

CHICAGO

INTERNATIONAL
SOFTWARE DEVELOPMENT
CONFERENCE 2016

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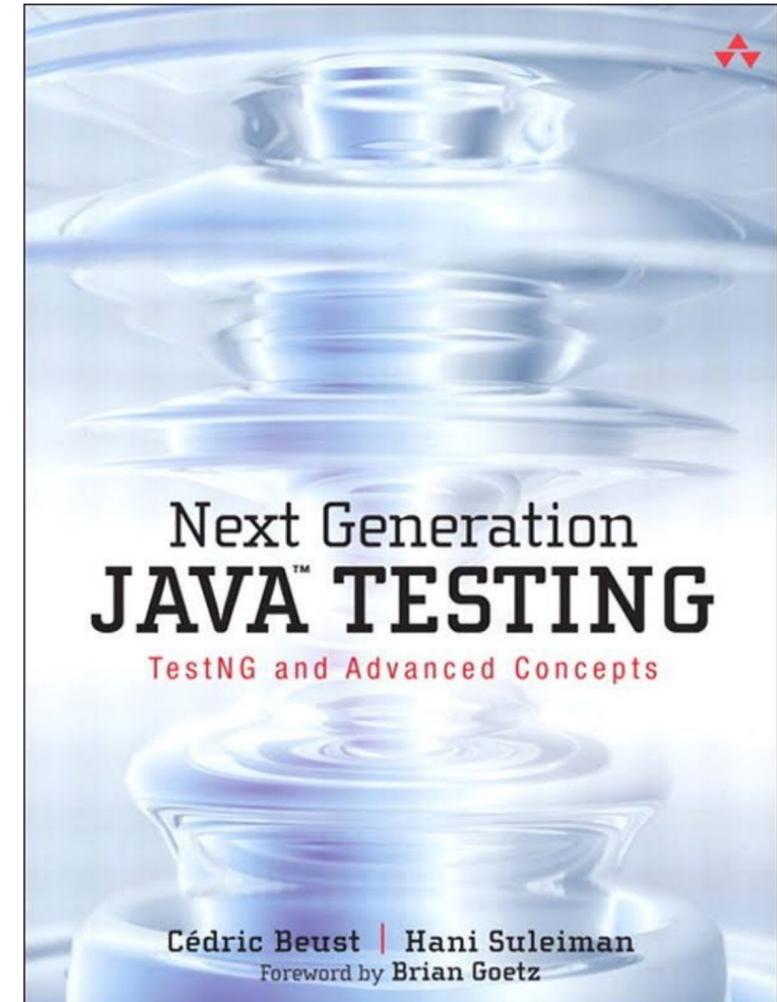
The Idiot's Guide to Quashing MicroServices

Hani Suleiman

- The Promised Land
- Welcome to Reality
 - Logging
 - HA/DR
 - Monitoring
 - Provisioning
 - Security
 - Debugging
 - Enterprise frameworks
- Don't Panic

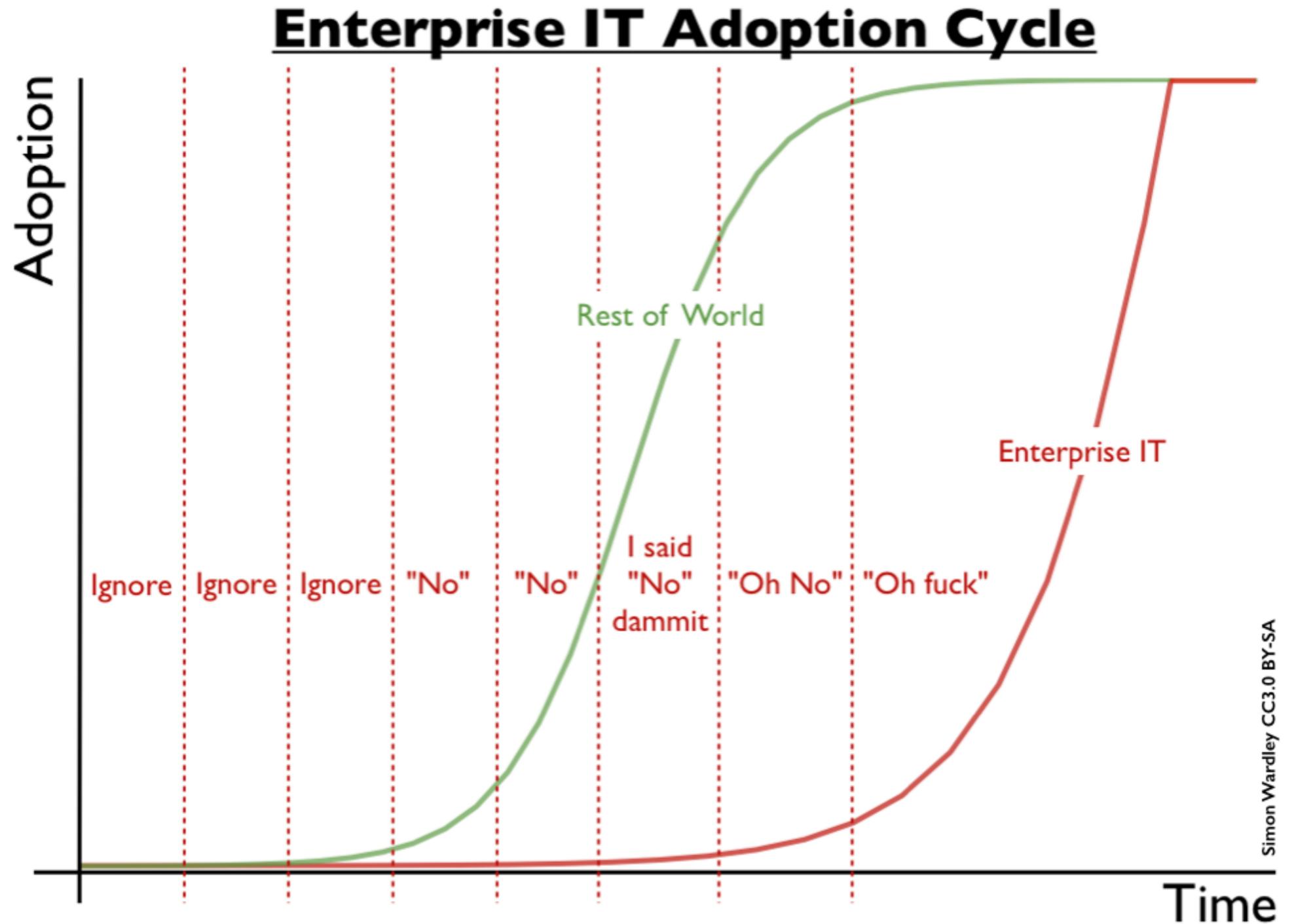
WHOAMI

- I wrote a book about testing
- I had a blog
- CTO
- Twitter @bileblog



WHOAMI

- What makes me an expert?
- I'm not
- I've screwed this up many times so you don't have to
- I work with big banks



AN AWKWARD CONVERSATION

Yes, this really happened. The following movie is basely on real life events at a very large investment bank. I was one of the people getting shouted at.

<https://youtu.be/Q65Q1Mi5Jtw>

A group of four people, two men and two women, are shown in a close-up shot. They are all looking downwards with serious expressions, suggesting they are focused on a task or a presentation. The lighting is somewhat dim, and the background is dark and out of focus. The text is overlaid on the bottom half of the image.

We broke our application
into itty bitty microservices

TL;DR

- If you hate microservices, use these points to ensure you never have to use them
- If you love microservices, make sure you have sensible answers to these points before suggesting adoption

THE PROMISED LAND

- Infinite linear scalability
- Well defined contracts
- Unix philosophy (do one thing well and play nice with others)
- Faster releases
- Team scalability
- ‘Everything fits in your head’

WELCOME TO REALITY

- Something went wrong, where do I look?
- How do I reproduce an error?
- The unix analogy is crap
- The audit guys found out we're using unauthenticated http between services. They are first sad, then angry
- I'm only allowed to use our enterprise DB for storage
- I need a new server and I'm told if all goes well it'll be here in 2 months, then another 2 to get it production ready

LOGGING

- Many services logging to different files
- How do we correlate logs?
- Where do I start looking?

LOGGING

- You should never need to log in a server to view logs
- You must aggregate
- Logs must be semi-structured
- Consider ELK stack if you're poor, Splunk if you have budget

The background of the image features two Death Stars from Star Wars, positioned symmetrically on either side of the center. They are rendered in a dark, monochromatic blue-grey color against a black space background. The Death Stars are shown from a perspective that highlights their spherical shape and the grid-like patterns of their armor plates. The text is overlaid on the upper portion of the image, centered between the two Death Stars.

HIGH AVAILABILITY / DISASTER RECOVERY

HIGH AVAILABILITY/DISASTER RECOVERY

- Differing SLAs across services
- Different loads
- Trade off between scalability and performance

HIGH AVAILABILITY/DISASTER RECOVERY

- You probably need a service locator. Sorry
 - Consul
 - Zookeeper
 - etcd
- State is the root of all evil
- Use a modern distributed messaging system like Kafka
 - Consumers pick their own rates
 - Recovery from a point in time
 - Easy replay

MONITORING



MONITORING

- Many more processes to keep track of now
- Knock-on impact of related services
- Multiple SLAs
- Proactive vs reactive

MONITORING

- Need both aggregate and drill down views
- Once a minute is not enough
- Correlation with logs
- Historic, not just point in time

PROVISIONING



PROVISIONING

- Too many services to rely on manual deployment unless you have a meat cloud.
- Complex interactions/orchestration
- Different deployment profiles
 - Deploy just this service
 - Deploy these related services
 - Deploy the world

PROVISIONING

- Agile hardware moves from nice to have to must have
- Decouple configuration from application
- Use a configuration management solution
 - Puppet
 - Chef
 - Ansible
- Do not roll your own

SECURITY



SECURITY

- I have to worry about security IN my application now?!
- Multiple data stores
- I've gone polyglot, and now I need to learn about security across so very many frameworks and libraries
- That's ok, I can just google for best practices

SECURITY

- Principal propagation
- Service authorization/authentication
- Secure communications
- Logging and monitoring, again

DEBUGGING



FAILURE MODES

- What happens if a service is down?
- What happens if a service is slow?
- What happens if I have 'at-least-once' semantics?
- What happens if a service is wrong?

DEBUGGING

- Debugging a distributed system is stupidly difficult
- Two services both think they're right, together they're wrong
- Fatal failures are awesome
- Non-fatal failures need tooling to reproduce state
 - Journal of state events needed to get us to the bad state
 - Dynamic instrumentation to interrogate a naughty service

ENTERPRISE FRAMEWORKS



ENTERPRISE FRAMEWORKS

- Enterprises love frameworks but individuals love libraries, guess who wins?
- Frameworks impose constraints on your service
 - You must use JMS and MQSeries
 - You must use Oracle
 - Domain objects must be modeled by our modeling czar
 - API contracts must be approved by the Subcommittee for API Contract Approvals
 - ‘Insert business logic here’
- Too easy to fall into shared state

DON'T PANIC

- You don't need all this stuff to get started
- You do need to keep it in mind and be able to make sensible noises when asked
- Most of these concerns are orthogonal, different teams can work on them in parallel
- There are frameworks that simplify some of these things (Kubernetes and friends)

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Thank you!