

# Farley's Three Laws

**“The World makes a lot more sense as soon as you realise that we don't know what we are doing”**

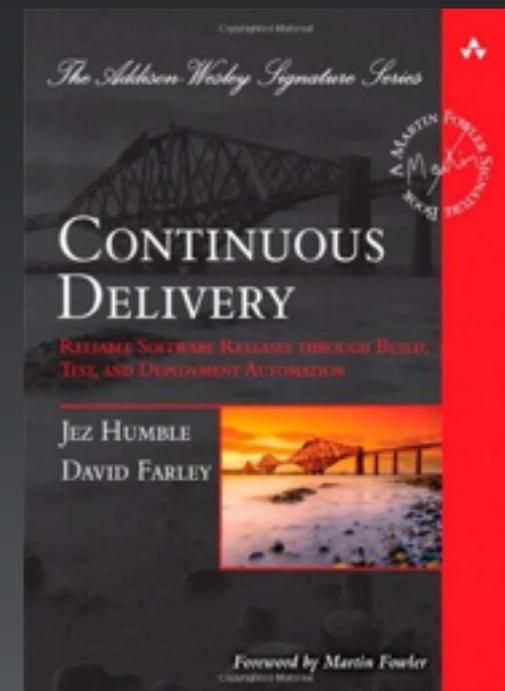
**Dave Farley**

<http://www.davefarley.net>

@davefarley77



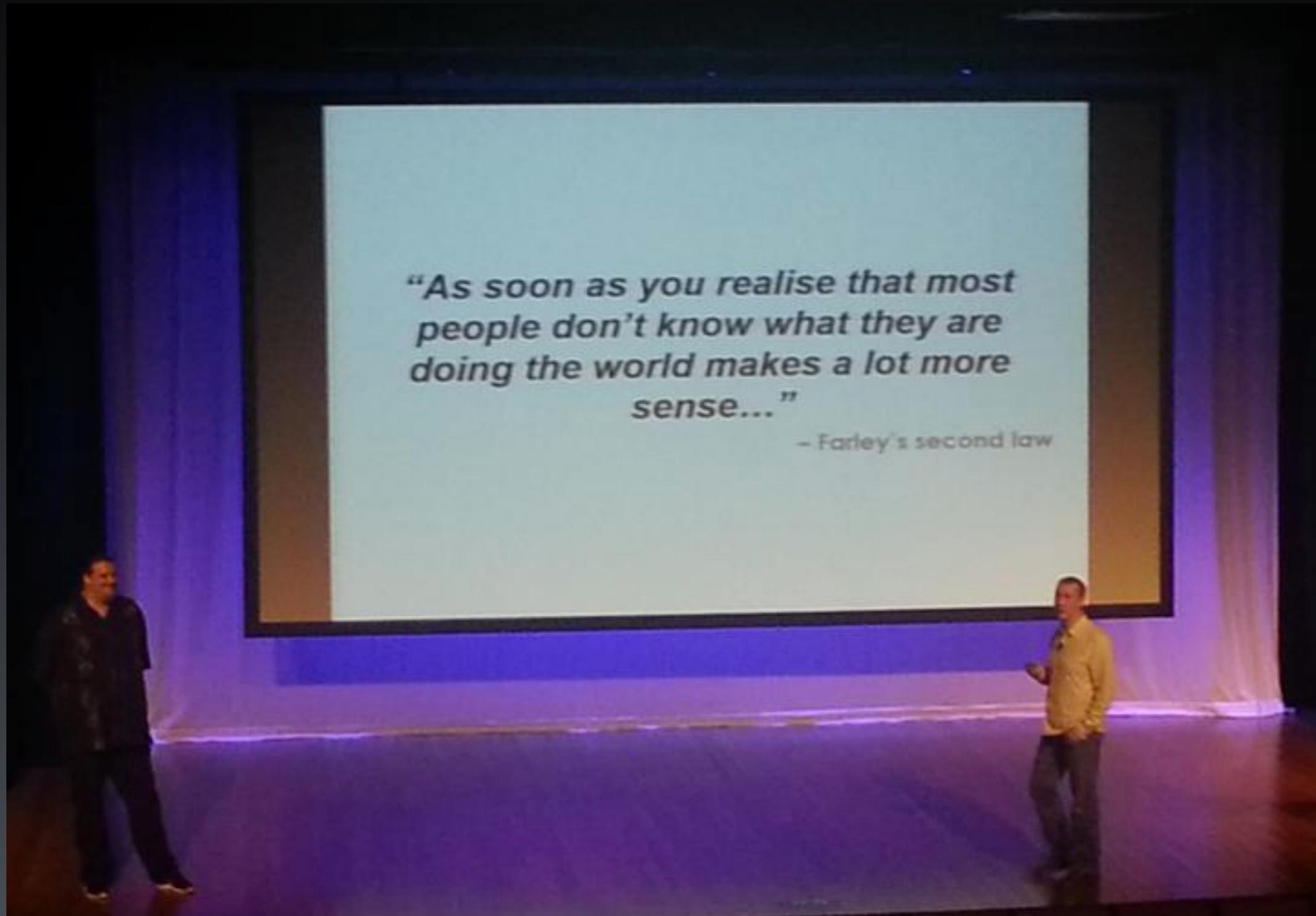
<http://www.continuous-delivery.co.uk>



# A Long Time Ago, in A Canteen Far Away...



# More Recently At a Conference Even Further Away...



# Farley's Three Laws

**LAW 1:** People are Crap!

**LAW 2:** Stuff is more complicated than you think

**LAW 3:** All stuff is interesting  
*(If you look at it in the right way)*

# 1st Law - People are Crap



# 1st Law - People are Crap



# 1st Law - People are Crap!

- Not meant to be nasty, I mean we are rubbish, not as smart as we think
- We think of ourselves as sophisticated, Rational beings - We are not!

# 1st Law - People are Crap!



What should you do if you want people to agree with you in a meeting?



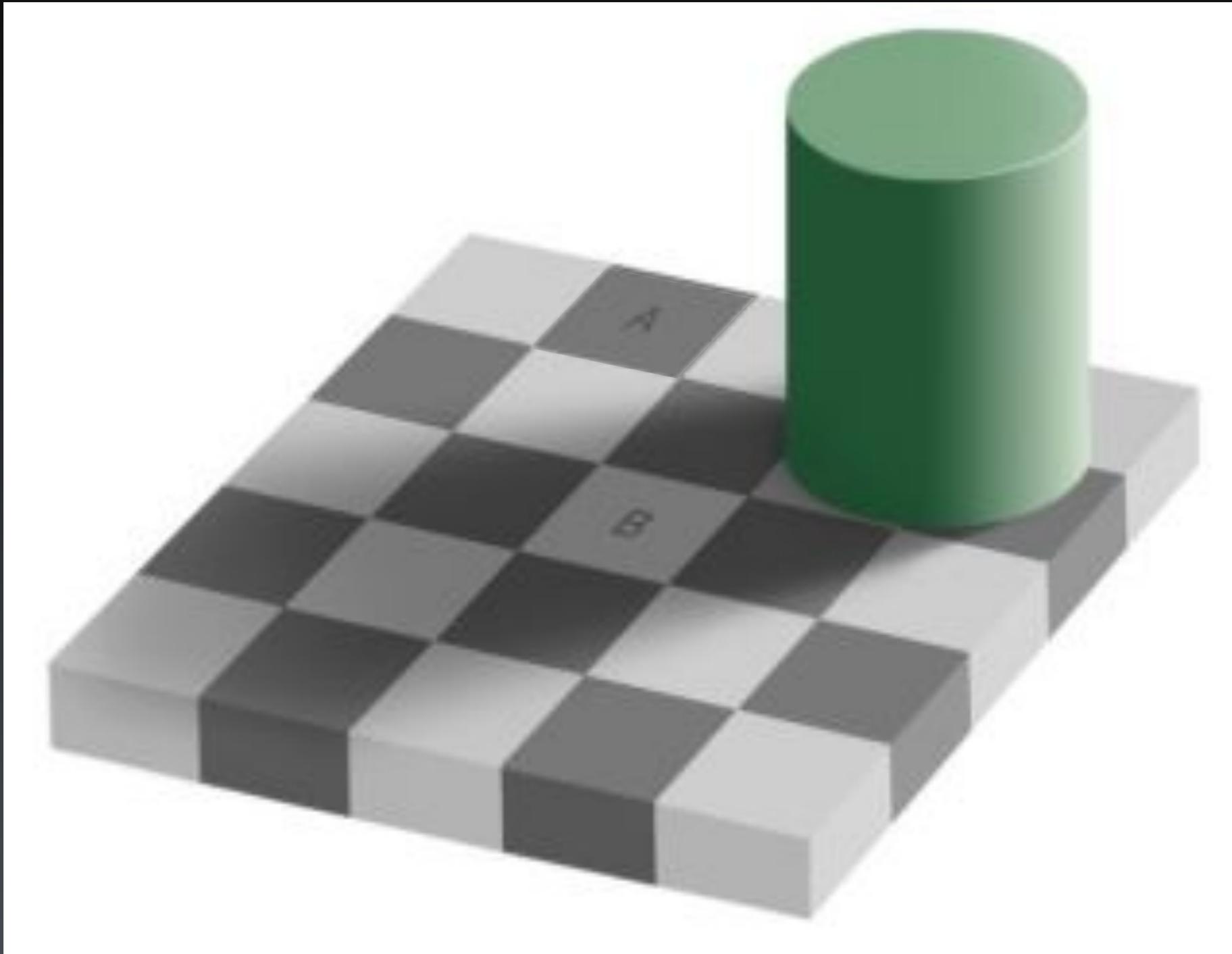
**Seeing is Believing...**

# 1st Law - People ar Crap! (Poor Observers)

# 2nd Law - Stuff is More Complicated Than You Think



# 2nd Law - Stuff is More Complicated Than You Think



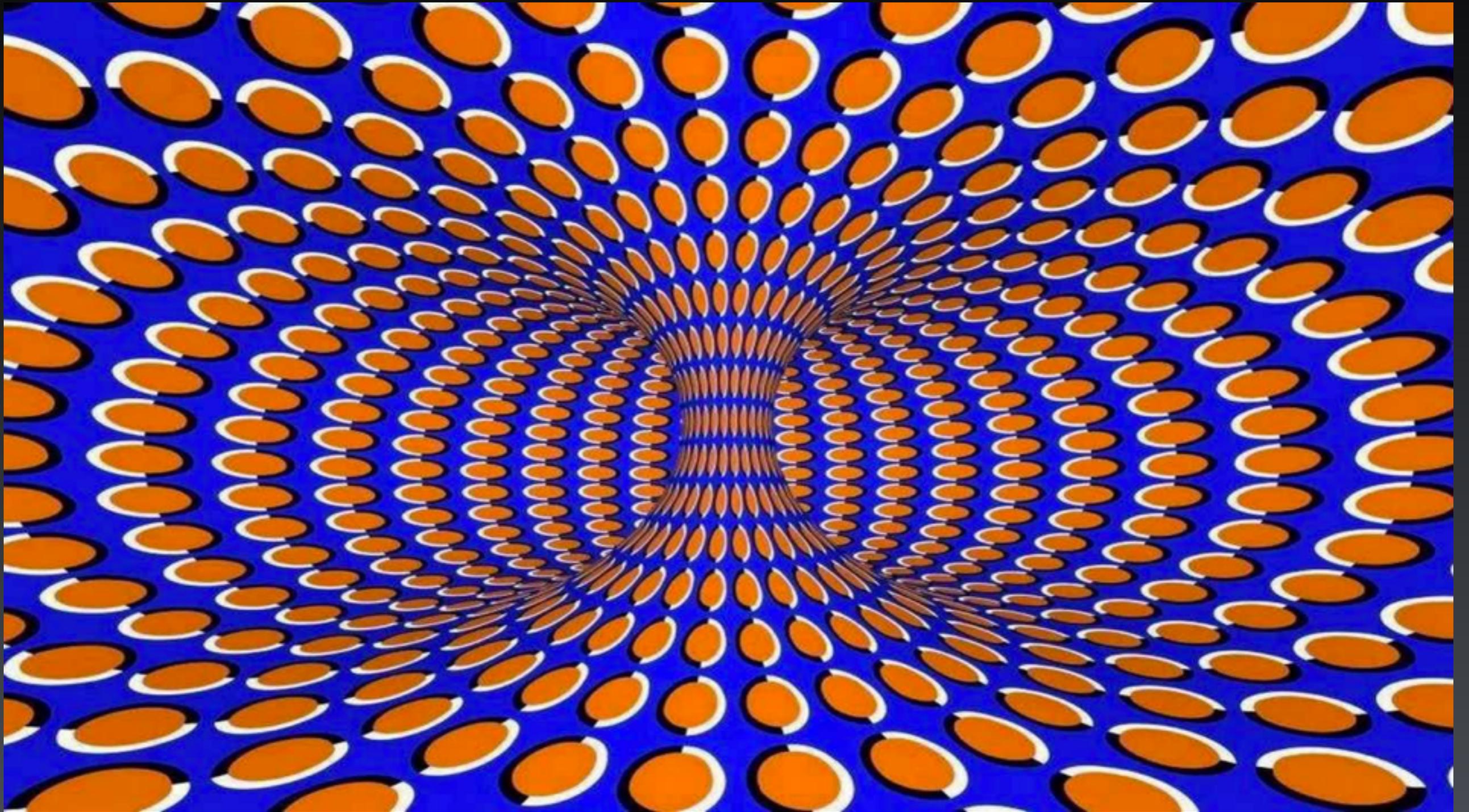
**2nd Law** - Stuff is More Complicated Than You Think

**Stare at the dot  
for 12 seconds!**

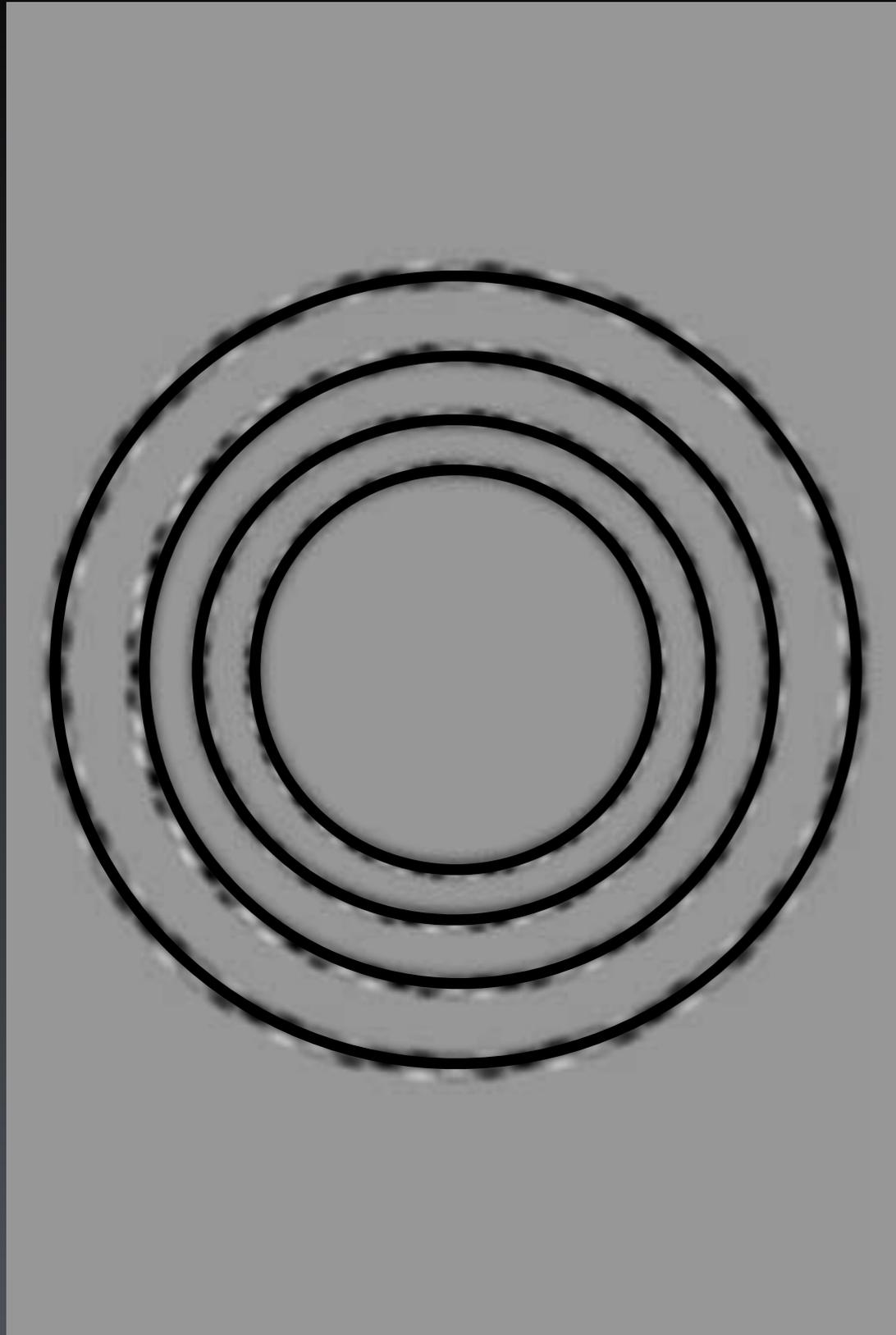
# 2nd Law - Stuff is More Complicated Than You Think



# 2nd Law - Stuff is More Complicated Than You Think

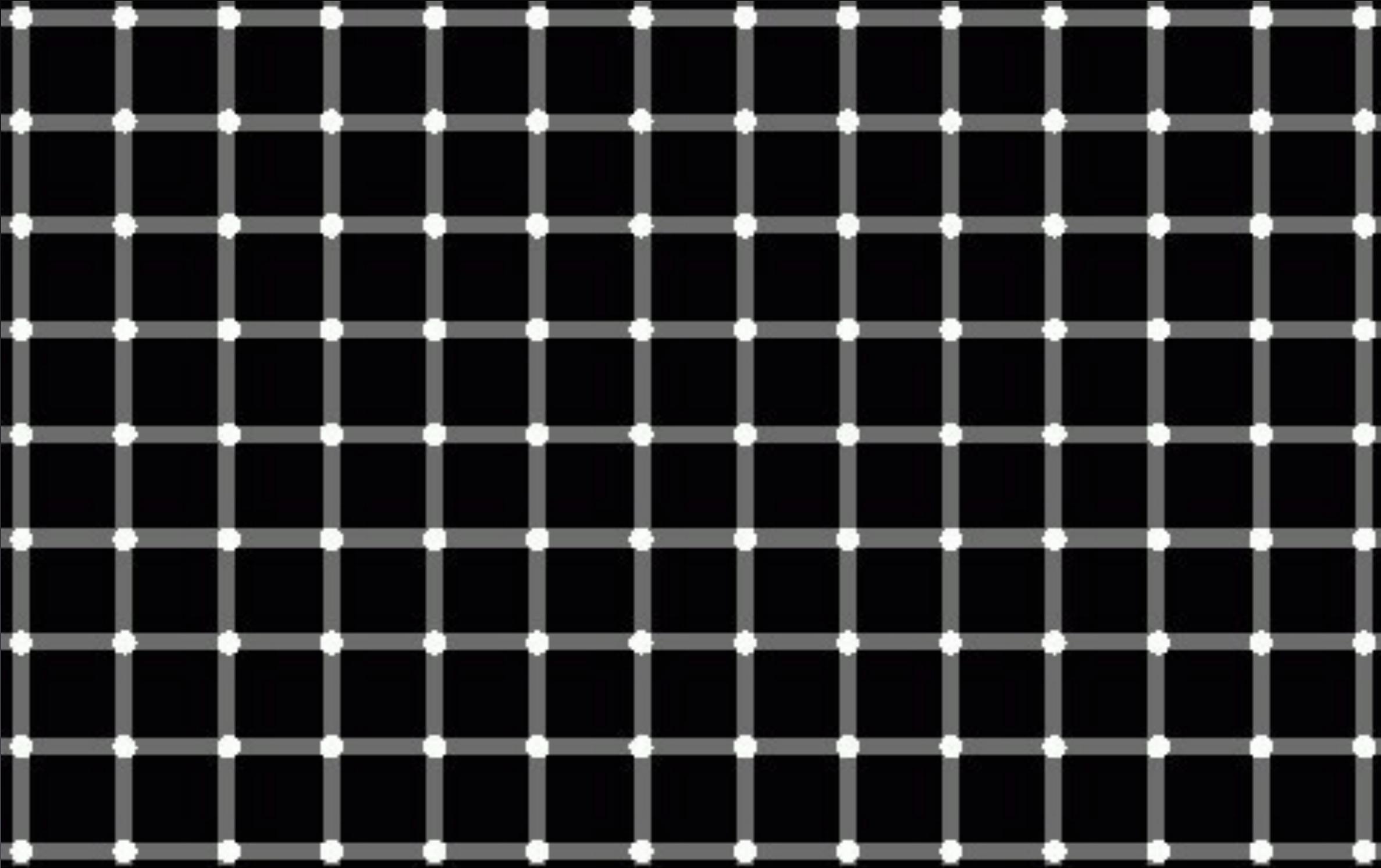


## 2nd Law - Stuff is More Complicated Than You Think



- Only Four Circles Here
- They Don't Touch!
- Come on Brain, You can do this?!????!

# 2nd Law - Stuff is More Complicated Than You Think



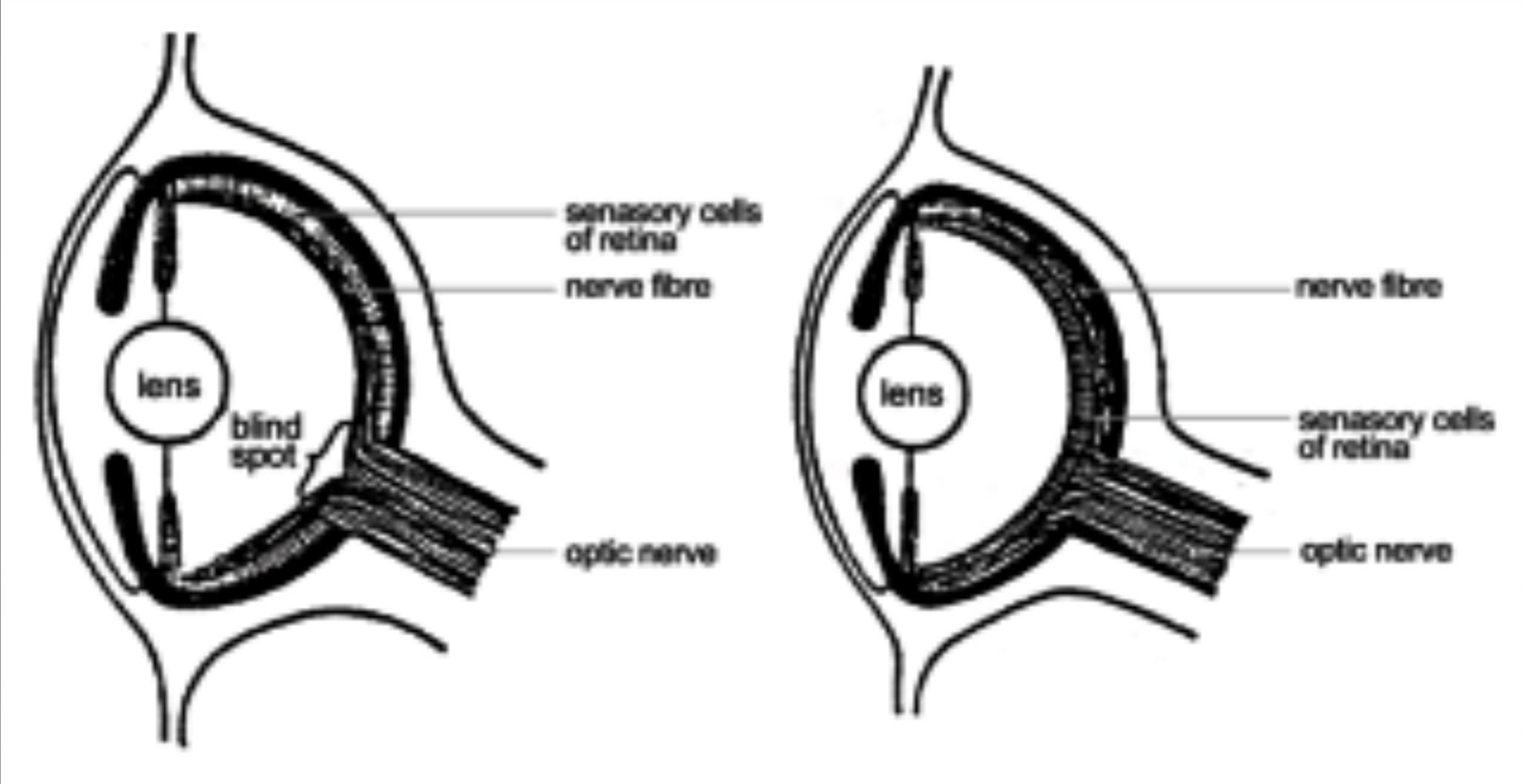
Less?

# 2nd Law - Stuff is ~~More~~ Complicated Than You Think

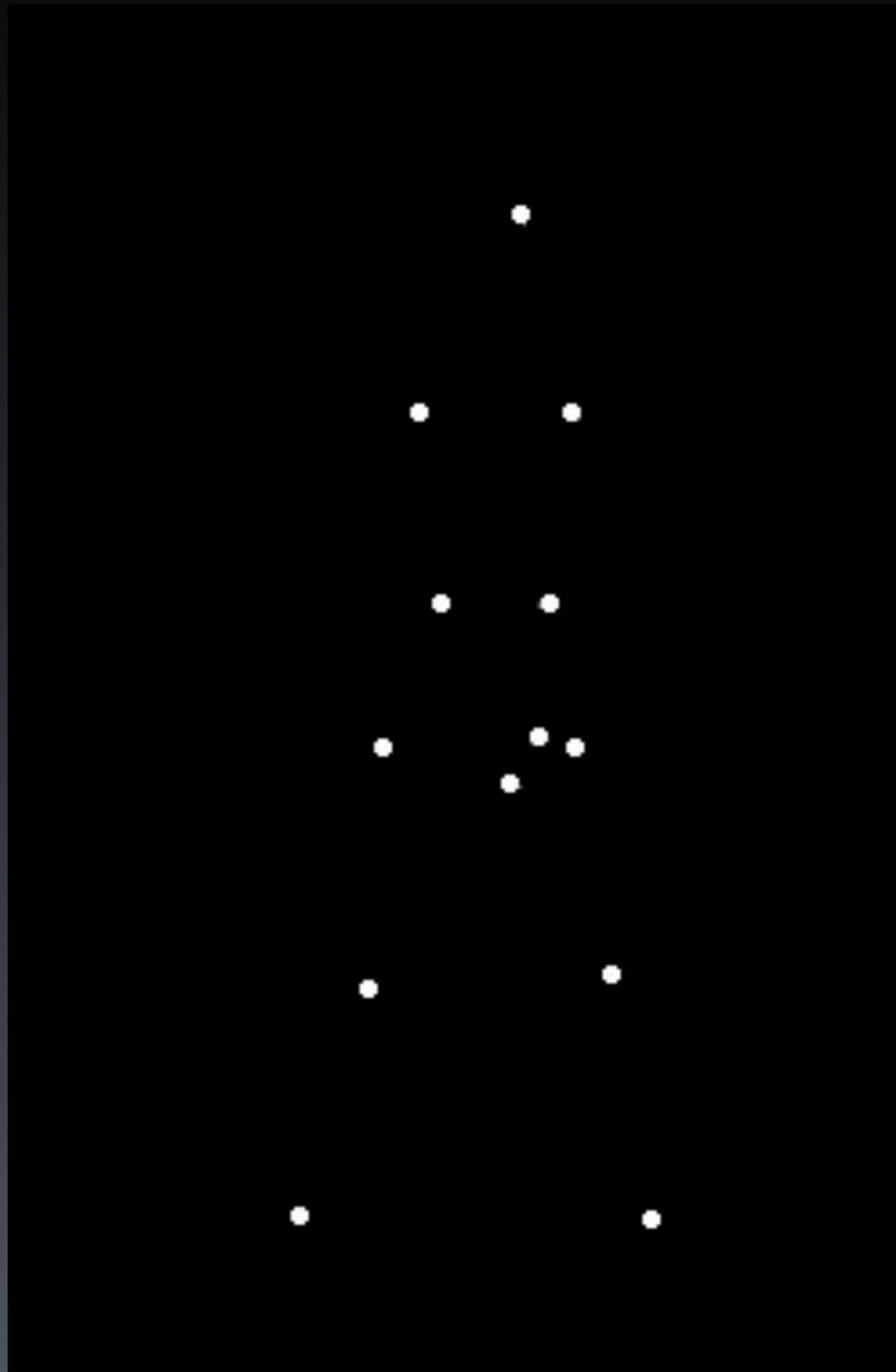


# 2nd Law - Stuff is More Complicated Than You Think

# Sight



# 2nd Law - Stuff is More Complicated Than You Think



# **2nd Law** - Stuff is More Complicated Than You Think

# **Sound**

# 1st Law - People are Crap

## Cognition

**Call Out the Colour of the Words**

# 2nd Law - Stuff is More Complicated Than You Think

## Comprehension

Speed of Light  
 $299,792,458 \text{ ms}^{-1}$   
( $\approx 1'$  per ns)

$100 \text{ mph} \approx 45 \text{ms}^{-1}$

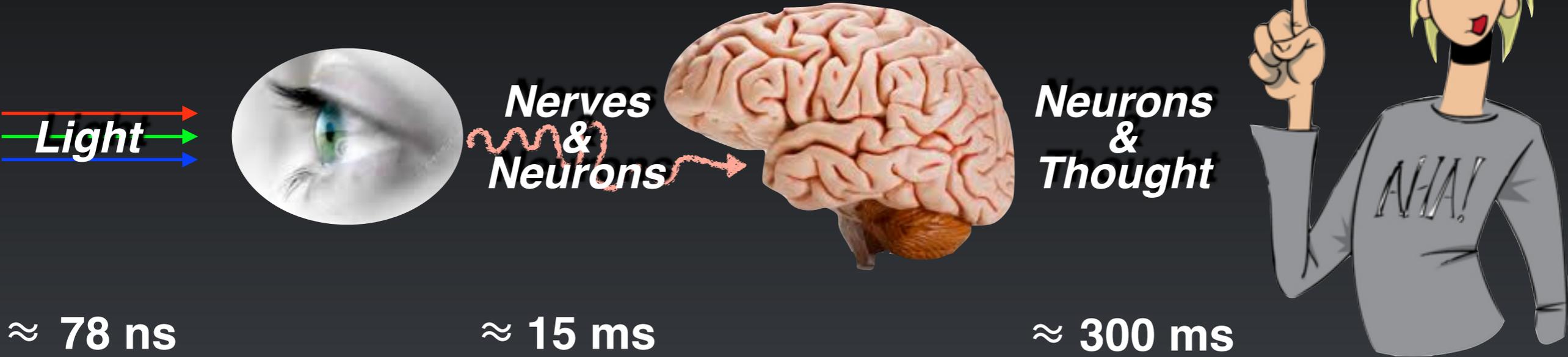
Length of a Tennis Court  
78' ( $\approx 24\text{m}$ )



Speed of Serve  
100 mph

# 2nd Law - Stuff is More Complicated Than You Think

## Comprehension



**Time to React**  
 $\approx 315.000078 \text{ ms}$

**Distance to React**  
 $45 \times 0.315 \approx 14\text{m (46 ft)}$

# Fast & Slow Thinking

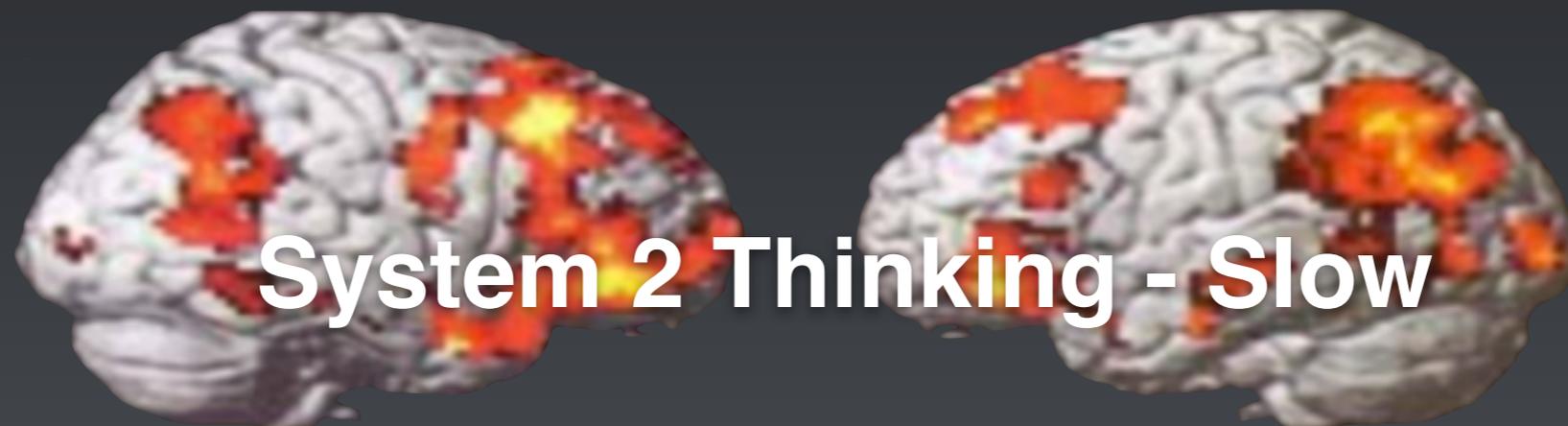
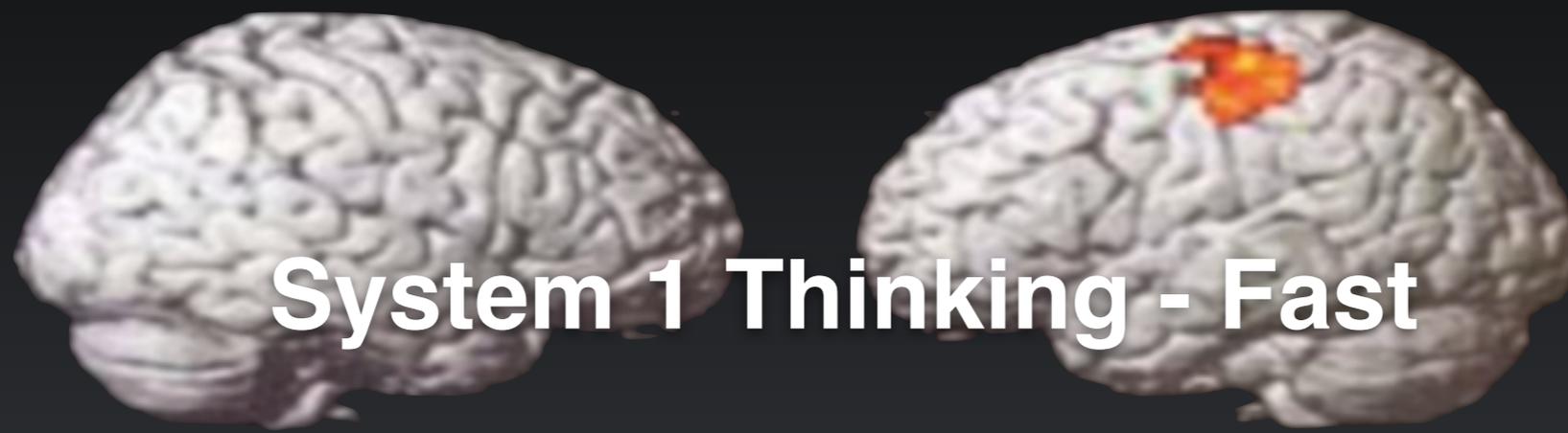
$$2 + 2$$

$$17 \times 24$$

# Fast & Slow Thinking



# Fast & Slow Thinking



# Being Rational

- Is Hard Work - Literally!
- We are Programmed to avoid it
- We Will Jump to Conclusions
- “Belief comes easily; doubt takes effort.”<sup>1</sup>
- We Can Only Combat this Through a Deliberate Act of Will and Practice

<sup>1</sup>Graham Lawton, New Scientist 2015

# Being Human - The Problem

- Poor Observers
- Confirmation Bias
  - Biased Search for Information
  - Biased Interpretation
  - Biased Memory
- Polarisation of Opinion
- Persistence of Discredited Beliefs
- Preference for Early Information
- Illusory Association Between Events
- Group Conformity
- ...

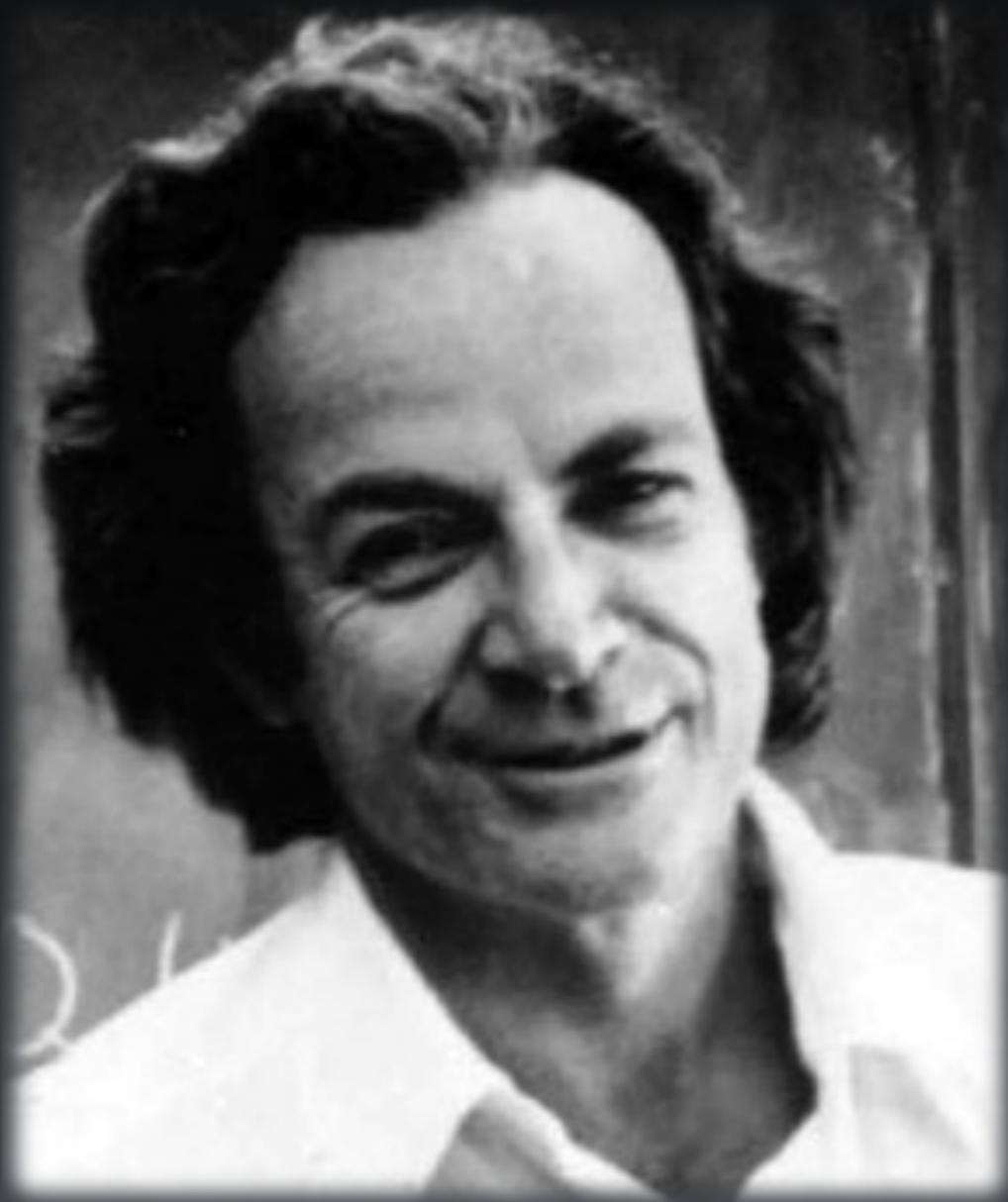
# 1st Law - People are Crap



# SCIENCE

“So what’s your point?”

# The Importance of Being Experimental



*“Science is the belief in the ignorance of experts.”*

*“The first principle is that you must not fool yourself — and you are the easiest person to fool”*

*“It doesn’t matter how intelligent you are, if you guess and that guess cannot be backed up by experimental evidence then it is still a guess.”*

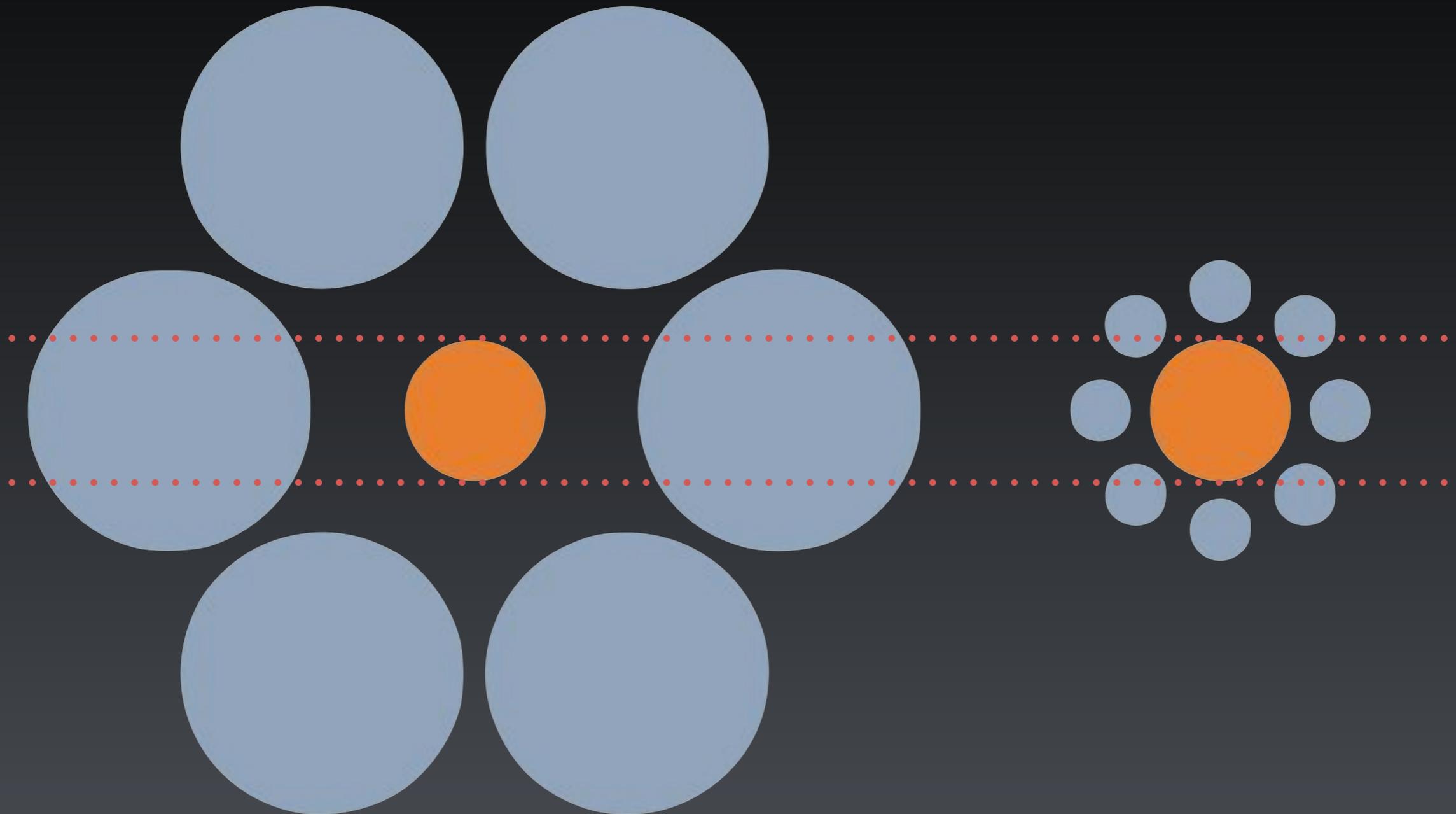
*Richard Feynman*

# The Scientific Method

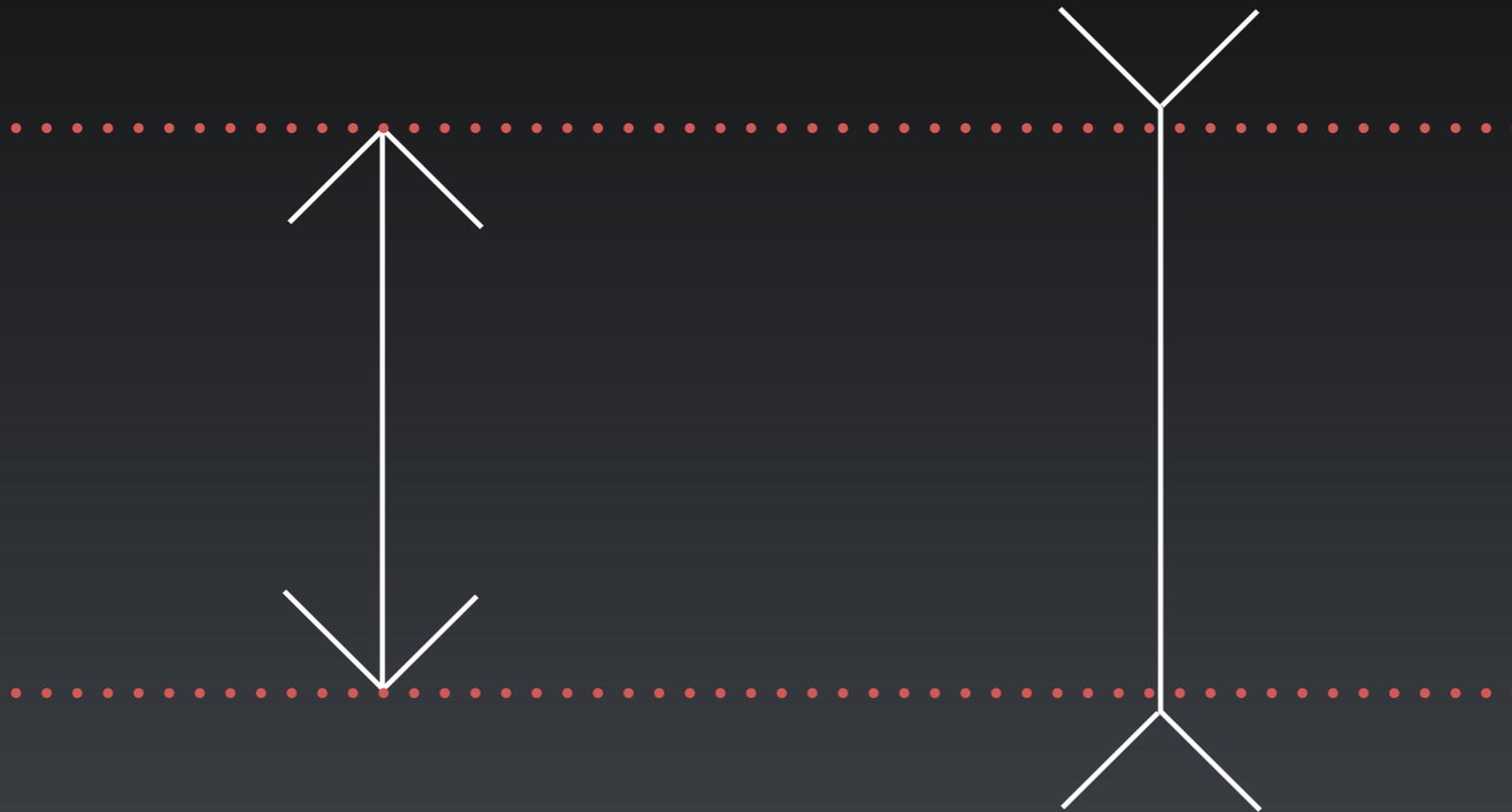
- **Characterisation** Make a guess based on experience and observation.
- **Hypothesis** Propose an explanation.
- **Deduction** Make a prediction from the hypothesis.
- **Experiment** Test the prediction.

Repeat!

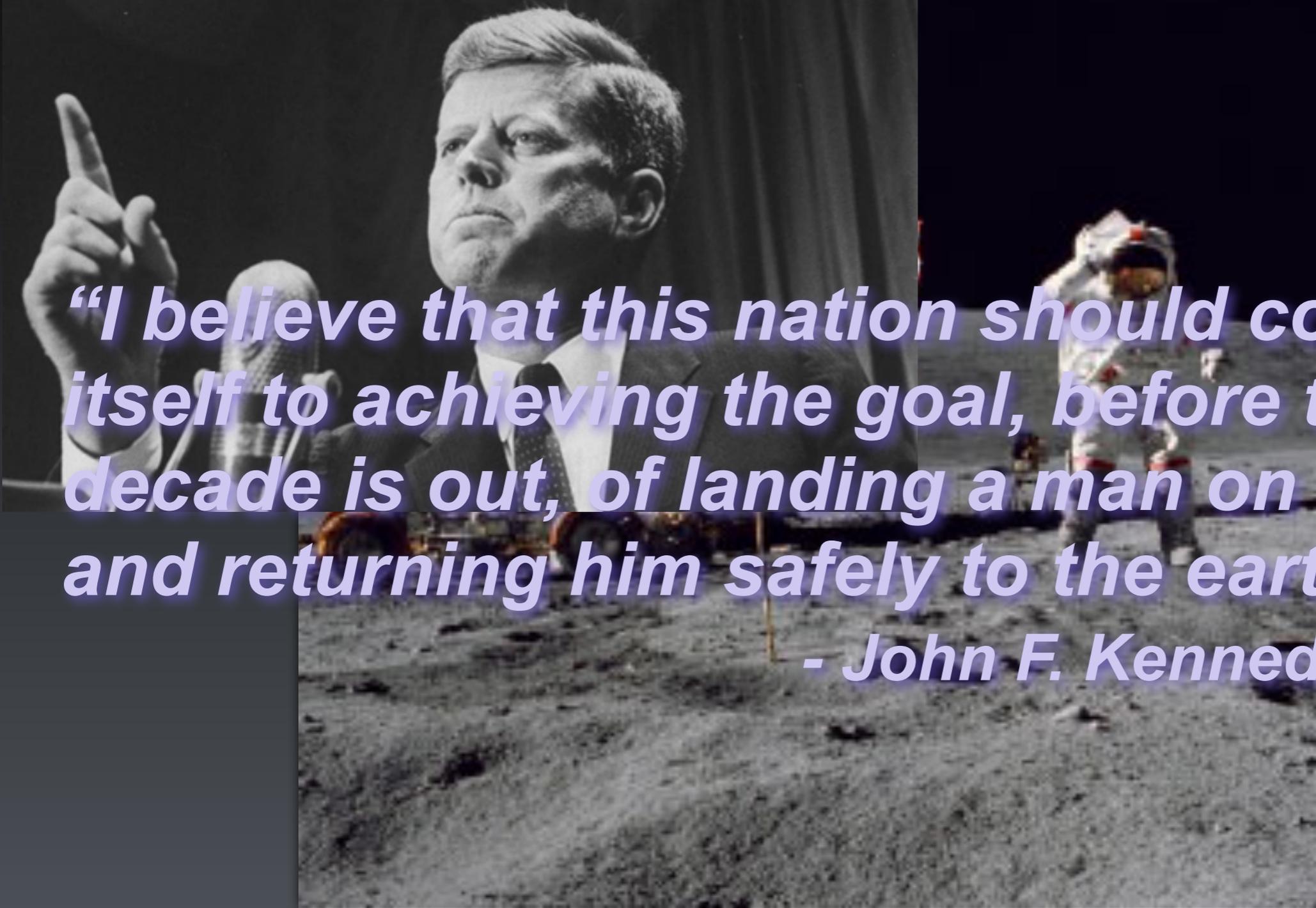
# Being Experimental



# Being Experimental



# Being Experimental - The Goal



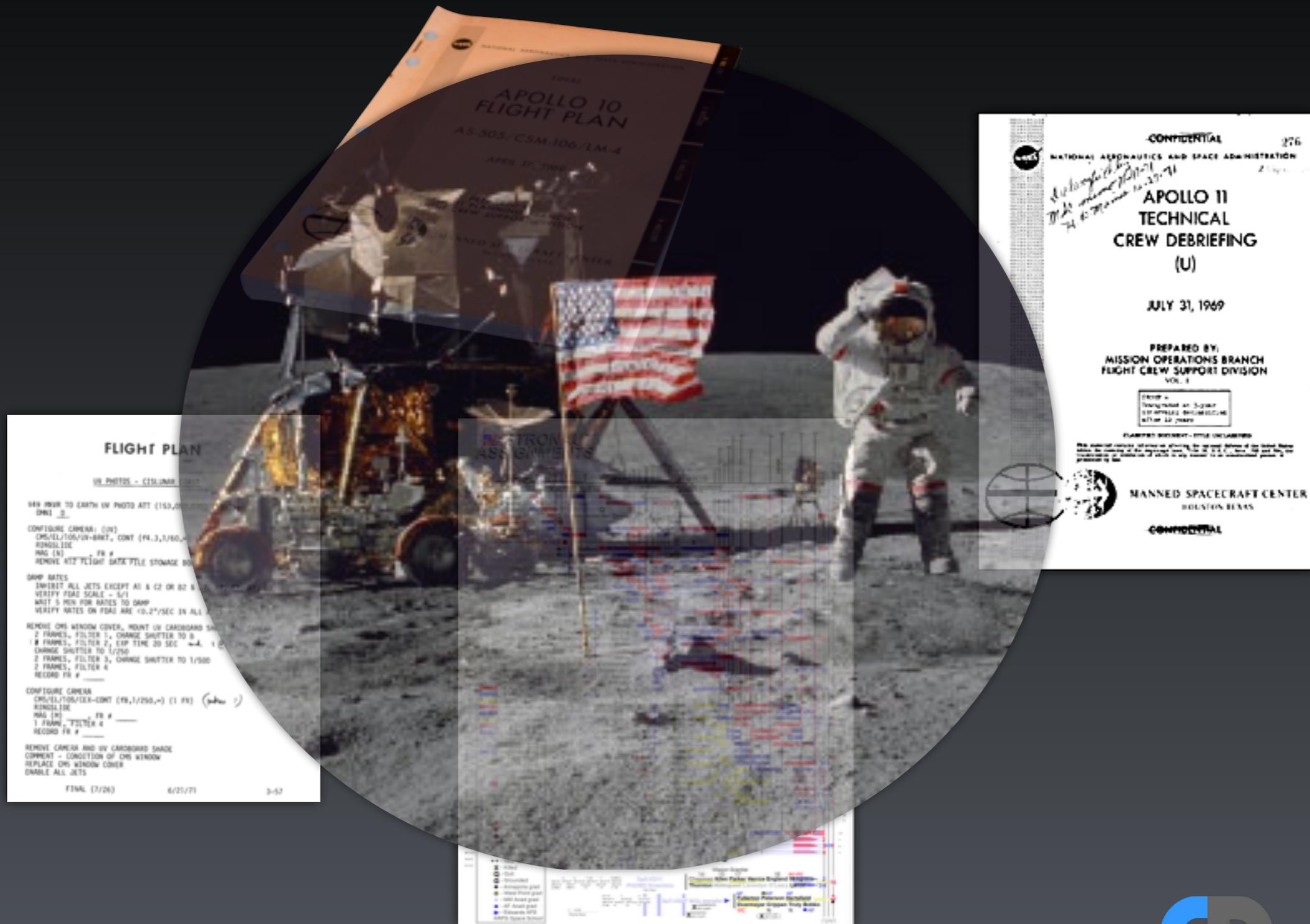
***“I believe that this nation should commit itself to achieving the goal, before this decade is out, of landing a man on the moon and returning him safely to the earth”***

***- John F. Kennedy (1961)***

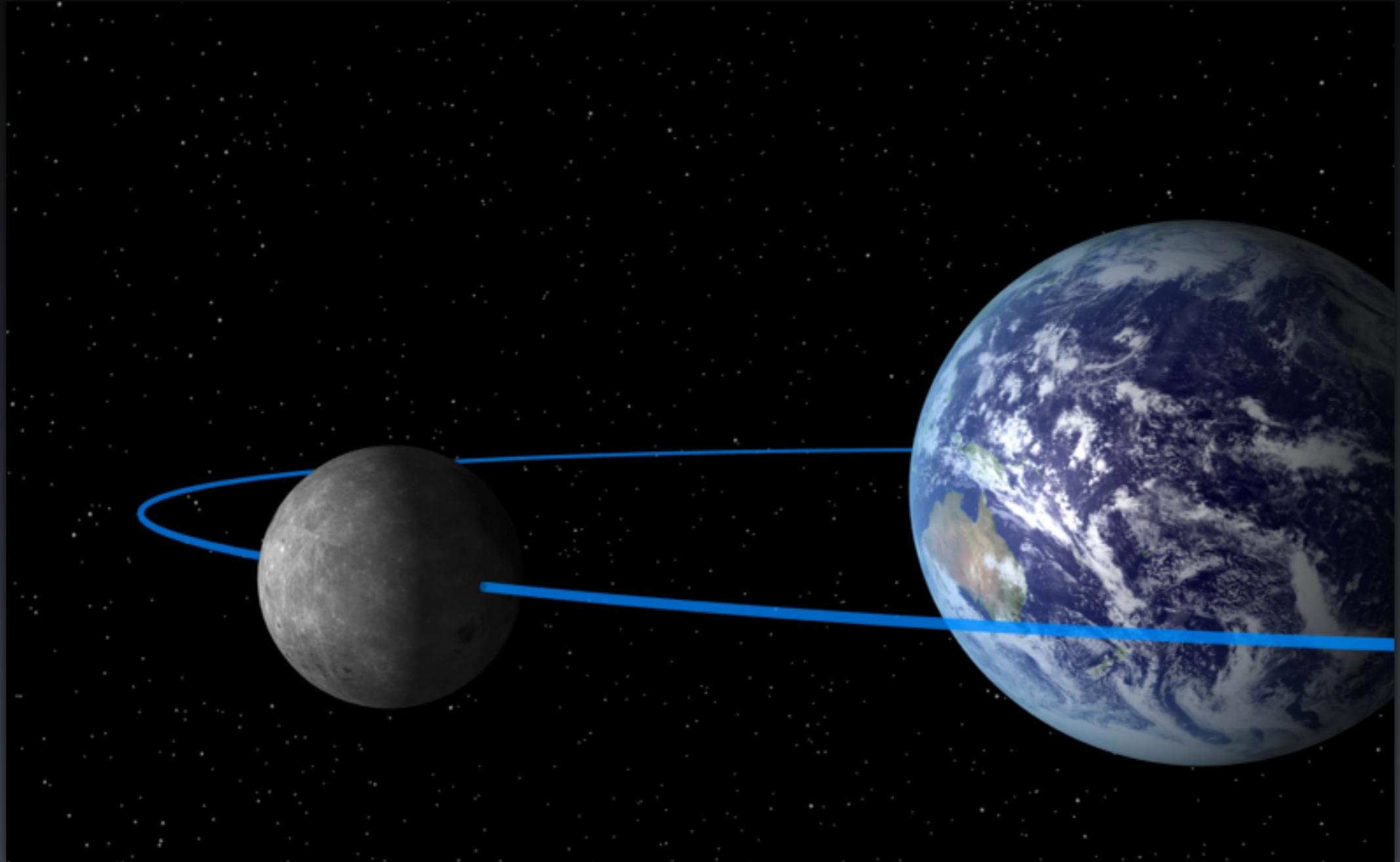
# Being Experimental - The Challenge



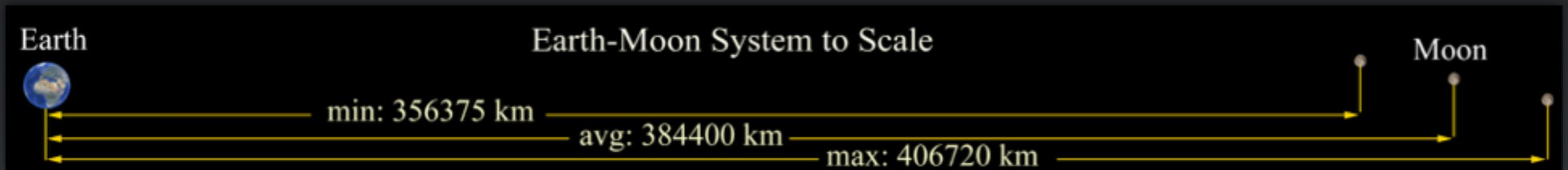
# Being Experimental - NASA Planning



# Being Experimental - Small Steps



# Being Experimental - Giant Leaps



# Being Experimental

- ▶ **Ranger 1** - *Launch Failure*
- ▶ **Ranger 2** - *Launch Failure*
- ▶ **Ranger 3** - *Missed!*
- ▶ **Ranger 4** - *Impact, systems failed*
- ▶ **Ranger 5** - *Missed!*
- ▶ **Ranger 6** - *Impact, cameras failed*
- ▶ **Ranger 7** - *Success!*
- ▶ **Ranger 8** - *Success!*
- ▶ **Ranger 9** - *Success!*



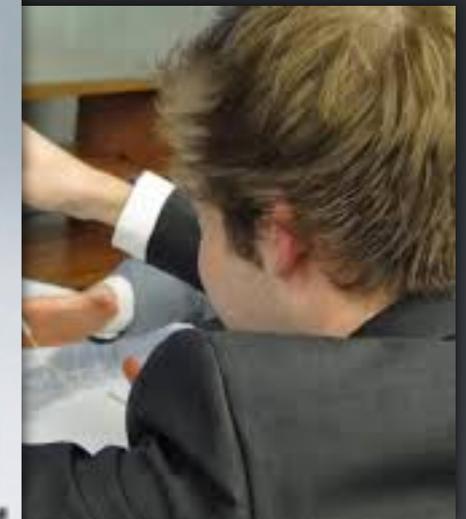
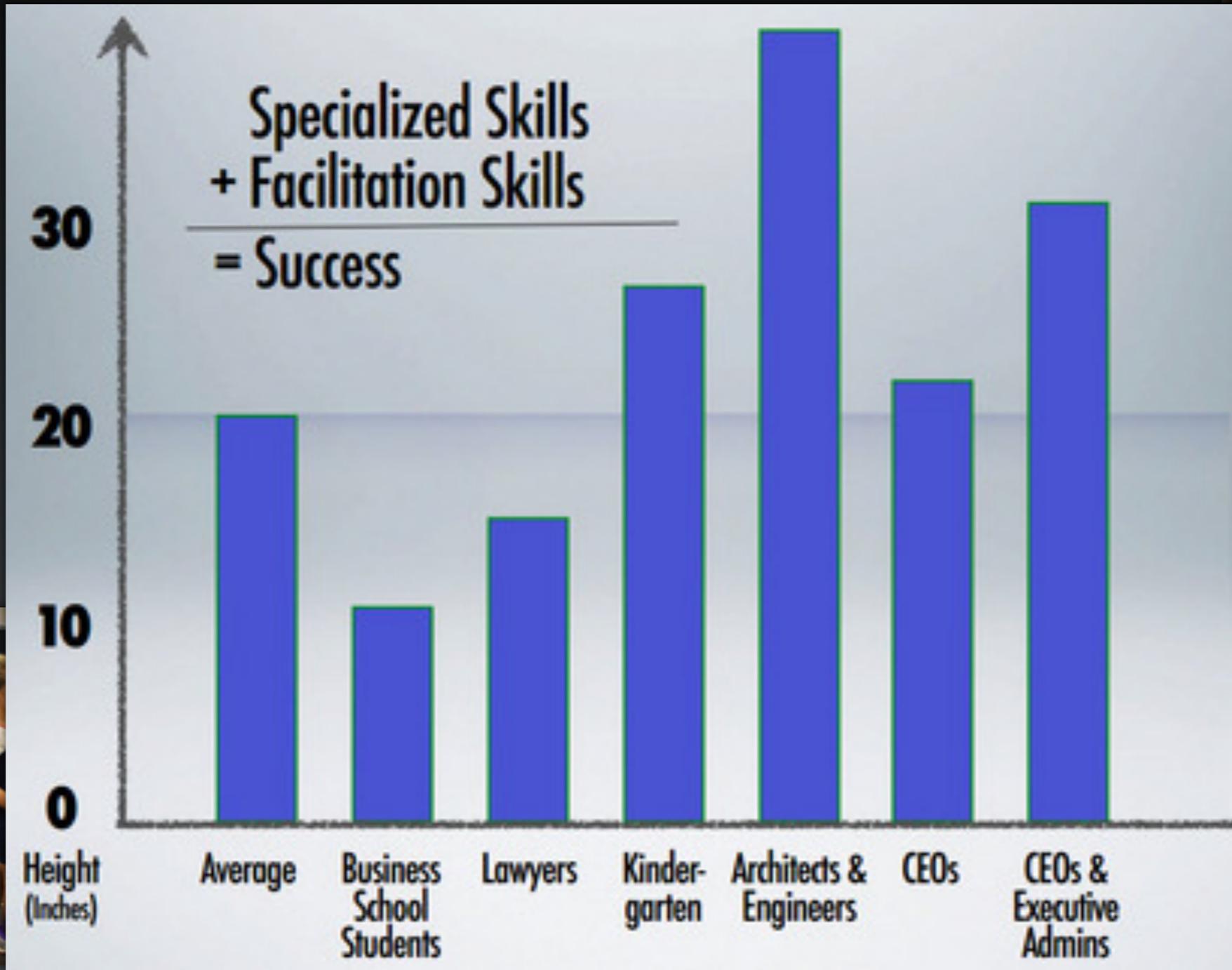
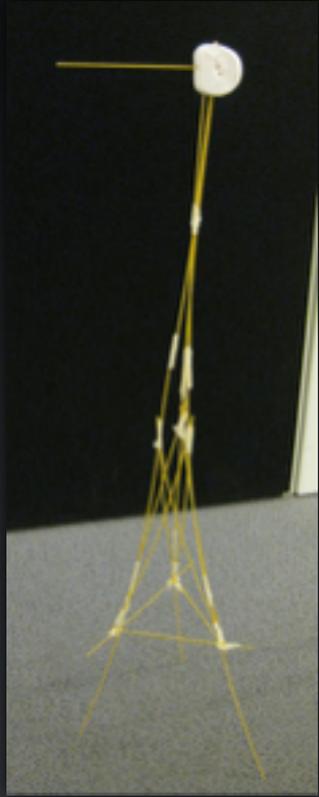
The Ranger Programme

# Being Experimental - Works!

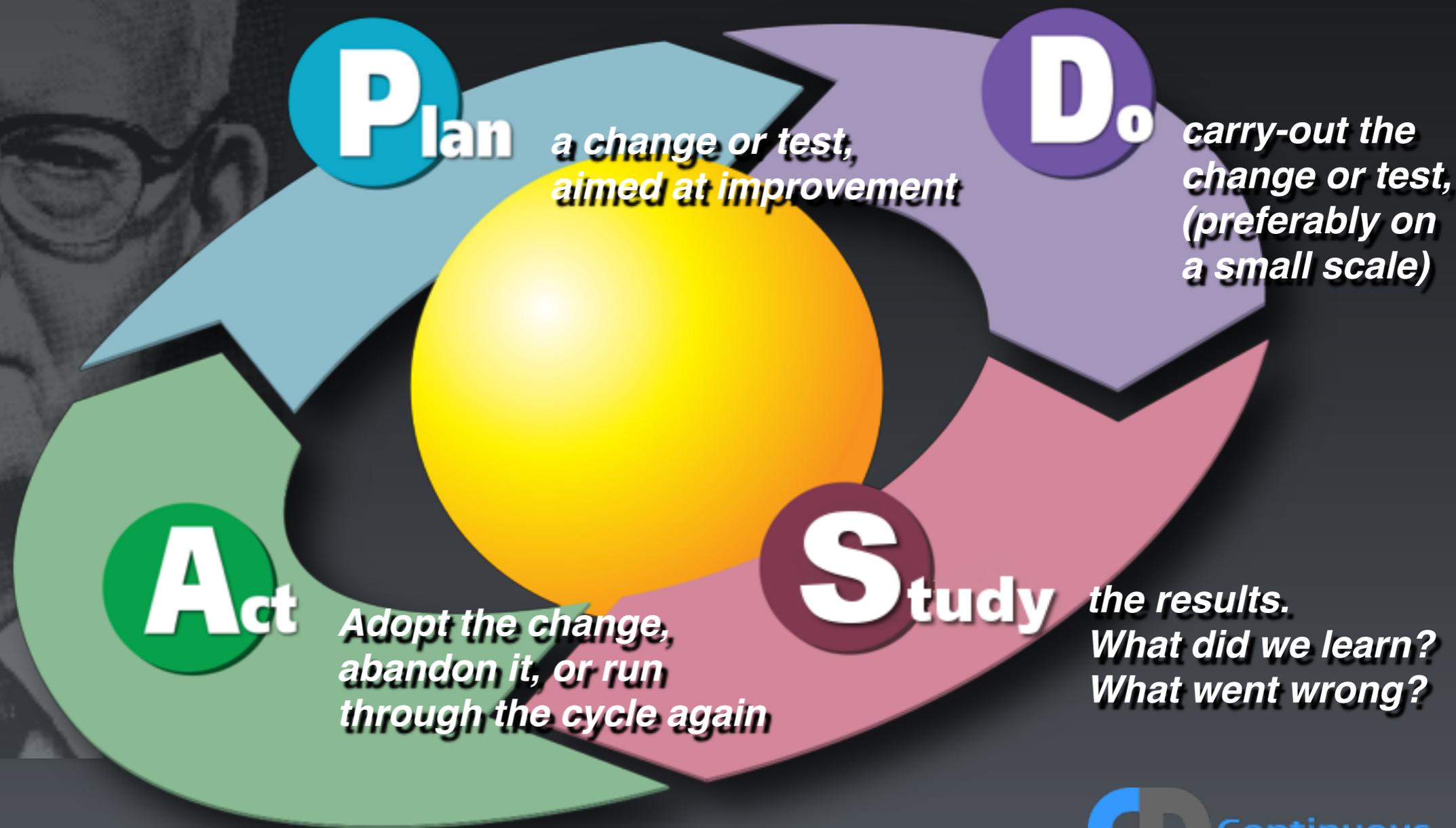


Can you build a free-standing tower with just spaghetti sticks, tape, string and place a marshmallow on top of it?

# Being Experimental - Works!



# Dr. W. Edwards Demming



# The Lean Mindset

- Deliver Fast
- Build Quality In
- Optimise The Whole
- Eliminate Waste
- Amplify Learning
- Decide Late
- Empower The Team
- Focus on Skill Development & Results

*“Results are not the point” - Mary & Tom Poppendieck*

# Lean Mindset

- Listen to the voice of the customer
- Remove all non-value adding steps and processes
- Address bottlenecks by rebalancing resources
- Establish an organisational structure to support continuous learning

# The Principles of Continuous Delivery

- Create a repeatable, reliable process for releasing software.
- Automate almost everything.
- Keep everything under version control.
- If it hurts, do it more often – bring the pain forward.
- Build quality in.
- Done means released.
- Everybody is responsible for the release process.
- Improve continuously.

# 2nd Law - Stuff is More Complicated Than You Think

**Cancer Treatment Machine  
Overdoses Patients With Gamma Radiation**

**Ariane 5 Explodes  
40 seconds after Launch**

**Knight Capital's  
\$440 Million loss**

**NASA Mars Climate Orbiter  
Lost!**  
(Orbiter talking Metric units, ground talking imperial!)

**NorthEast USA  
Blackout**

**22 people wrongly arrested  
due to failures in courts computer system**

**Microsoft Zune's  
New Year Crash**

**Cash machine bug  
gives customers extra money**

**USS Yorktown (Aircraft Carrier)  
Lost Control of Propulsion System**

**Chinook Helicopter Crash  
Faulty Engine Mgmt System**

**Pentium chips  
floating-point math error**

**Russian Colonel Prevents Nuclear War in 1983  
by Ignoring Mistaken Early Warning System**

# 2nd Law - Stuff is More Complicated Than You Think



## Vancouver Stock Exchange

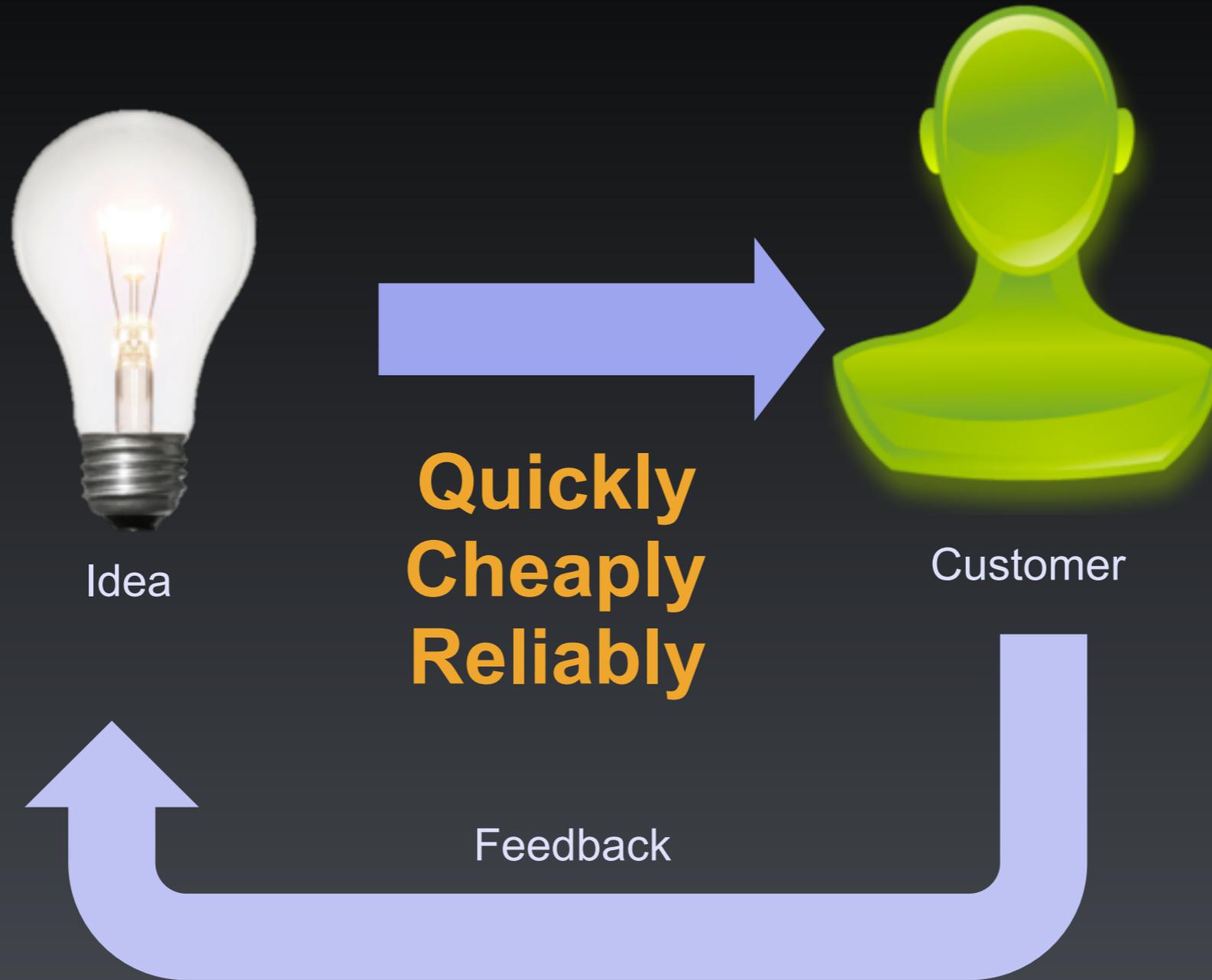
In January 1982 the index was initialised at 1000

It was then updated and truncated to three decimal places on each trade. (3000 times a day.)

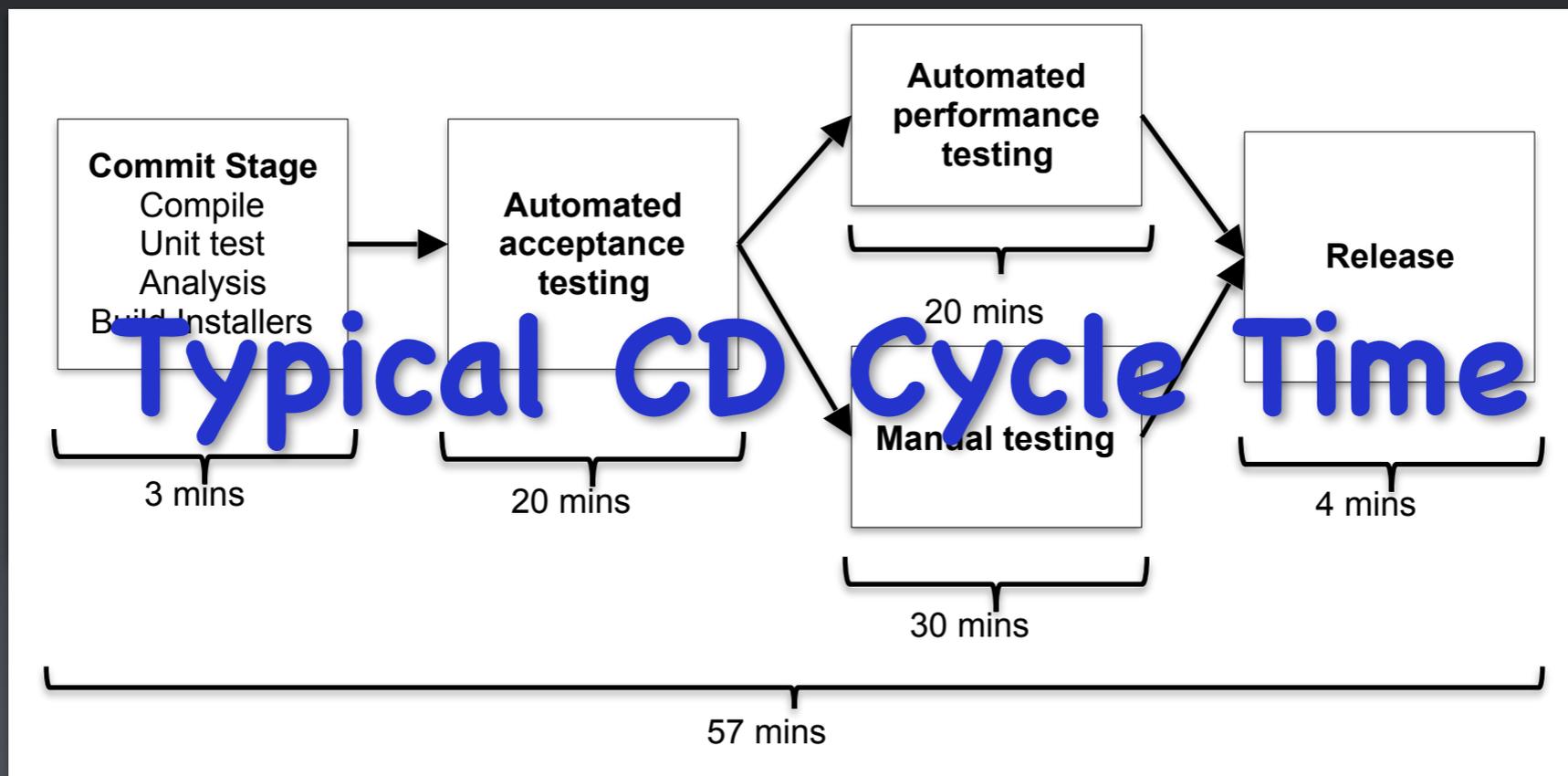
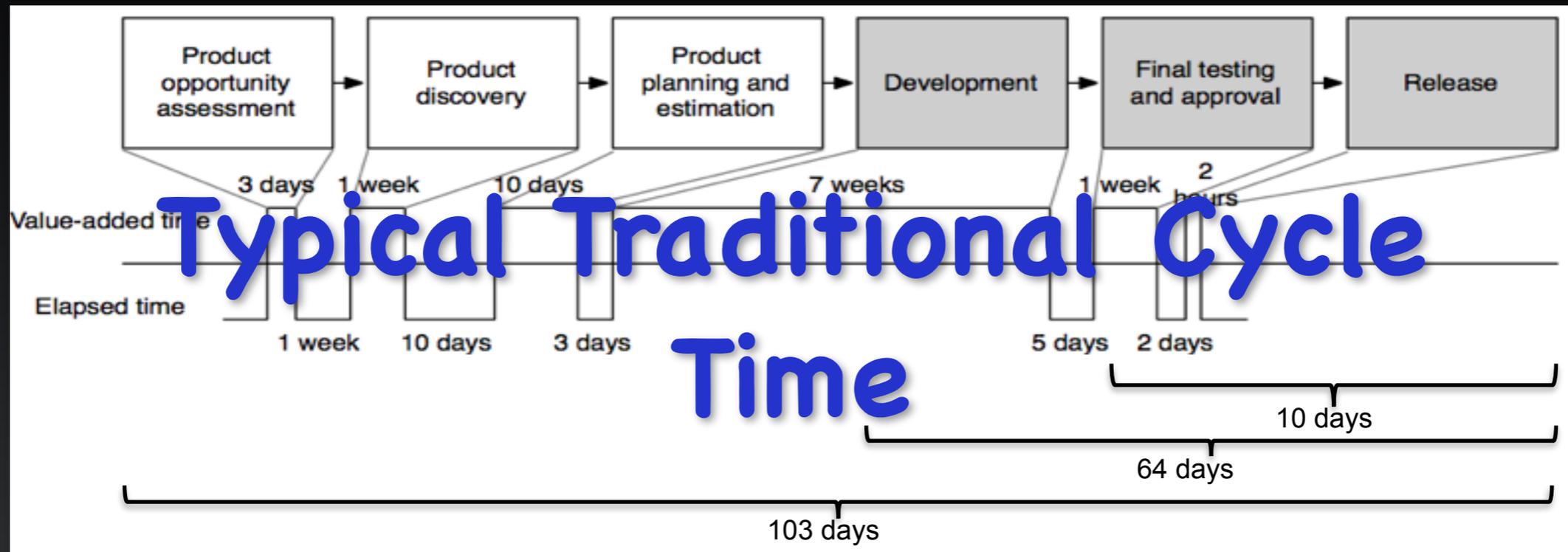
The truncations led to a loss of around 25 points per month.

2 Years later the error was corrected, raising the value of the index from 524.811 to 1098.892

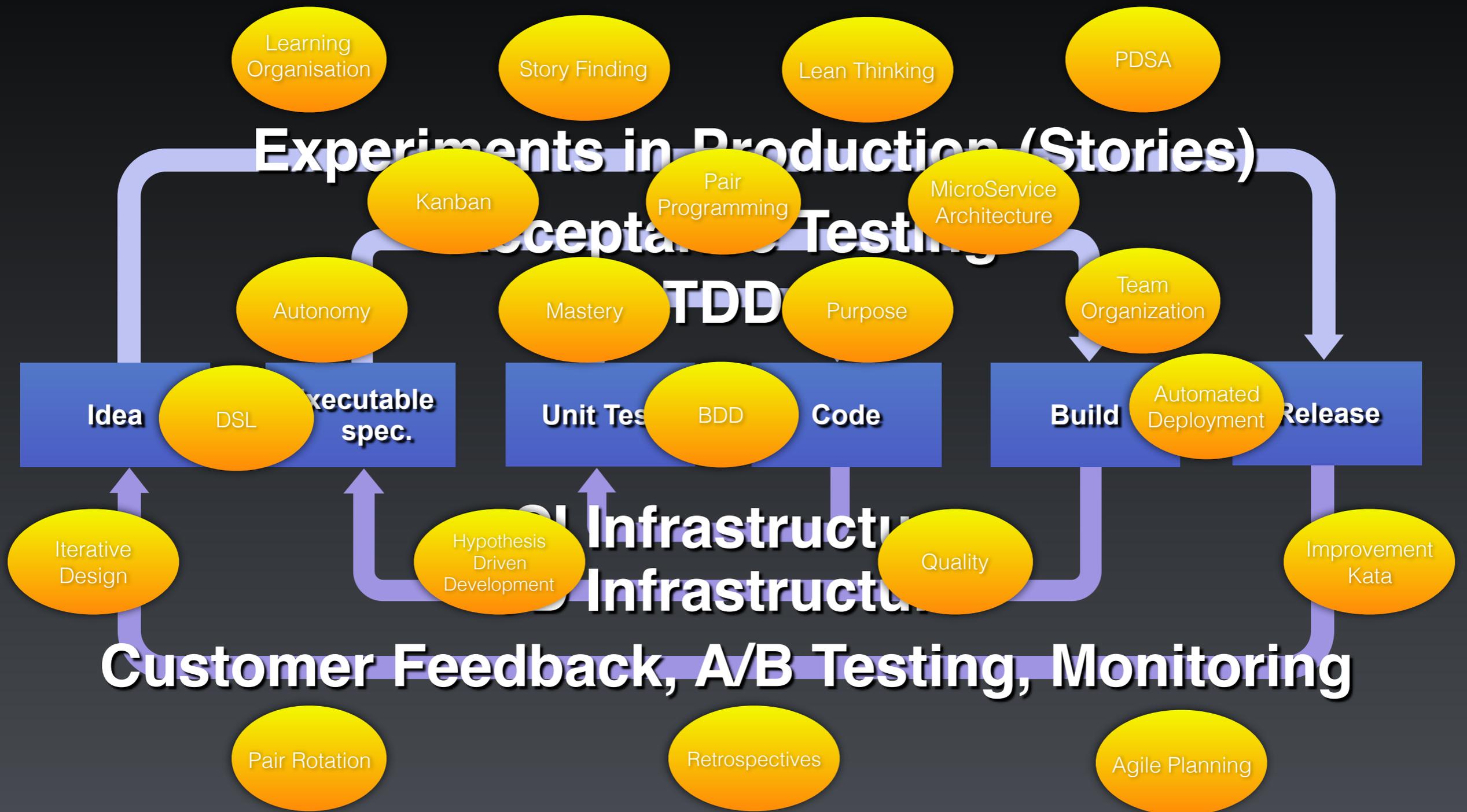
# What Do We Really Want?



# Cycle-Time



# Experiments in Software Development



# Experiments In Team Development



# Being Experimental!

- **Don't** Jump to conclusions
- **Don't** Start work based on a guess
- **Don't** Do things because “we have always done it that way”
- **Don't** Be afraid of experiments failing,  
that is when you learn most!
- **Don't** Assume experts know the answer

# Being Experimental!

- **Do** Question everything
- **Do** Make your first response to ANY idea “How can I test this?”
- **Do** Work iteratively so that you can learn and adapt
- **Do** Think about how to apply ideas from science like:
  - “Falsify-ability”, “Skeptical Mind”, “Scientific Method”, “Reproducibility”, “Peer-Review” ...

# The Importance of Being Experimental



*“Science is the belief in the ignorance of experts.”*

*“The first principle is that you must not fool yourself — and you are the easiest person to fool”*

*“It doesn’t matter how intelligent you are, if you guess and that guess cannot be backed up by experimental evidence then it is still a guess.”*

*Richard Feynman*

We are approaching the end, and I know what you are thinking...

**“Dave said there were 3 laws,  
What about the 3rd law?”**

**I hope this presentation has  
proven all three ;-)**

# Farley's Three Laws

LAW 1: PEOPLE ARE CRAP!

LAW 2: STUFF IS MORE COMPLICATED THAN YOU THINK

LAW 3: ALL STUFF IS INTERESTING

(IF YOU LOOK AT IT IN THE RIGHT WAY)

# Q&A



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