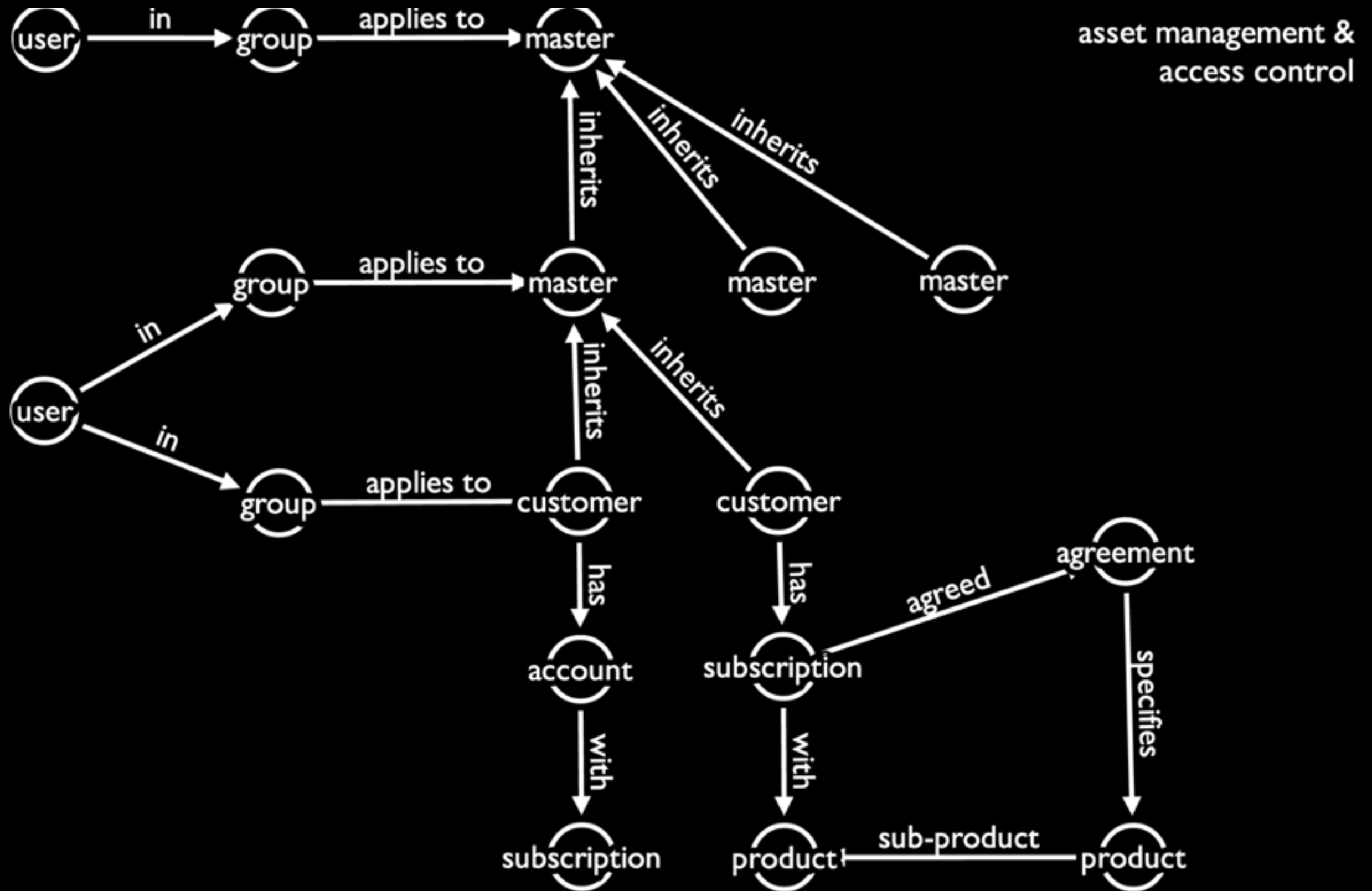




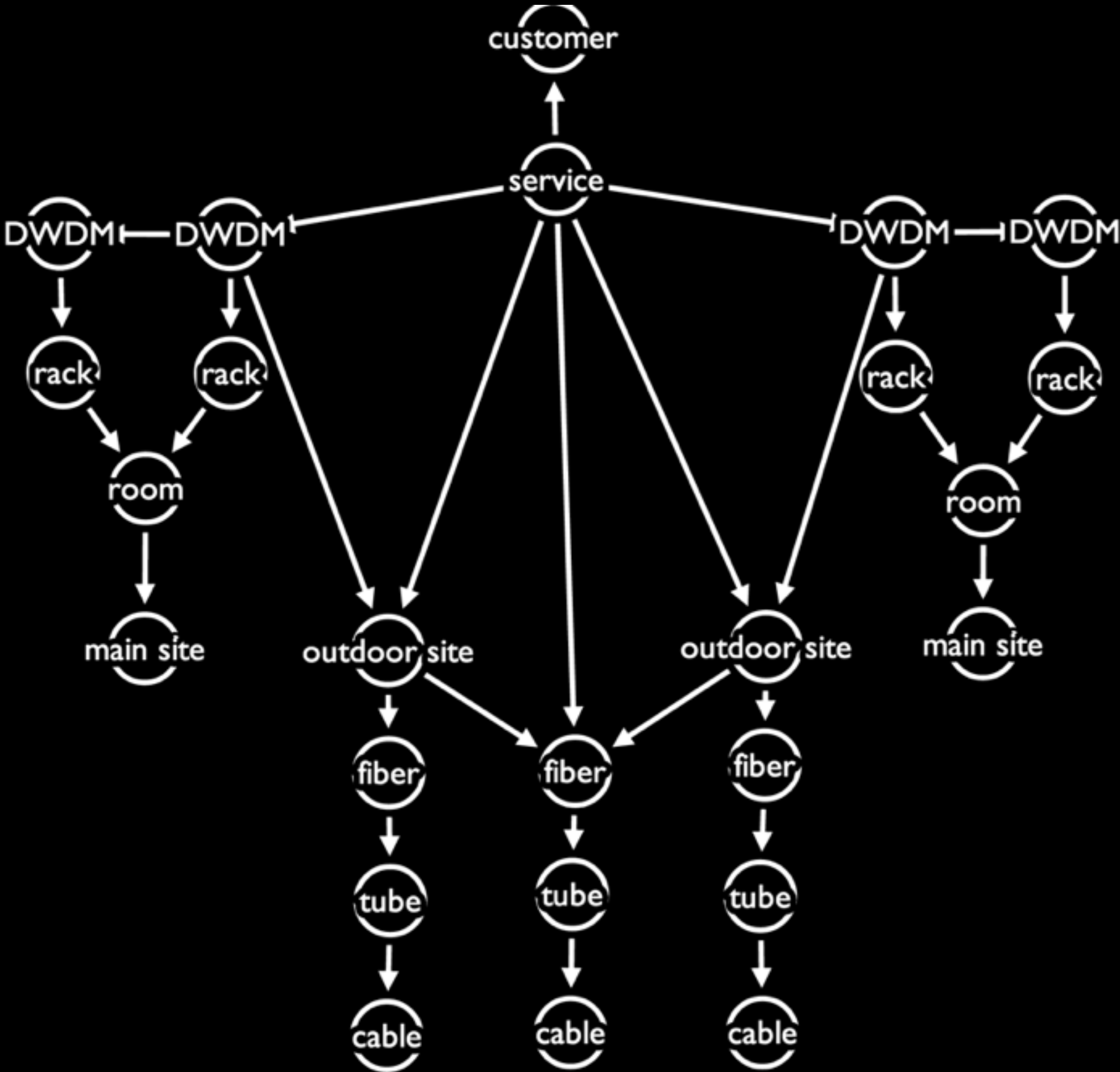
# Graph Traversals







network impact  
analysis



**Why IT matters?**

**I. Deep Joins**

**Why IT matters?**

## **2. Pathfinding**

# Plenty of other “matters”

(modelling, agile, flexible, easy, fast, cost-effective, developer friendly, real-time, fun, visual, beautiful, fascinating, cool)



# Love Beer

## The Belgian Kind

# Belgian Beer Graph?



# WorldCup Graph!

# Neo4j 2.x

Labeled Property Graph

Indexing - reloaded

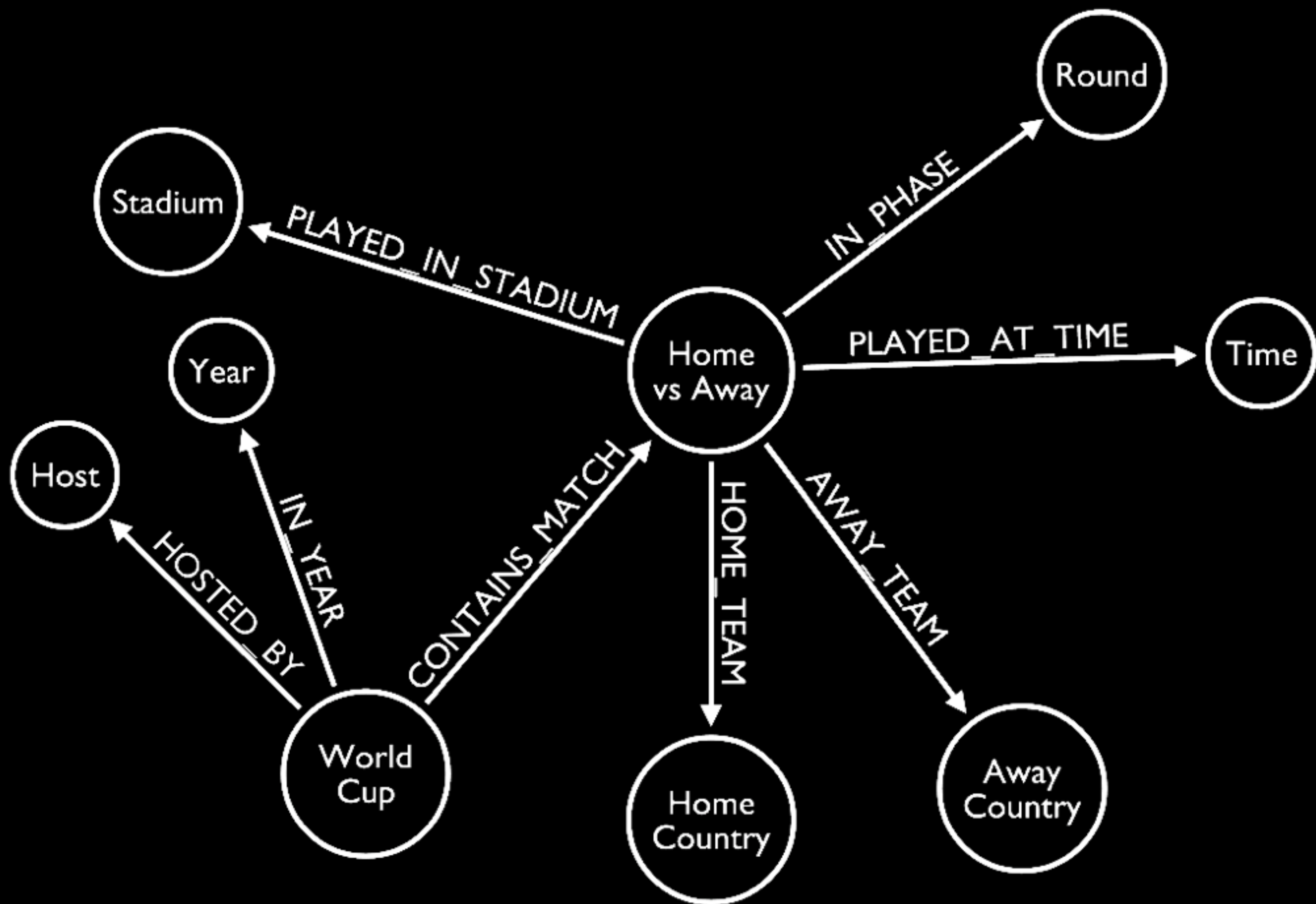
Cypher - reloaded

The Browser

ETL tooling

Performance & Usability...





# Cup Queries

# REMEMBER:

1. DEEP JOINS MATTER!

2. PATHFINDING MATTERS!



# The Morale

Graphs are GREAT

Graphs are EASY

*(and I will let you watch the games for yourself)*

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