

Frege

purely functional programming
on the JVM

GOTO Berlin 2015



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canoo



mittie

Dreaming of code

Why do we care?

$a = 1$

1

$b = 2$

1

2

$time_1$

$c = b$

1

2

$time_2$

$b = a$

1

2

$time_3$

$a = c$

1

2

$place_1$

$place_2$

$place_3$

Operational Reasoning

$a = 1$

1

$b = 2$

1

2

$time_1$

$c = b$

1

2

2

$time_2$

We need a **debugger!**

$time_3$

$place_1$

$place_2$

$place_3$

Using functions

a = 1

An orange rectangular box with a gradient, containing the black number 1.

b = 2

An orange rectangular box with a gradient, containing the black number 1.An orange rectangular box with a gradient, containing the black number 2.

Using functions

a = 1

1

b = 2

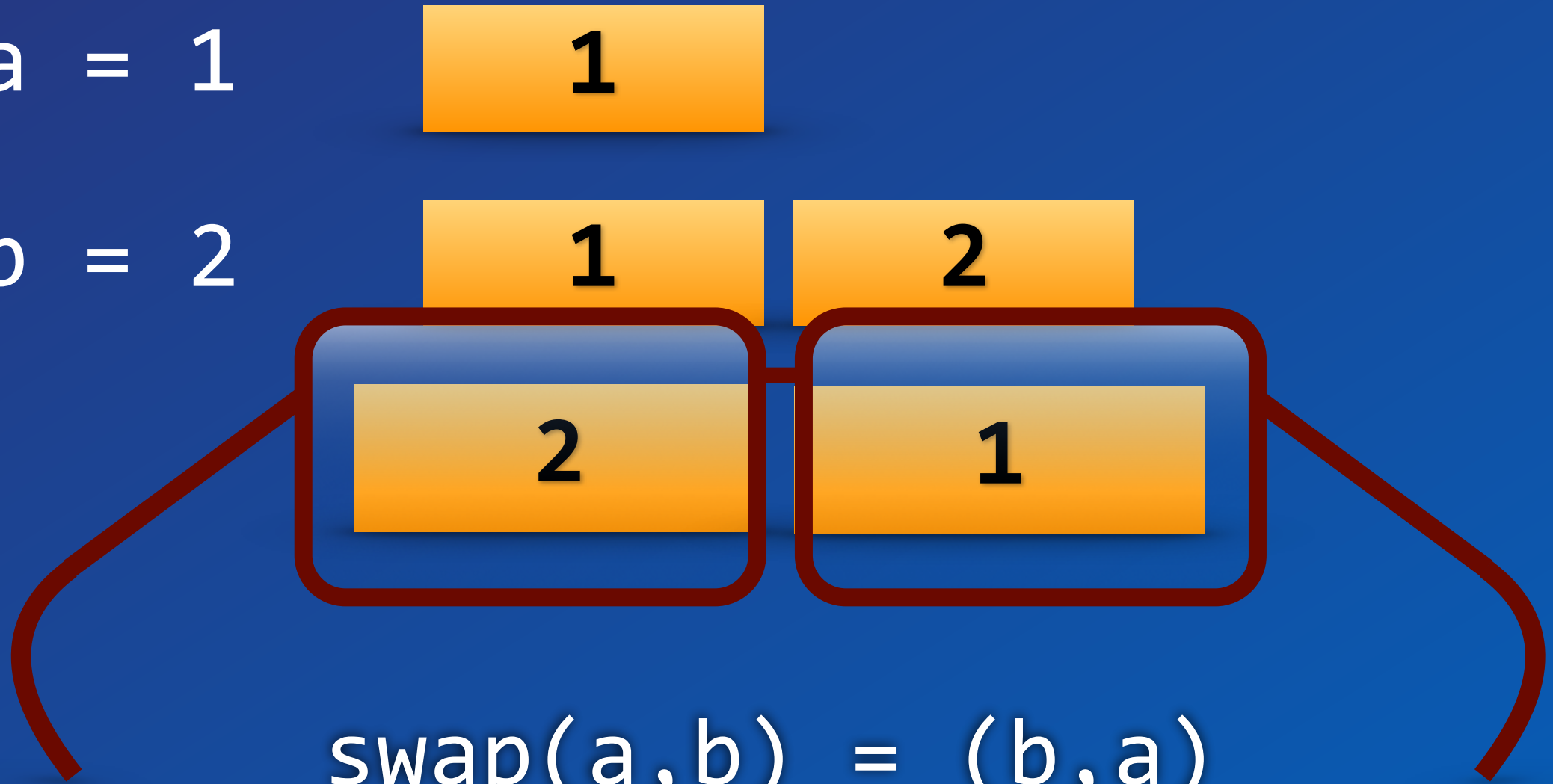
1

2

2

1

swap(a,b) = (b,a)



Let's just program
without
assignments or
statements!

Developer
Discipline

Pure
Functional
Language



Online REPL
try.frege-lang.org

Define a Function

```
frege> times a b = a * b
```

```
frege> times 2 3
```

6

```
frege> :type times
```

```
Num α => α -> α -> α
```

Define a Function

```
frege> times a b = a * b
```

no types declared

```
frege> (times 2) 3
```

6

*function appl.
left associative*

no comma

```
frege> :type times
```

```
Num α => α -> (α -> α)
```

*typeclass
constraint*

*only 1
parameter!*

*return type is
a function!*

*thumb: „two params
of same numeric type
returning that type“*

Reference a Function

```
frege> twotimes = times 2
```

```
frege> twotimes 3
```

```
6
```

```
frege> :t twotimes
```

```
Int -> Int
```


Reference a Function

```
frege> twotimes x = times 2 x
```

No
second
arg!

```
frege> twotimes 3
```

6

```
frege> :t twotimes
```

```
Int -> Int
```

„Currying“, „schönfinkeling“,
or „partial function
application“.

Concept invented by
Gottlob Frege.

inferred types
are more specific

Function Composition

```
frege> twotimes (threetimes 2)
```

```
12
```

```
frege> sixtimes = twotimes . threetimes
```

```
frege> sixtimes 2
```

```
frege> :t sixtimes
```

```
Int -> Int
```


Function Composition

```
frege> twotimes (threetimes 2)
```

$f(g(x))$

12

```
frege> sixtimes = twotimes . threetimes
```

```
frege> sixtimes 2
```

$(f \circ g) x$

```
frege> :t sixtimes
```

```
Int -> Int
```

Pure Functions

Java

`T foo(Pair<T,U> p) {...}`

*What could
possibly happen?*

Frege

`foo :: (α,β) -> α`

*What could
possibly happen?*

Pure Functions

Java

`T foo(Pair<T,U> p) {...}`

Everything!
State changes,
file or db access,
missile launch,...

Frege

`foo :: (α,β) -> α`

a is returned

Pure Functions

can be **cached** (memoized)

can be evaluated **lazily**

can be evaluated **in advance**

can be evaluated **concurrently**

can be **eliminated**

in common subexpressions

can be **optimized**

Is my method pure?

A screenshot of the Spring Framework source code, specifically the `org.springframework.beans.factory.support` package. The code shows the `AbstractBeanFactory` class and its `doGetBean` method. A large blue box with white text is overlaid on the code, stating: "Let the type system find out!". The text "type system" is highlighted in orange. The code shows the `AbstractBeanFactory` class and its `doGetBean` method. The code is in Java and shows the `AbstractBeanFactory` class and its `doGetBean` method. The code is in Java and shows the `AbstractBeanFactory` class and its `doGetBean` method.

Java Interoperability

Do not mix
OO and FP,
combine them!

Java -> Frege

Frege compiles Haskell to
Java source and byte code.

Just call that.

You can get help by using
the `:java` command in the REPL.

Frege -> Java

```
pure native encode java.net.URLEncoder.encode :: String -> String  
encode "Dierk König"
```

even Java can be pure

```
native millis java.lang.System.currentTimeMillis :: () -> IO Long  
millis ()  
millis ()  
past = millis () - 1000
```

This is a key distinction between Frege and other JVM languages!

Does not compile!

Frege

allows calling Java
but never unprotected!

is **explicit** about effects
just like Haskell

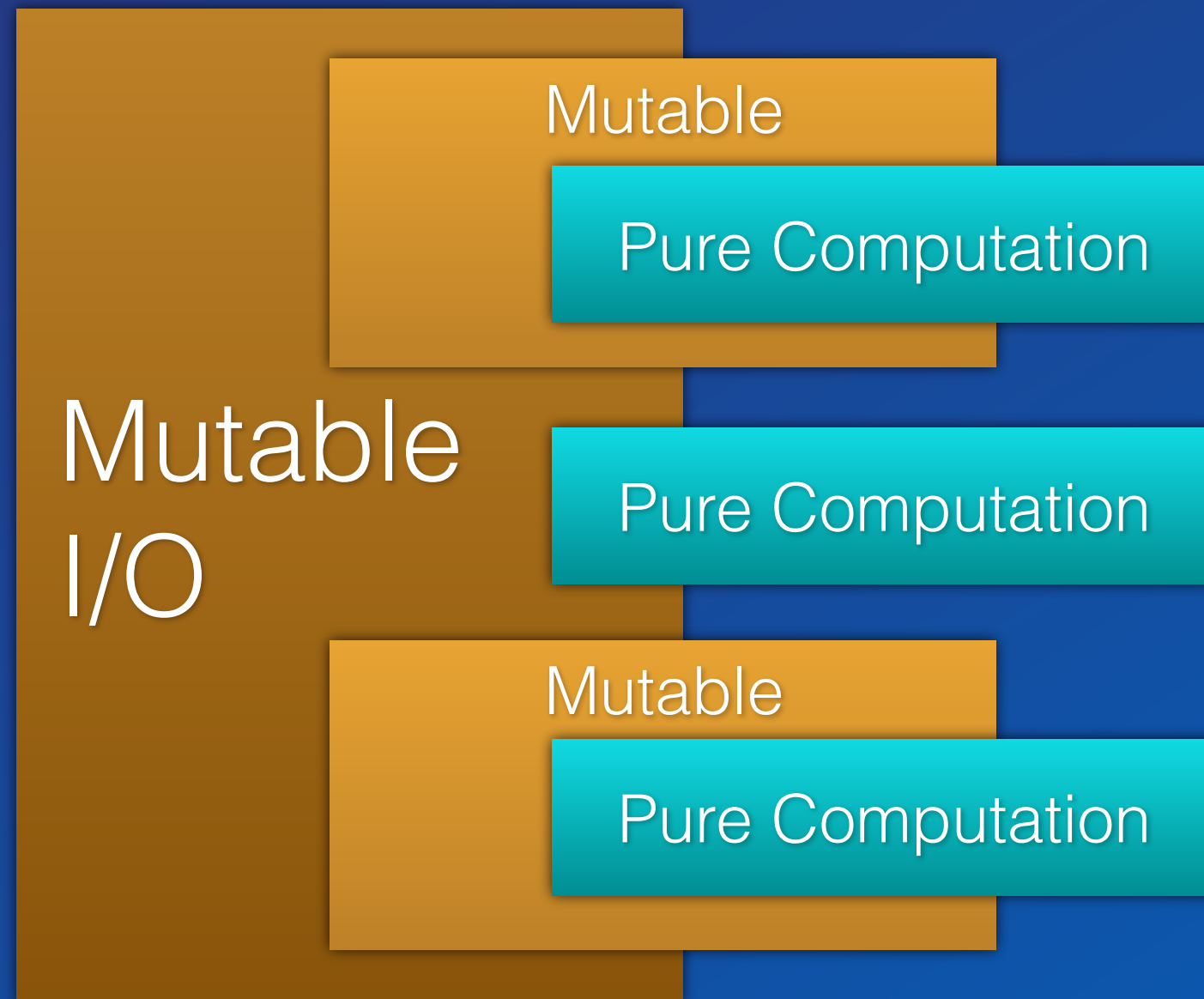
Type System

Global type inference

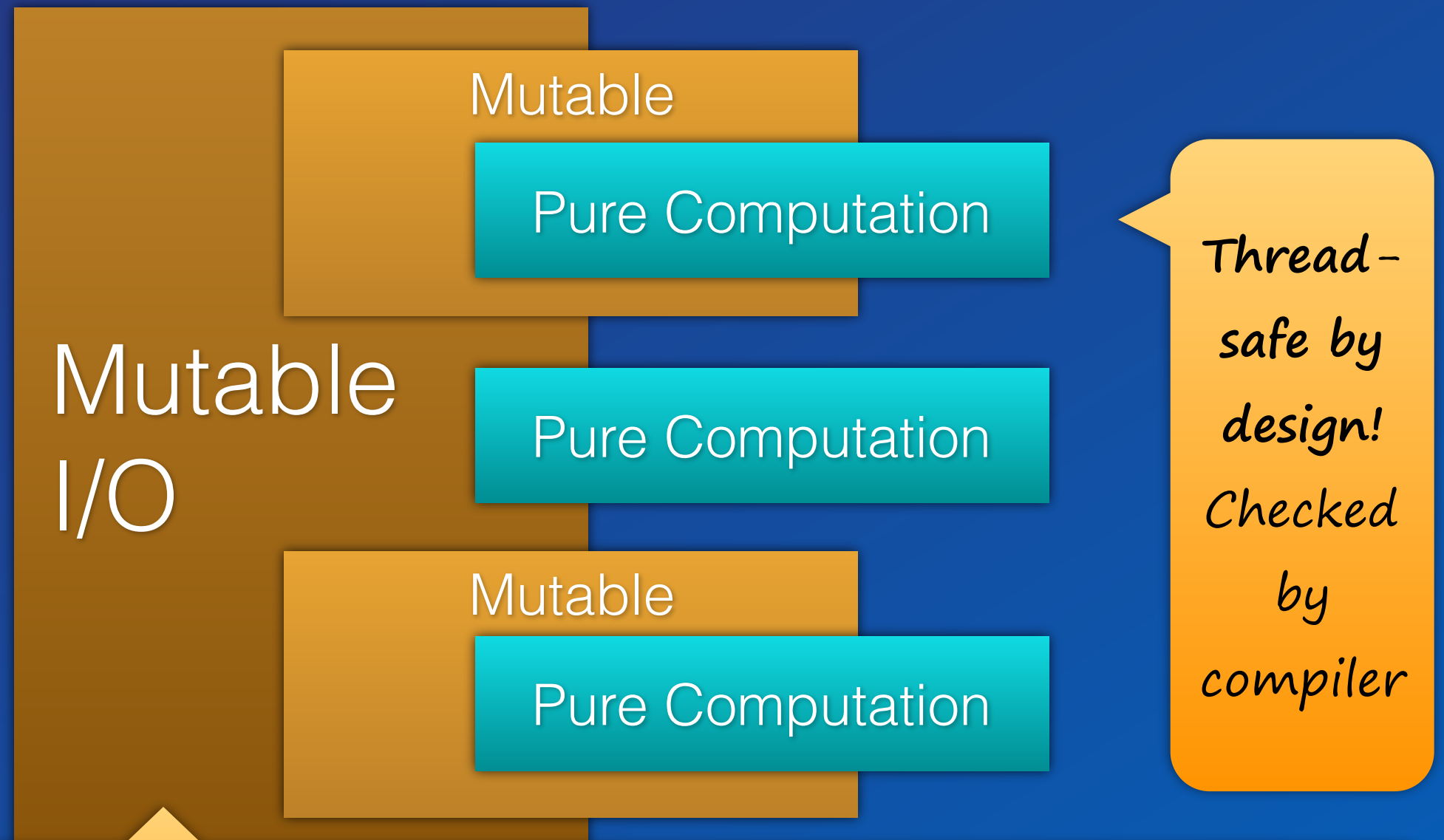
More **safety** and **less work**
for the programmer

*You don't need to specify any types at all!
But sometimes you do anyway...*

Keep the mess out!



Keep the mess out!



Ok, these are Monads. Be brave. Think of them as contexts that the type system propagates and makes un-escapable.

Fizzbuzz

<http://c2.com/cgi/wiki?FizzBuzzTest>

<https://dierk.gitbooks.io/fregegoodness/>
chapter 8 „FizzBuzz“

Fizzbuzz Imperative

```
public class FizzBuzz{
    public static void main(String[] args){
        for(int i= 1; i <= 100; i++){
            if(i % 15 == 0{
                System.out.println(„FizzBuzz");
            }else if(i % 3 == 0){
                System.out.println("Fizz");
            }else if(i % 5 == 0){
                System.out.println("Buzz");
            }else{
                System.out.println(i);
            }
        }
    }
}
```


Fizzbuzz Logical

```
fizzes    = cycle    ["", "", "fizz"]
buzzes    = cycle    ["", "", "", "", "buzz"]
pattern   = zipWith  (++) fizzes buzzes
numbers   = map      show [1..]
fizzbuzz  = zipWith  max pattern numbers

main _    = for (take 100 fizzbuzz) println
```

Fizzbuzz Comparison

	Imperative	Logical
Conditionals	4	0
Operators	7	1
Nesting level	3	0
Sequencing	sensitive	transparent
Maintainability	- - -	+
Incremental development	-	+++

Unique in Frege

Global type inference

requires a purely functional language

(only expressions and parametric polymorphism)

Purity by default

effects are explicit in the type system

Laziness by default

Values are always immutable

Guarantees extend into Java calls

Why Frege

Robustness under parallel execution

Robustness under composition

Robustness under increments

Robustness under refactoring

Enables local and equational reasoning

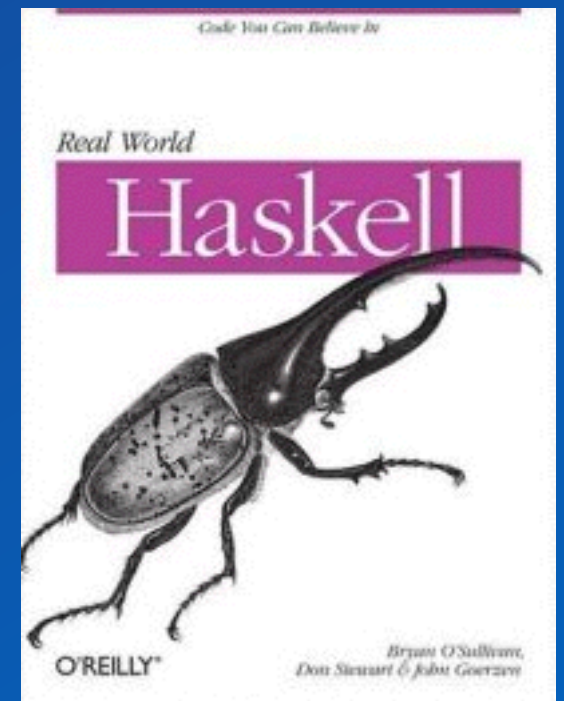
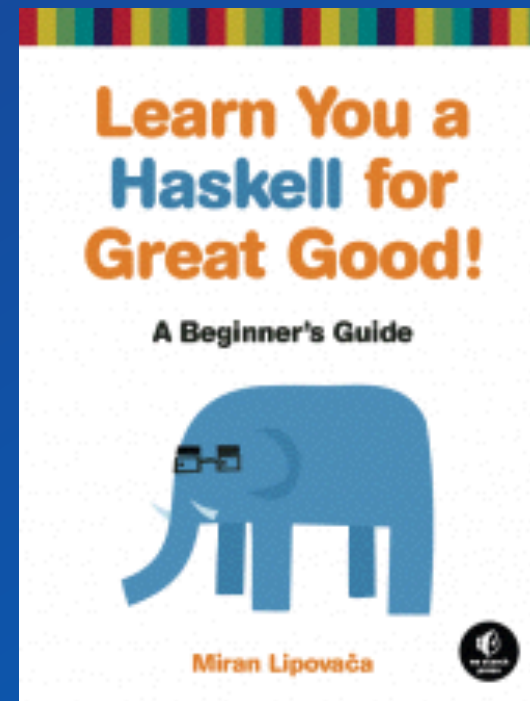
Best way to learn FP

Why Frege

it is just a pleasure to work with

How?

<http://www.frege-lang.org>
@fregelang
stackoverflow „frege“ tag
edX FP101 MOOC



Please give feedback!

Dierk König

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mittie

FGA

Language level is Haskell Report 2010.

Yes, performance is roughly ~ Java.

Yes, the compiler is reasonably fast.

Yes, we have an Eclipse Plugin.

Yes, Maven/Gradle/etc. integration.

Yes, we have HAMT (aka HashMap).

Yes, we have QuickCheck (+shrinking)

No, but STM is in the works.