# HOW DEVOPS HELPS SHAPE SMALL TEAMS AND ARCHITECTURE

MATHIAS MEYER, @ROIDRAGE





# Travis C

# 

# PRODUCTION

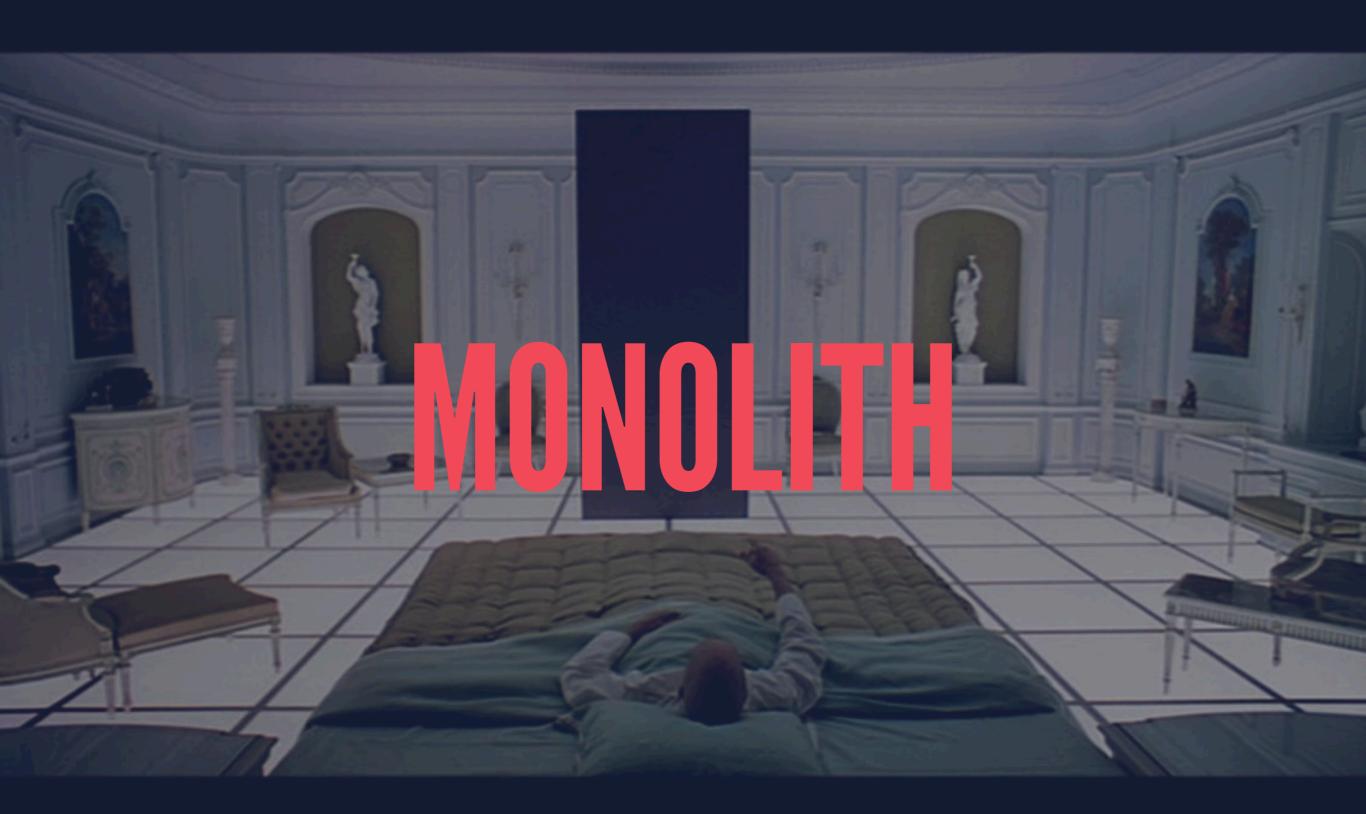
#### PRODUCTION = ARCHITECTURE



# PRODUCTION = ARCHITECTURE + OPERATIONS(PRODUCTION)

# P = A + 0(P)

# ARCHITECTURE OPERATIONS







#### WEB FRONTEND

#### HUB

### (WORKER)

#### HUB'S TODO LIST

- Create Builds
- ► Talk to GitHub API
  - Schedule Builds
- Process Build Results
- Process Log Updates
- Send Build Notifications

hu 6

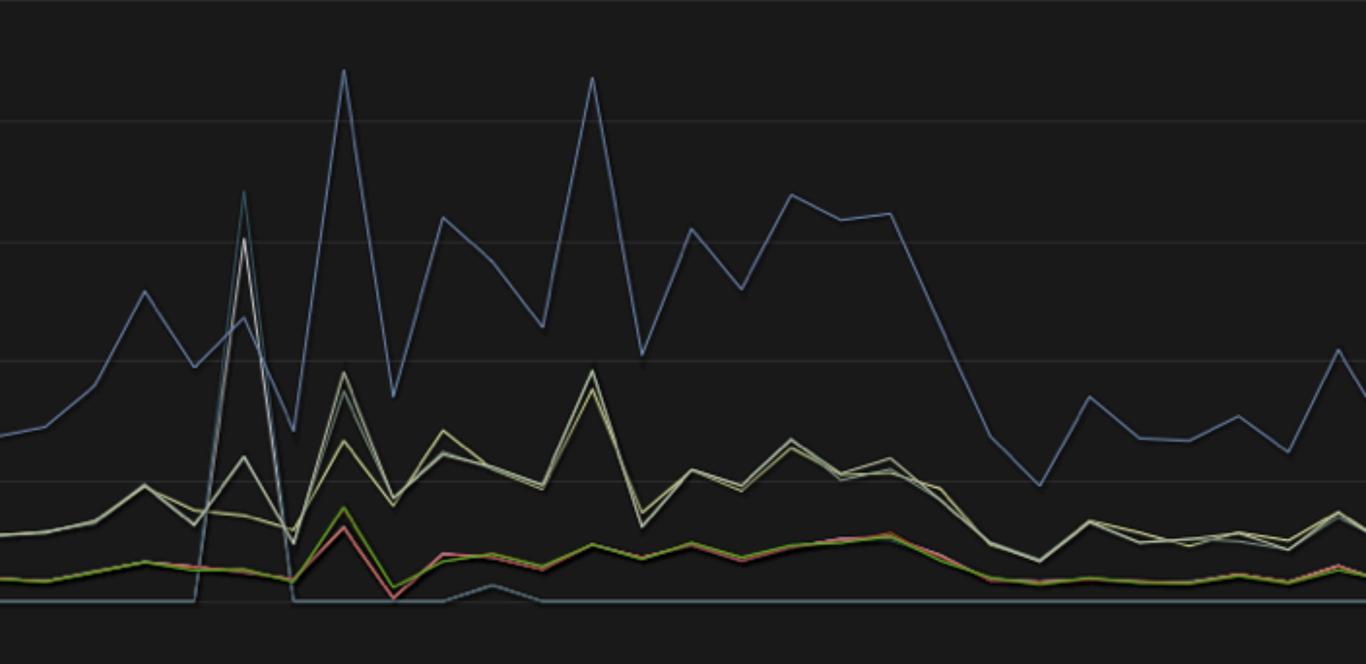
logs notifiestion builds github Pusher Sync

# HUB BROKE A LOT



# THE PROFESSIONALIZATION OF TRAVIS CI

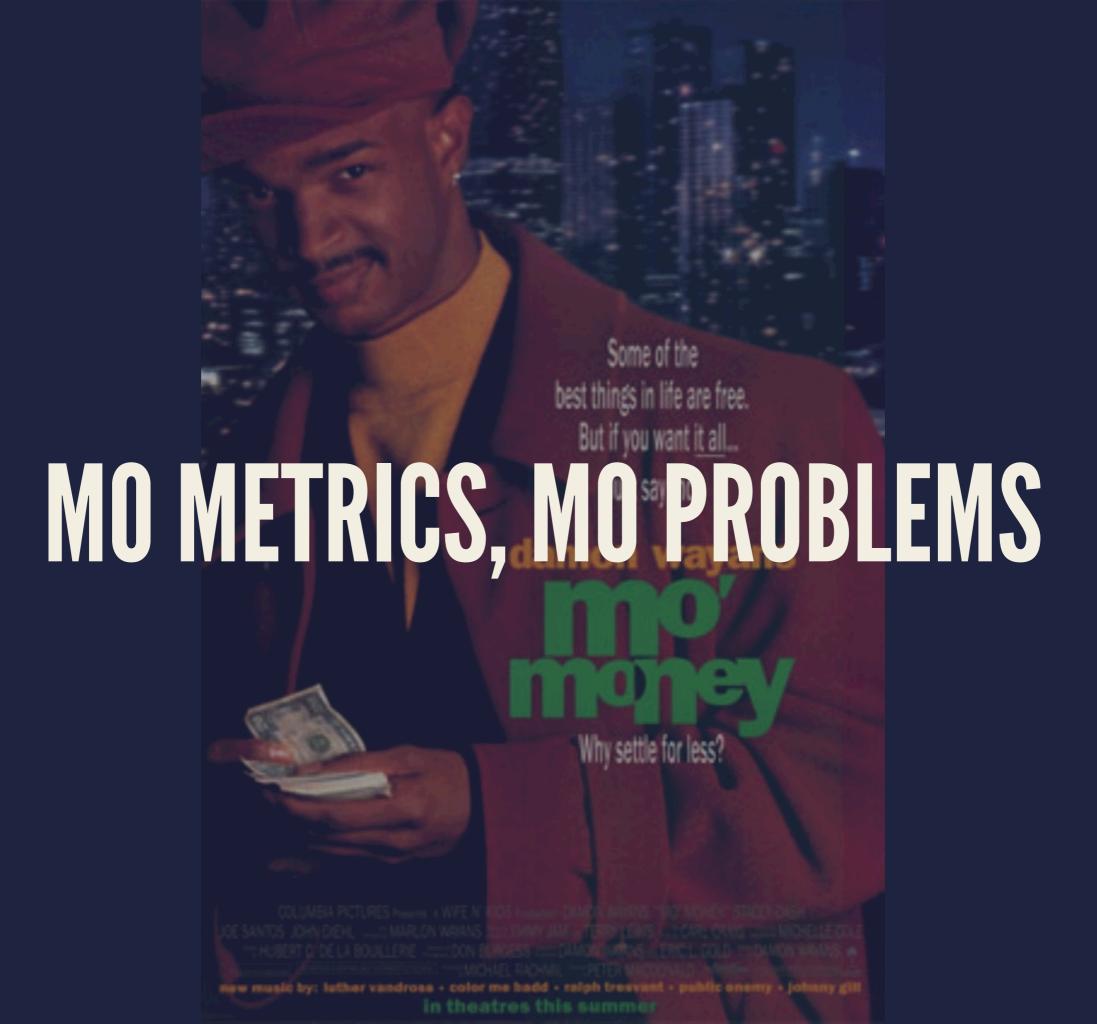




08:00

08:00

# By adding just a few metrics, you get a better idea what you need to track.



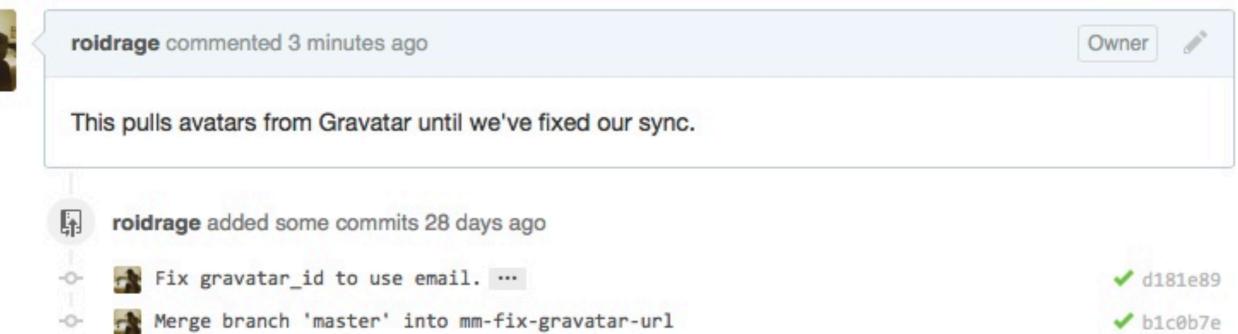
## THE BIG TRAVIS CI OUTAGE OF 2012

## PULL REQUESTS

#### Temporary fix to use Gravatar URL #143







Add more commits by pushing to the mm-fix-gravatar-url branch on travis-ci/travis-api.



✓ All Is well — The Travis CI build passed · Details

This pull request can be automatically merged.

You can also merge branches on the command line.

Merge pull request

#### **PROBLEMS**

- Minor changes in the GitHub API
  - Liberal timeouts
  - Serial processing
    - Bug in JRuby

# Because failure requires multiple faults, there is no isolated 'cause' of an accident.

- Richard Cook, How Complex Systems Fail

## Each of these faults is necessary insufficient, only jointly are these causes sufficient to create an accident.

- Richard Cook, How Complex Systems Fail

# WHAT DID WE LEARN?



## Fail gracefully.

Fail fast.

# HOW YOU HANDLE FAILURES IS A BUSINESS DECISION.

#### Simplify, simplify, simplify.

Henry David Thoreau

#### Simplify.

Paraphrased

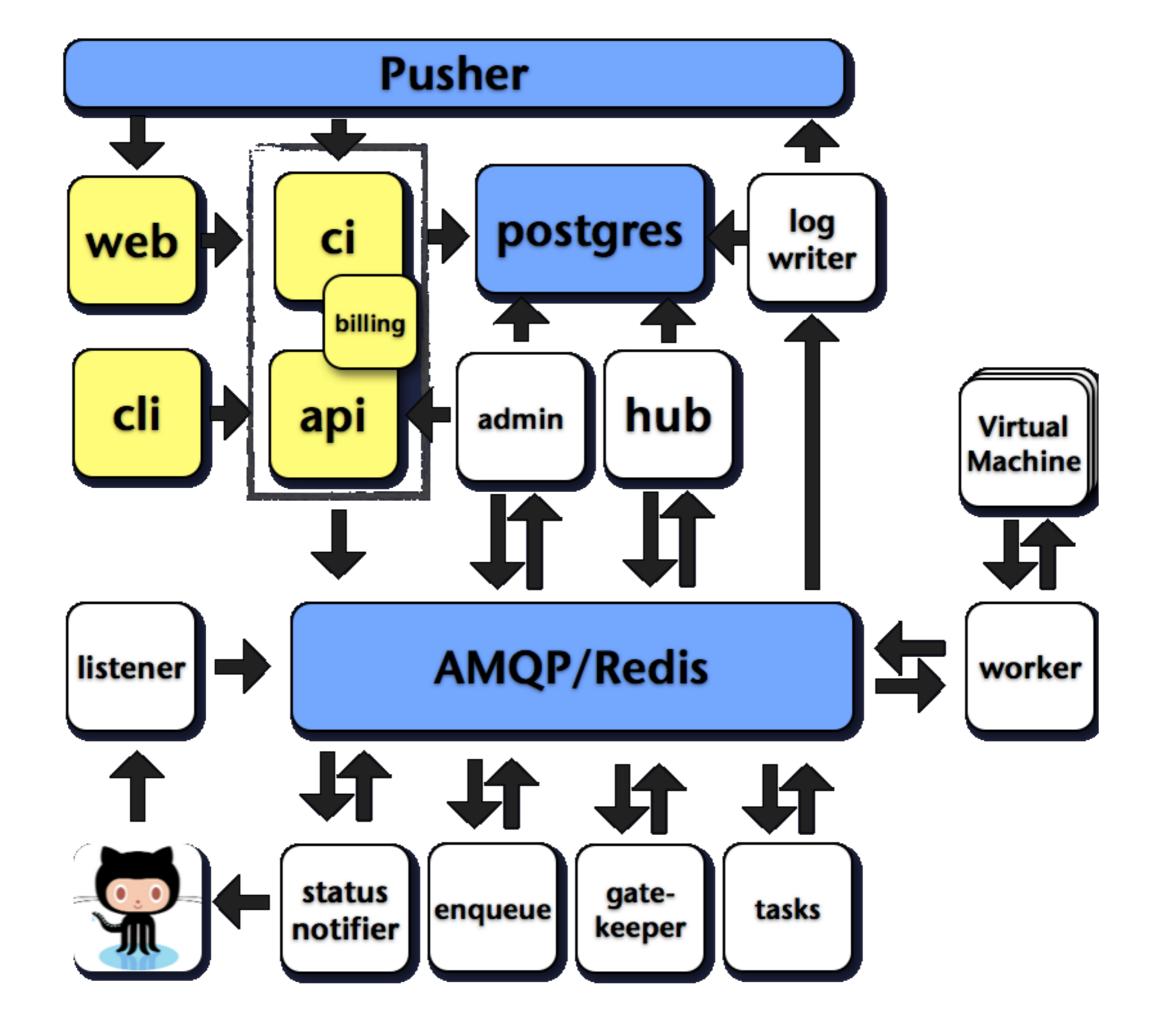


### SINGLE RESPONSIBILITIES SEPARATE PROCESSES





Pusher notification



## INCREASED COMPLEXITY AND INCREASED VELOCITY

# A complex system is shaped more by its behaviour in production than its initial design.

## COMPLEX == COMPLICATED

## THE TRUTH LIES ONLY IN PRODUCTION

### ALEDTING

# BUILD YOUR OWN COLLECTOR

#### Every organization running a software system in production is bound to implement their own monitoring system around it.

- Mathias' 1st Law of Monitoring

# Every custom monitoring solution is bound to implement cycle checks.

- Mathias' 2nd Law of Monitoring

## SMALL SERVICES LOOSELY JOINED

### SIMPLIFICATION IS THE HALLMARK OF SCALABILITY

#### MORE COMPONENTS





## THE GOAL OF ALERTING ISN'T TO WAKE PEOPLE UP, IT'S TO MAKE SURE THEY CAN SLEEP

# Any new alert will wake people up more often than necessary initially.

- Mathias' 3rd Law of Monitoring:

#### GIVE ROOM TO IMPROVE

Any organization that designs a system will produce a design whose structure is a copy of the organization's communication structure.

- Conways' Law

#### BIG TEAMS

BIG SYSTEMS?

#### DISTRIBUTED TEAMS

DISTRIBUTED SYSTEMS?

#### ASYNCHRONOUS COMMUNICATION

#### ASYNCHRONOUS SYSTEMS?

# FLEXIBILITY + ADAPTABILITY

## CONTINUOUS IMPROVEMENT



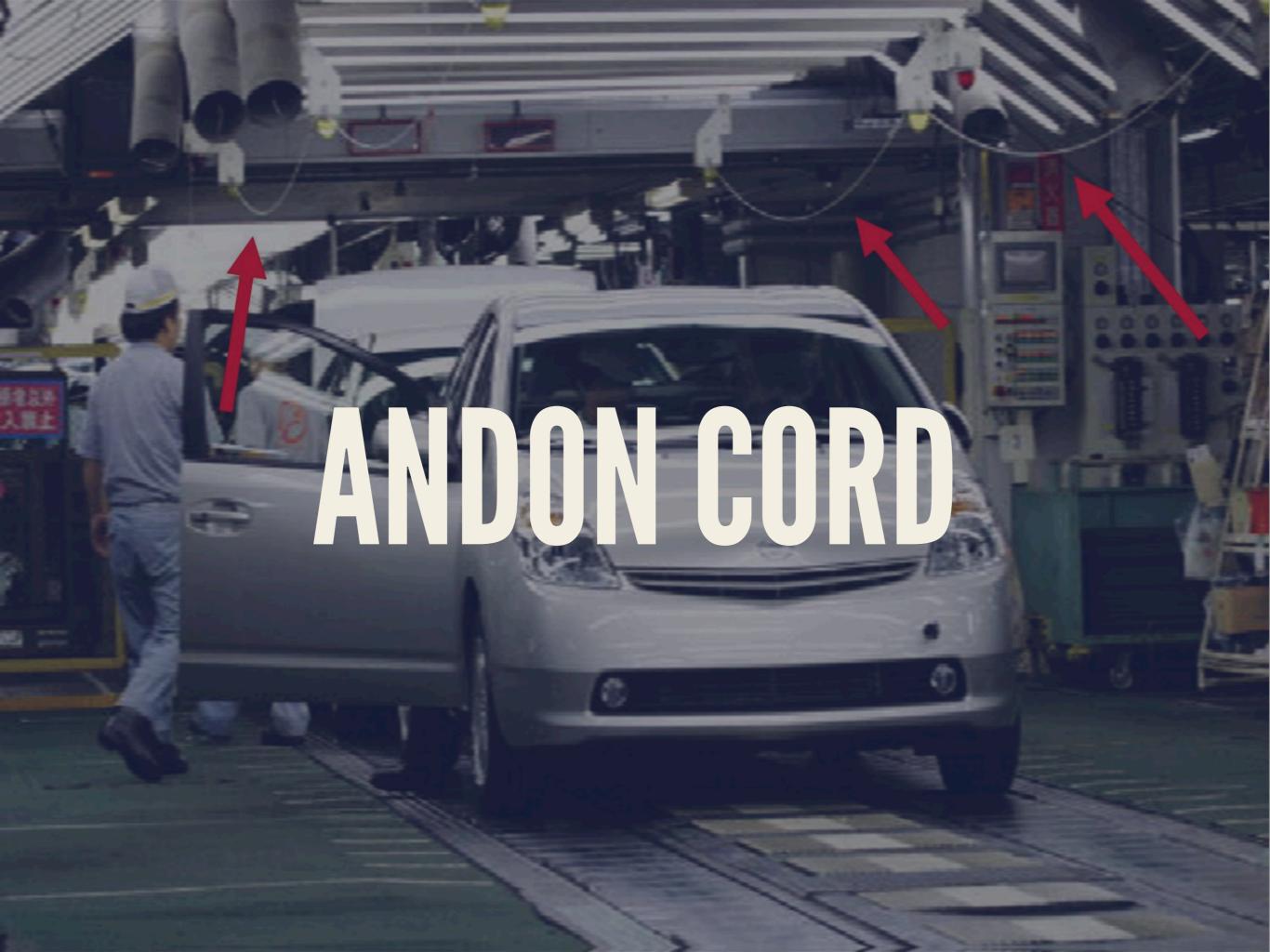
# Any alert that triggers more than once a week will become part of normal procedure.

- Mathias' 4th Law of Monitoring

### MONITORINGSA PROCESS NOTA FEATURE

#### OUR ALERTING IS FAR FROM IDEAL

### LEARN FROM UNEXPECTED EVENTS





### DEWOPS?

### PRODUCTION IS A SHARED RESPONSIBILITY

#### You build it, you run it.

Werner Vogels

#### FOCUS ON CONTINUOUS LEARNING

### DEVOPS DIDN'T SHAPE OUR TEAM

## OUR TEAM EVOLVED INTO SOMETHING THAT LOOKS LIKE DEVOPS



TRAVIS