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Kubernetes

Changing the way we think and talk about computing

GOTO Berlin - December 2015





What is this talk?

Container



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Developer Advocate - Google Cloud platform







Containers? Yes/No

if yes GOTO slide 7;

if no GOTO slide 15;



Containers

The Old Way: Shared Machines

No isolation

No namespacing

Common libs

Highly coupled apps and OS





The Old Way: Virtual Machines

Some isolation

Expensive and inefficient

Still highly coupled to the guest OS

Hard to manage





The New Way: Containers

App specific isolation

Lightweight & efficient

Independent of the host

Linux distribution

... Lots of containers to manage





Container Images

- An image is a stack of Read-Only file system layers.
- Usual process:
 - \circ build
 - push to repository
 - pull to execution host
 - start container from image





Image Layers



- started with kernel restrictions
- a stack of shared Read-Only file system layers
- plus a process specific Read-Write layer
- Every new container gets a new Read-Write later. All containers from the same image start from **exactly the same state!**





Mounting Host Directories

- It's possible to mount host directories into a container's filesystem.
- These are mutable and do outlive the container.
- They're **only** available on that host.





Why containers?

- Performance
- Repeatability
- Quality of service
- Accounting
- Portability

A **fundamentally different** way of managing **applications**



Containers are awesome! Let's run lots of them!



Kubernetes



Virtual Machines

Physical Computers





Container Clusters

Virtual Machines

Physical Computers



Kubernetes

Greek for *"Helmsman"*; also the root of the words *"governor"* and *"cybernetic"*

- Runs and manages containers
- Inspired and informed by Google's experiences and internal systems
- Supports multiple cloud and bare-metal environments
- Supports multiple container runtimes
- 100% Open source, written in Go

Manage applications, not machines





Everything at Google runs in containers:

- Gmail, Web Search, Maps, ...
- MapReduce, batch, ...
- GFS, Colossus, ...
- Even Google's Cloud Platform:
 VMs run in containers!



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We launch over **2 billion** containers **per week**



A toolkit for running distributed systems in production

co-locating helper processes

mounting storage systems

distributing secrets

application health checking

replicating application instances

horizontal auto-scaling

naming and discovery

load balancing

rolling updates

resource monitoring

log access and ingestion

support for introspection and debugging



Start with a Cluster

Laptop to high-availability multi-node cluster

Hosted or self managed

On-Premise or **Cloud**

Bare Metal or Virtual Machines

Most OSes (inc. RedHat Atomic, Fedora, CentOS)

Or just a bunch of Raspberry Pls

Many options, See Matrix for details

Kubernetes Cluster Matrix: <u>http://bit.ly/1MmhpMW</u>





Start with a Cluster





Setting up a cluster

Choose a platform: GCE, AWS, Azure, Rackspace, Ubuntu, Juju ...
 Then run:

export KUBERNETES_PROVIDER=<your_provider>; curl -sS https://get.k8s.io | bash

- Or choose a distro such as RedHat Atomic, CoreOS Tectonic, Mirantis Murano (OpenStack), Mesos
- Or use a recipes for bare metal configurations for Centos, Fedora, etc
- Use a hosted option such as Google Container Engine



Deploy containers

\$ kubectl run my-nginx --image=nginx --replicas=2 --port=80





A pod of whales containers

The atom of scheduling for containers

An application specific logical host

Hosts containers and volumes

Each has its own routable IP address (no NAT)

Ephemeral

• Pods are functionally identical and therefore ephemeral and replaceable





Pods

Can be used to group multiple containers & shared volumes

Containers within a pod are tightly coupled

Shared namespaces

- Containers in a pod share IP, port and IPC namespaces
- Containers in a pod talk to each other through localhost





Pod Networking (across nodes)

Pods have IPs which are routable

Pods can reach each other without NAT Even across nodes

No Brokering of Port Numbers

These are fundamental requirements

Many solutions

Flannel, Weave, OpenVSwitch, Cloud Provider





Create a service

\$ kubectl expose rc my-nginx --port=80 --type=LoadBalancer



Services

- A logical grouping of pods that perform the same function
 - grouped by label selector
- Load balances incoming requests across constituent pods
- Choice of pod is random but supports session affinity (ClientIP)
- Gets a **stable** virtual IP and port
 - also a DNS name



$Labels \leftarrow These \ are \ important$



Behavior

- Metadata with semantic meaning
- Membership identifier
- The only Grouping Mechanism

Benefits

- → Allow for intent of many users (e.g. dashboards)
- → Build higher level systems ...
- → Queryable by Selectors



Replication Controllers



Behavior

- Keeps Pods running
- Gives direct control of Pod #s
- Grouped by Label Selector

Benefits

- → Recreates Pods, maintains desired state
- → Fine-grained control for scaling
- → Standard grouping semantics



Replication Controllers

Canonical example of control loops

Have one job: ensure N copies of a pod

- if too few, start new ones
- if too many, kill some
- group == selector

Replicated pods are fungible

• No implied order or identity

Replication Controller

- Name = "backend"
- Selector = {"name": "backend"}
- Template = { ...]
- NumReplicas = 4





Managing Deployments



\$ kubectl scale rc my-nginx --replicas=5



Scaling Example







Rolling Update

\$ kubectl rolling-update frontend --image=frontend:v2



Rolling Update







\$ kubectl autoscale rc frontend --min=1 --max=20



Pod Horizontal Autoscaling Beta (1.1)





Managing State

I still have questions about state!



In a cluster of ephemeral containers

Application state must exist outside of the container



Volumes

Bound to the Pod that encloses it

Look like Directories to Containers

What and where they are determined by Volume Type

Many Volume options

EmptyDir HostPath nfs, iSCSI (and similar services) **Cloud Provider Block Storage**





Outside the Cluster





Adapt to run in the Cluster





Cluster Native





Cluster native - MySQL on Vitess

Open source MySQL scaling solution

Vitess has been serving all YouTube database traffic since 2011

Replication, dynamic sharding, caching and more

Designed for a distributed, containerized world

Kubernetes configs included



http://vitess.io/



Secrets

Problem: how to grant a pod access to a secured something?

• don't put secrets in the container image!

12-factor says: config comes from the **environment**

• Kubernetes is the environment

Manage secrets via the Kubernetes API

Inject them as virtual volumes into Pods

- late-binding
- tmpfs never touches disk



Wrap-up

Kubernetes status & plans

Open sourced in June, 2014

v1.0 in July, 2015, v1.1 in November 2015

Google Container Engine (GKE)

- hosted Kubernetes don't think about cluster setup
- GA in August, 2015

PaaSes:

• RedHat OpenShift, Deis, Stratos

Distros:

• CoreOS Tectonic, Mirantis Murano (OpenStack), RedHat Atomic, Mesos

Working towards a 1.2 release





Google Container Engine (GA) – Demo

Managed Kubernetes (Kubernetes v1.1)

Manages Kubernetes master uptime

Manages Updates

Cluster Resize via Managed Instance Groups

Cluster Node Autoscaling

Centralized Logging

Google Cloud VPN support





Kubernetes is Open Source We want your help!

http://kubernetes.io

https://github.com/GoogleCloudPlatform/kubernetes

Slack: #kubernetes-users

@kubernetesio





Container Clusters



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Tweet questions afterwards to: @briandorsey

Slides: goo.gl/NI1GaM

Questions





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Thank you!

Let us know

what you think

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