

# Mobile App Security Techniques and Traps

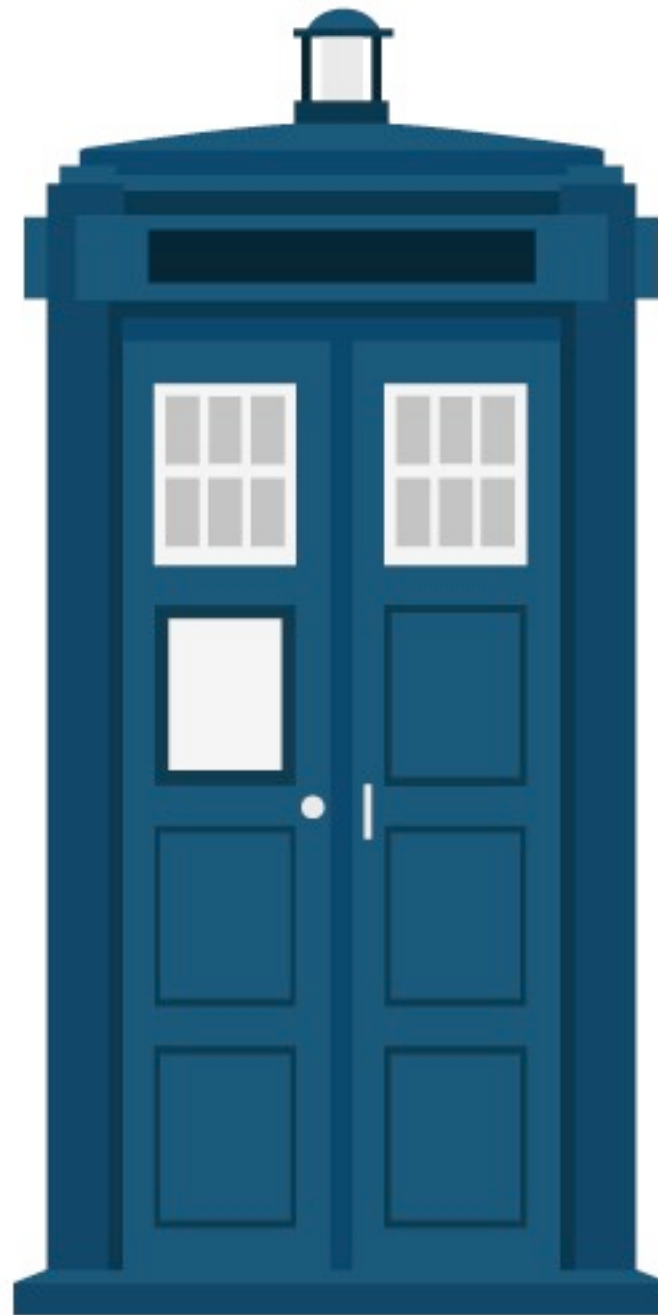
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Smartphone Security Boffin, The Lab @O2

INTERNATIONAL  
SOFTWARE DEVELOPMENT  
CONFERENCE

gotocon.com

# No code

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# State of the Union

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- 1875: UK patent application for telephone
- 2007: Phones got good enough to be useful
- 2009ish: Cell networks got good enough to use phones on
- Despite apparent novelty, most security problems already existed:



# The problems

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- Who gets to see/change my data?

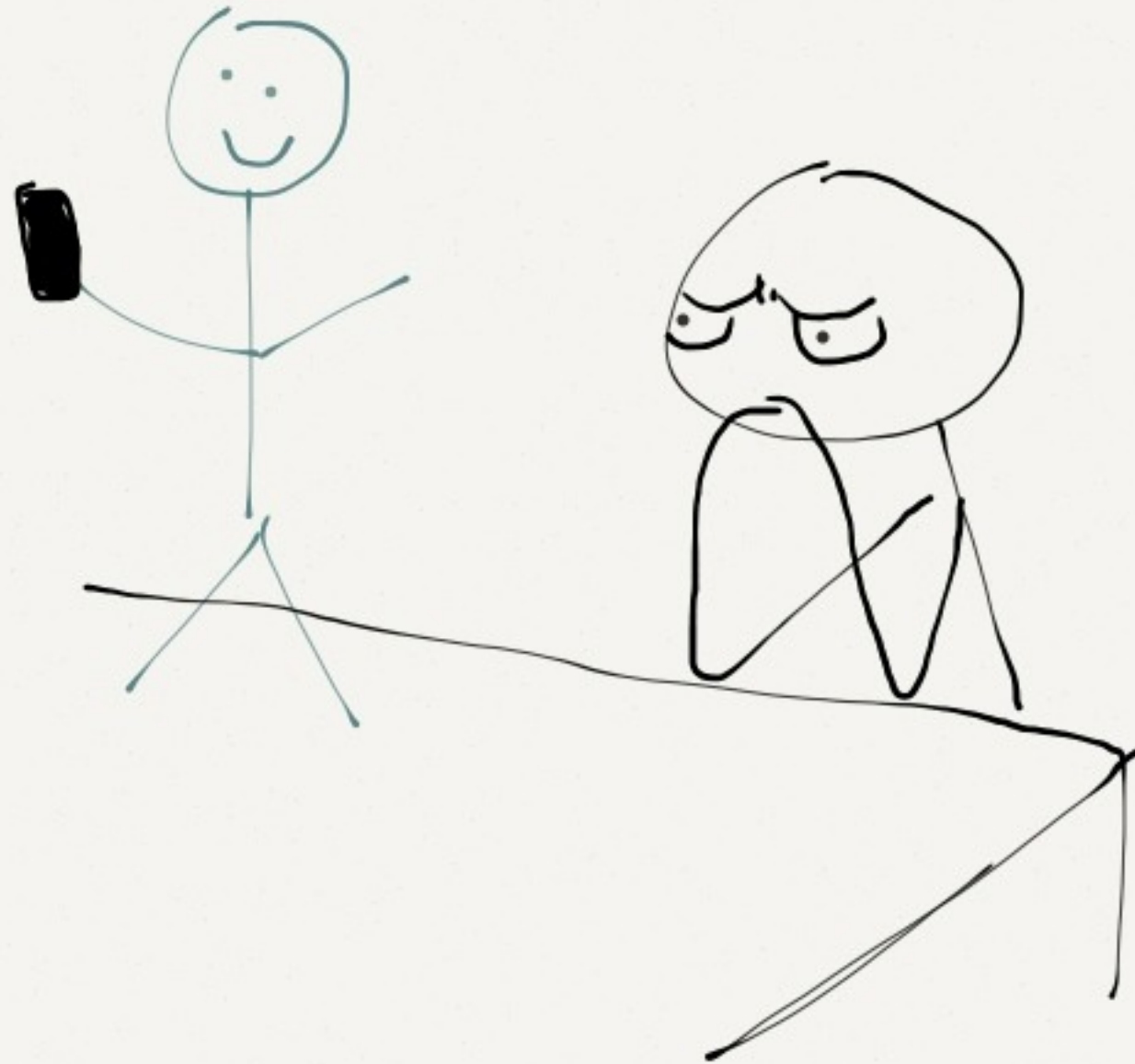
# The problems

- Who gets to see/change my data?
- I like sharing things, but only on my terms.

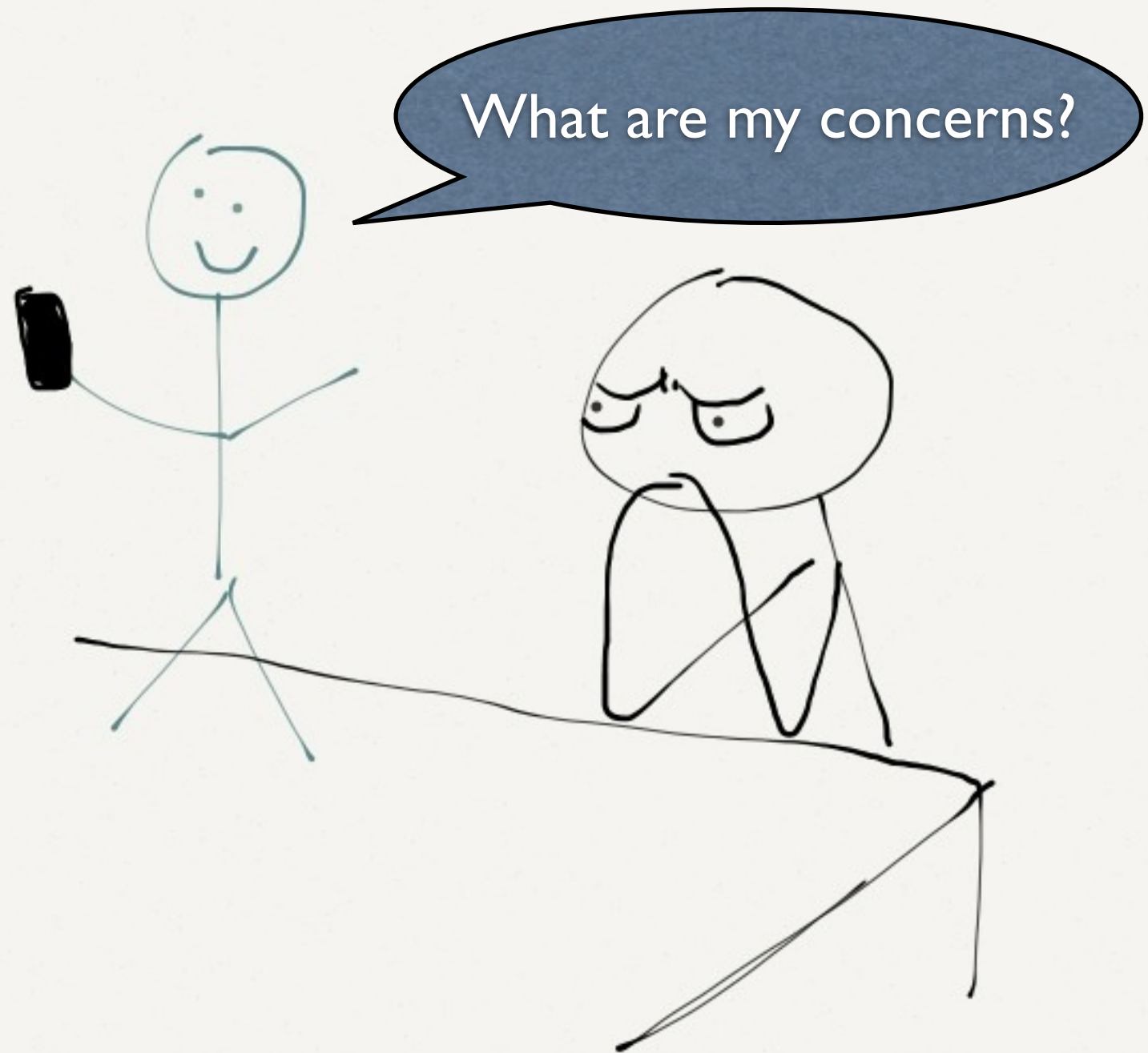
# The problems

- Who gets to see/change my data?
- I like sharing things, but only on my terms.
- (these are the same problem stated twice)

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What are my concerns?



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What are my concerns?

Will no-one think of the children?



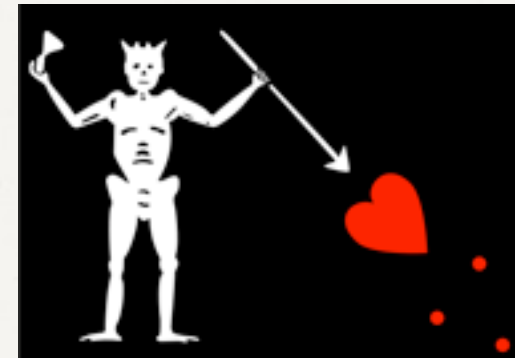


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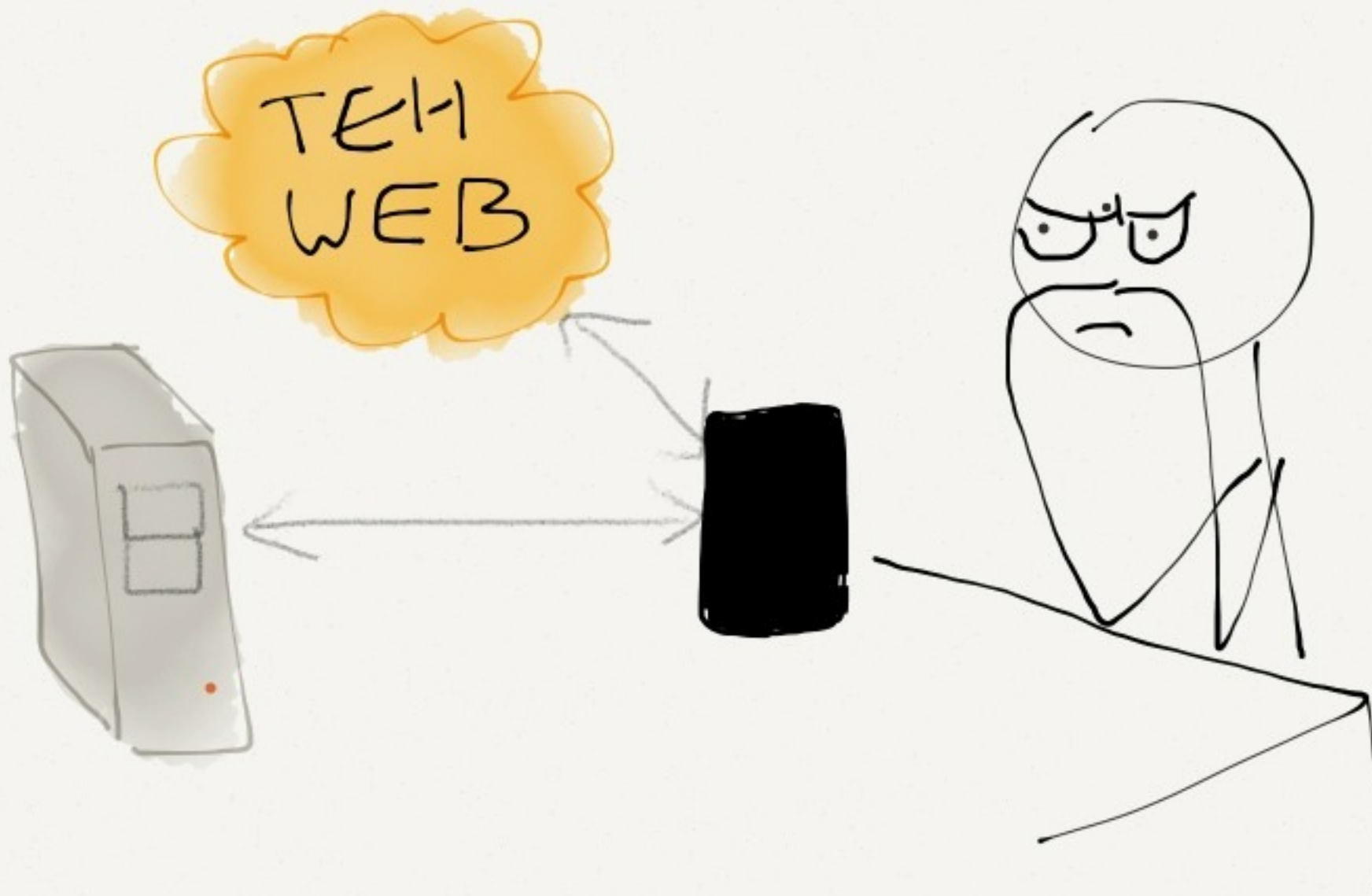
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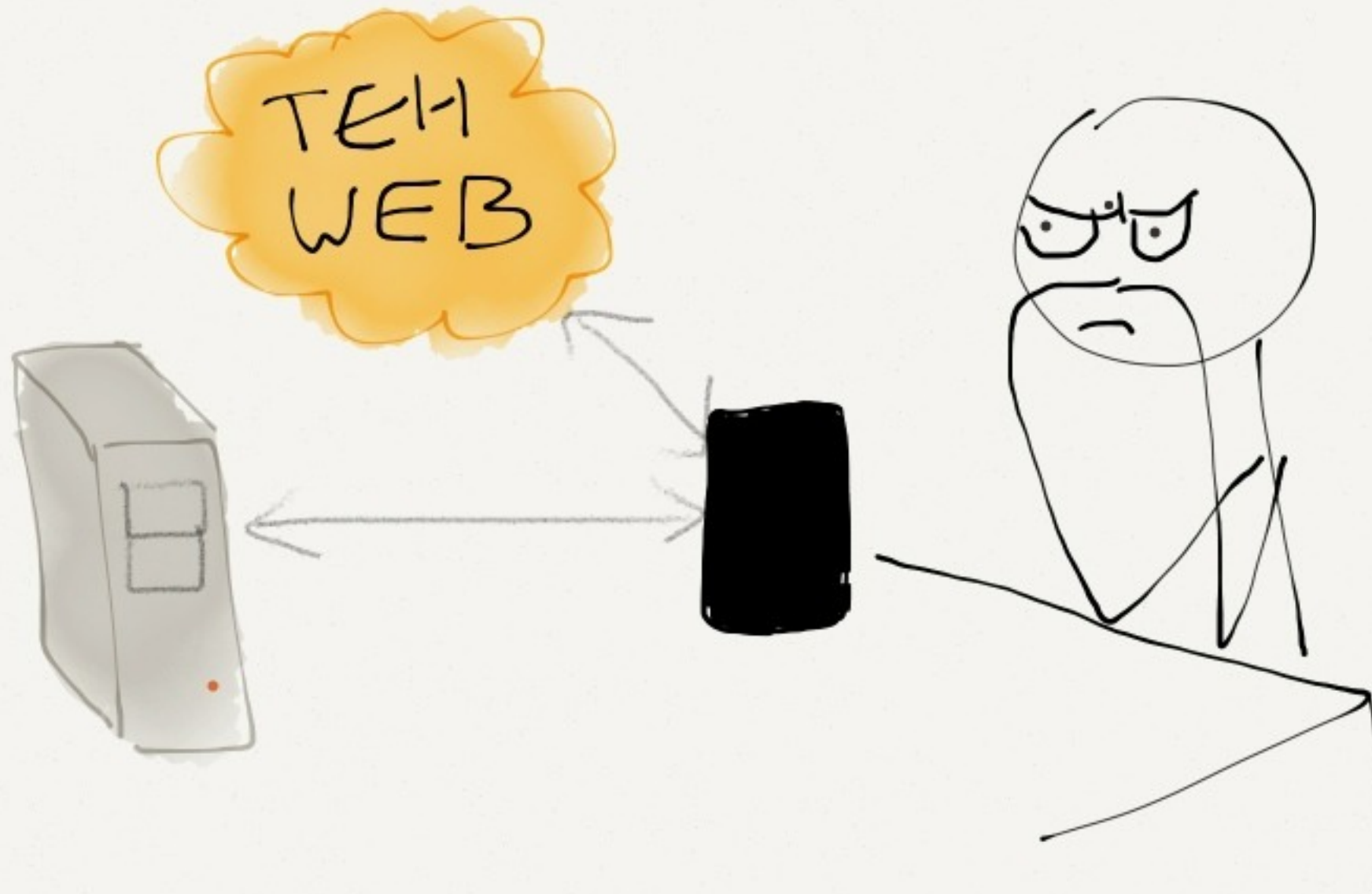


# Model Your System



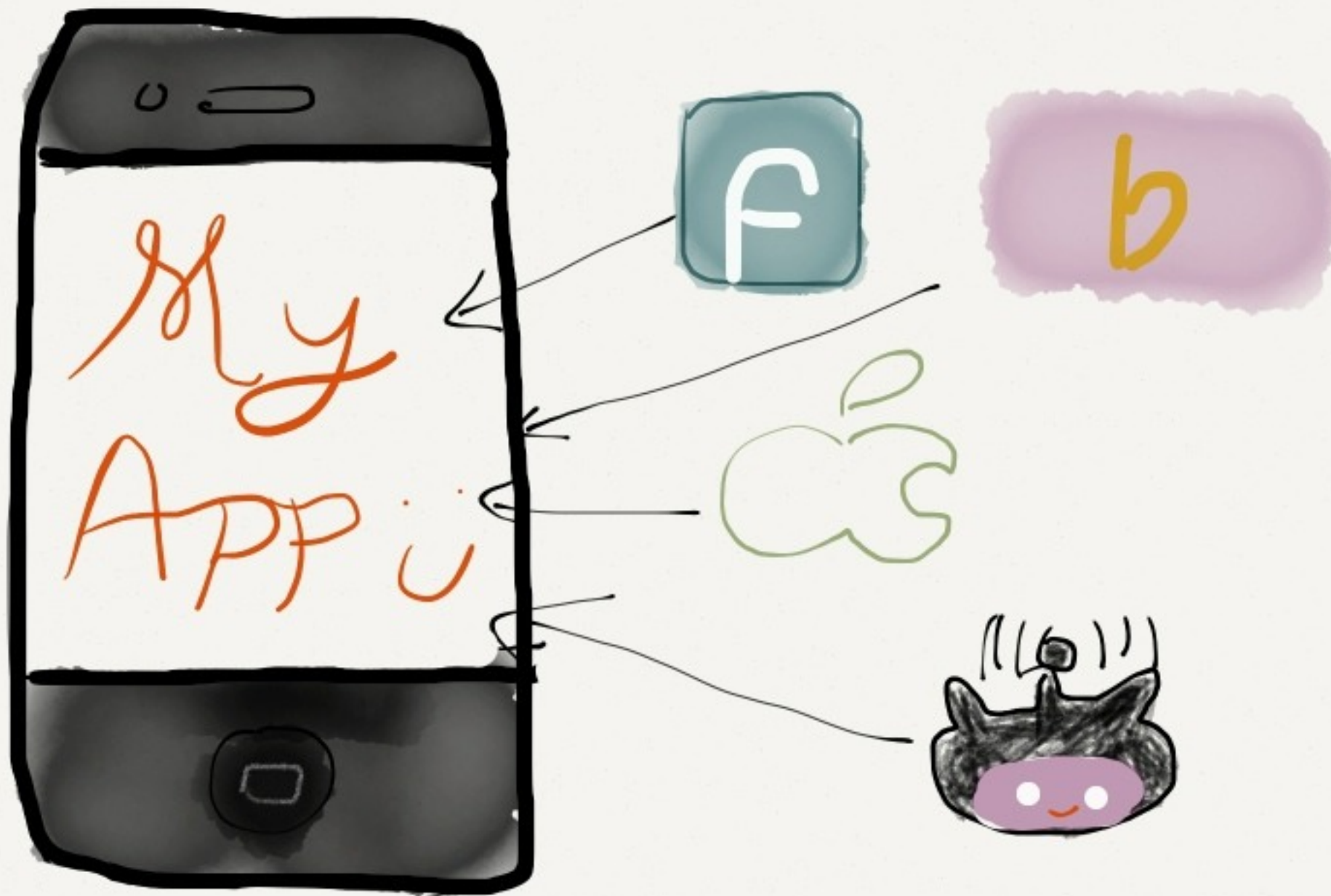
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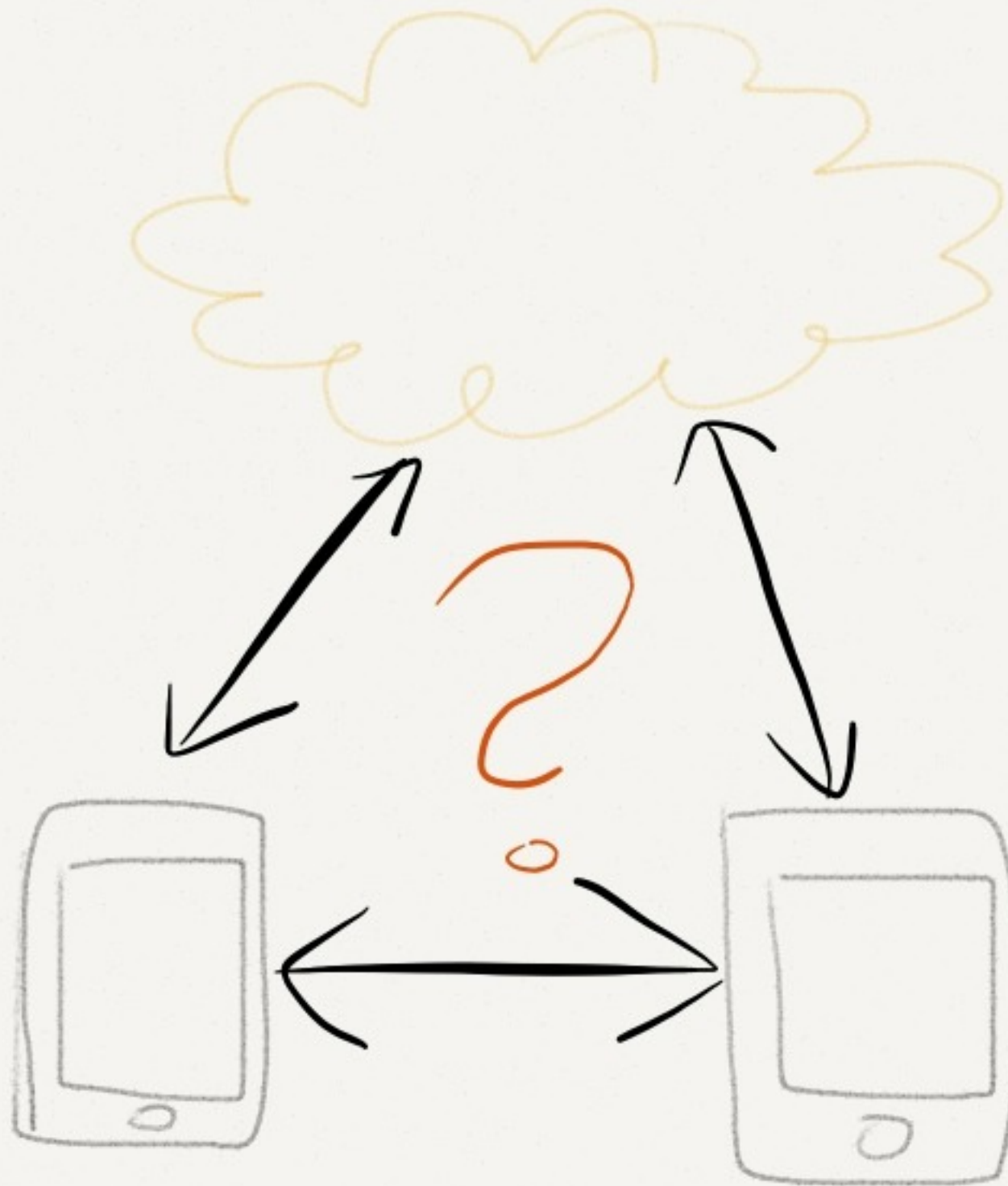
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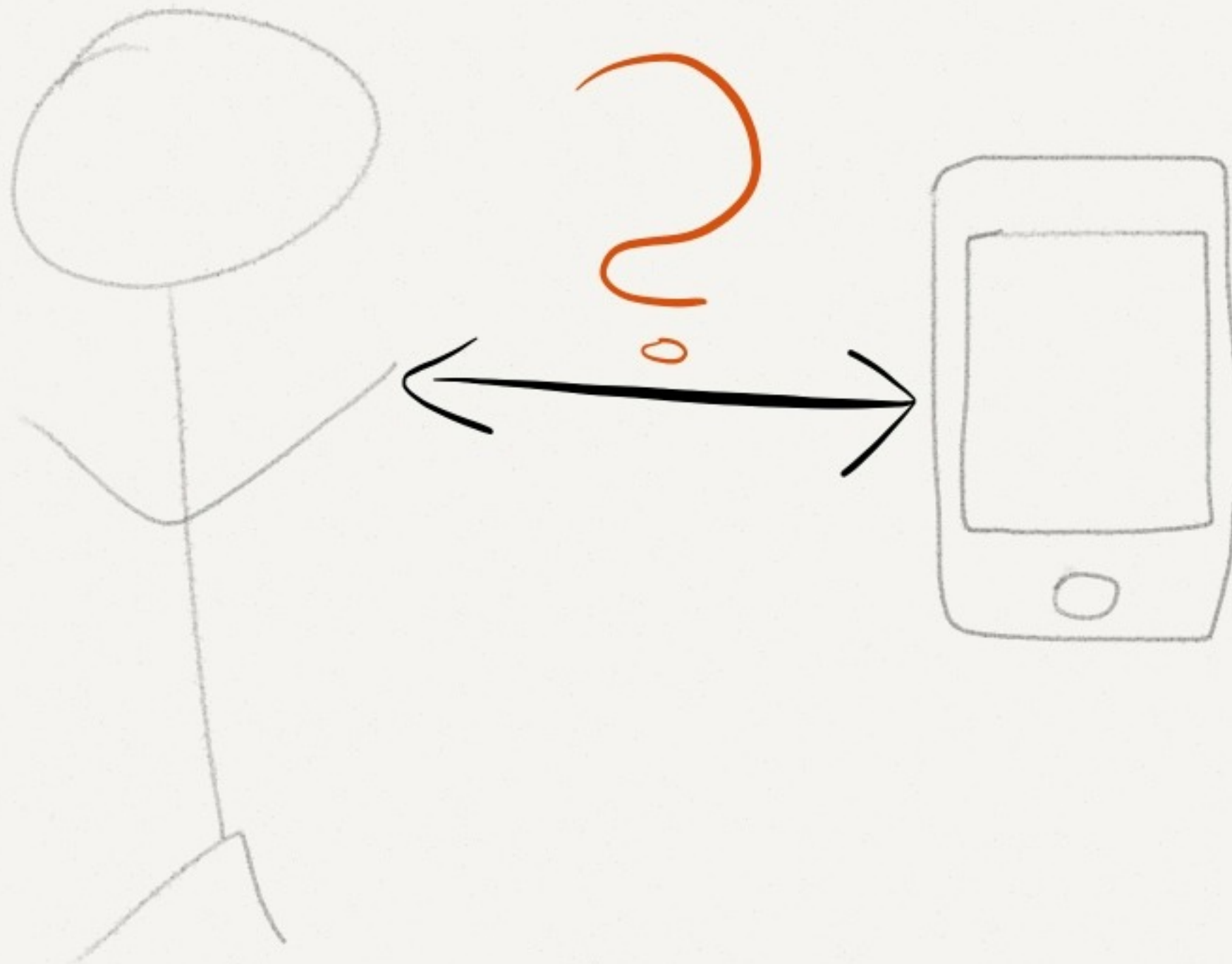












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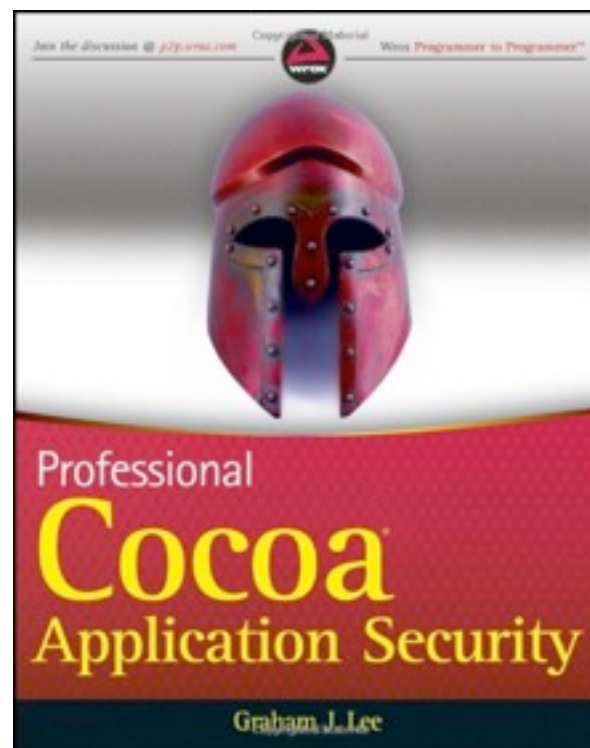
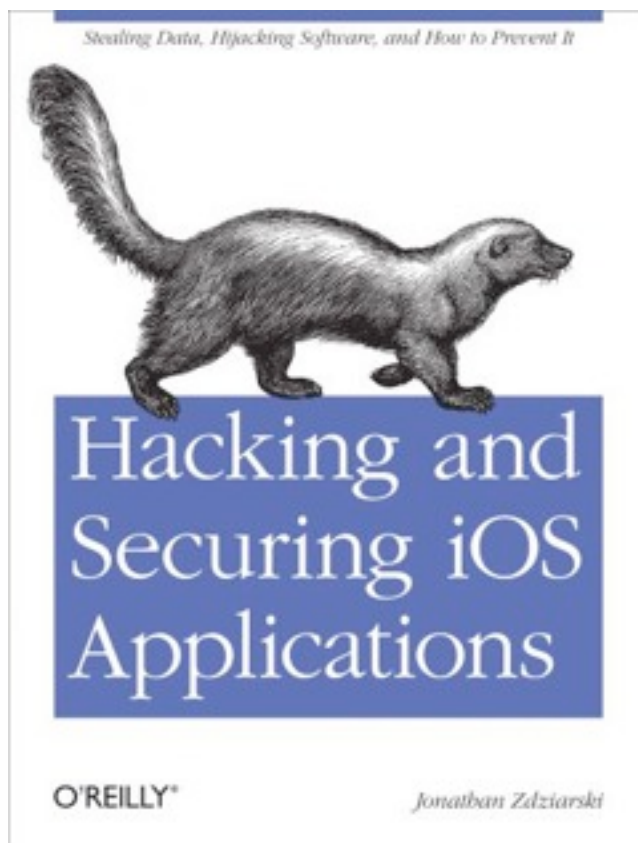
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- Plan your response strategy (particularly release management)

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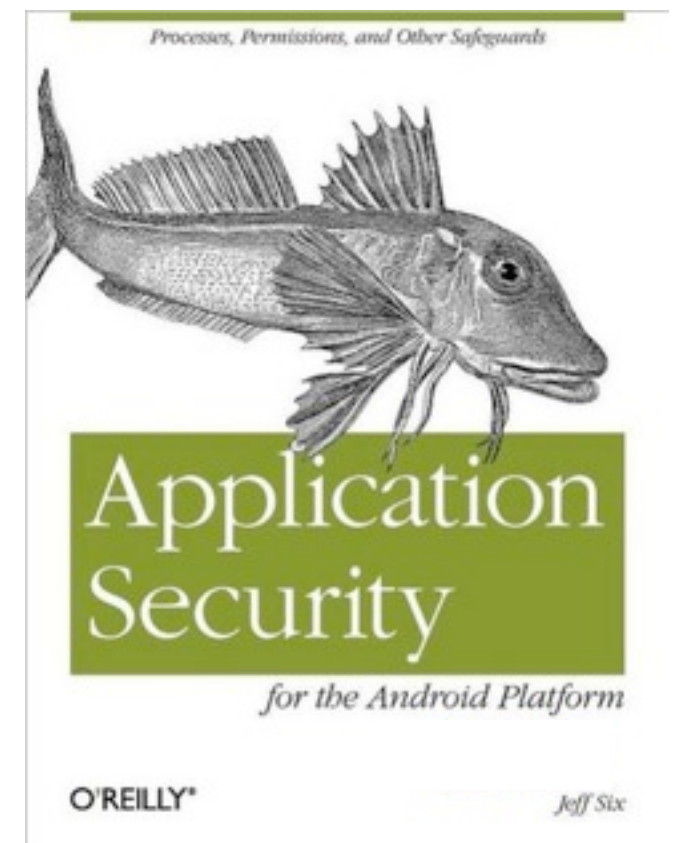
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- Iterate
- Plan your response strategy (particularly release management)
- Don't leave it to the pen tester

# Further Reading

- OWASP Mobile: [https://www.owasp.org/index.php/OWASP\\_Mobile\\_Security\\_Project](https://www.owasp.org/index.php/OWASP_Mobile_Security_Project)
- GSMA Privacy Guidelines: <http://www.gsma.com/publicpolicy/mobile-and-privacy/design-guidelines/>



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