Swift: New Paradigms for iOS Development

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Overview

- 1. Swift
- 2. FP
- 3. Tweet
- 4. HOF
- 5. Bork
- 6. Questions?

Flash-Poll

- Who Programs?
- Who Programs in Objective-C?
- Who Programs in Java/C#/C++?
- Who Programs Functionally?
- Who Programs in Swift?

TWeet.

```
ainterface Tweet : NSObject // Tweet.h
aproperty (nonatomic, strong) NSString *username;
aproperty (nonatomic, strong) NSString *body;
- (instancetype)initWithUsername:(NSString *)username body:(NSString *)body;
aend
aimplementation Tweet // Tweet.m
- (instancetype)initWithUsername:(NSString *)username
   body:(NSString *)body {
   if (self = [super init]) { self.username = username; self.body = body; }
   return self;
aend
ainterface TweeterService : NSObject
- (void)tweet:(Tweet *)tweet;
+ (TweeterService *)sharedService;
aend
TweeterService *service = [TweeterService sharedService];
Tweet *tweet = [[Tweet alloc] initWithUsername:@"gotocph"
   body:@"Come see my talk at GOTO!"];
[service tweet:tweet];
```

meh

```
struct Tweet {
    var username: String
    let body: String
class TweeterService {
    func tweet(tweet: Tweet) { ... }
    class func sharedService() -> TweeterService { ... }
let service = TweeterService.sharedService()
let message = "Come see my talk at GOTO!"
var tweet = Tweet(username: "gotocph", body: message)
service.tweet(tweet)
```

Swift & ObjC: The Similarities

- Classes
- Methods
- Protocols (interfaces)
- Extensions (categories)
- Functions (methods)
- Semi-automatic memory management (ARC)
- Closures (blocks)

Swift: Small Additions

- Swift Structures
- Namespaces
- Swift Constants
- Operator Overloading
- ObjC Interop

Swift: Big Additions

- Swift Enumerations
- Optionals (non-nullable properties)
- Generics
- Type Inference
- Immutability Support
- Tuples
- First-class Functions

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```
struct Tweet {
    var username: String
    let body: String
class TweeterService {
    func tweet(tweet: Tweet) { ... }
    class func sharedService() -> TweeterService { ... }
let service = TweeterService.sharedService()
let message = "Come see my talk at GOTO!"
var tweet = Tweet(username: "gotocph", body: message)
service.tweet(tweet)
```

Bug: No completion notification

```
class TweeterService {
   func tweet(tweet: Tweet) { ... }
}
```

Bug: No completion notification

```
class TweeterService {
    func tweet(tweet: Tweet) -> Void { ... }
}
```

Change the return type

```
class TweeterService {
   func tweet(tweet: Tweet) -> Bool { ... }
}
```

Buzzzz! Wrong!

```
class TweeterService {
   func tweet(tweet: Tweet) -> Bool { ... }
}
```

The Delegate Pattern (ObjC)

```
aprotocol TweetDelegate
- (void)tweet:(Tweet *)tweet completed:(BOOL)successful;
aend
ainterface TweeterService : NSObject
aproperty (weak) id<TweetDelegate> serviceDelegate;
- (void)tweet:(Tweet *)tweet;
+ (TweeterService *)sharedService;
aend
TweeterService *service = [TweeterService sharedService];
id<TweetDelegate> delegate = [[MyTweetDelegate alloc] init];
service.serviceDelegate = delegate;
[service tweet:tweet];
```

The Delegate Pattern (Swift)

```
protocol TweeterDeleate {
    func tweetCompleted(tweet: Tweet, success: Bool)
class TweeterService {
    var delegate: TweeterDelegate?
    func tweet(tweet: Tweet) { ... }
    class func sharedService() -> TweeterService { ... }
}
let service = TweeterService.sharedService()
let serviceDelegate = MyTweeterDeleate()
service.delegate = serviceDelegate
service.tweet(tweet)
```





"Functional Programming"



=> First-Class Functions

Functional Programming is a Style

Swift has many features that *enable* programming in the Functional Style

A Functional Language compels Functional Programming

Swift is not really a Functional Language

Swift Closures

```
class TweeterService {
   func tweet(tweet: Tweet, done: (Bool)->Void)
}
```

The Function as a Data Type

```
class TweeterService {
    func tweet(tweet: Tweet, done: (Bool)->Void)
var donefun: (Bool)->Void
donefun = { success in
    if success {
        println("Tweet successful!")
    } else {
        println("Tweet failed!")
service.tweet(tweet, done: donefun)
```

Defining the Function Inline

```
class TweeterService {
    func tweet(tweet: Tweet, done: (success: Bool)->Void)
service.tweet(tweet, done: { (success: Bool) in
    if success {
        println("Tweet successful!")
    } else {
        println("Fail Whale")
```

And More Succinctly...

```
class TweeterService {
    func tweet(tweet: Tweet, done: (success: Bool)->Void)
}
service.tweet(tweet) {
    println($0 ? "Tweet successful!" : "Fail Whale")
}
```

"Higher Order Function"

oh my!

MAP

Transform some Stuff into other Stuff

FILTER

Turn some Stuff into fewer Stuff

REDUCE

Turn some Stuff into a single Thing

A Danish Tweet²

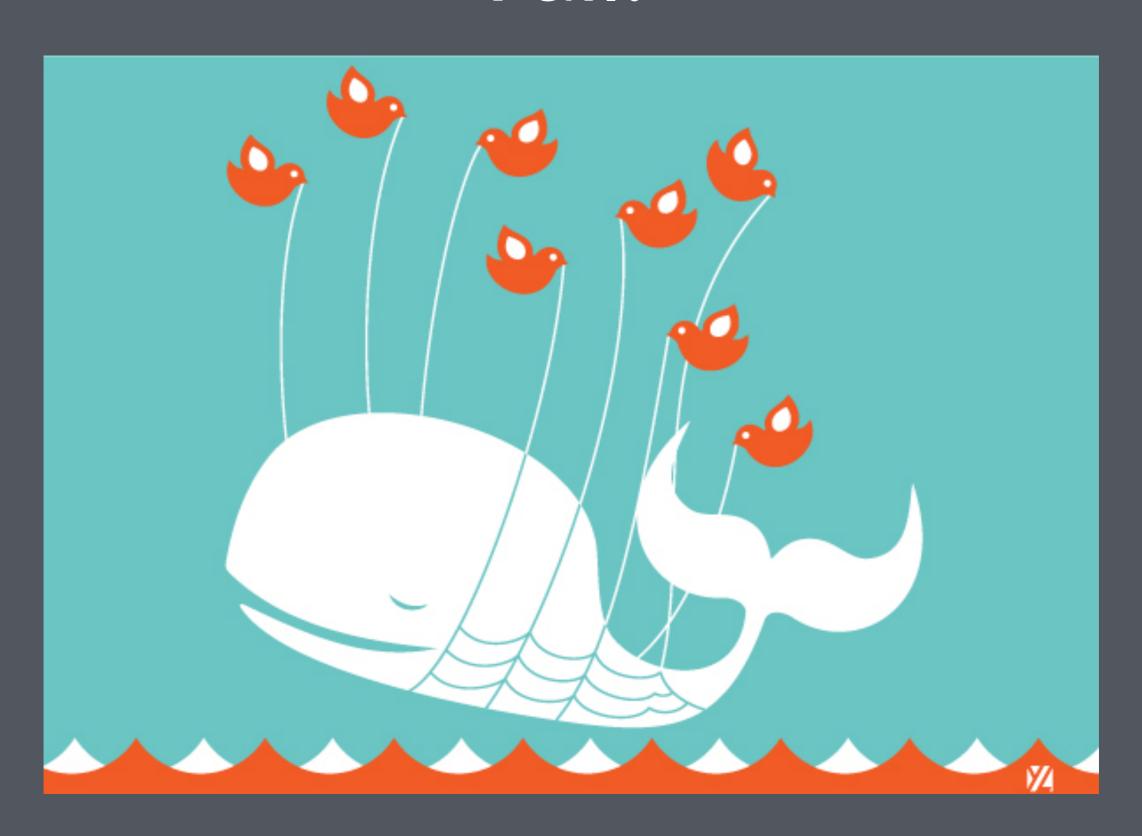
```
let danishTweet = Tweet(username: "Hamlet",
    body: "Tweets, tweets, tweets")

service.tweet(danishTweet, done: { (success) -> Void in
    if success {
        println("Be")
    } else {
        println("Not to be")
    }
})
```

² William Shakespeare, Hamlet, Act II, Scene 2 (paraphrased)

```
let adviceTweet = Tweet(username: "Polonius",
   body: "Yet here, Laertes? Aboard, aboard, for shame! "
       + "The wind sits in the shoulder of your sail "
       + "And you are stayed for. There, my blessing with thee. "
       + "And these few precepts in thy memory "
       + "Look thou character. Give thy thoughts no tongue, "
       + "Nor any unproportioned thought his act. "
       + "Be thou familiar but by no means vulgar. "
       + "Those friends thou hast, and their adoption tried, "
       + "Grapple them unto thy soul with hoops of steel, "
       + "But do not dull thy palm with entertainment "
       + "Of each new-hatched, unfledged comrade. Beware "
       + "Of entrance to a quarrel, but being in, "
       + "Bear 't that th' opposèd may beware of thee. "
       + "Give every man thy ear but few thy voice. "
       + "Take each man's censure but reserve thy judgment. "
       + "Costly thy habit as thy purse can buy, "
       + "But not expressed in fancy-rich, not gaudy, "
       + "For the apparel oft proclaims the man, "
       + "And they in France of the best rank and station "
       + "Are of a most select and generous chief in that. "
       + "Neither a borrower nor a lender be, "
       + "For loan oft loses both itself and friend, "
       + "And borrowing dulls the edge of husbandry."
       + "This above all: to thine own self be true, "
       + "And it must follow, as the night the day, "
       + "Thou canst not then be false to any man. "
       + "Farewell. My blessing season this in thee.")
```

Fail!



Business Plan:

- 1. Localized Tweet Compression
- 2. ?
- 3. Profit!

The Problem Domain

let charCount = countElements(tweet.body)

== 1,187 characters

countElements() is a global function in Swift

Translating the Tweet

The Swedish Chef



Split

```
let words: [String] = split(tweet.body, { (c: Character) in c == " " })
```

or just:

```
let words = split(tweet.body, { $0 == " " })
```

Words, words, words

```
words = ["Yet", "here", "Laertes?",
"Aboard", "aboard", "for", "shame!",
"The", "wind", "sits", "in", "the",
"shoulder", "of", "your", "sail",
"And", "you", "are", "stayed", "for",
"There", "my", "blessing", "with",
"thee", "And", "these", "few",
"precepts", "in", "thy", "memory",
"Look", "thou", "character", "Give",
"thy", "thoughts", "no", "tongue",
"Nor", "any", "unproportioned",
```

Filter

```
let bigWords = words.filter({ (word: String) in countElements(word) > 7 })
```

More Compactly:

```
let bigWords = words.filter({ countElements($0) > 7 })
```

Map

```
let borks: [String] = bigWords.map({ (word: String) in "Børk" })
```

More Compactly:

```
let borks = bigWords.map({ word in "Børk" })
```

Reduce

```
let translation: String = borks.reduce("",
    combine: { (word1: String, word2: String) -> String in
    return word1 + " " + word2
})
```

More Compactly:

```
let translation = borks.reduce("", combine: { $0 + " " + $1 })
```

Function Composition

```
let translation = split(tweet.body, { (c: Character) in c == " " })
    .filter({ (word: String) in countElements(word) > 7 })
    .map({ word in "Børk" })
    .reduce("", combine: { $0 + " " + $1 })

let translatedTweet = Tweet(username: tweet.username,
    body: translation)
```

Bork Børk Børk Børk Børk Børk Børk Børk Børk Børk Børk

So What?

We're not doing anything here we couldn't do in another other modern language

```
// split the tweet into words
NSMutableArray *words = [NSMutableArray array];
NSMutableString *currentWord = [NSMutableString string];
for (int i = 0, ii = tweet.body.length; i < ii; i++) {</pre>
    unichar currentChar = [tweet.body characterAtIndex:i];
    if (currentChar == ' ') {
        [words addObject:currentWord];
        currentWord = [NSMutableString string];
    } else {
        [currentWord appendFormat:a"%c", currentChar];
// filter out the shorter words
for (int j = words.count - 1; j >= 0; j--) {
   NSString *currentWord = words[j];
    if (currentWord.length < 8) {</pre>
        [words removeObjectAtIndex:j];
// map each element of the words array to Børk
for (int k = 0, kk = words.count; k < kk; k++) {
    words[k] = a"Børk";
// reduce the words back into a new tweet
NSMutableString *translatedTweet = [NSMutableString string];
for (int l = 0, ll = words.count; l < ll; l++) {</pre>
    [translatedTweet appendString:words[1]];
```

```
// split the tweet into words
NSMutableArray *words = [[tweet.body componentsSeparatedByString:@" "]
    mutableCopy];
// filter out the shorter words
[words filterUsingPredicate:[NSPredicate predicateWithBlock:
    ^BOOL(id evaluatedObject, NSDictionary *bindings) {
    return [evaluatedObject length] > 7;
}]];
// map each element of the words array to Børk
for (int k = 0, kk = words.count; k < kk; k++) {
    words[k] = @"Børk";
// reduce the words back into a new tweet
NSString *translatedTweet = [words componentsJoinedByString:@" "];
```

```
let translation = split(tweet.body, { (char: Character) in char == " " })
    .filter({ (word: String) in countElements(word) > 7 })
    .map({ word in "Børk" })
    .reduce("", combine: { $0 + " " + $1 })
```

Write Less Code

< === >

Write Less Code

< === >

(less is more)

FP Checklist

Goal: Reduce Complexity

- 1. Stop branching (use closures)
- 2. Stop looping (use closures)
- 3. Reduce state (use immutability)

Swift's Dark Underbelly

- 1. It's new, and somewhat buggy
- 2. Cumbersome bridging
- 3. No more dynamic dispatch
- 4. Duck-typing is no longer fun
- 5. No error-handling



Thank You!

Please evaluate this talk with the GOTO Mobile App

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but you can't follow me on Twitter