

### STEERING AN AGILE ENTERPRISE

GOTO, Copenhagen, 21-23 May 2012



### Real Problems with Agile at Scale

 Lack of visibility into market value delivered by development



 Unclear business priorities lead to development waste



 High-level up-to-date development status difficult to obtain



Unrealistic and obsolete roadmaps (a) lead to customer frustration

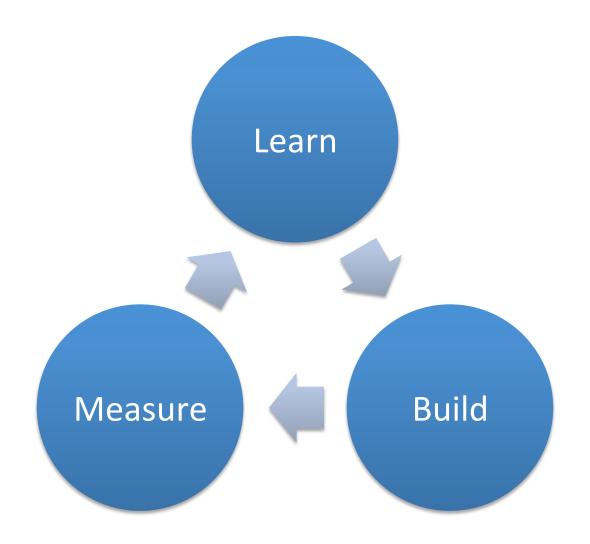


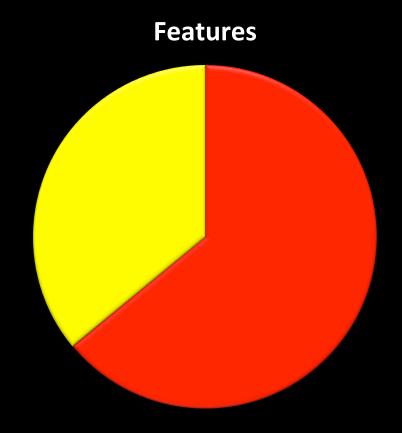
### Agile approach on Strategic Levels

Portfolio of Products **Product Agile Portfolio Management** product vision product roadmap release plan iteration plan Product Product Initiative daily plan

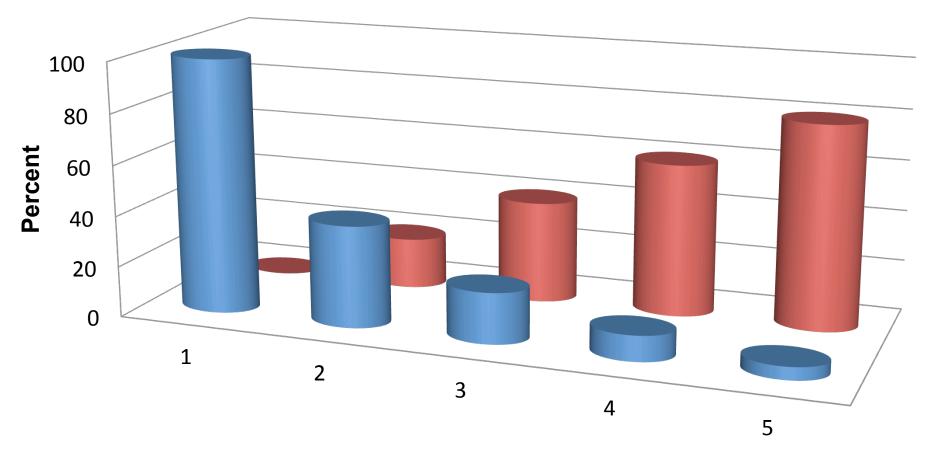
### Leveraging Your Agile Execution

Agile Project Management Agile Program Management





### 64% of features are rarely or never used

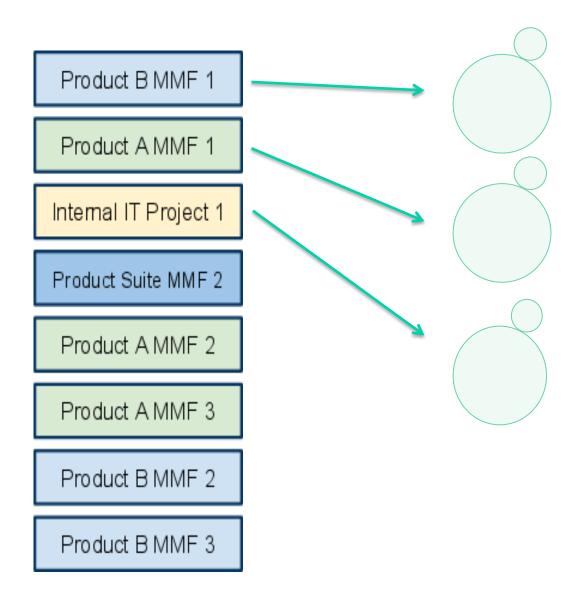


**Number of Simultaneous Projects** 

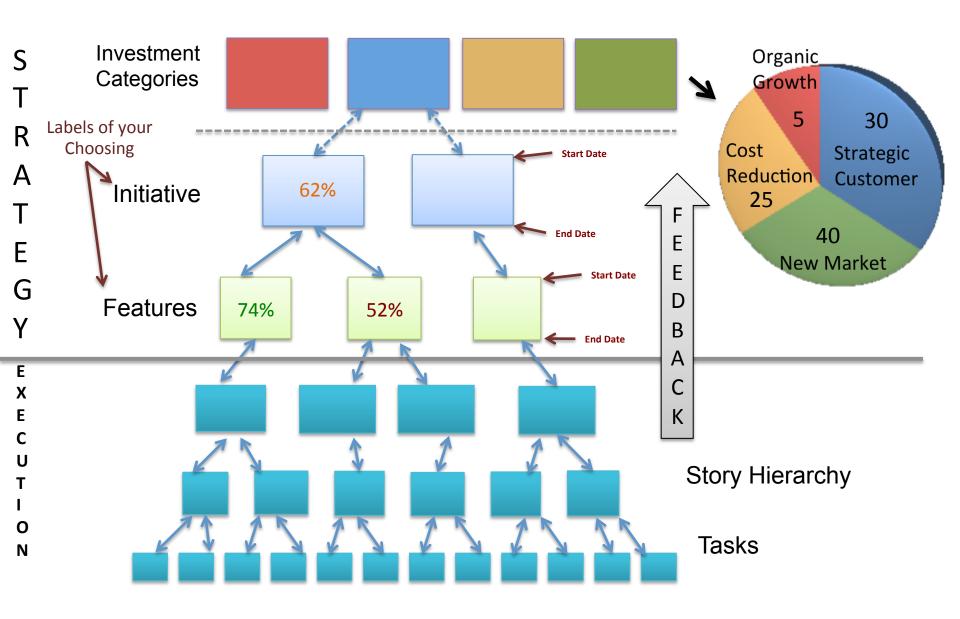
■ Time spent working ■ Context switching time

Gerald Weinberg, Quality Software Management: Systems Thinking

### Flow Work Through Teams



### **Connect Strategy & Execution**





FOCUS ON VALUE

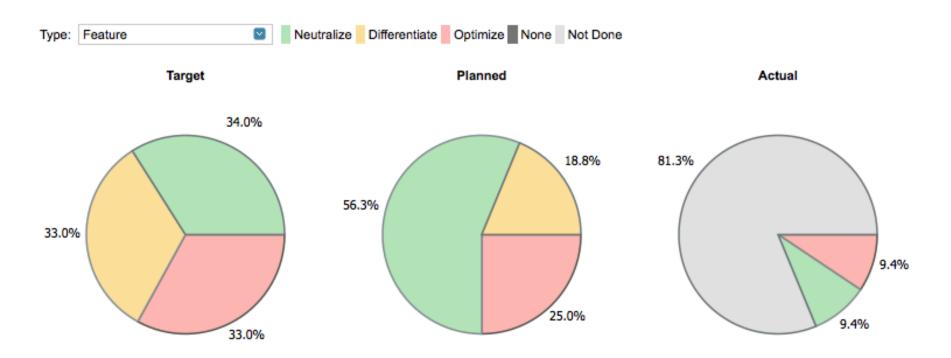
CONSENSUS IN CADENCE

REALITY CHECK

## **FOCUS**

### ALIGN TO STRATEGIC OBJECTIVES

#### Portfolio Alignment



Product B MMF 1 Product AMMF 1 Internal IT Project 1 Product Suite MMF 2 Product A MMF 2 Product A MMF 3 Product B MMF 2 Product B MMF 3 Product B MMF Product AMMF 1 Internal IT Project 1 Product B MMF 1

Product A MMF 1

Internal IT Project 1

Product Suite MMF 2

Product AMMF 2

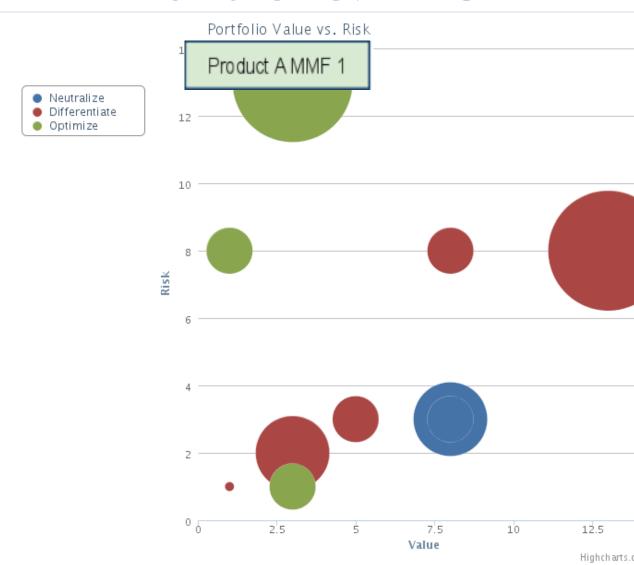
Product A MMF 3

Product B MMF 2

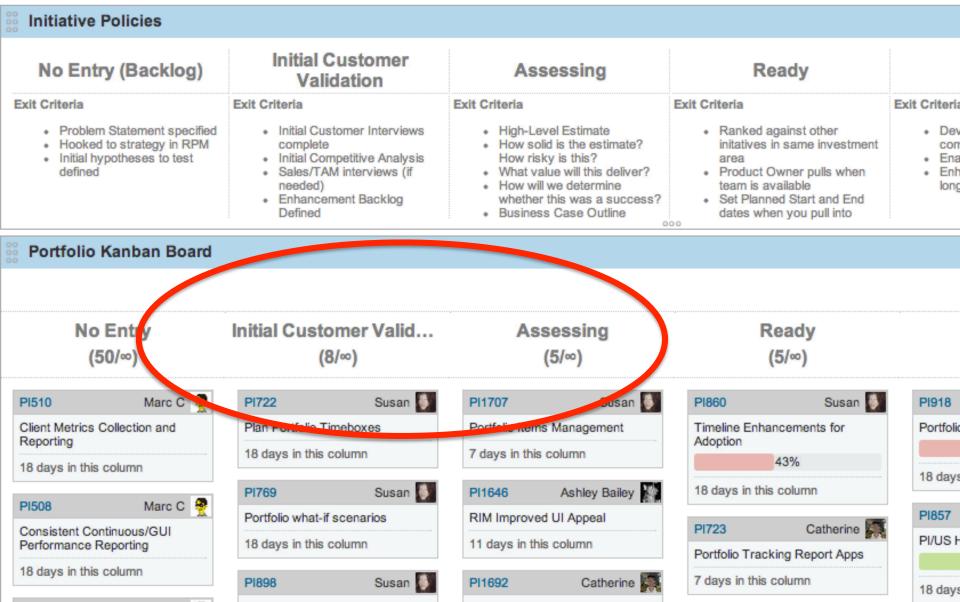
Product B MMF 3

Minimum
Marketable
Features

# Rank based on Value & Risk



### How we Define Value



# TURN & TALK Defining Value

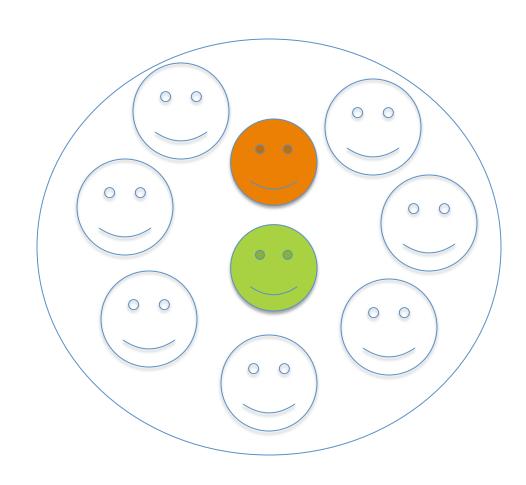
What enables?

What prevents?

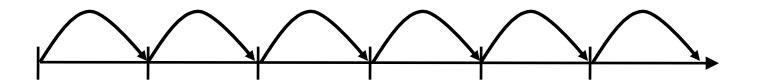
### CONSENSUS

#### **BUSINESS DIRECTIONS**

- Agreed
- Accepted
- Transparent



### cadence

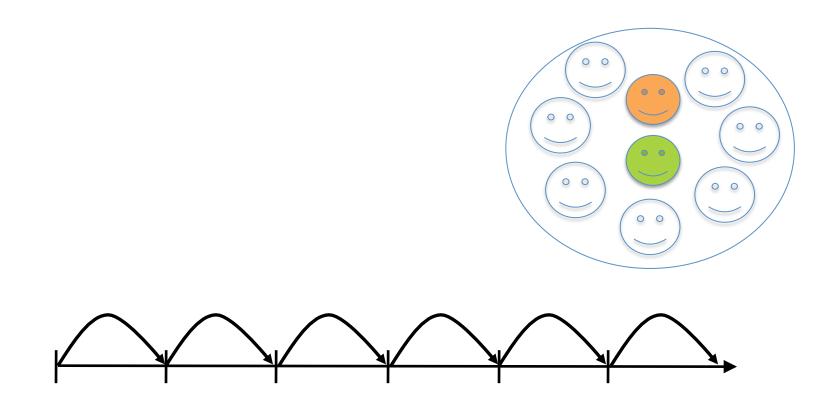




## difficult to change course

wrong content
wrong time
wrong place

### IMPEDIMENTS?



## TURN & TALK to the other site CONSENSUS in CADENCE

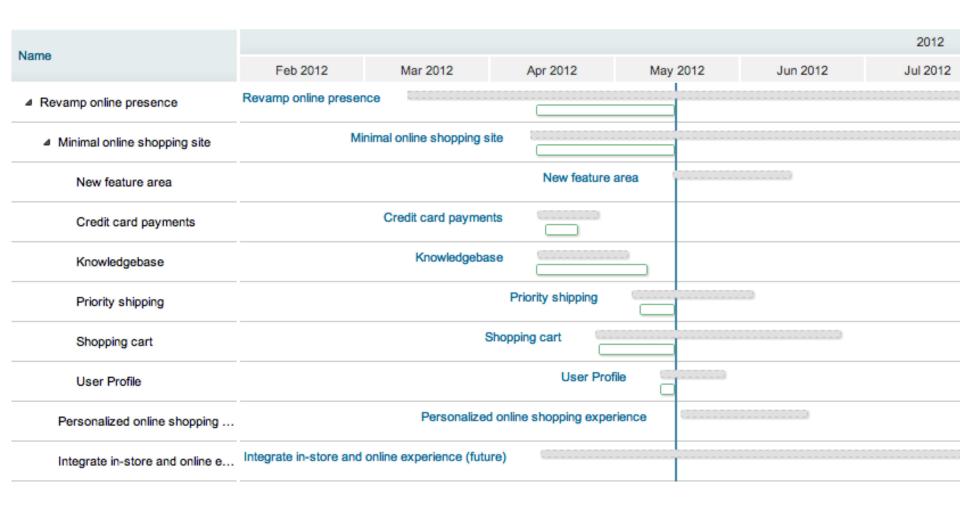
What enables?

What prevents?

## REALITY

### REALISTIC ROADMAPS

#### Portfolio Timeline NEW



### GET TO PREDICTABILITY WITH TEAMS

- Persistent
- Cross-functional
- Multi-disciplinary
- WIP limit
- Slack time
- Metrics (throughput, velocity)
- Mid-range planning
- Continuous improvement



### WHERE WE ARE?

Assessing Ready Building Collecting Evider Exit Criteria **Exit Criteria** Exit Criteria Exit Criteria High-Level Estimate Ranked against other Development activities Success criteria evalu How solid is the estimate? initatives in same investment Share learnings with p complete How risky is this? Enablement activities complete council area What value will this deliver? Product Owner pulls when Enhancements that are no How will we determine team is available longer needed are removed whether this was a success? Set Planned Start and End Business Case Outline dates when you pull into 000 Initiative Type Building Assessing Ready Collecting Evide (5/∞) (5/∞) (7/12) $(7/\infty)$ Susan Susan PI860 PI1 PI1707 PI918 Susan [6] Cathe Portfolio Mana er 1.0 - La Portfolio Items Management Timeline Enhancements for Portfolio Kanban Enhancements Adoption 00% 44% 7 days in this column 18 days in this column 18 days in his column

Ashley Bailey 18 days in this colu. PI1646 PI857 Susan Cathe RIM Improved UI Appeal Catherine Catherine PI723 C Ujararahy and D parenting Rally Portfolio Manager 1. 11 days in this column Portfolio Tracking Report Apps Response 55% 100% Catherine M 7 days in this column PI1692 18 days in this column 40 described in this well-

### **ONE THING that will enable you to steer:**

Q2	Q3	Q4 – Q1
	Q2	Q2 Q3



Nothing would be done at all

If we waited until we could do it so well

That no one could find fault with it

