

# The Rationale For Continuous Delivery

Or

What Does 'Good' Look Like?

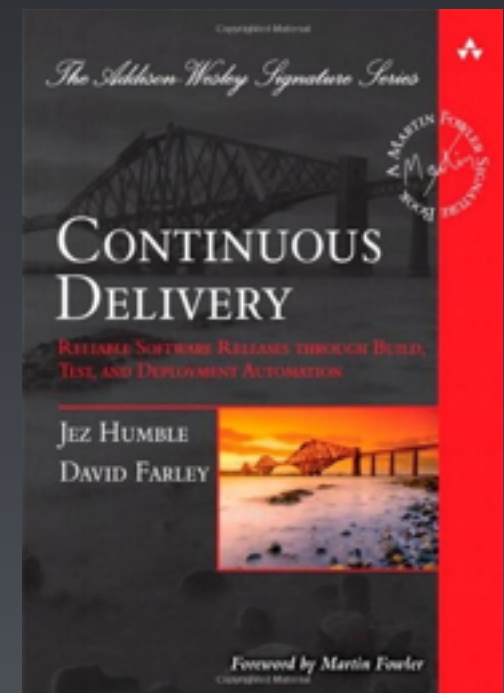
**Dave Farley**

<http://www.davefarley.net>

@davefarley77



<http://www.continuous-delivery.co.uk>



# The State of Software Development

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**Source:** KPMG (New Zealand)

**Date:** 2010

In a study of project management practices:

- 1) 70% of organizations have suffered at least one project failure in the last 12 months
- 2) 50% of respondents indicated that their projects consistently failed to achieve what they set out to achieve.

# The State of Software Development

**Source:** KPMG (New Zealand)  
**Date:** 2010

In a study of projects:

- 1) 70% of organisations reported that their projects failed.
- 2) 50% of organisations reported that their projects did not consistently achieve their desired benefits.

**Source:** KPMG – Global IT Management Survey  
**Date:** 2005

In a survey of 600 projects worldwide:

- 1) 49% of organisations had suffered a project failure in the past 12 months
- 2) 2% of organisations reported that all of their projects achieved their desired benefits.



# The State of Software Development

**Source:** KPMG (New Zealand)  
**Date:** 2010

In a study of projects:

- 1) 70% of organisations report project failure
- 2) 50% of respondents report consistent achievement.

**Source:** KPMG – Global IT Management Survey  
**Date:** 2005

In a survey of 600 organisations:

- 1) 49% of organisations in the past 3 years
- 2) 2% of organisations report projects as successful

**Source:** Logica Management Consulting  
**Date:** 2008

In a survey of 380 senior executives in Western Europe:

- 1) 35% of organisations abandoned a major project in the last 3 years
- 2) 37% of business change programmes fail to deliver benefits.

# The State of Software Development

**Source:** KPMG (New Zealand)  
**Date:** 2010

In a study of projects:

- 1) 70% of projects fail
- 2) 50% of projects consistently achieve.

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**Date:** 2008

In a survey of 380 senior executives in Western Europe:

- 1) 35% of organisations in the last 3 years
- 2) 37% of businesses deliver benefits.

**Source:** The McKinsey Group with Oxford University  
**Date:** 2012

In a study of 5,400 large scale projects (> \$15m):

- 1) 17% of projects go so badly that they threaten the existence of the company performing them.
- 2) On average large projects run 45% over budget and 7% over time while delivering 56% less value than predicted.

# The State of Software Development Has Been Err.... Sub-Optimal

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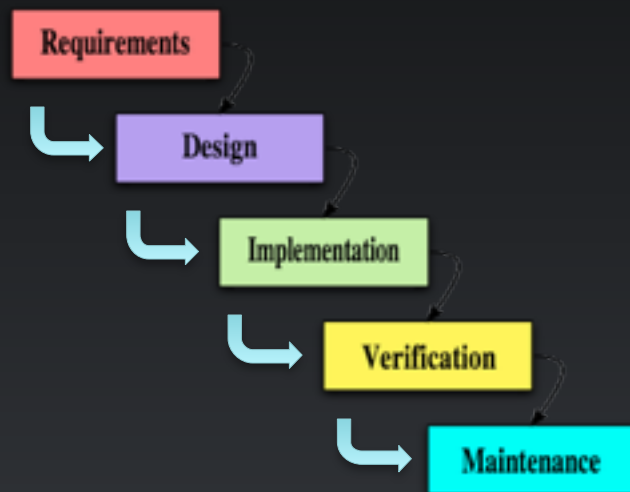
But there are signs of change...

# What Have We Tried?

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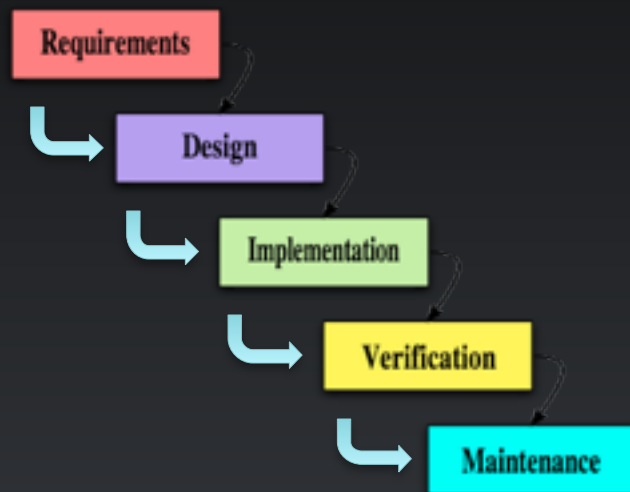


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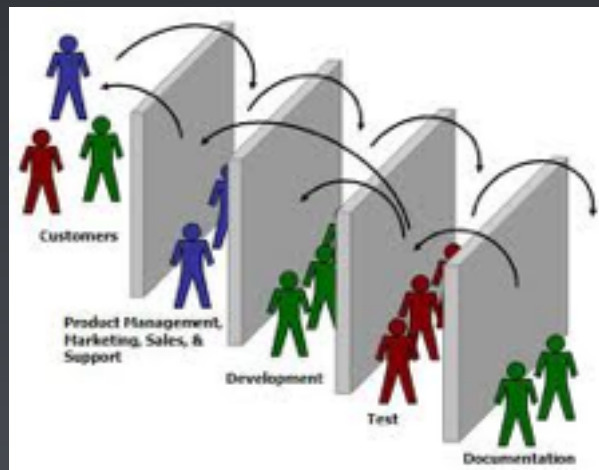
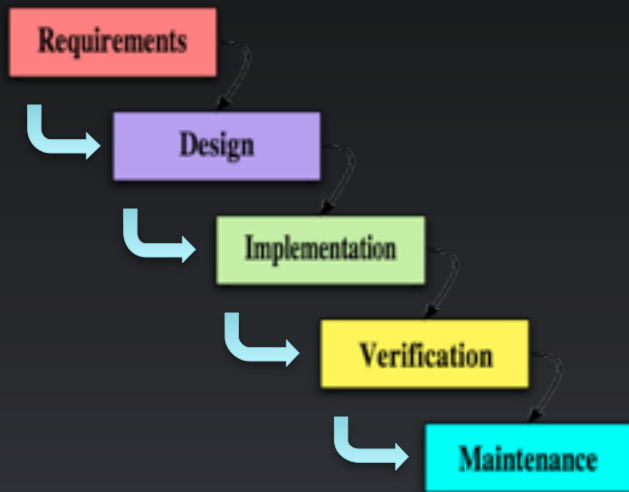




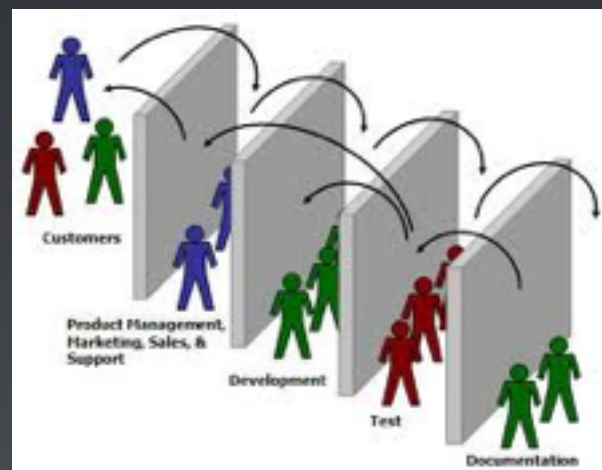
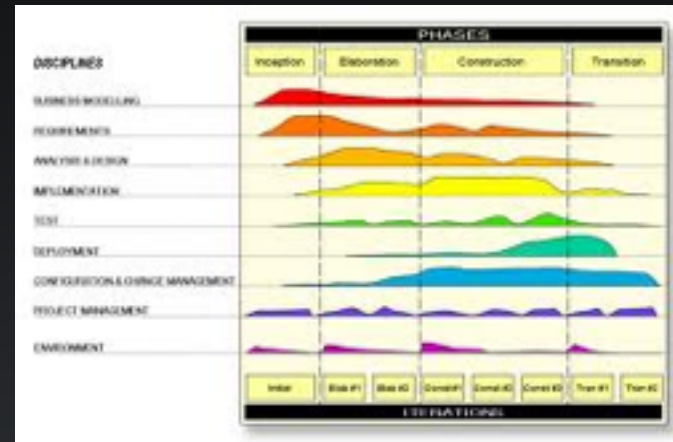
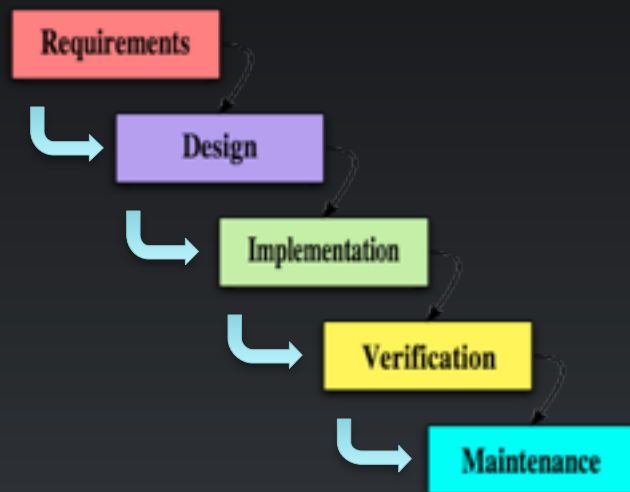
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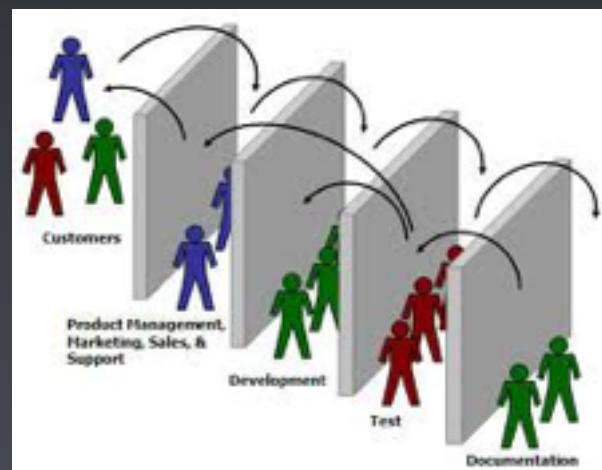
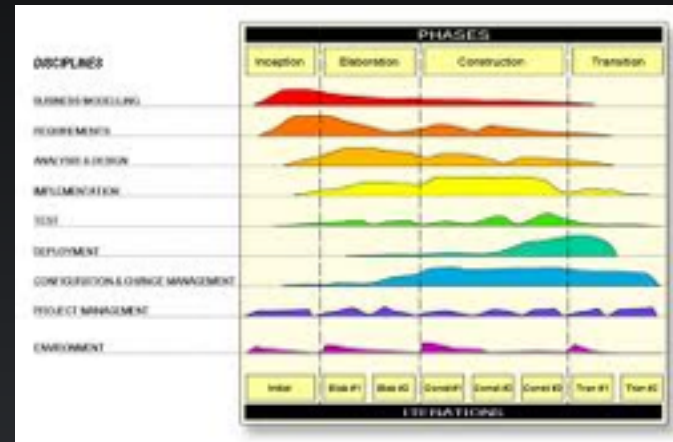
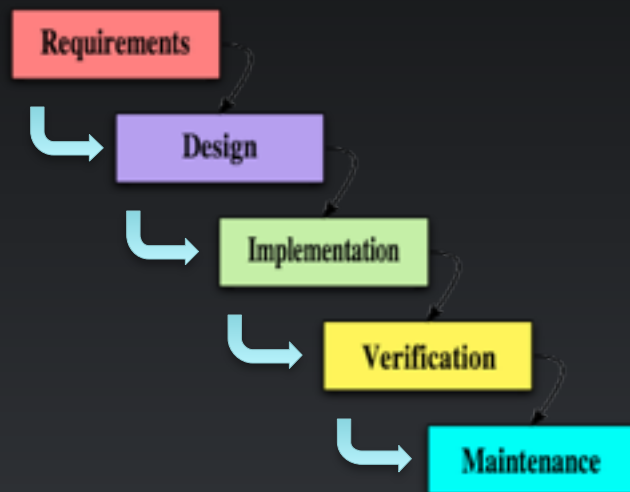
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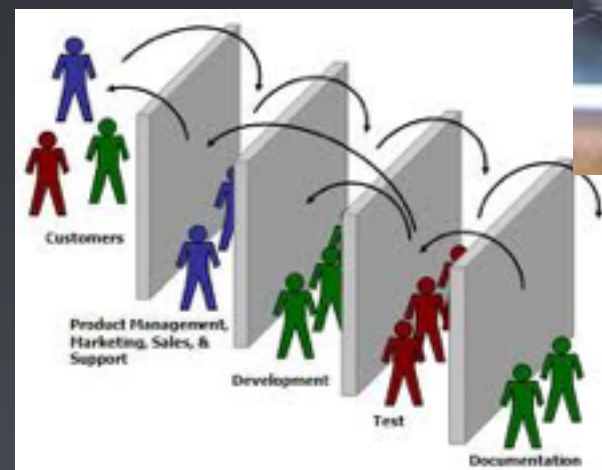
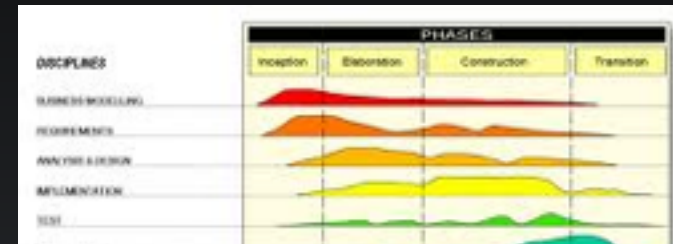
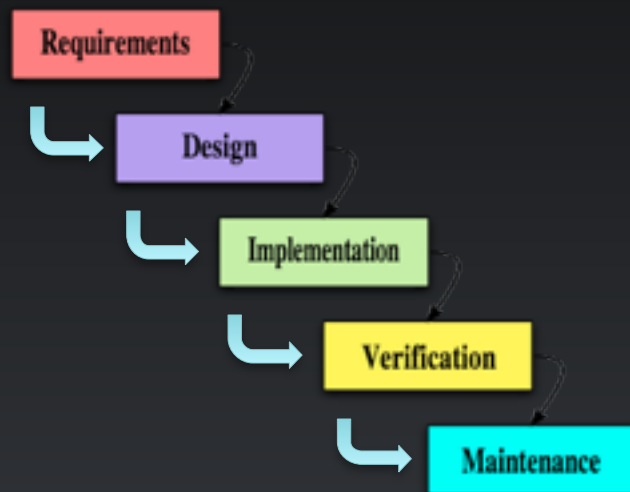


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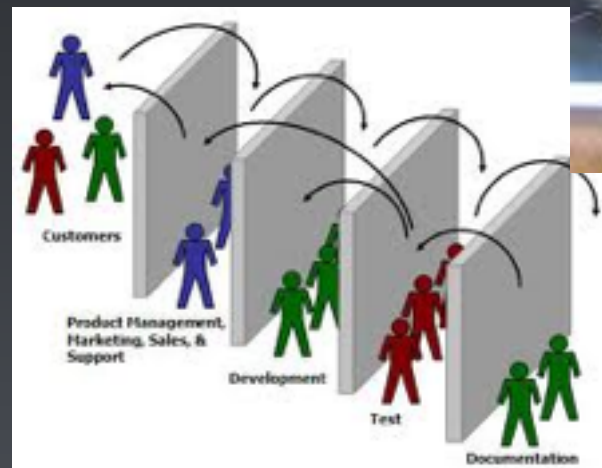
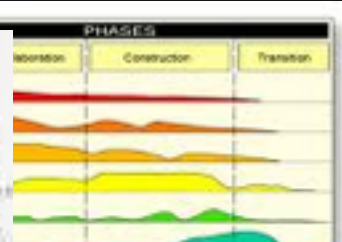
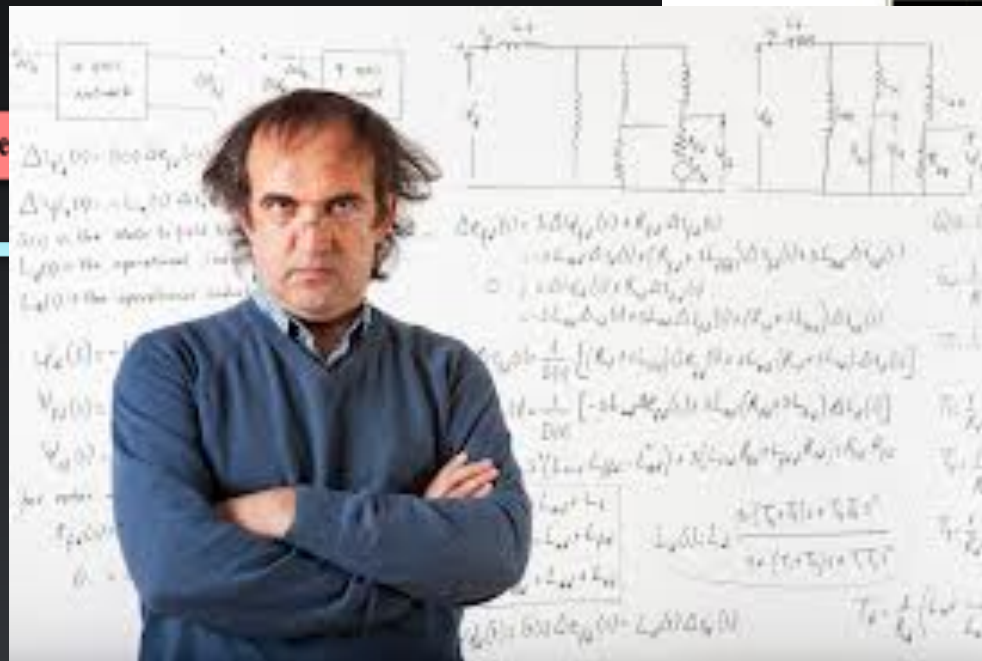




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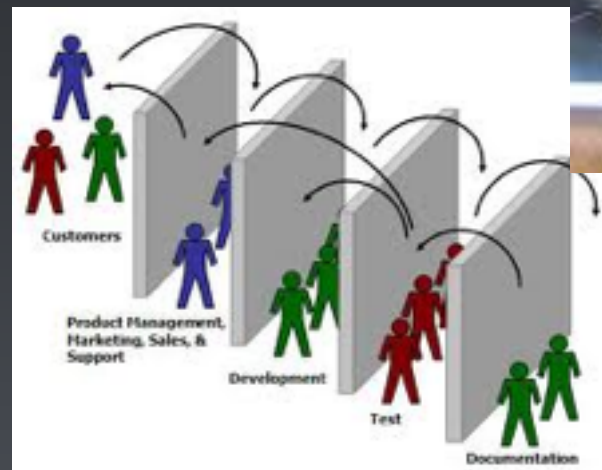
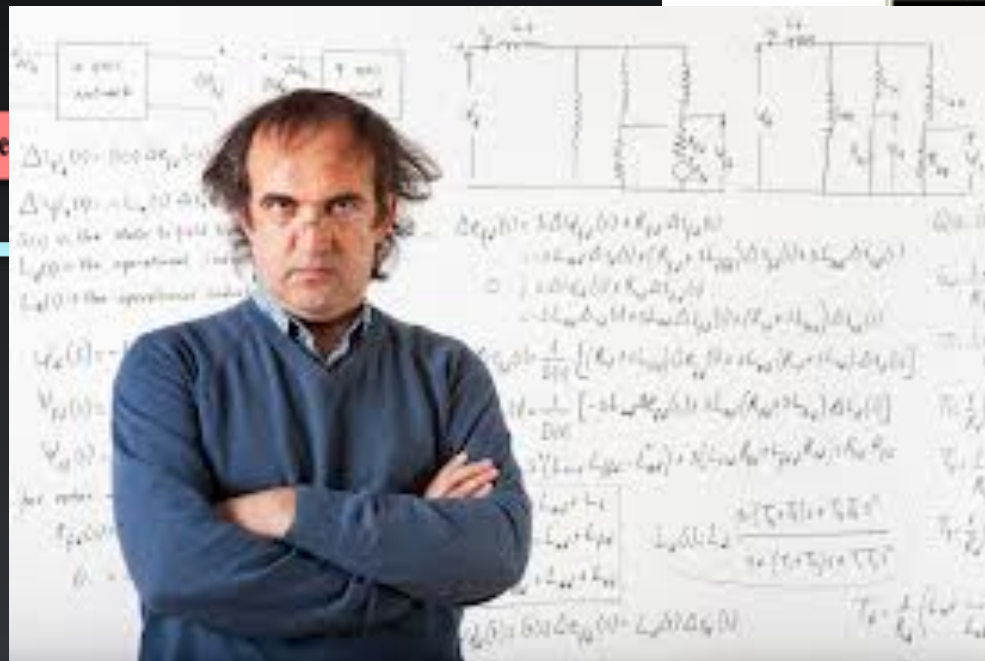


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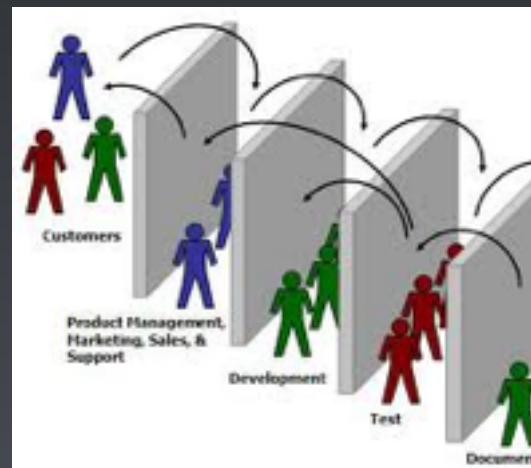
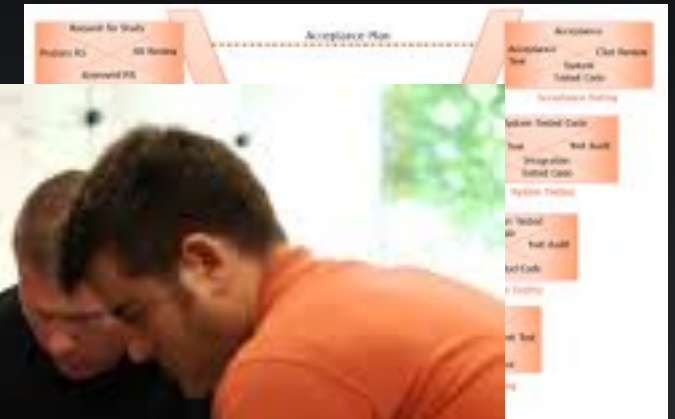
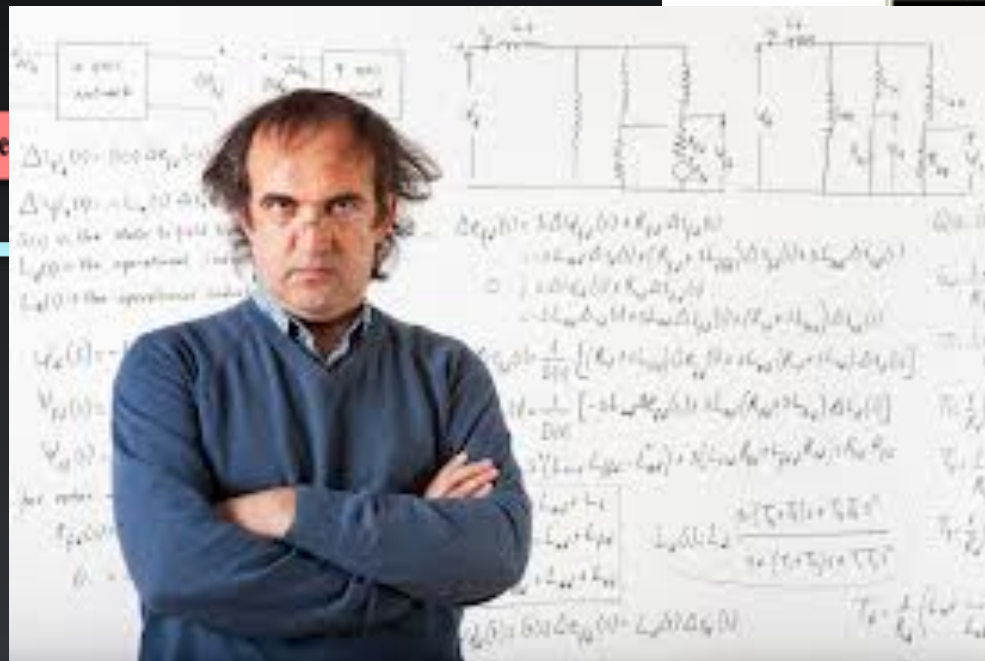


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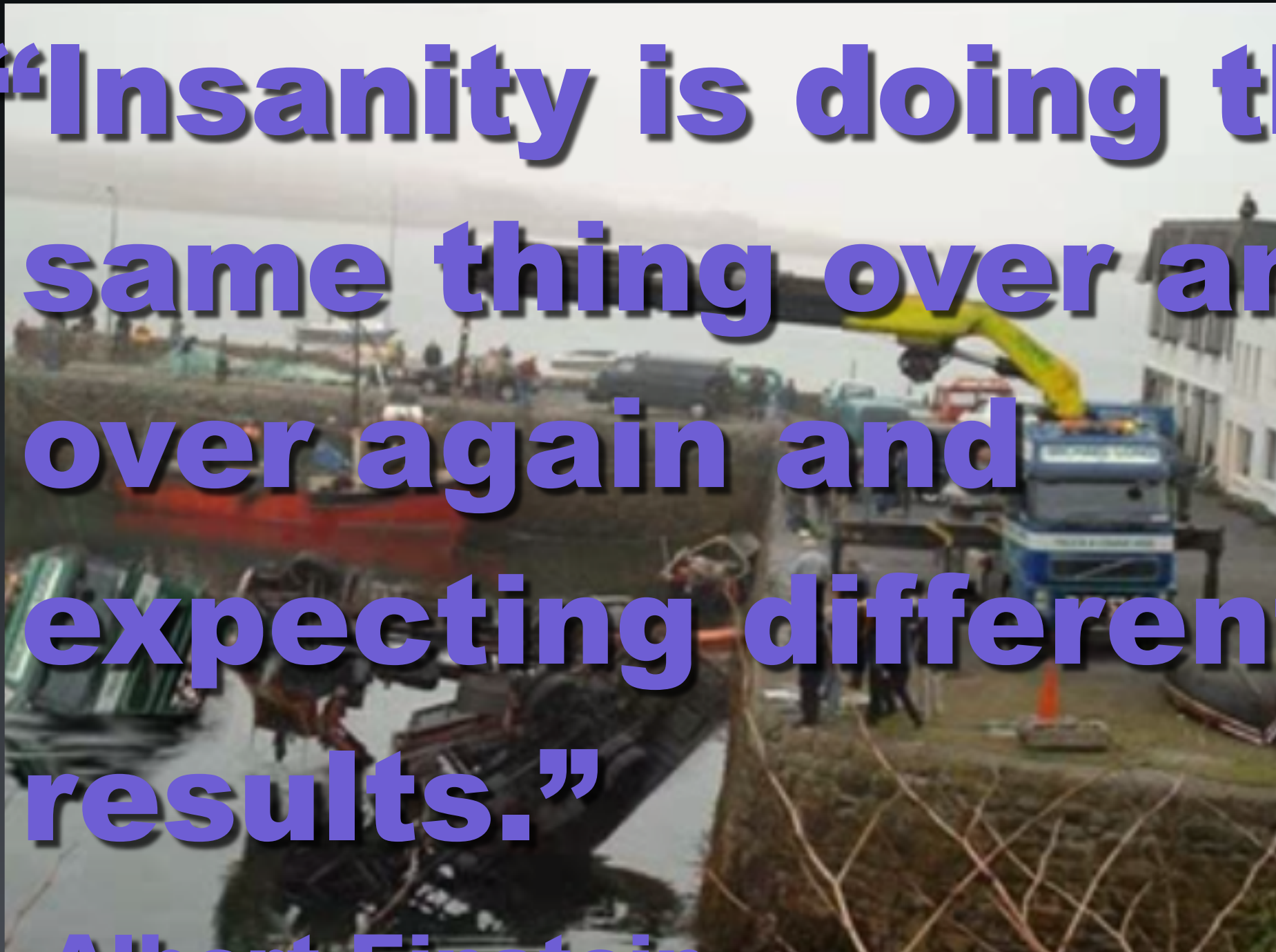
# Learning From Our Mistakes



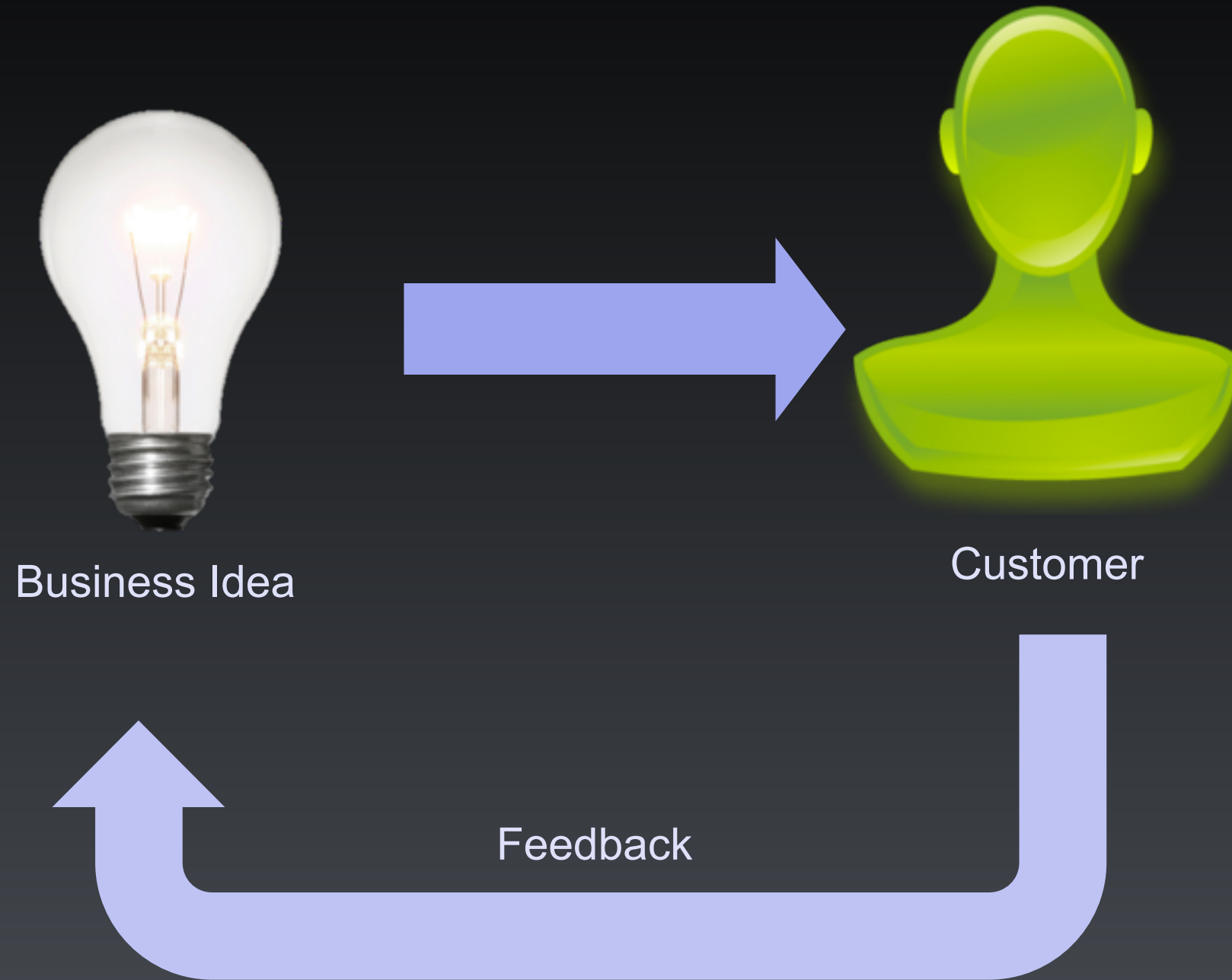
# Learning From Our Mistakes

**“Insanity is doing the same thing over and over again and expecting different results.”**

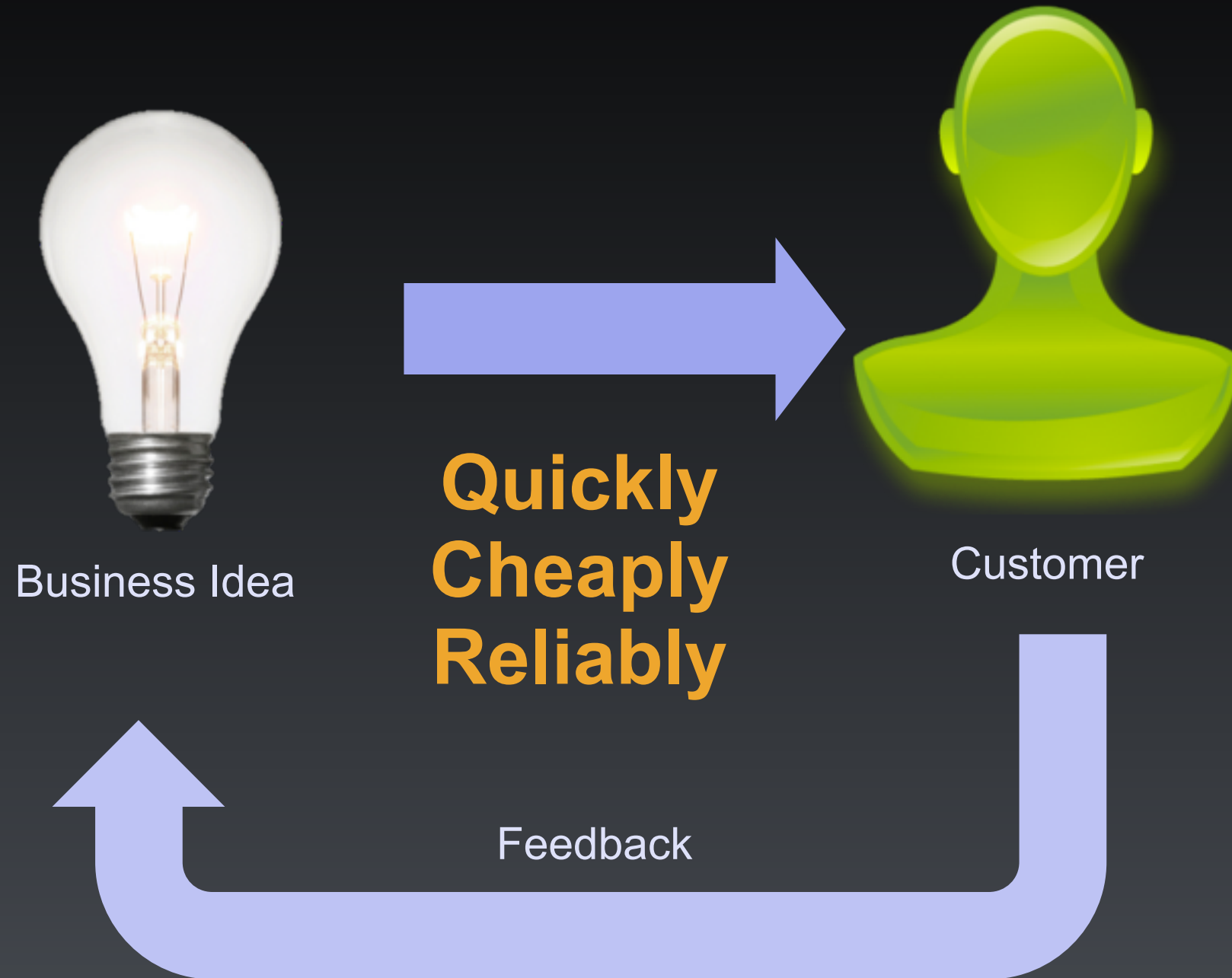
**Albert Einstein**



# What Do We Really Want?



# What Do We Really Want?



# A Question....



# A Question....



**What is the most successful invention in human history?**



A Question....

# SCIENCE

# The Scientific Method

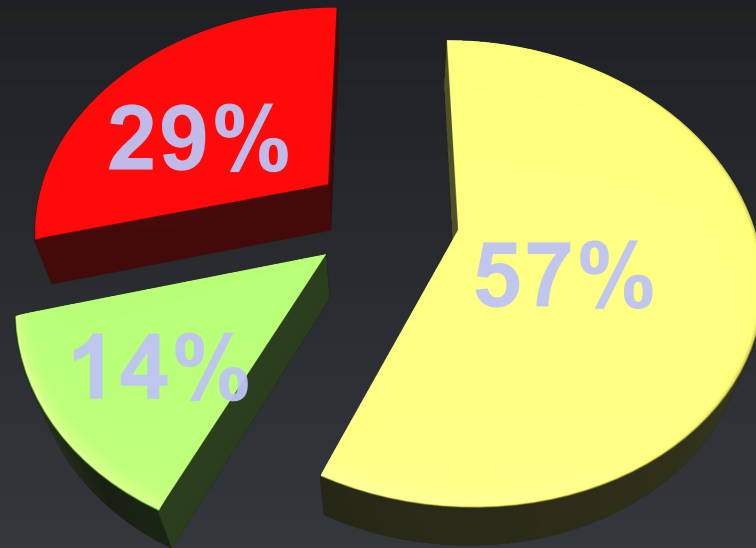
- **Characterisation**    Make a guess based on experience and observation.
- **Hypothesis**        Propose an explanation.
- **Deduction**         Make a prediction from the hypothesis.
- **Experiment**        Test the prediction.

Repeat!

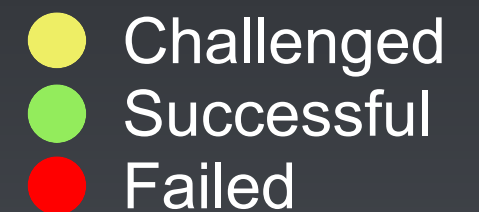
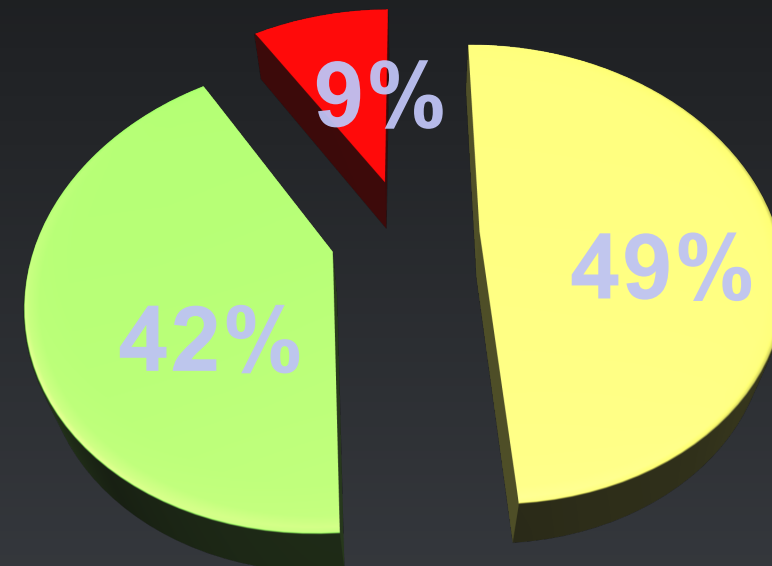


# What Works?

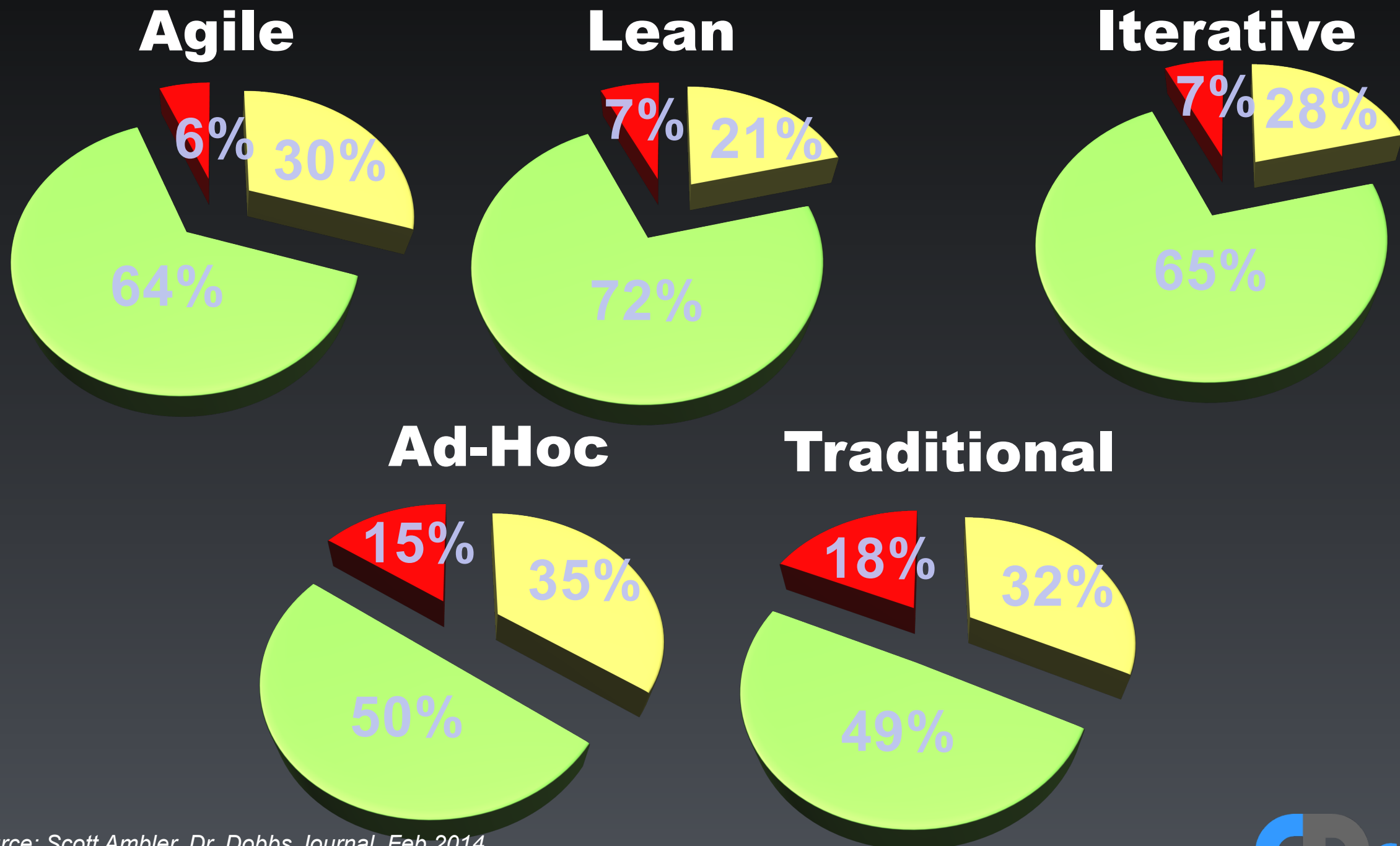
## Waterfall



## Agile



# What Works? - More Data

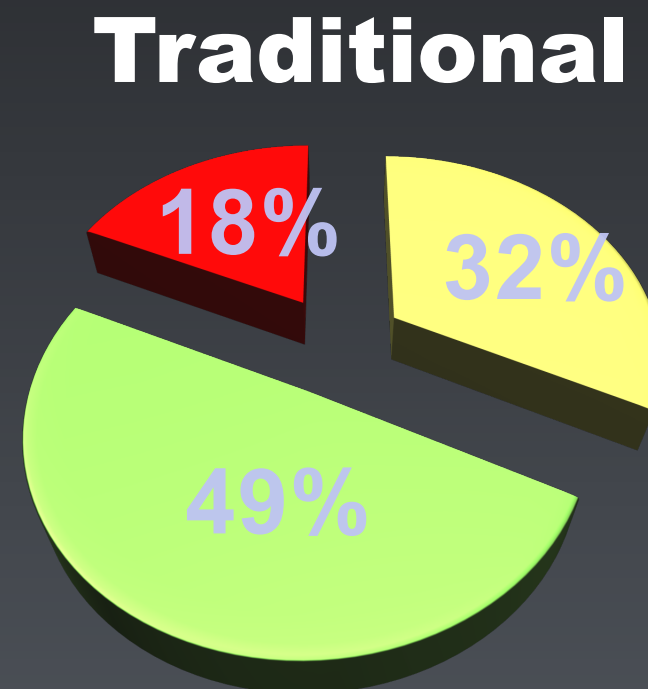
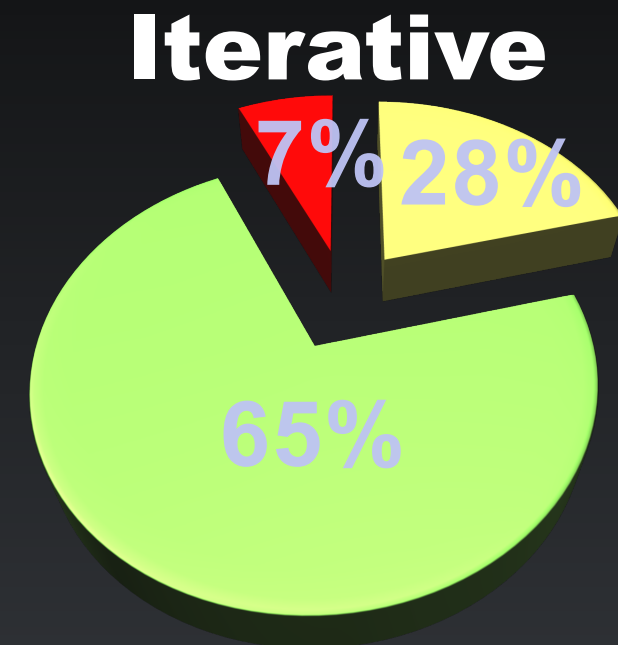
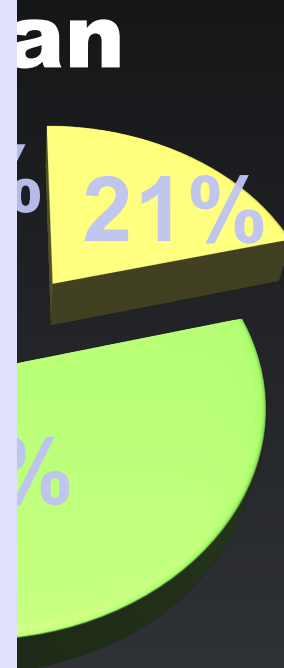


Source: Scott Ambler, Dr. Dobbs Journal, Feb 2014  
(<http://www.drdobbs.com/architecture-and-design/the-non-existent-software-crisis-debunked/240165910>)

# What Works? - More Data

## Lean Thinking ...

- Deliver Fast
- Build Quality In
- Optimise the Whole
- Eliminate Waste
  - Unnecessary Variations (Mura)
  - Overburden (Muri)
  - Wasteful activities (Muda)
- Amplify Learning
- Decide Late
- Empower the Team



Source: Scott Ambler, Dr. Dobbs Journal, Feb 2014  
(<http://www.drdobbs.com/architecture-and-design/the-non-existent-software-crisis-debunked/240165910>)

# What Really Works?

**Smart Automation - a repeatable, reliable process for releasing software**

Idea

Executable  
spec.

Unit Test

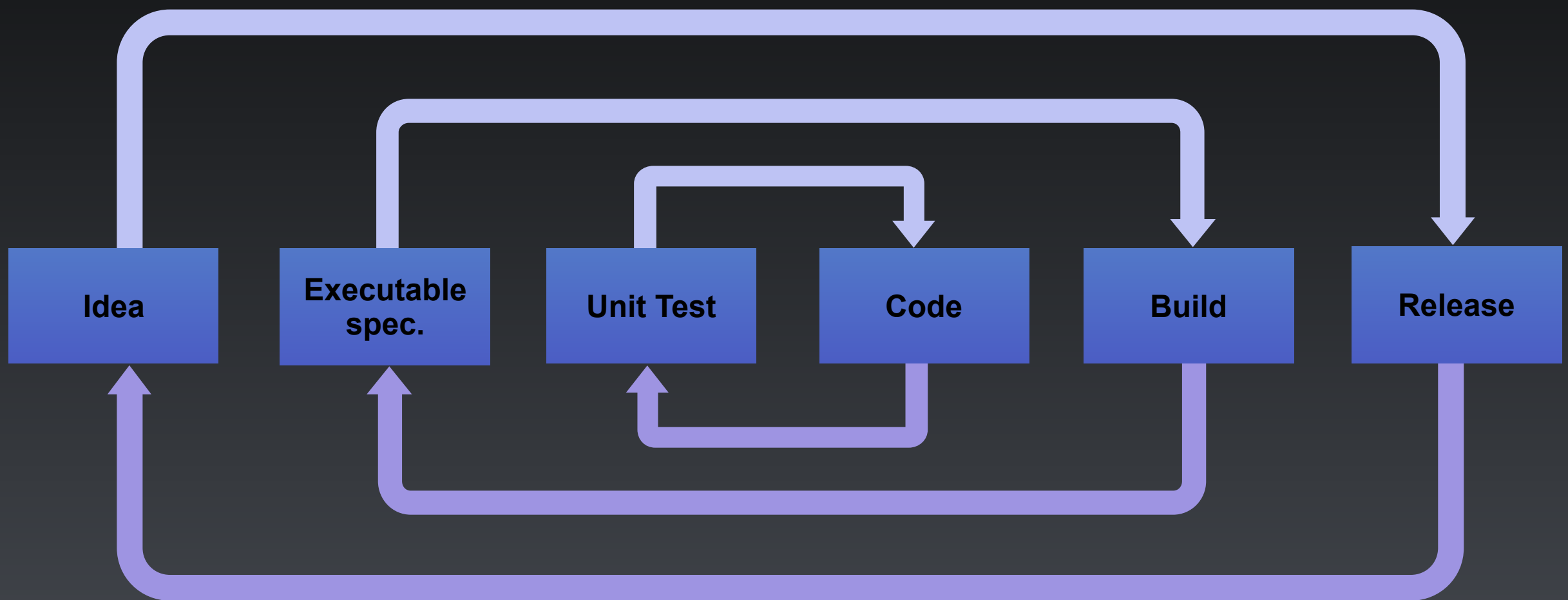
Code

Build


Release

# What Really Works?

**Smart Automation - a repeatable, reliable process for releasing software**



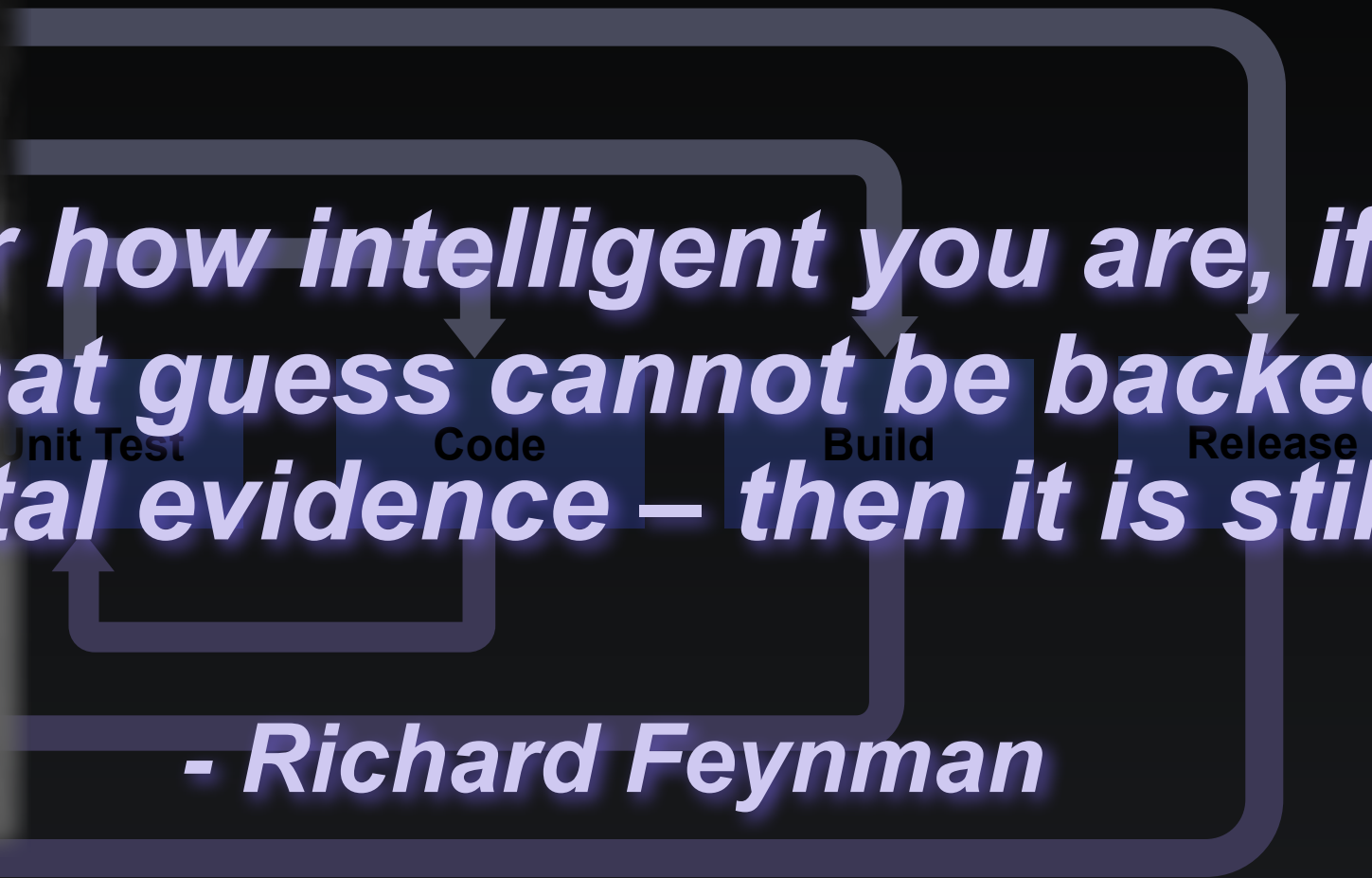
# What Really Works?



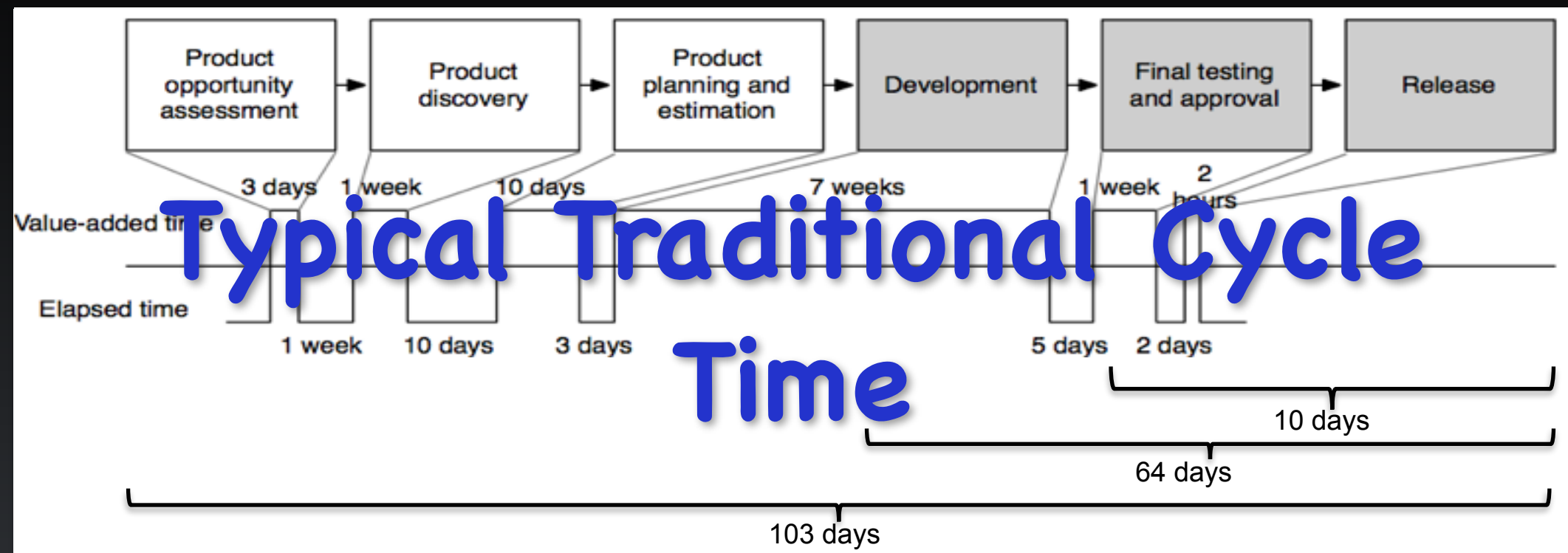
***“It doesn’t matter how intelligent you are, if you guess and that guess cannot be backed up by experimental evidence – then it is still a guess!”***

The background image shows a software development lifecycle diagram with four stages: Init Test, Code, Build, and Release. Arrows indicate a flow from Init Test to Code, Code to Build, and Build to Release. A feedback loop arrow returns from Release to Init Test. The quote is overlaid on the diagram, with the words 'Init Test', 'Code', 'Build', and 'Release' appearing in white text within the diagram's boxes.

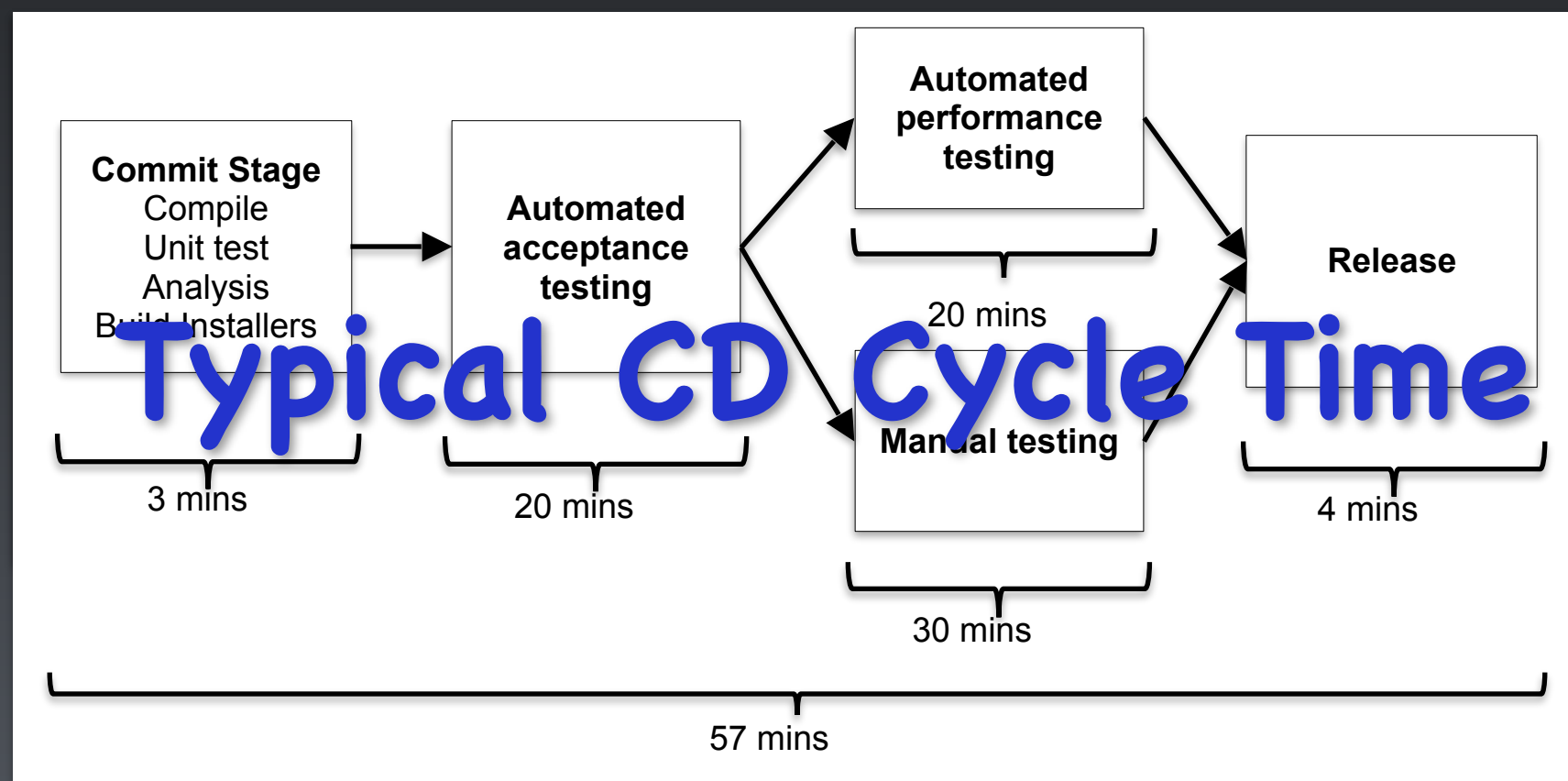
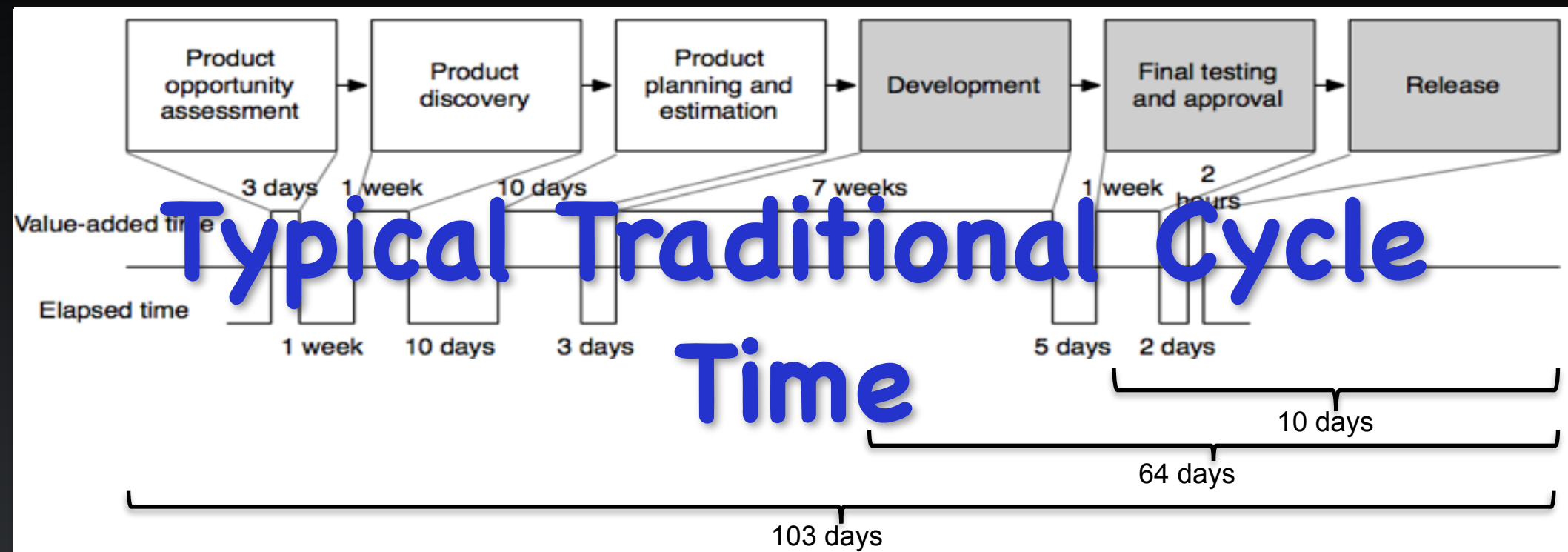
**- Richard Feynman**



# Cycle-Time



# Cycle-Time





# What Is Continuous Delivery?

*“Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.”*

- The first principle of the agile manifesto.
- The logical extension of continuous integration.
- A holistic approach to development.
- Every commit creates a release candidate.
- Finished means released into production!

# The Principles of Continuous Delivery

- **Create a repeatable, reliable process for releasing software.**
- **Automate almost everything.**
- **Keep everything under version control.**
- **If it hurts, do it more often – bring the pain forward.**
- **Build quality in.**
- **Done means released.**
- **Everybody is responsible for the release process.**
- **Improve continuously.**

# The Principles of Continuous Delivery

- Create a repeatable, reliable process for releasing software.

**“If Agile software development was the opening act to a great performance, Continuous Delivery is the headliner.”**

- Automate almost everything.
- Keep everything under version control.
- If it hurts, do it more often – bring the pain forward.
- Build quality in.
- Done means released.
- Everybody is responsible for the release process.
- Improve continuously.

**Forrester Research 2013**

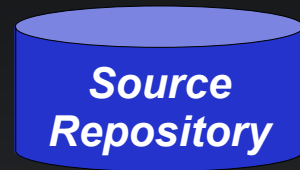
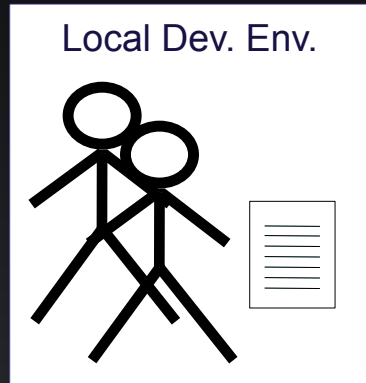
# What Does This Look Like?



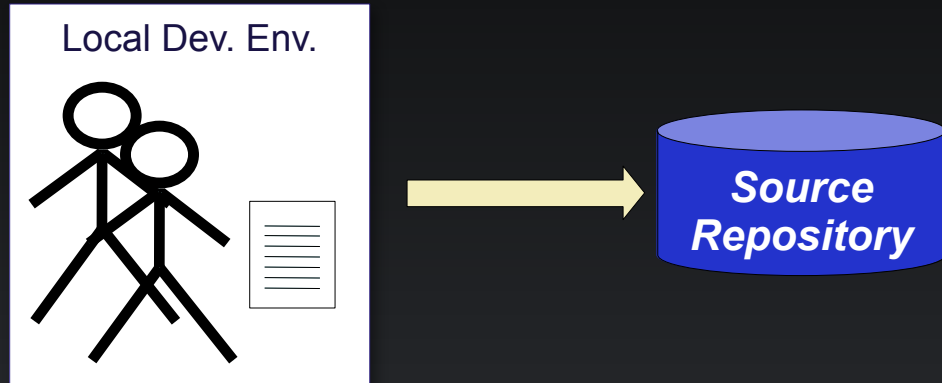
Screenshot of a software interface showing a table of data, likely related to a project or system. The table has multiple columns and rows, with a green header and a green body. The text "Version 77" is visible at the top. The table contains various numerical and textual data points, including a section labeled "Preview Environment (rev. 34678)".



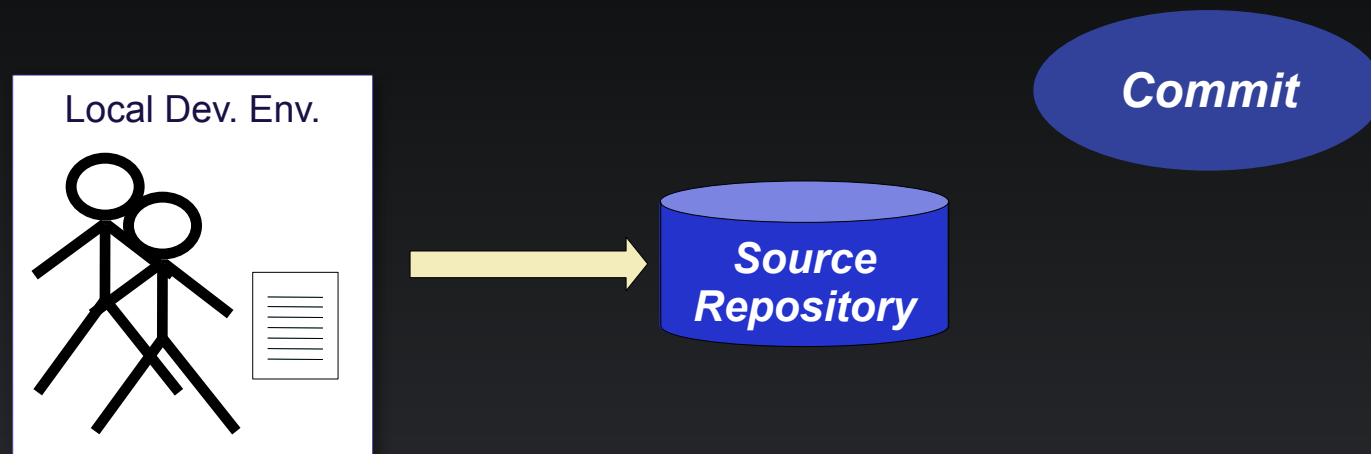
# Example Continuous Delivery Process



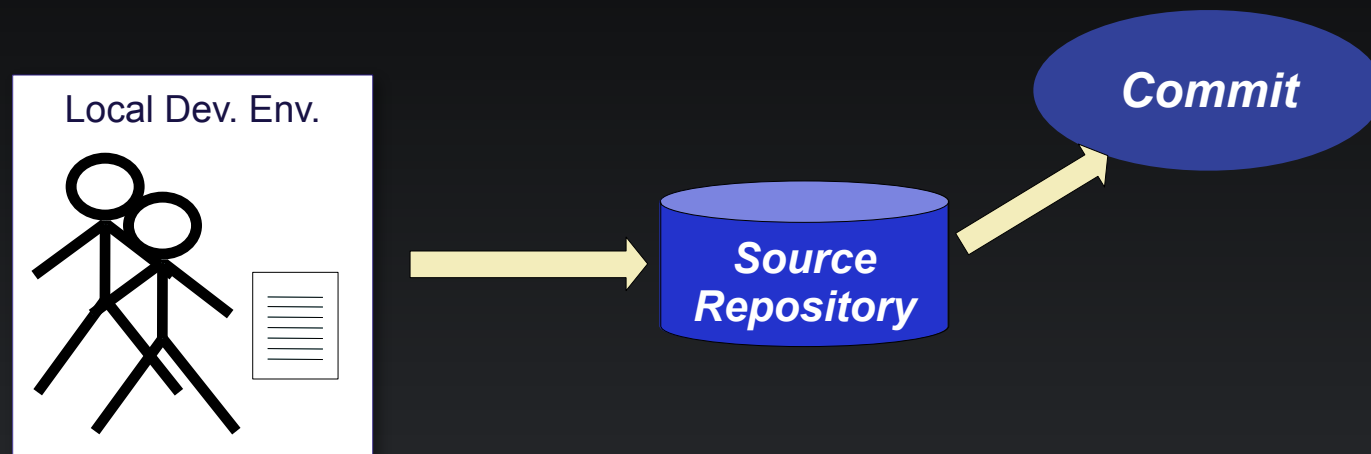
# Example Continuous Delivery Process



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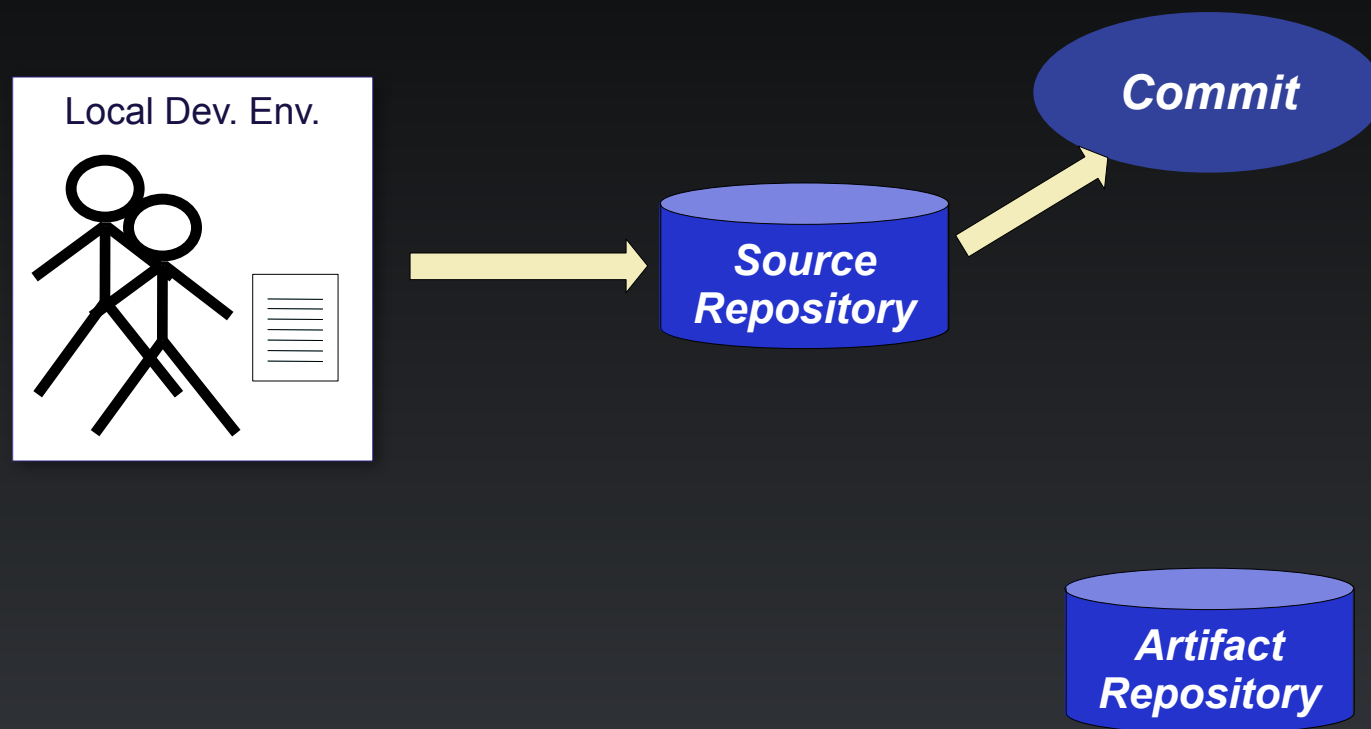


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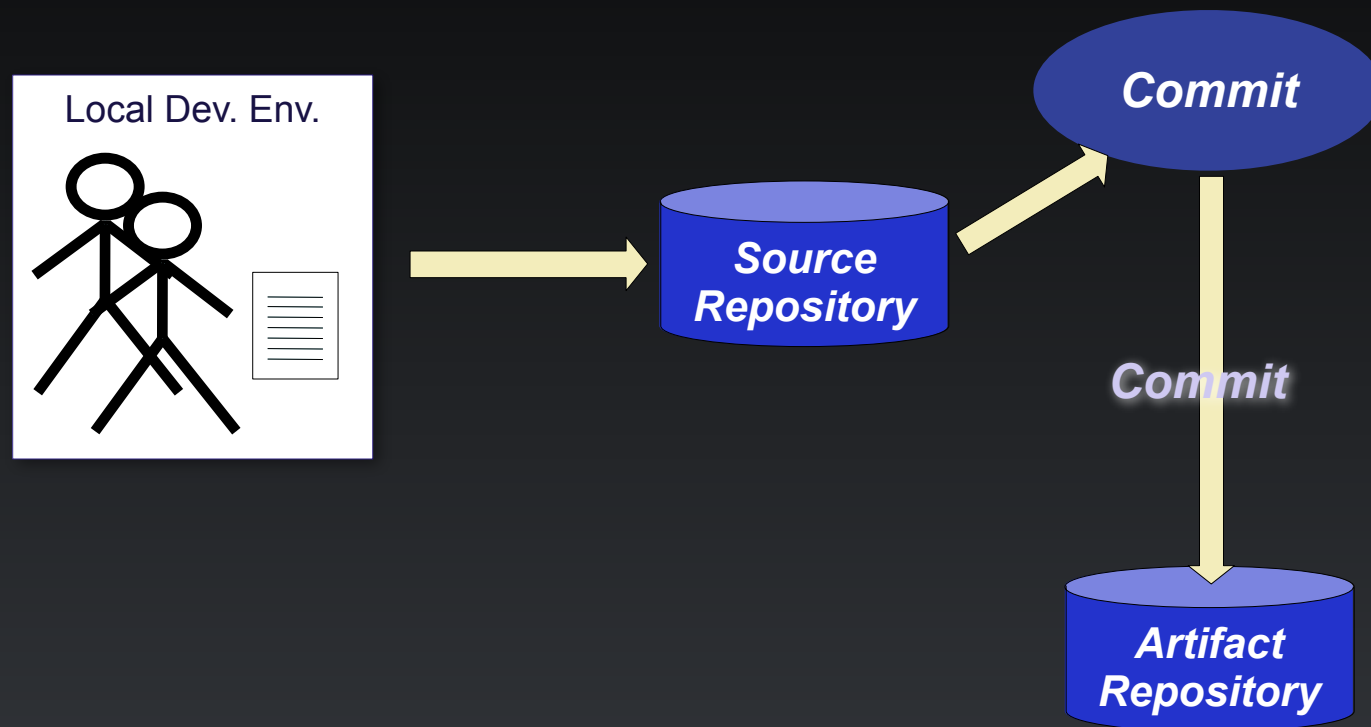




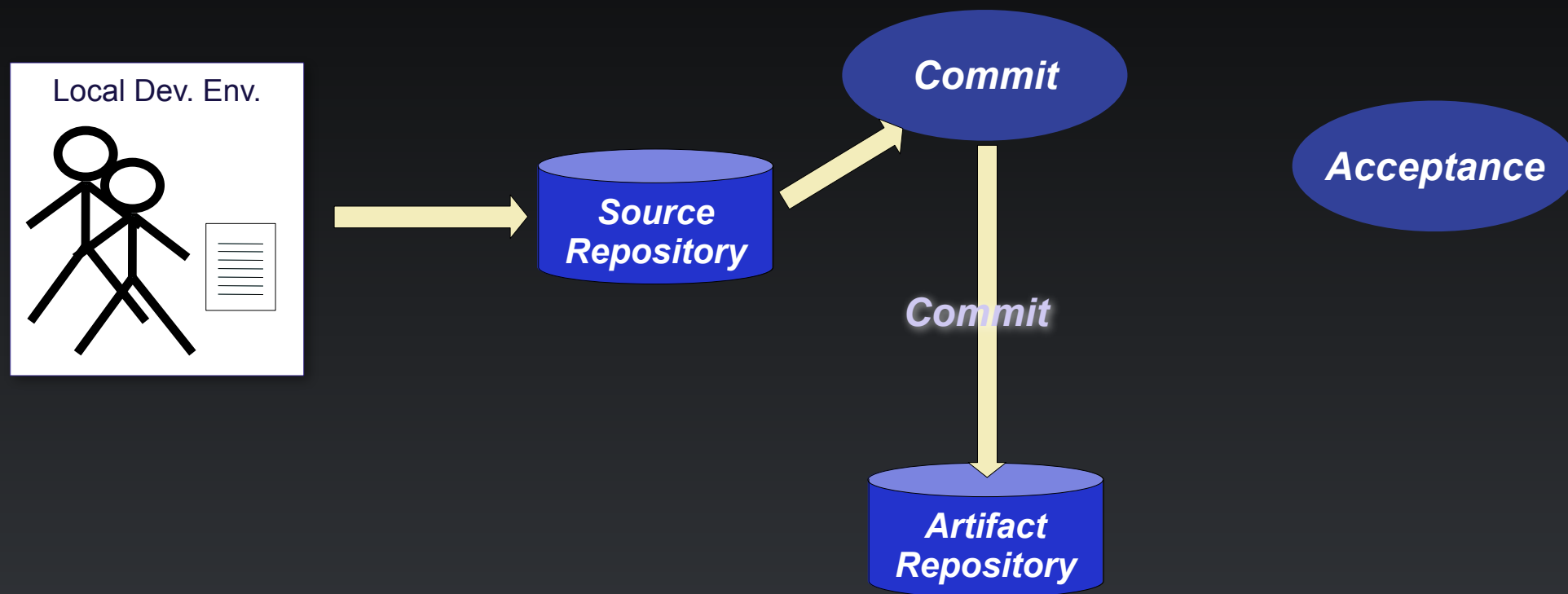
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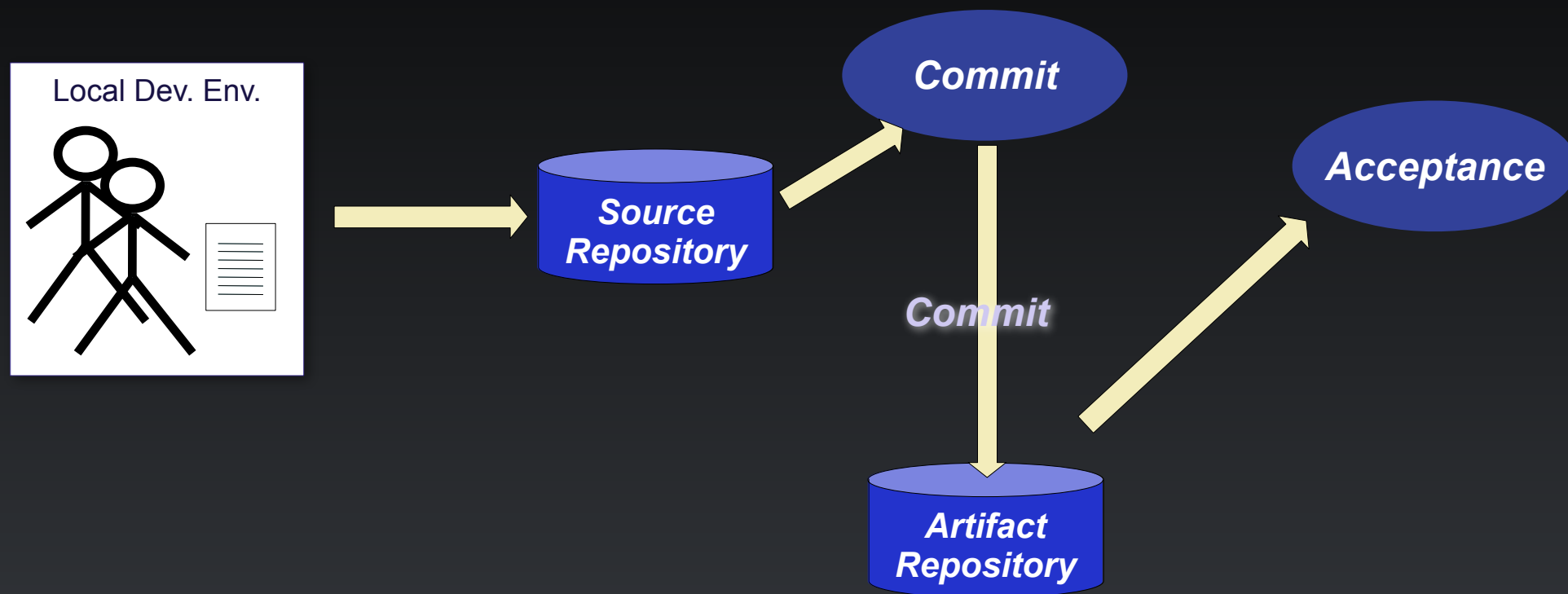
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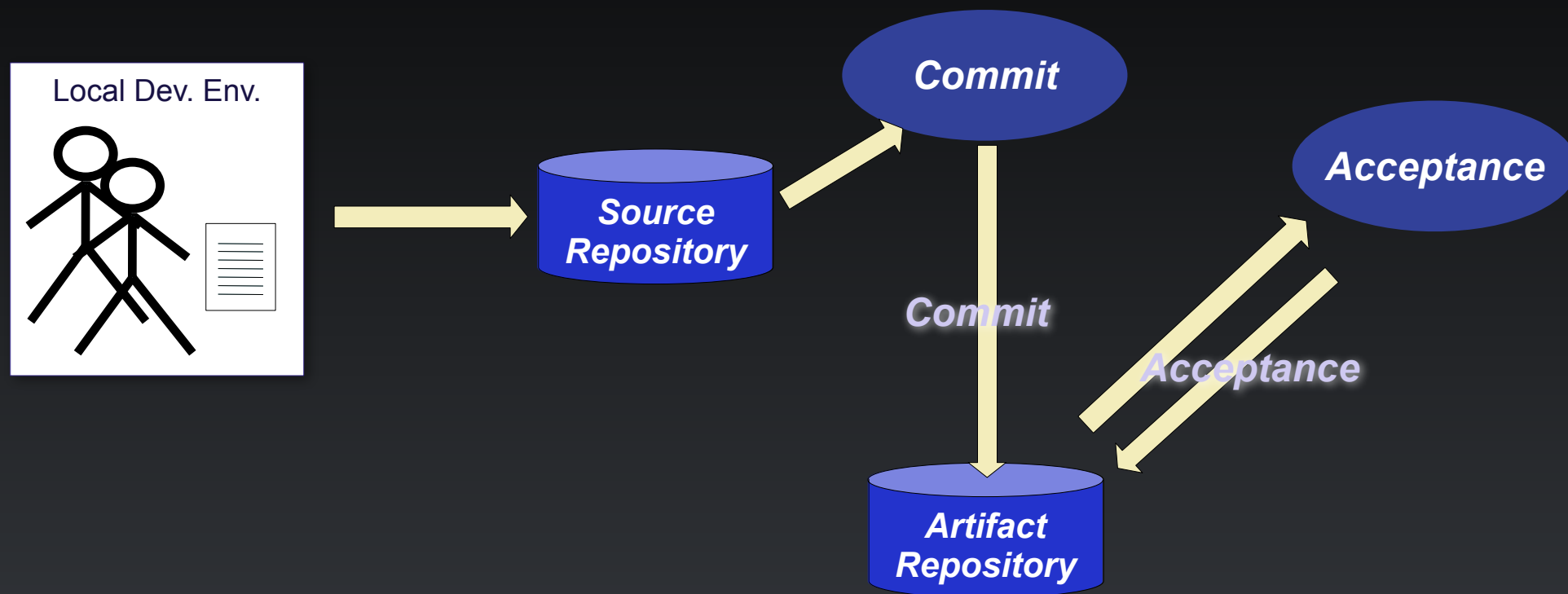
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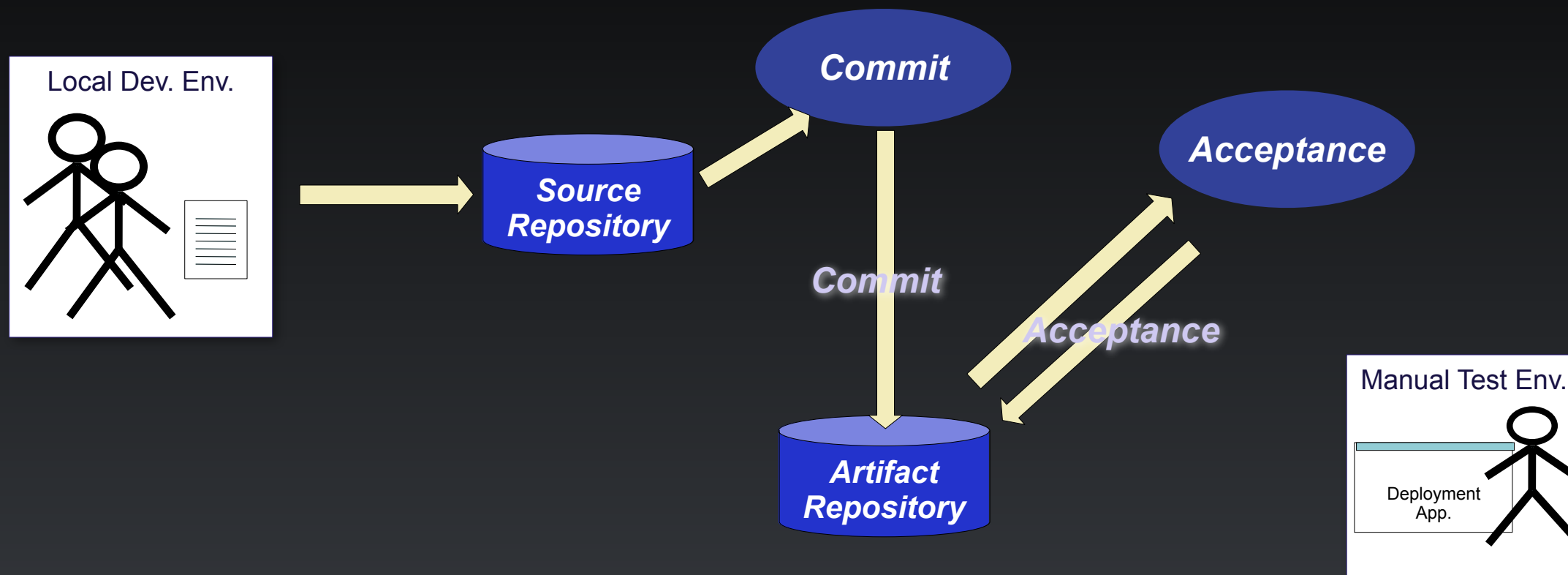
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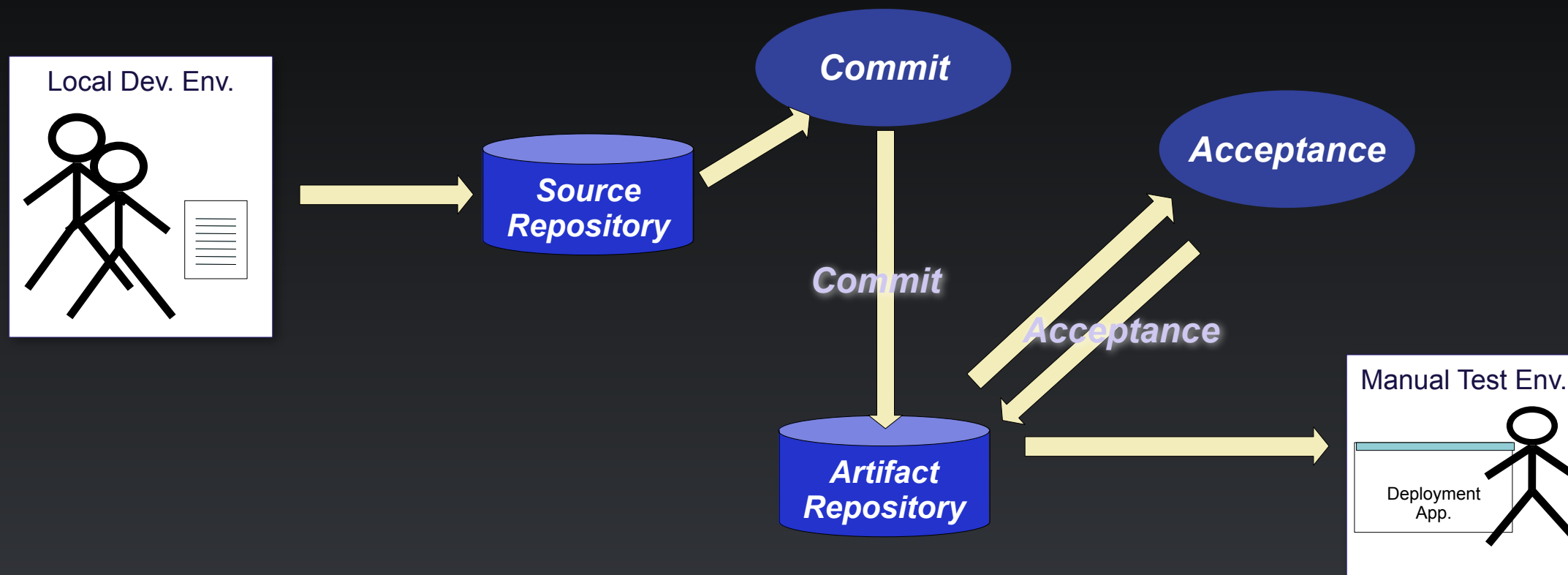


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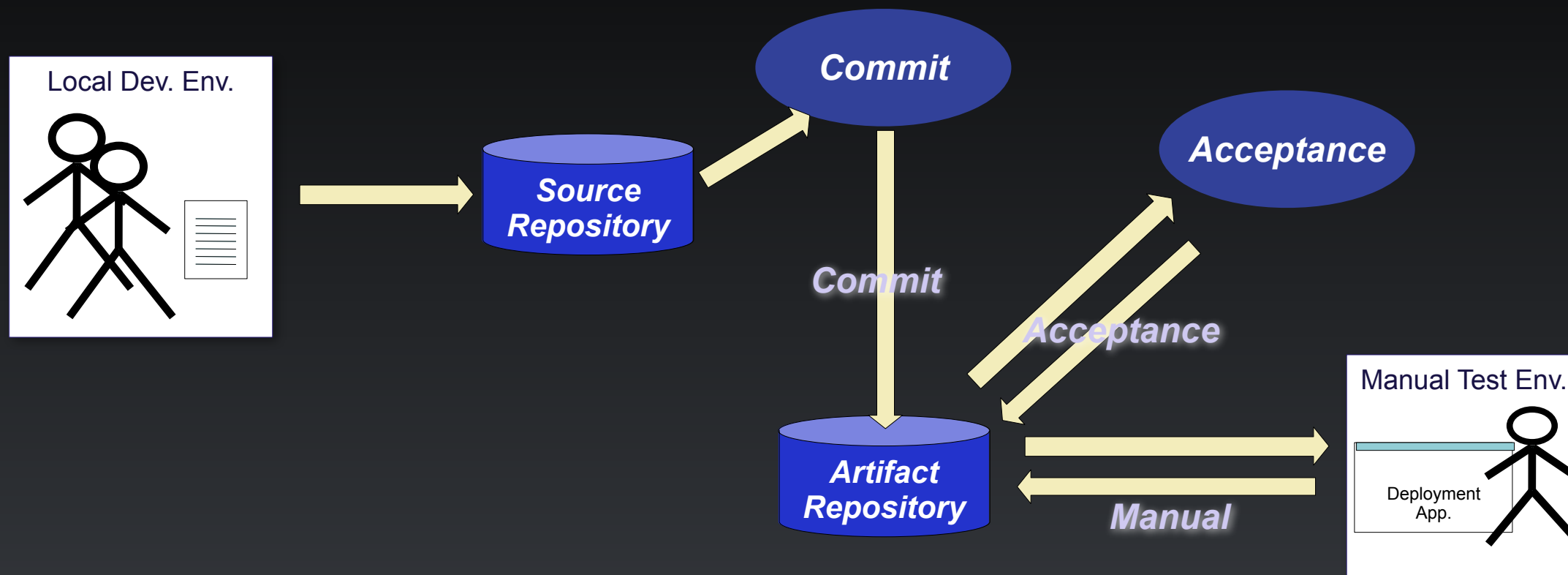




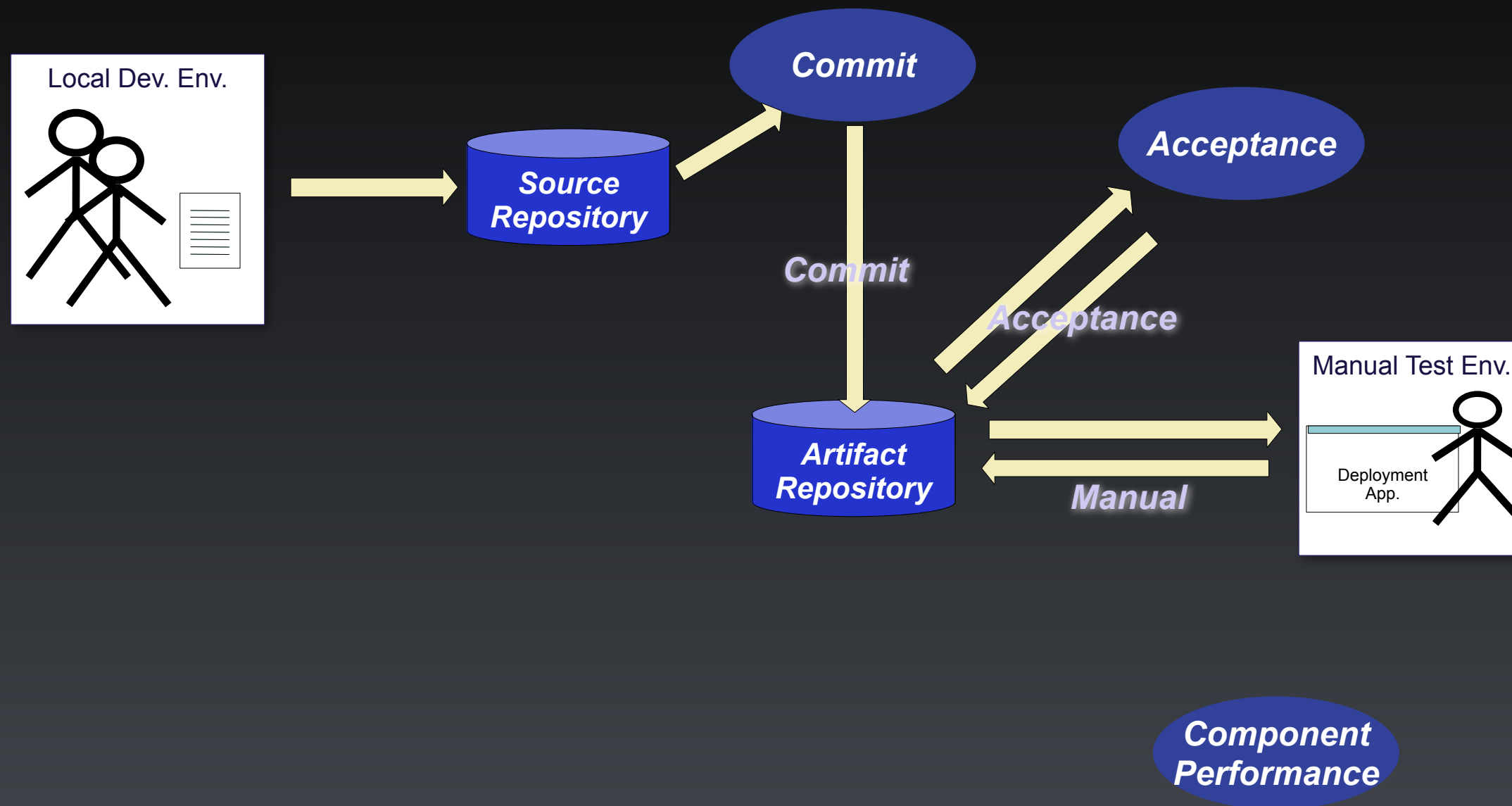
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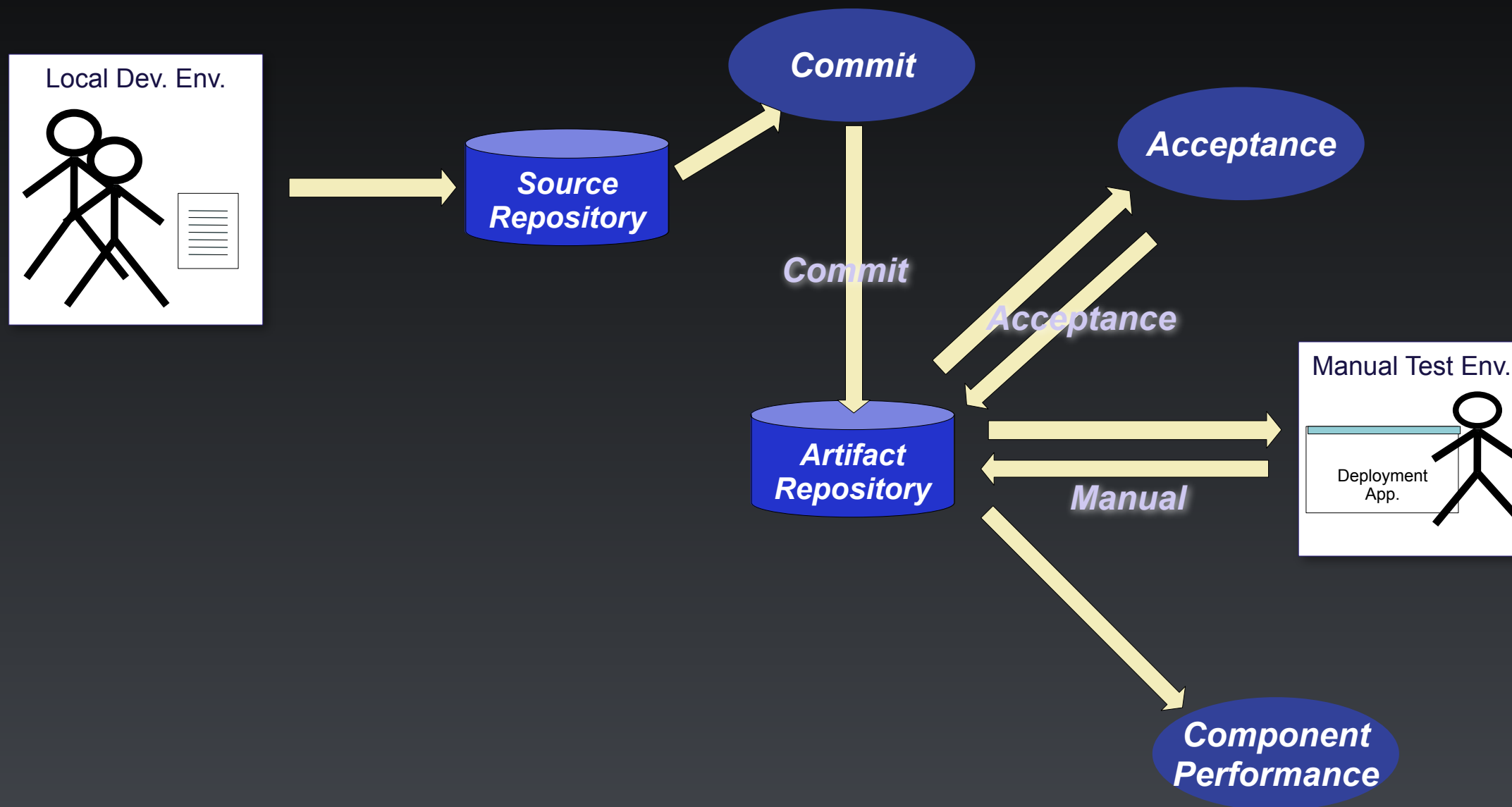
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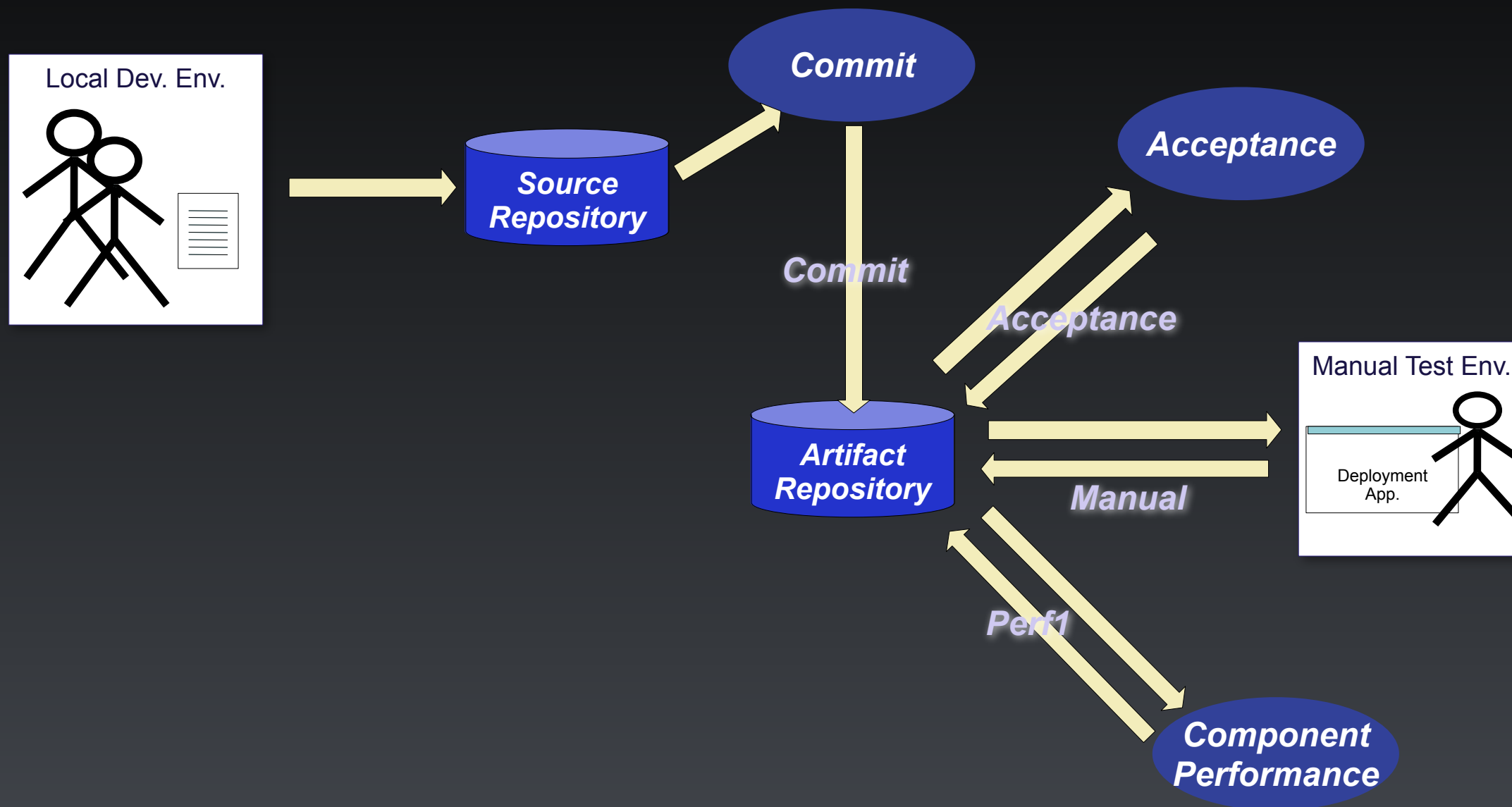
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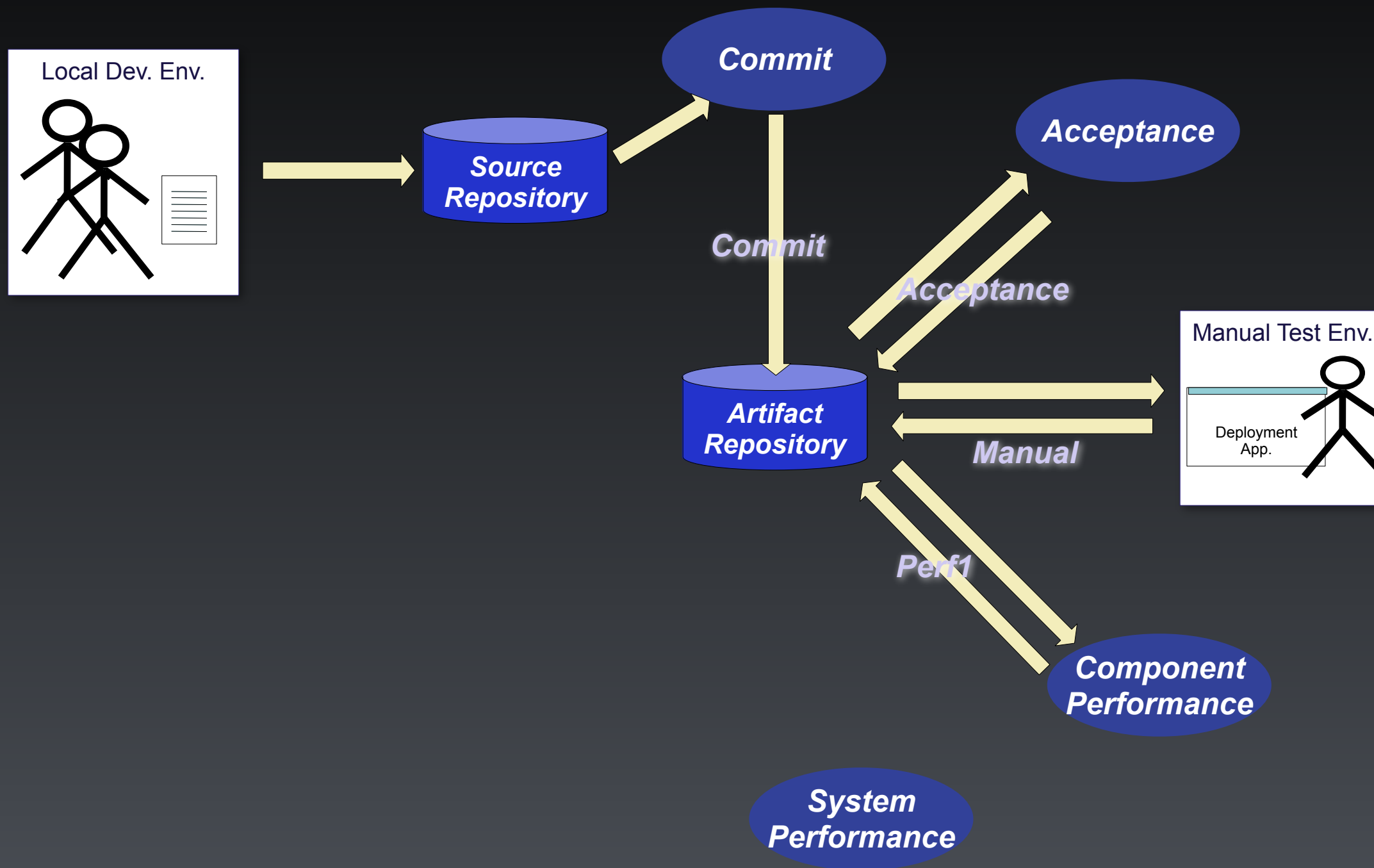
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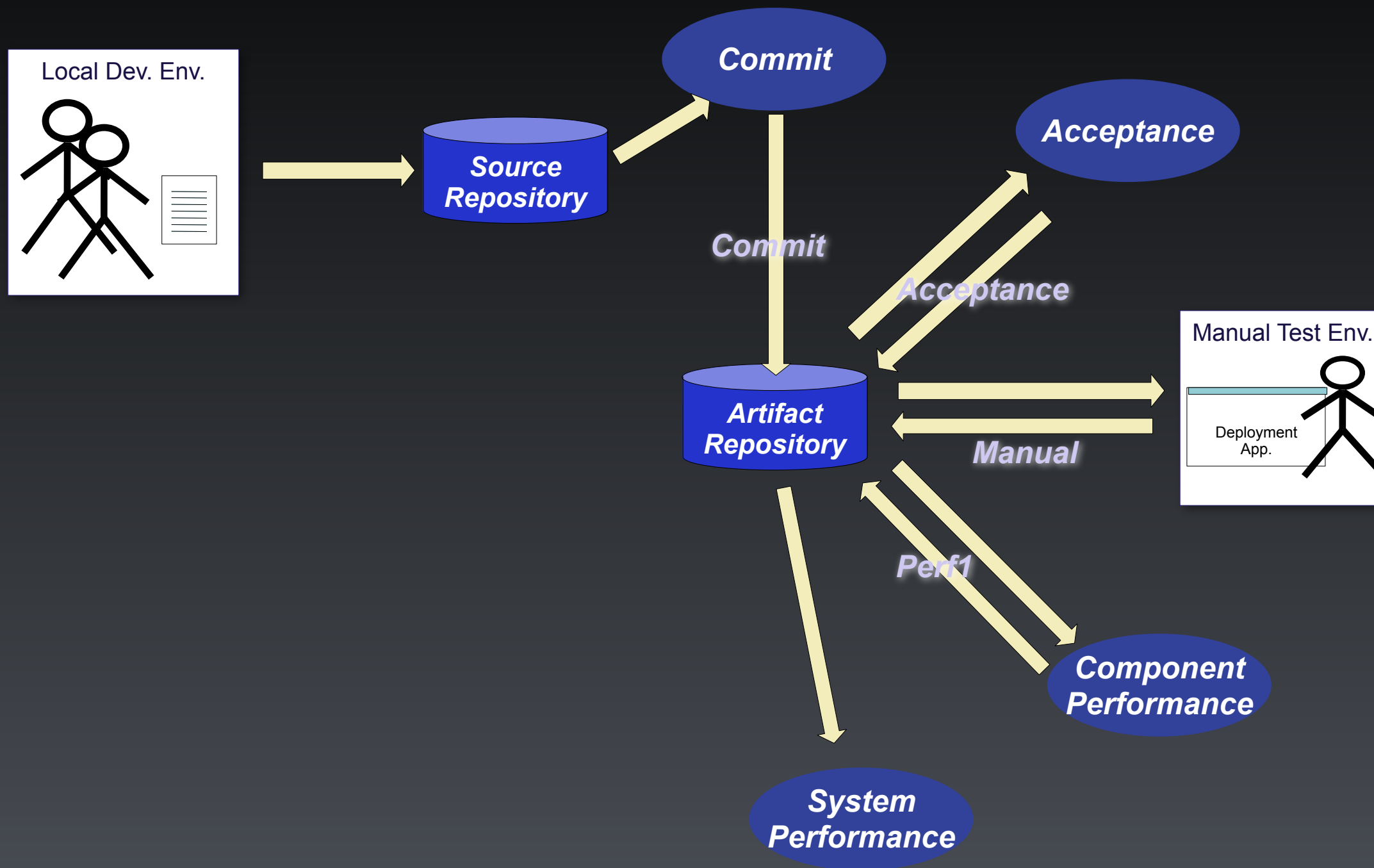


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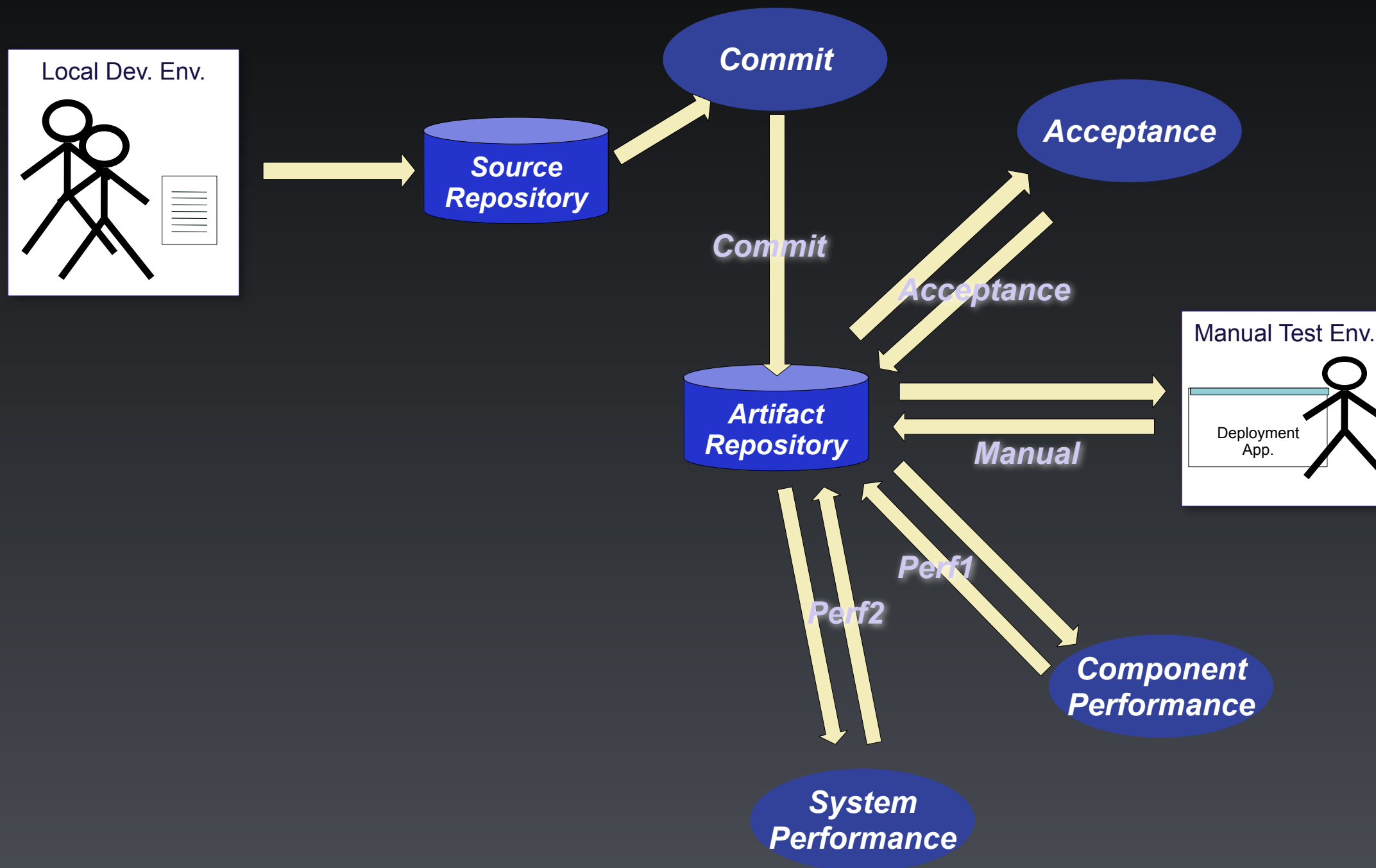




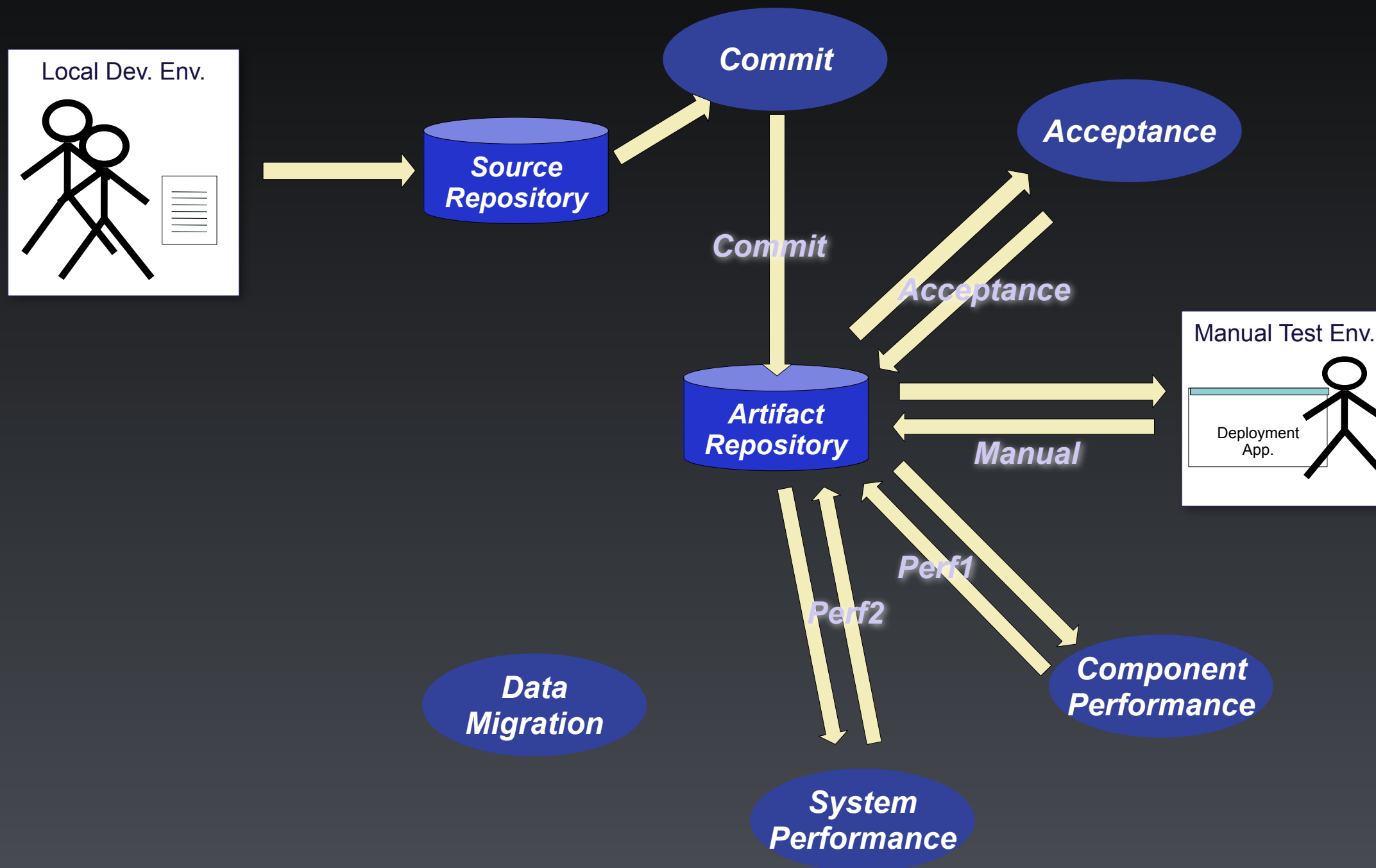
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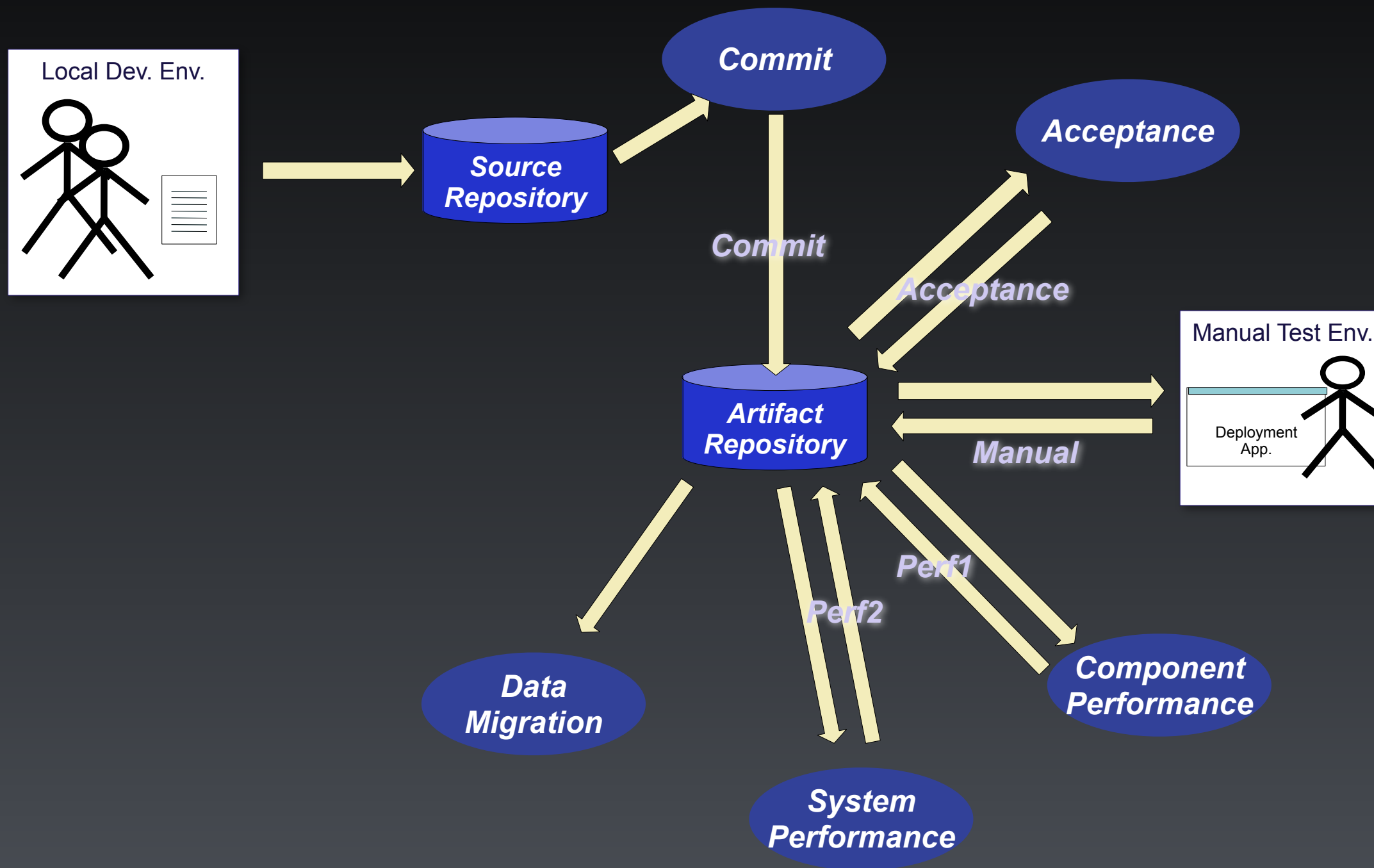
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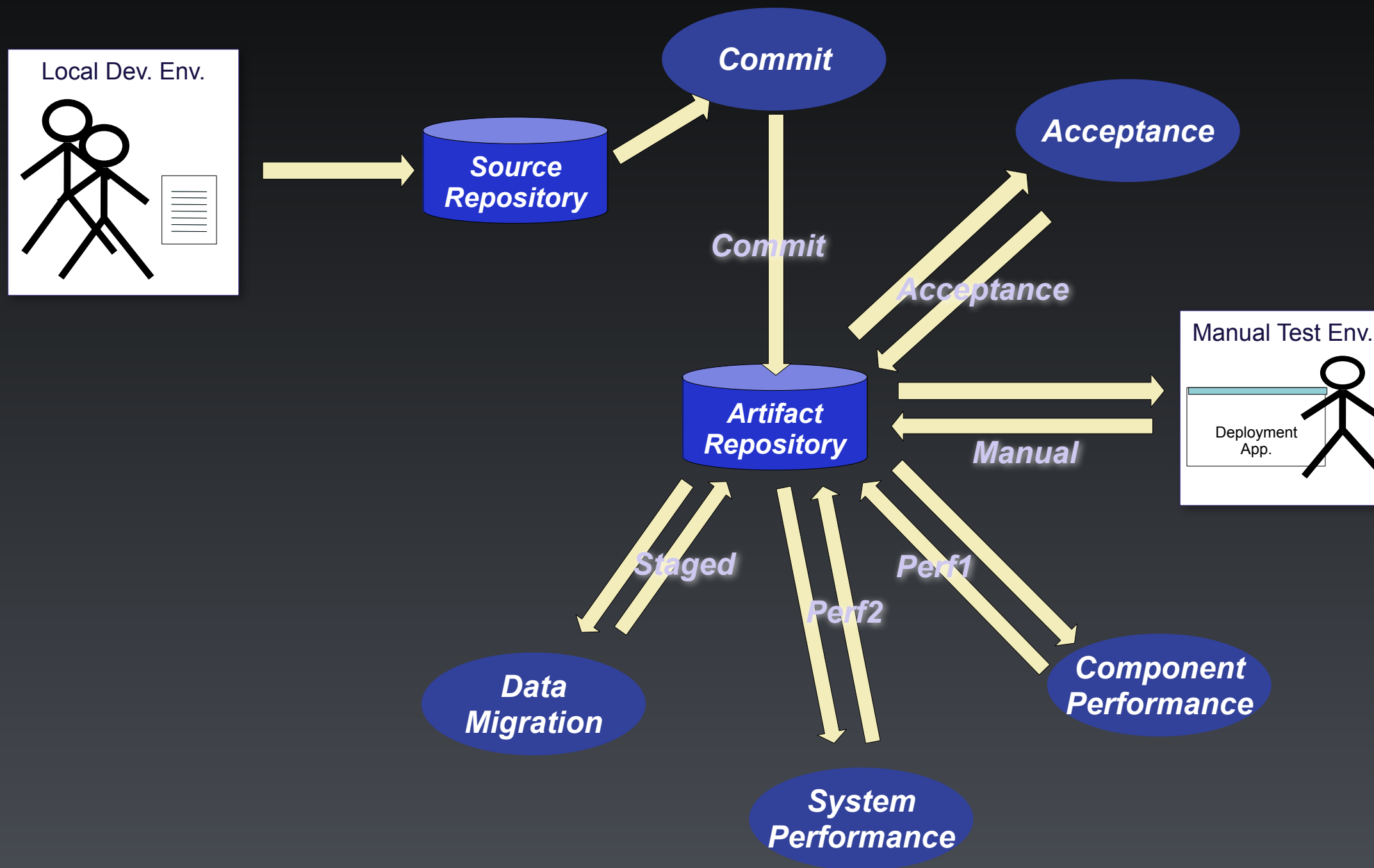
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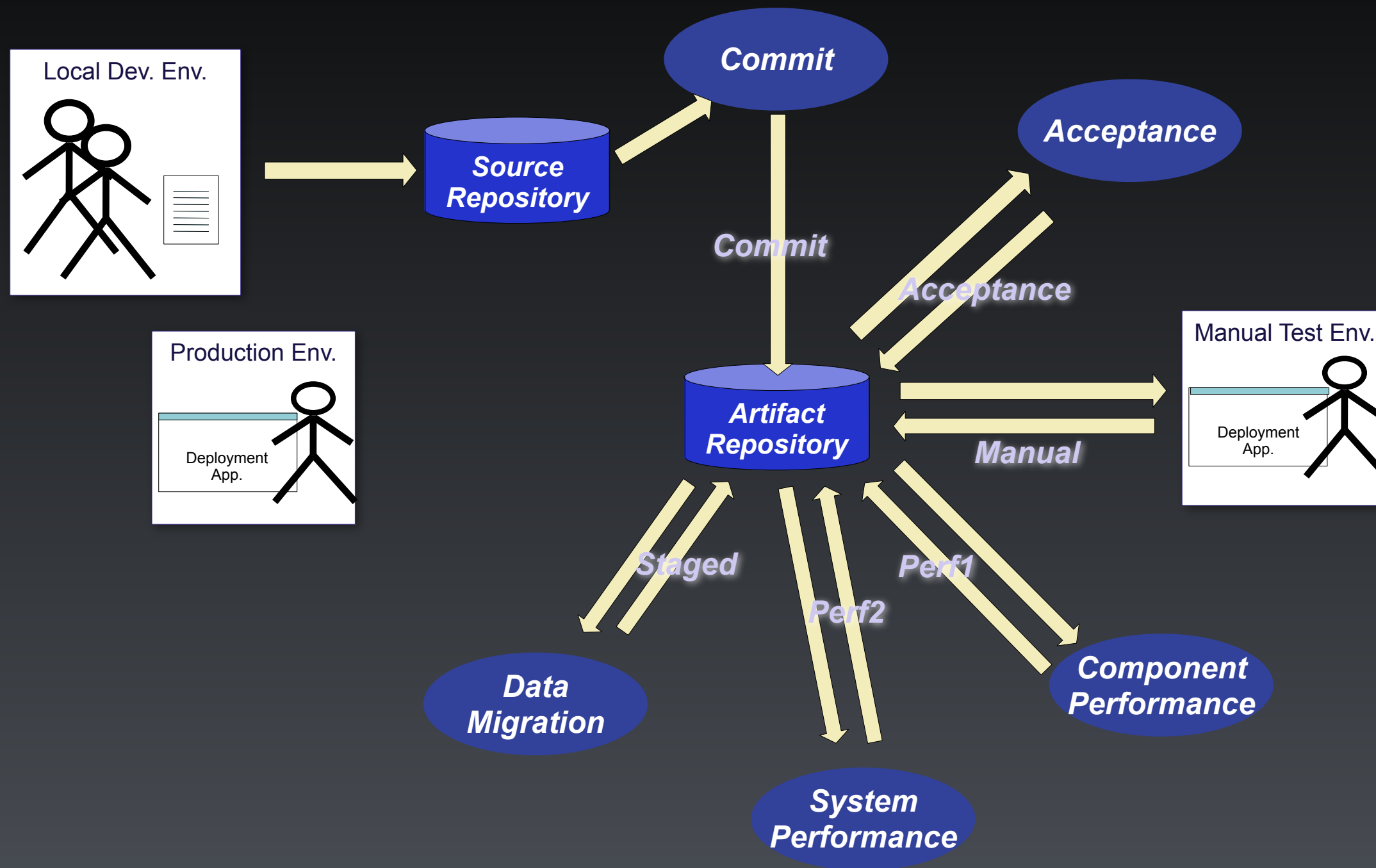
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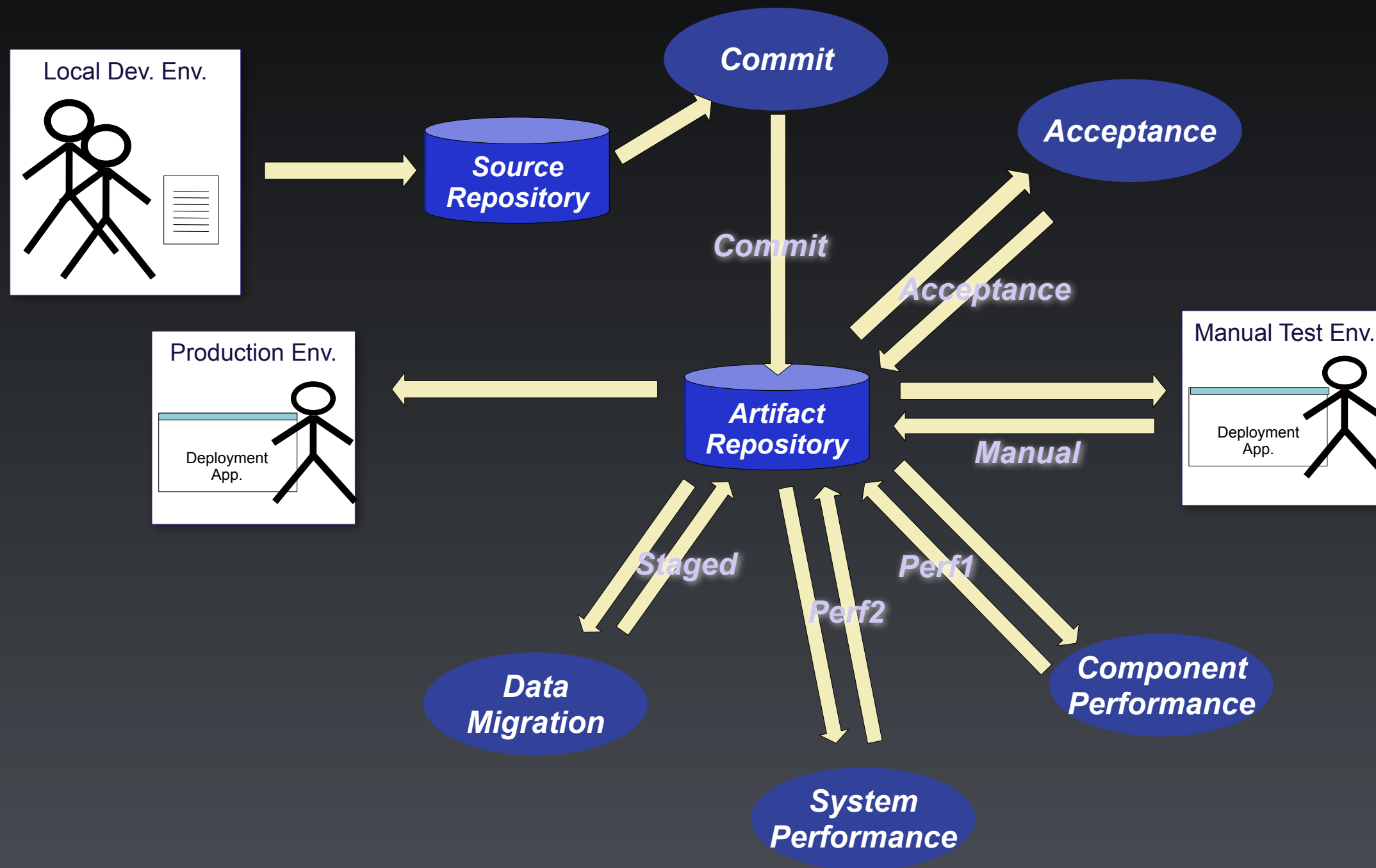


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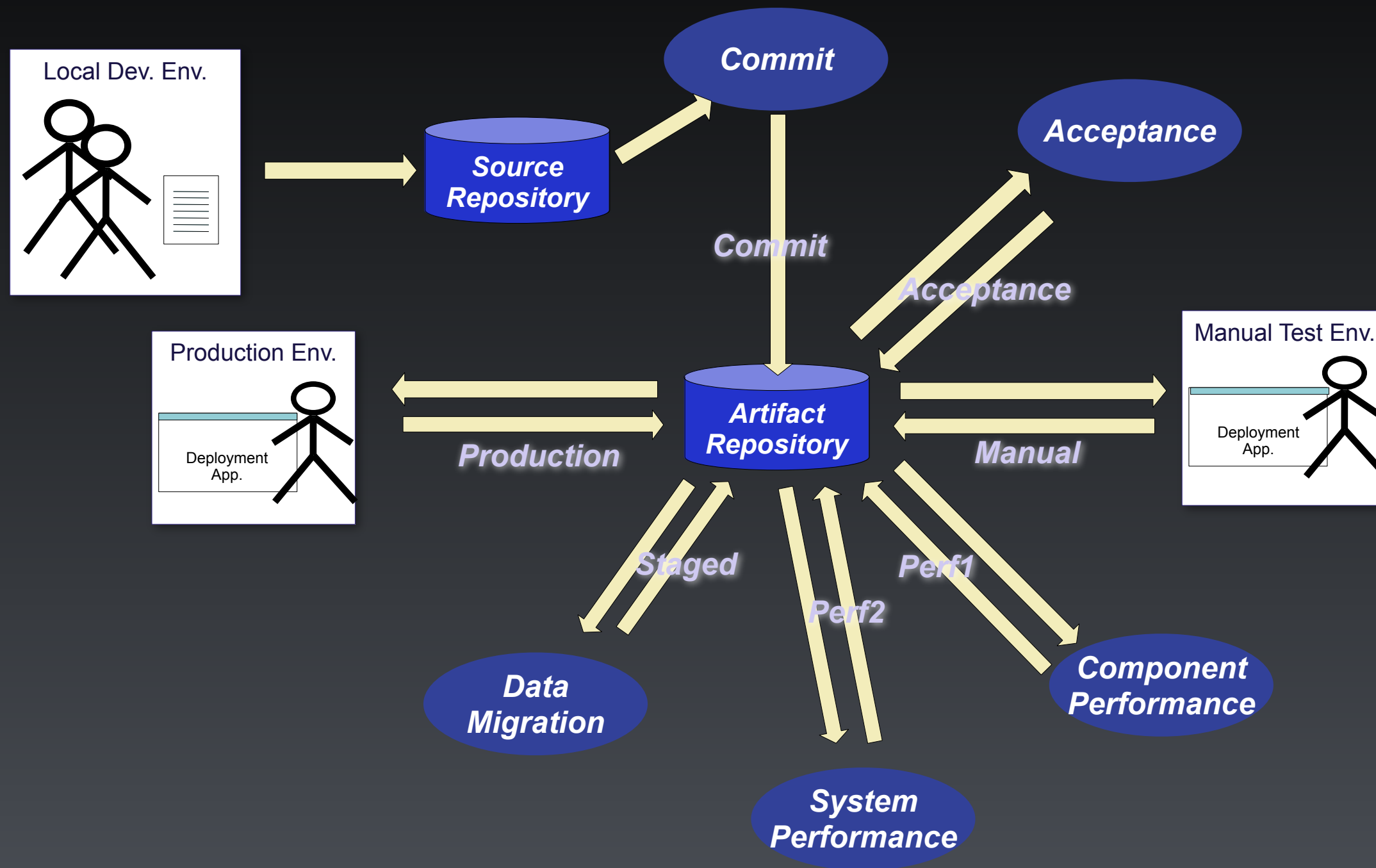




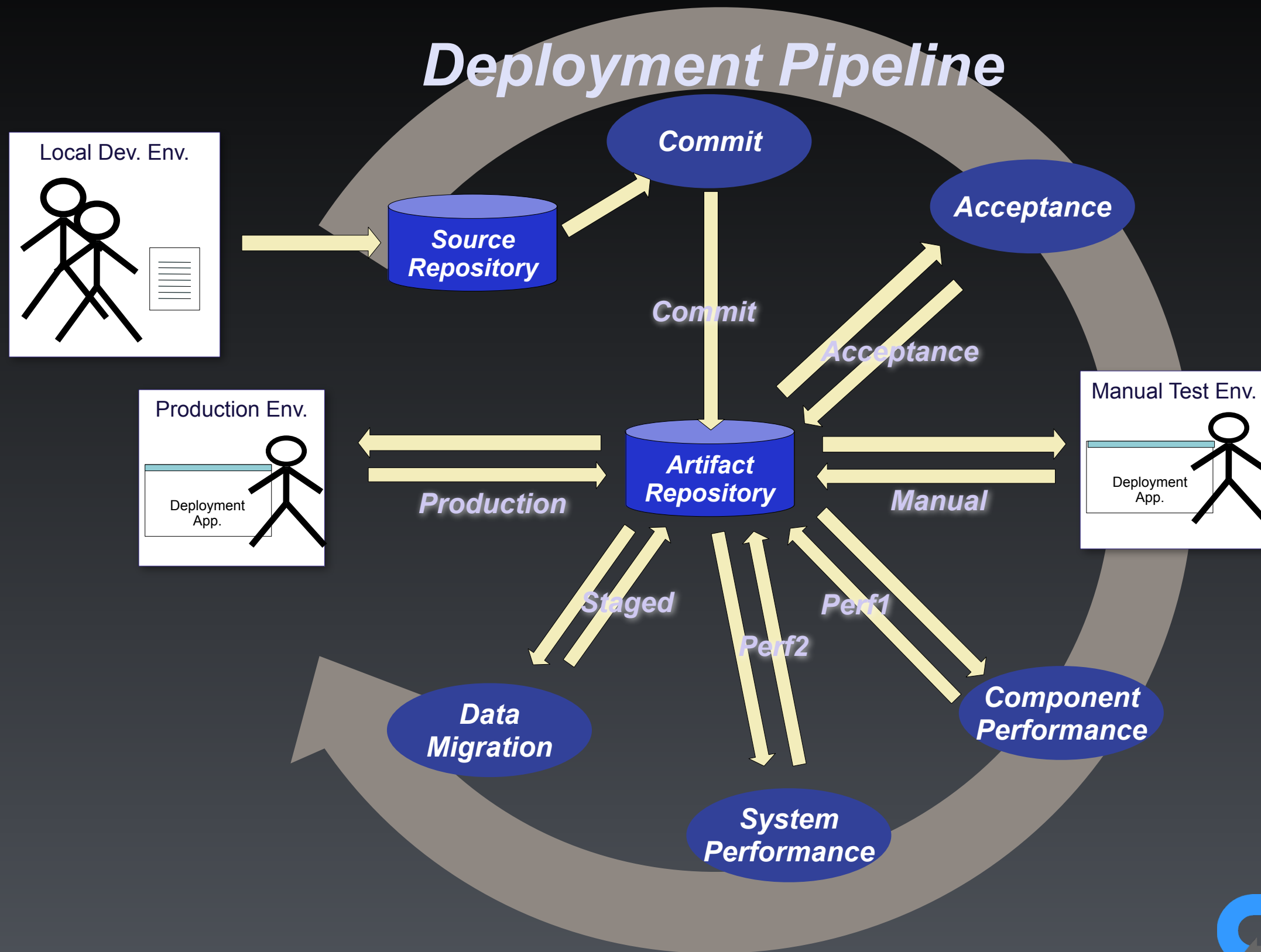
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**“This may work for small projects but can’t possibly scale”**

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## ***The Google Build Process***

- Single Monolithic Repository
- Continuous Build & Test on Commit For:
  - > 60 Million builds per year and growing exponentially.
  - > 100 Million lines of code.
- All tests are run on every commit, (>20 commits per minute).
- > 100 Million test cases executed per day.

**“This is too risky, releasing all the time is a recipe for disaster”**

**“This is too risky, releasing all the time is a recipe for disaster”**

## ***The Amazon Build Process***

- Mean time between deployment - 11.6 seconds
- Mean hosts simultaneously receiving a deployment - 10,000
- 75% reduction in outages triggered by deployment between 2006 and 2011
- 90% reduction in outage minutes triggered by deployment
- ~0.001% of deployments cause an outage
- Instantaneous rollback
- Reduction in complexity



**“This may work for simple web sites but my technology is too complex”**

**“This may work for simple web sites but my technology is too complex”**

## ***HP Laserjet Firmware Team Experience***

- Transformation of Development Approach for all LaserJet Firmware Products
- Large Complex Project
- Multiple Products
- Four Year Timeframe
- 10x Developer Productivity Increase

# HP LaserJet Firmware Team

## 2008

10%	Code Integration
20%	Detailed Planning
25%	Porting Code
25%	Product Support
15%	Manual Testing
~5%	<b><i>Innovation</i></b>

## 2011

2%	Continuous Integration
5%	Agile Planning
15%	Architectural Integrity
10%	Unified Support
5%	Automated Testing
3%	Improving Tools
10%	Writing Tests
~40%	<b><i>Innovation</i></b>

# The Results

- Overall development costs reduced by ~40%
- Programs under development increased by ~140%
- Development cost per program down by 70%
- Resources now driving innovation increased by 5x



*A Practical Approach to Large scale Agile Development (Gruver, Young and Fulgrum)*

# The Effect on Business - Part 1

- Continuous Delivery changes the economics of software delivery.
- 87% of companies who's development & operations functions were rated as "excellent" saw revenue growth > 10% in 2013<sup>1</sup>
- In contrast, 13% of companies who's development & operations functions were rated "average" or worse saw similar growth.
- 8x more frequent production deployments
- 8000x faster deployment lead times (i.e., time required from "code committed" to "successfully running in production")
- 50% lower change failure rates



# The Effect on Business - Part 2

- Higher throughput<sup>2</sup>
- Higher reliability<sup>2</sup>
- 12x faster service restoration times when something went wrong (i.e., MTTR)
- “Organizational culture is one of the strongest predictors of both IT performance and overall performance of the organization”<sup>2</sup>
- “We can now assert with confidence that high IT performance correlates with strong business performance, helping to boost productivity, profitability and market share.”<sup>2</sup>

# Who Practices CD?



# Who Practices CD?

Google

amazon

stackoverflow

NOKIA

facebook

The New York Times

hp  
invent

Etsy

NYSE  
New York Stock Exchange

flickr

NETFLIX

ING

LMAX  
EXCHANGE

ancestry.com

SAP  
Continuous  
Delivery Ltd

# Q&A



<http://www.continuous-delivery.co.uk>

**Dave Farley**

<http://www.davefarley.net>

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