COnference 5

Click 'engage' to rate sessions and ask questions



what you think

Don't scale team-level approaches

Goto Berlin, 4 December 2015, Berlin, DE

Dr. Klaus Leopold

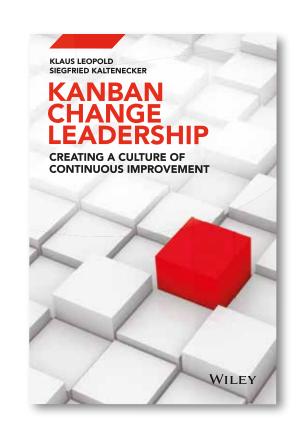
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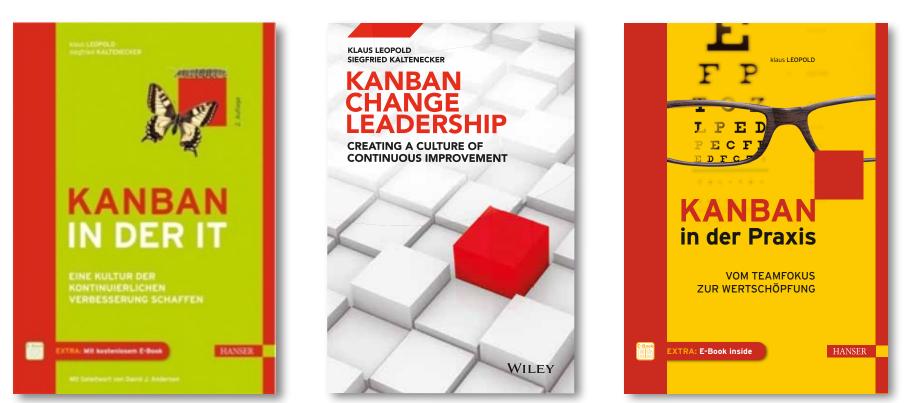
email: klaus.leopold@LEANability.com

twitter: @klausleopold



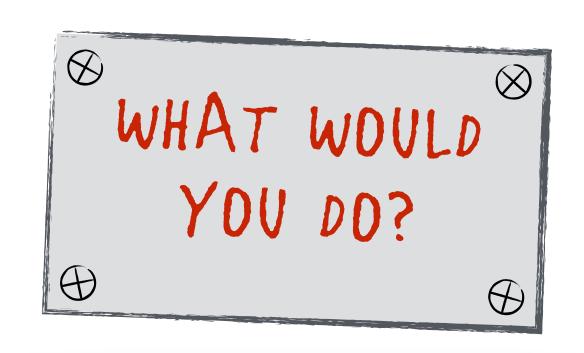




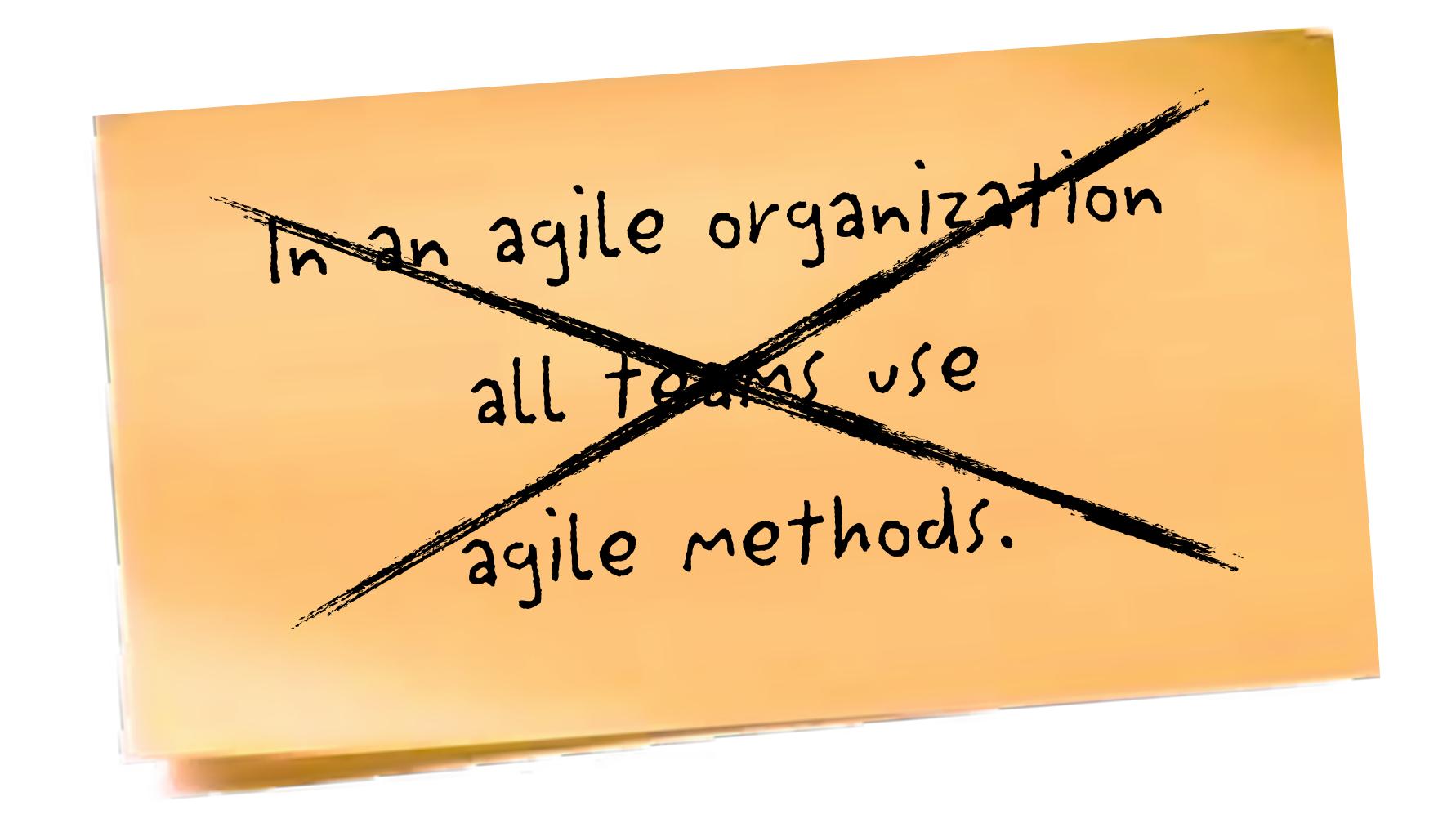


SW Development Project

- SW development project, ~200 people
 - project management
 - 1 PRM, 5 PMs
 - 1 product team
 - 8 business and marketing representatives
 - 5 business analysts, 3 architects
 - 10 dev teams, ~120 people
 - 4 web teams, 2 iPhone teams, 1 Android team, 1 shop team, 2 backend teams
 - 3 QA teams, ~35 people
 - 2 OPS teams, ~25 people
- Main dissatisfactions:
 - Bad coordination of the whole project







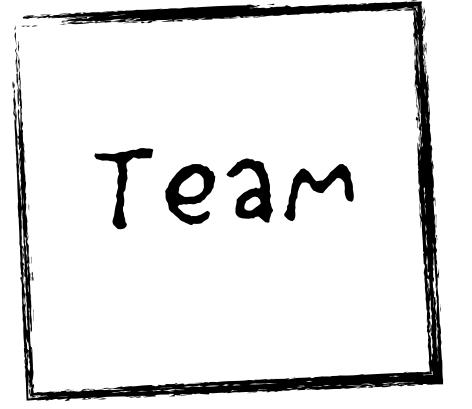
Kanban

Scrum

Extreme Programming

Scrum-ban

Adaptive Software Development



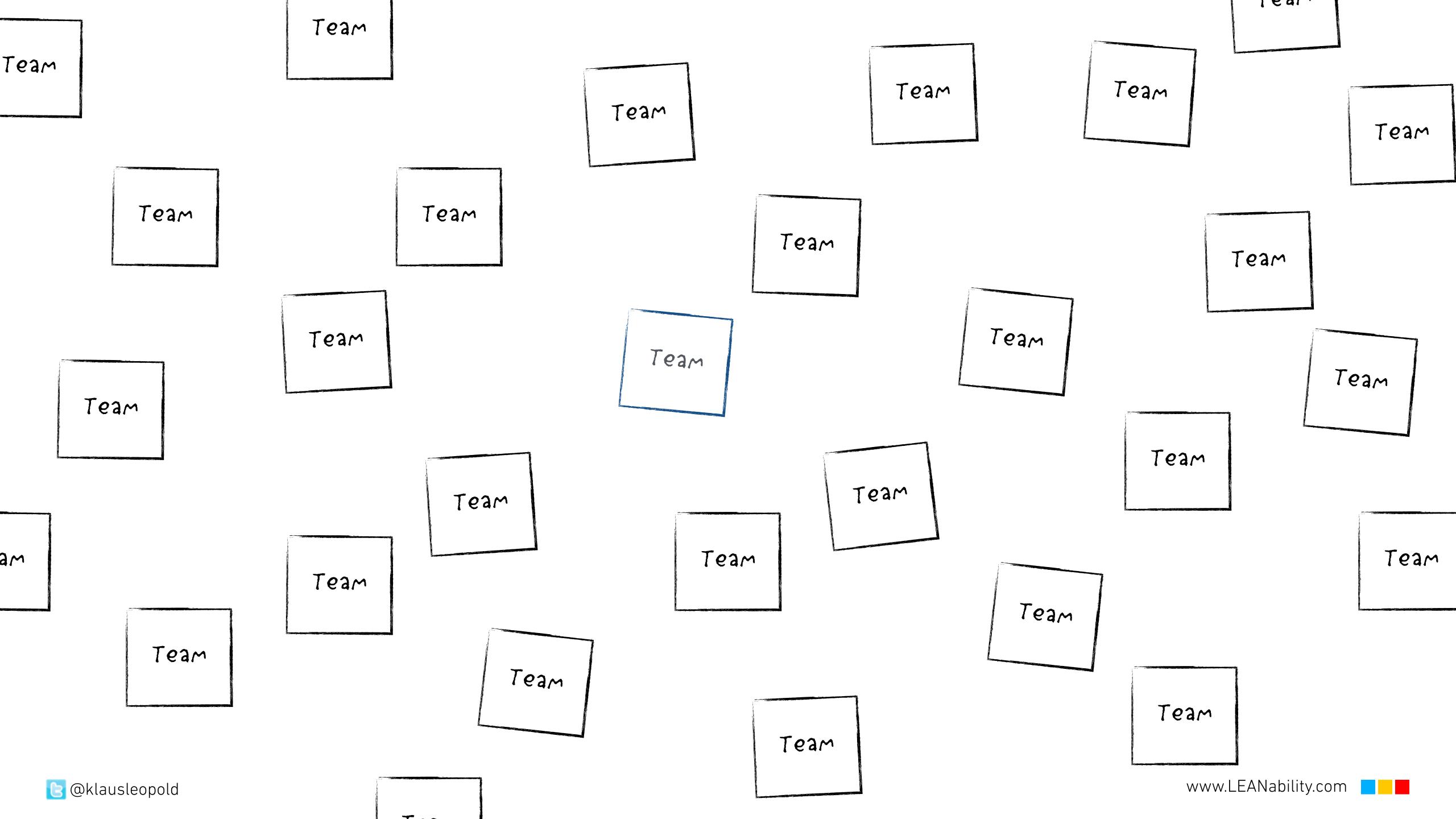
Lean Software Development

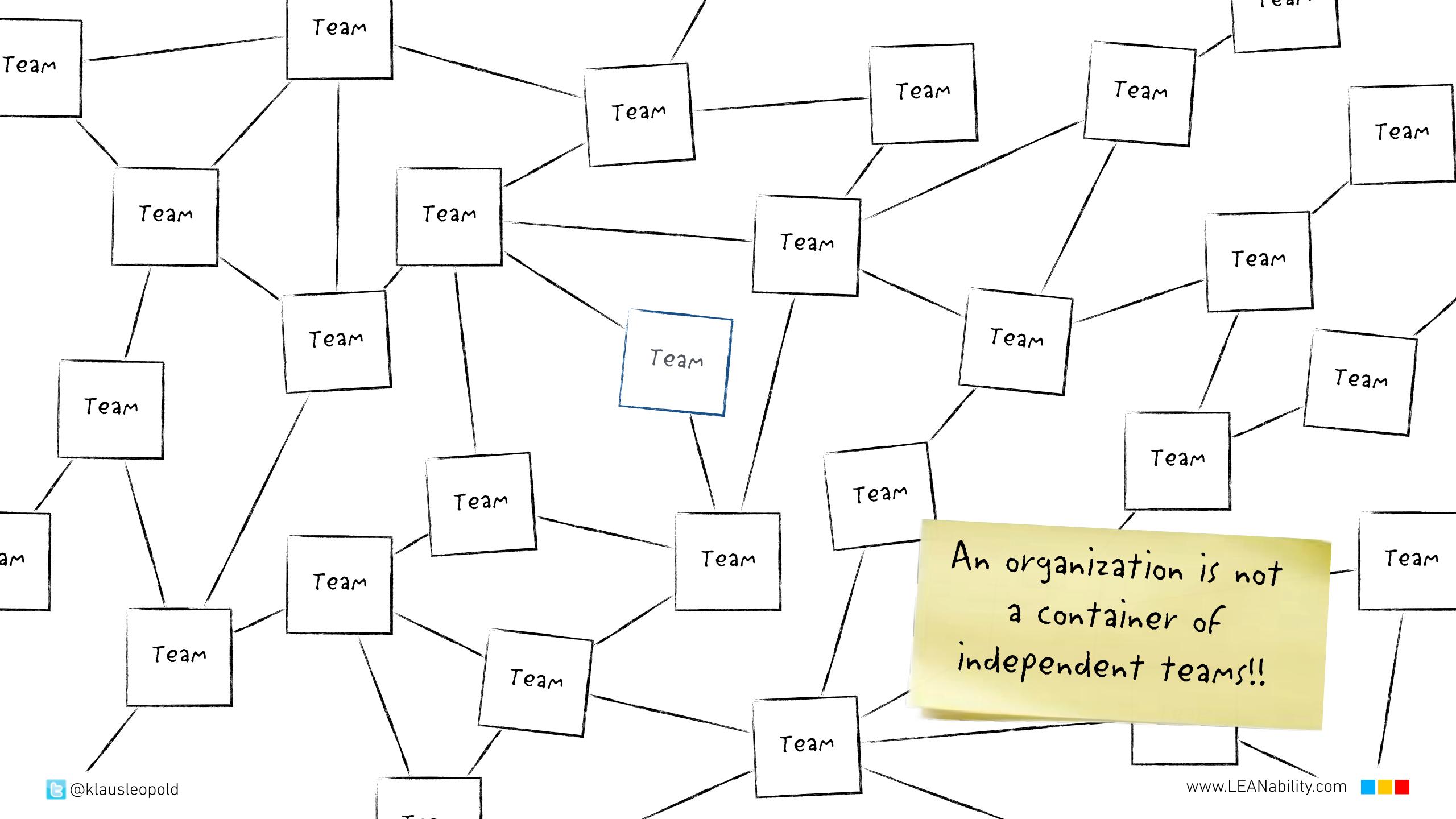
Crystal

Feature Driven Development

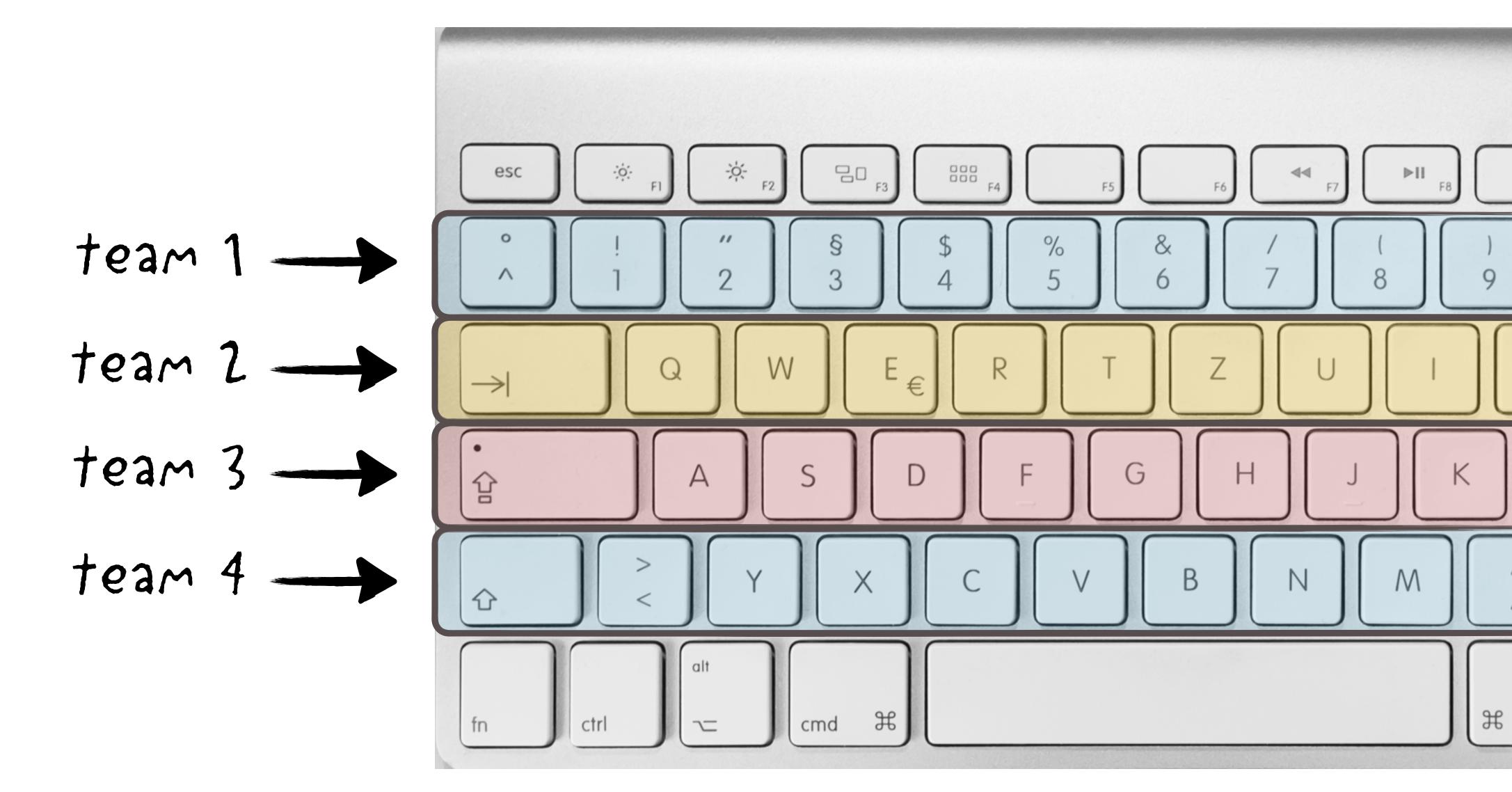
Agile Unified Process

Dynamic Systems Development Method





customer wish: write a love letter



customer wish: write a love letter

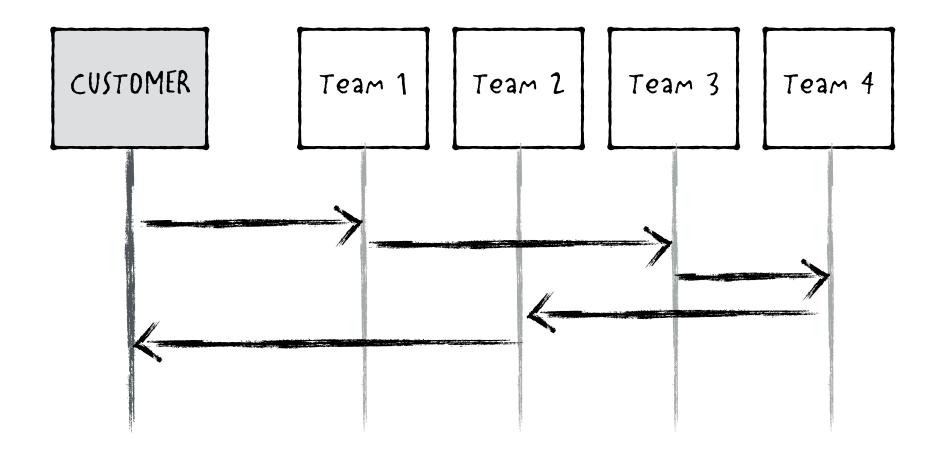


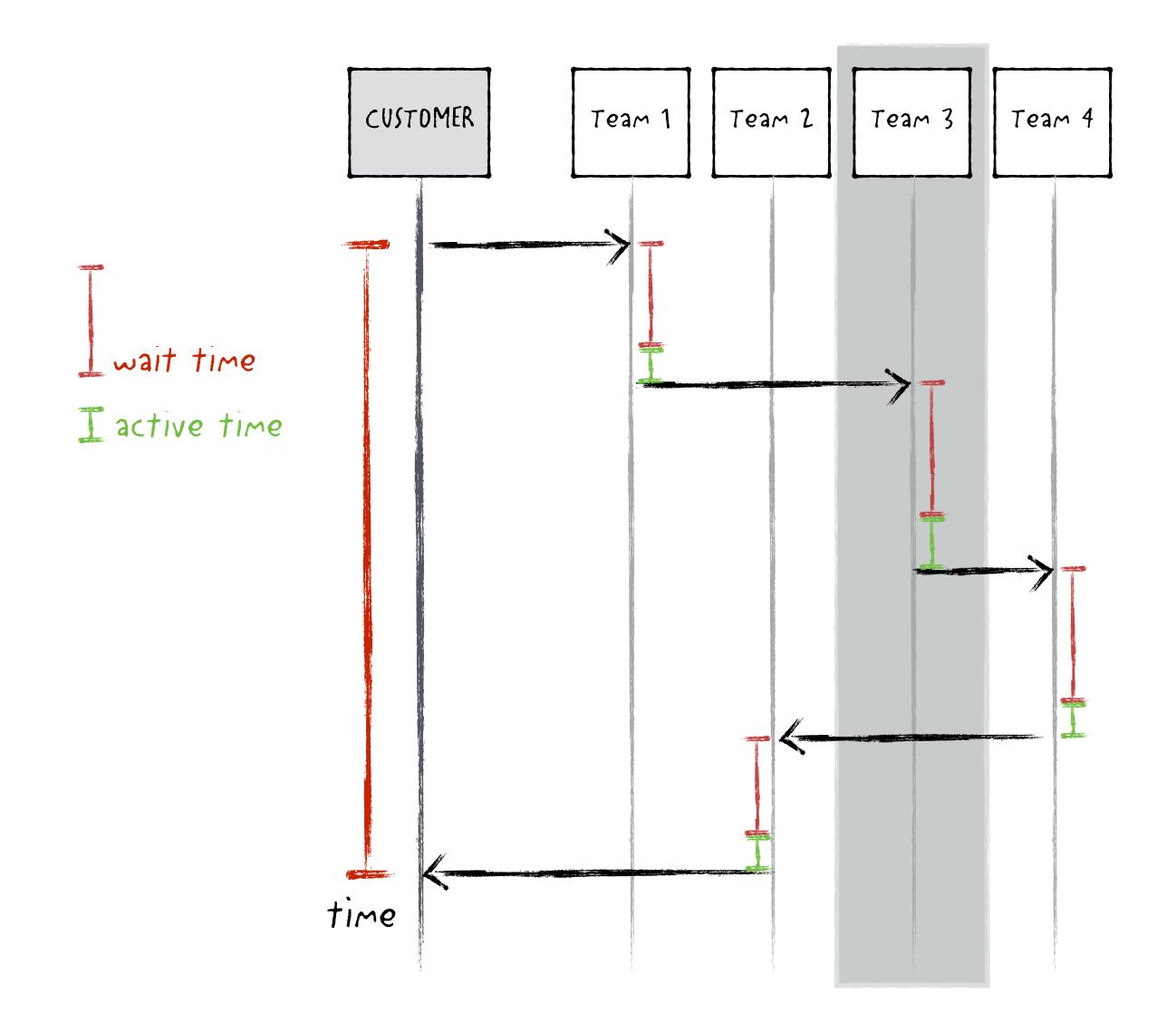
The performance of a system is not the sum of its parts.

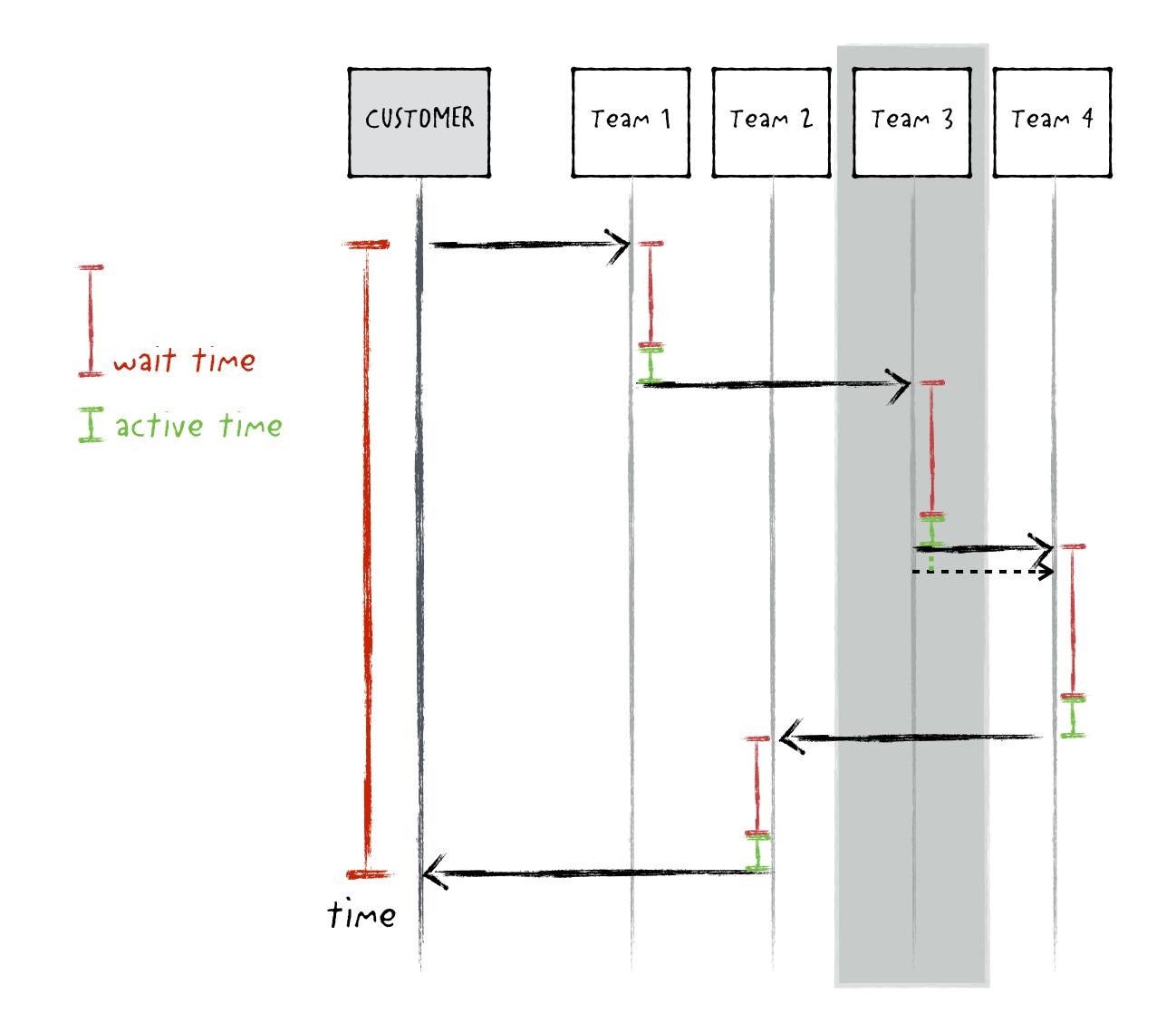
It's the product of its interactions.

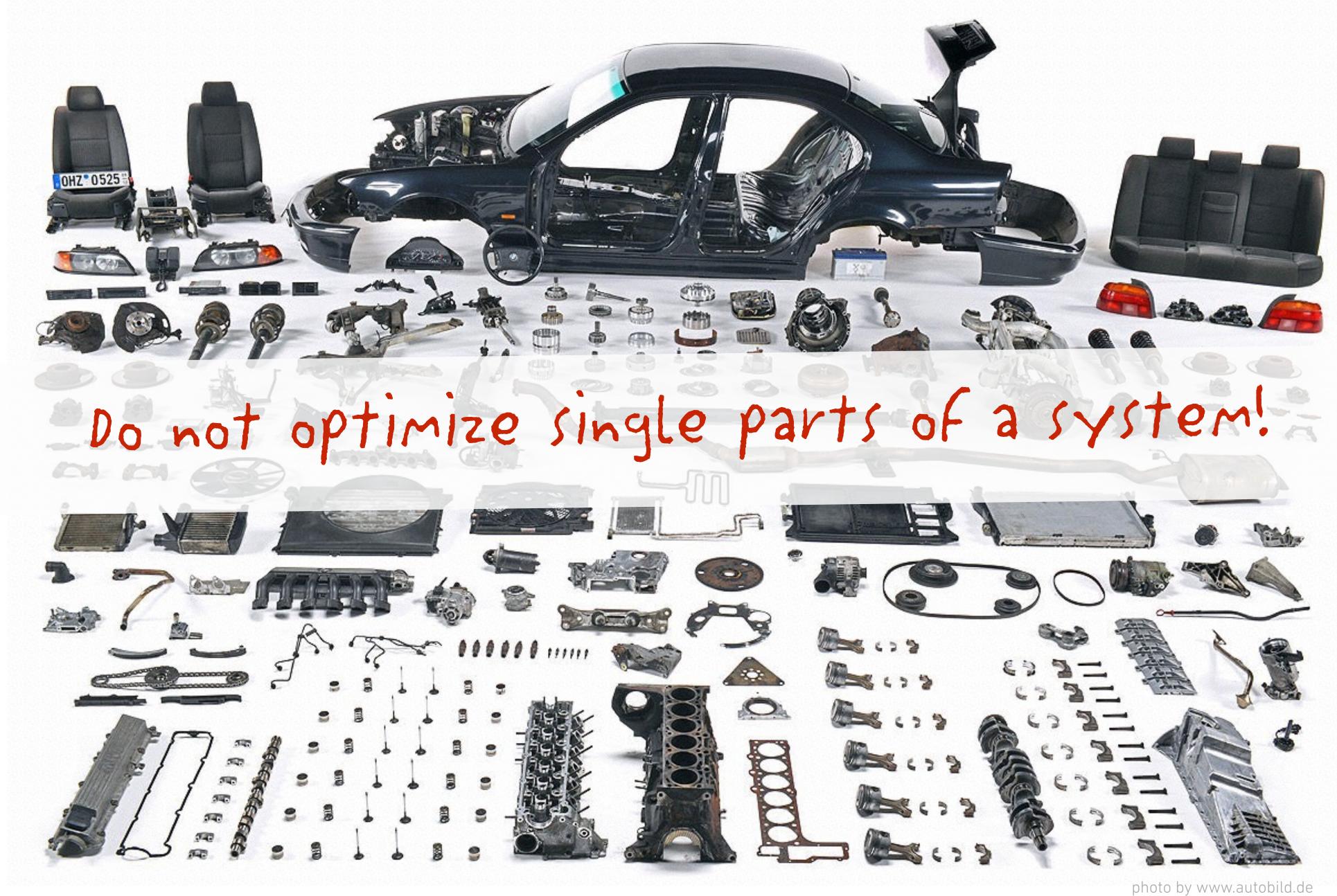
— Russell Ackoff

Agility of an organization is not having a lot of agile teams. It's having agile interactions between teams.









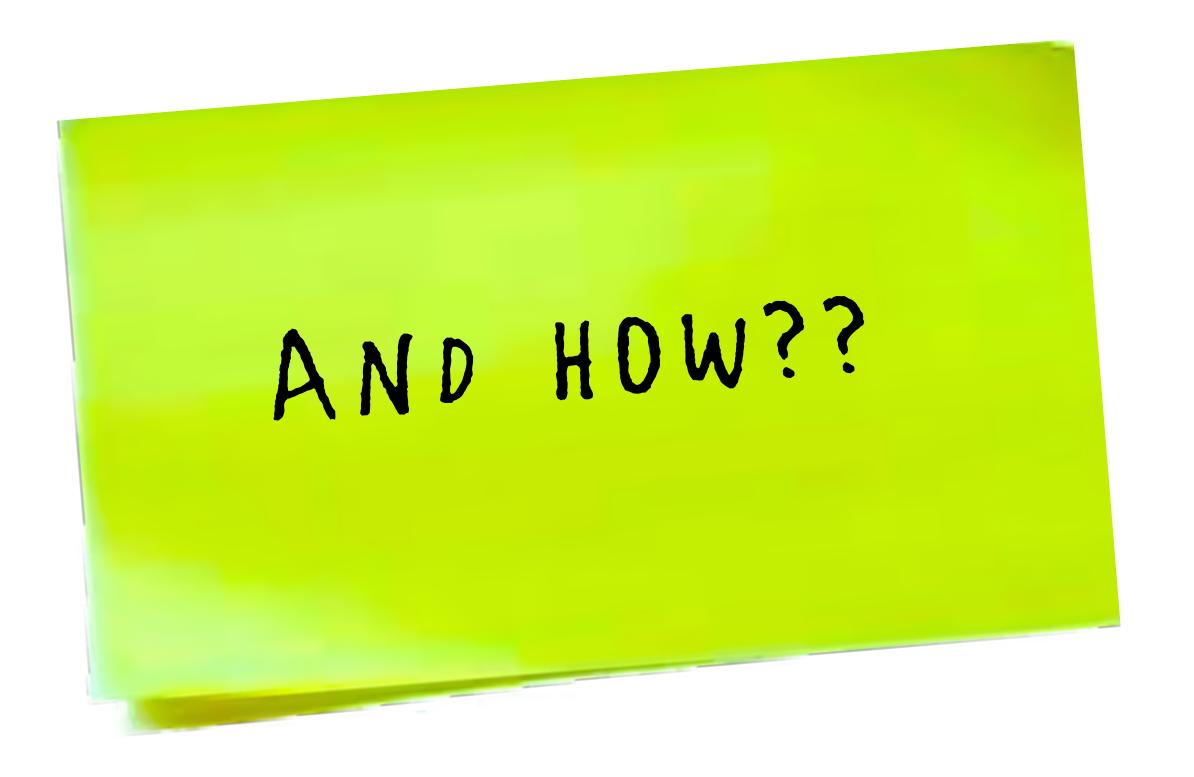


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focus on optimizing how to create value and do not optimize

organizational structures!





Practices of Kanban

- 1. Visualize
- 2. Limit Work In Progress
- 3. Manage Flow
- 4. Make Policies Explicit
- 5. Implement Feedback Loops
- 6. You're allowed to think!

Principles of Kanban

- 1. Start with what you do now
- 2. Agree to pursue improvement through evolutionary change
- 3. Encourage acts of leadership at every level in your organization



START AS BROAD AS YOU CAN

- -> Use the leverage if you can!
- ---> whole PROJECT in this example

1. FOCUS ON VALUE CREATION

- ---> What are your services?
- -> How are you creating value?

2. FIGURE OUT WHOM YOU NEED

-> teams, departments, etc. --> it's not about local optima

Build a hierarchy-bridging and cross-functional change team.

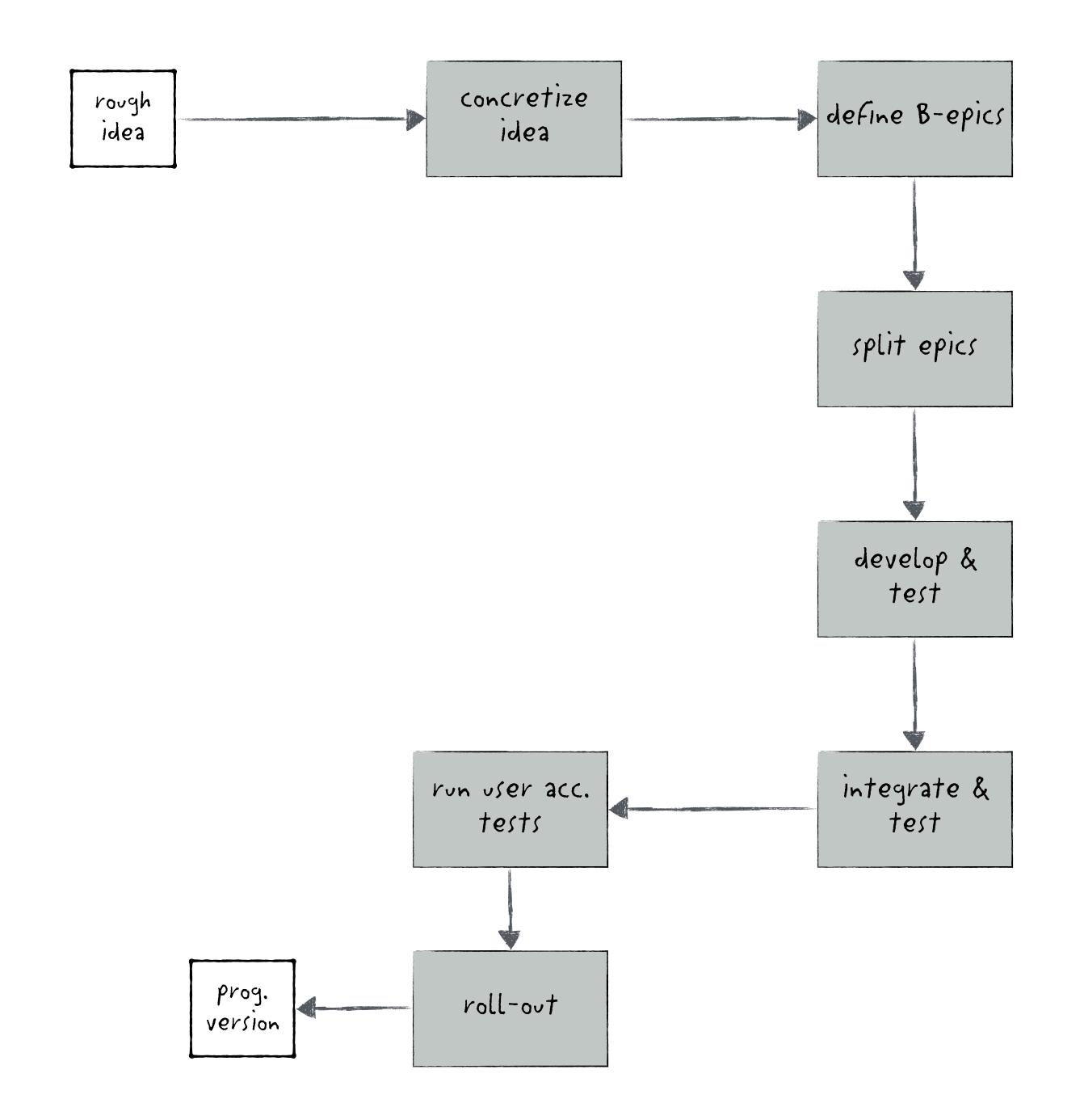
program manager,

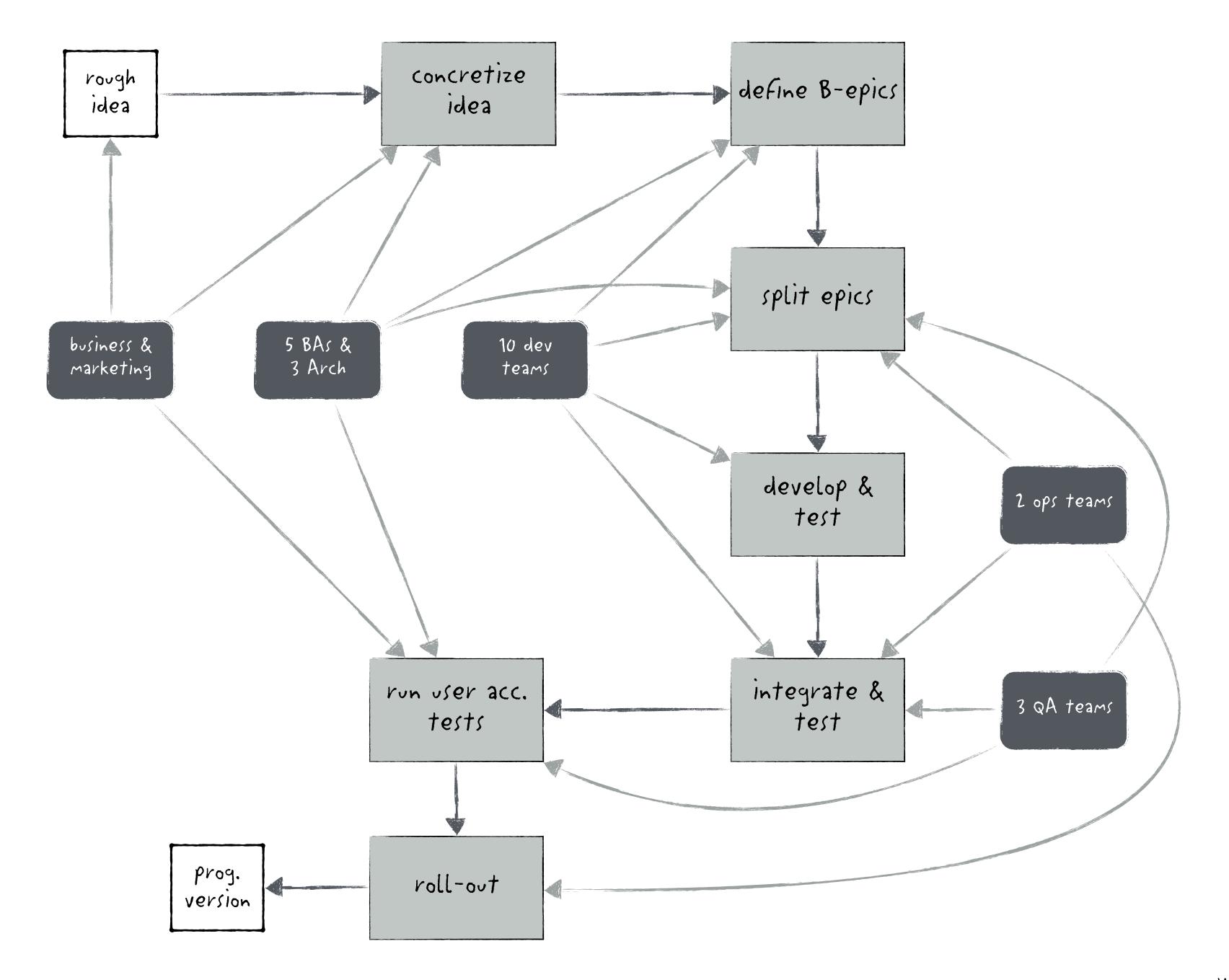
project manager(s),

team delegates

build a Kanban system

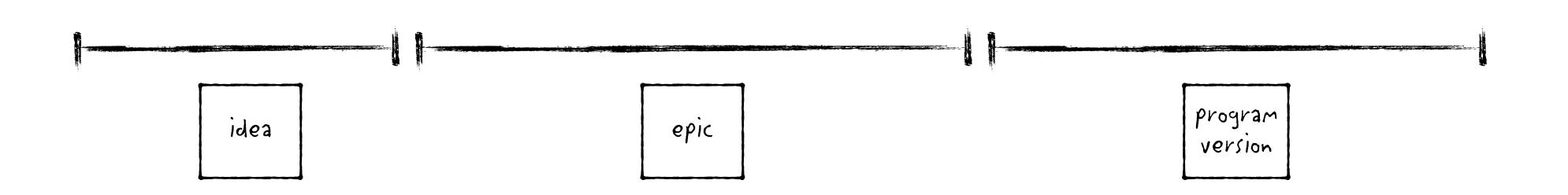
together





Kanban on project level

		define B-epics		(10) ready for dev	(20) in development	integration every Monday		release every Wednesday		
(4) NEXT	(24) concretize idea		(8) review B-epics			(∞) ready for int	(1) test	(1) ready to roll	(1) roll out	DONE
		doing done	doing done				int. UAT			



We only started KANBAN on project level

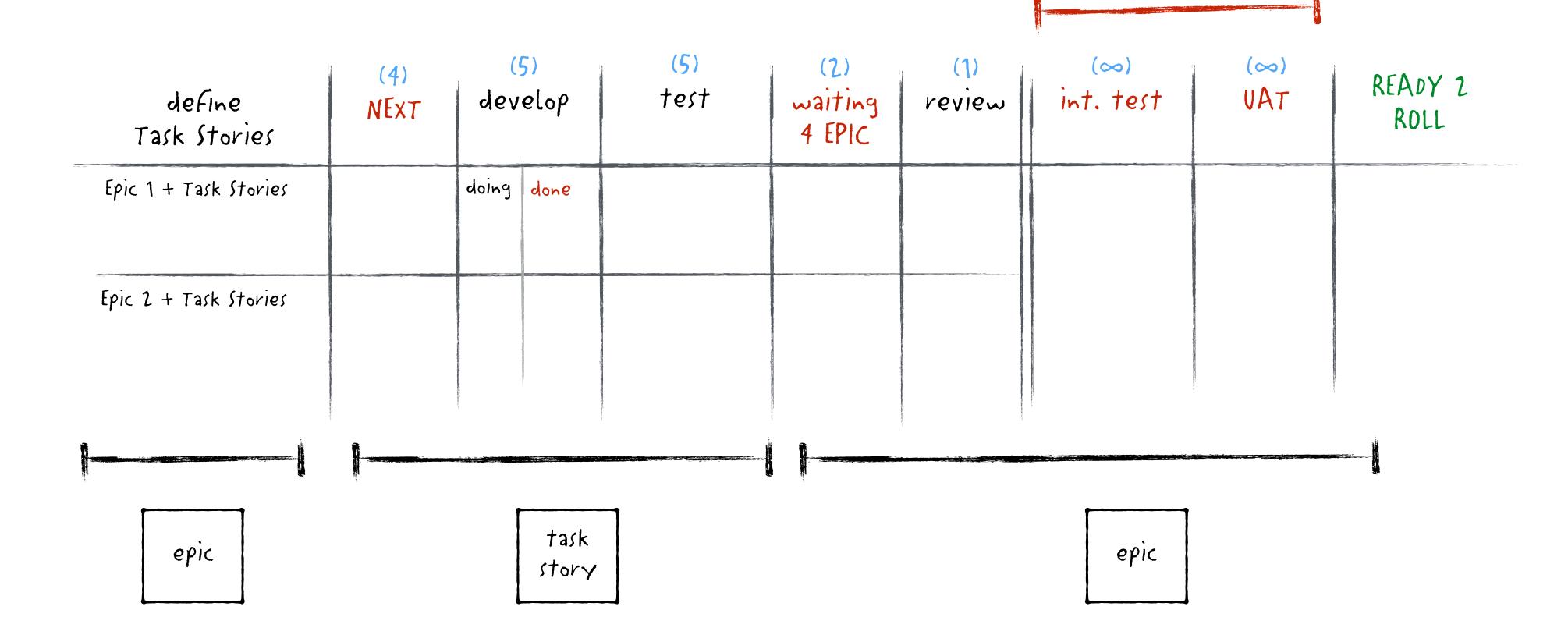
It's not "mandatory" that
(all) teams do KANBAN!!

LET TEAMS PULL CHANGE!

That's also a perfect way
to organize work for
multiple SCRUM teams

Kanban on team level

This part of the board is POTENTIAL DEMAND for the team!

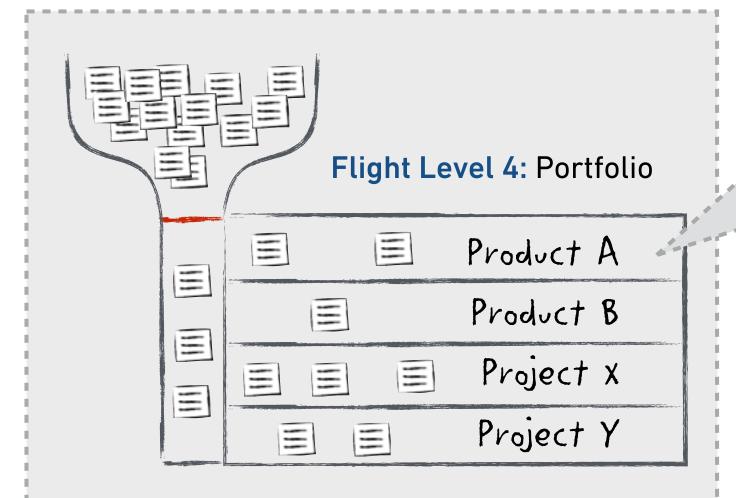


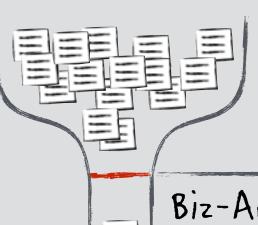
Coordination

- Project stand-up, twice per week
 - 2 program management delegates
 - 3 delegates from the solution team
 - 5 delegates from the dev teams
 - 3 delegates from the QA teams
 - 1 delegate from the OPS teams

- Team stand-ups
 - Dev teams, daily
 - QA teams, twice per week
 - OPS teams, twice per week
- Improvement meetings
 - each Dev, QA, and OPS team, 2-weekly to 4-weekly cadence
 - Program retro, monthly cadence



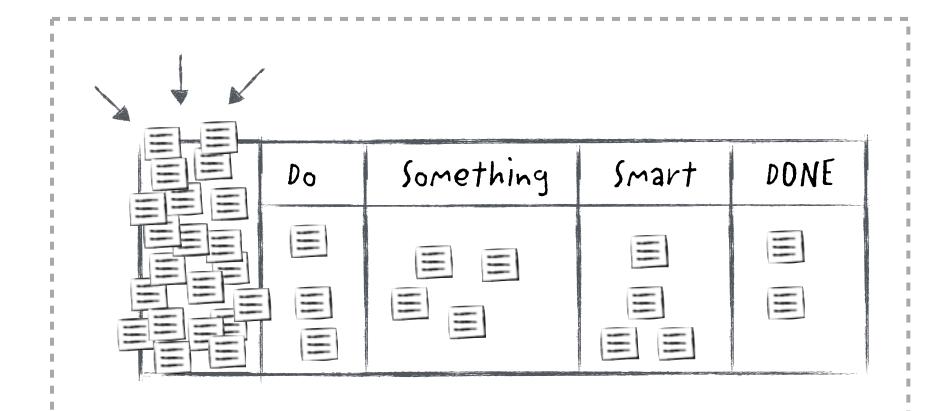




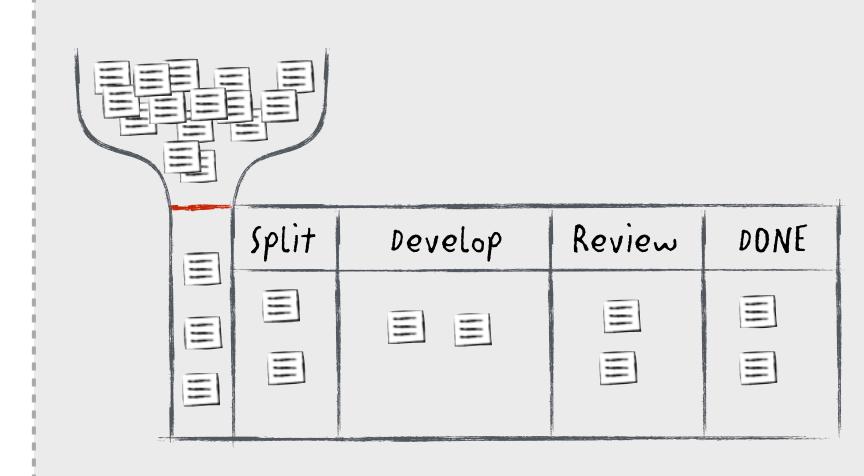
Flight Level 3: Value stream, multiple connected teams/services

Biz-Analyze	Org-Architect	Realization	Integration	Roll-Dut	DONE

The Kanban Flight Levels



Flight Level 1: Isolated team/service, uncoordinated input



Flight Level 2: Single team/service, coordinated input

scalability in Kanban simply means doing real Kanban at any scale in your organization!

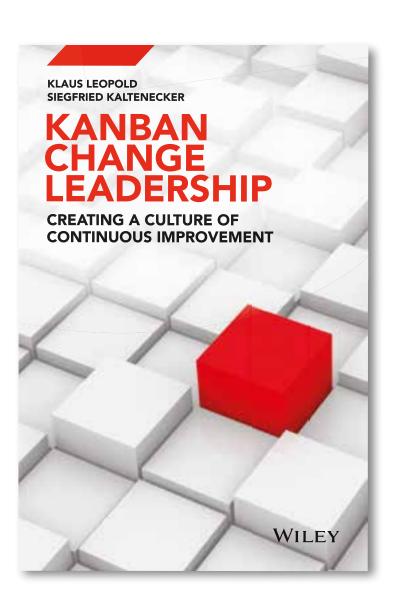
I don't know how each and every company on this planet works most effectively!

But we can figure it out for yours!



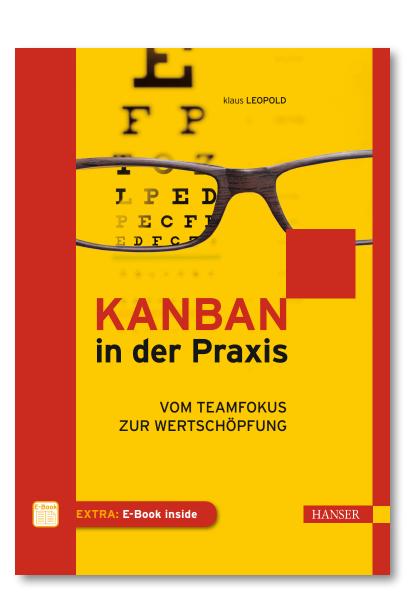


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to appear in May 2016





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Thank you!

