XP in 21st Century
Rachel Davies
Let us know what you think

Click ‘engage’ to rate session.
Rate 12 sessions to get the supercool GOTO reward
PRE-AGILE

The Land That Time Forgot
EXTREME?
TURNING UP DIALS ON GOOD PRACTICE
AGILE SADNESS

"Technical" Practices

- Some developers tried pairing once
- We have a few automated tests
- We tried to automate our build
- We rename classes & methods

- extreme programming
- devops

View full report in Google Trends
DEVOPS

WE CAN AUTOMATE THAT!
CRAFTSMANSHIP

WE CAN WRITE BETTER CODE!
LEAN STARTUP
WE CAN DELIVER VALUE!
XP BRINGS IT TOGETHER
1999 XP PRACTICES

On-site Customer

Planning Game

Metaphor

40 Hour Week

Pair Programming

Simple Design

Testing

Short Releases

Coding Standards

Collective Ownership

Continuous Integration
2015 MODERN XP

- Domain Driven
- Onsite Customer
- Story Prioritisation
- Mobbing

- User Stories
- Test-First
- Pairing
- Retrospectives

- Support
- Design Improvement
- Collective Ownership
- Continuous Integration
- Continuous Deployment

- Learning 20%
- Velocity
- Infrastructure
CONTINUOUS EVERYTHING
PAIRING
ON ALL PRODUCTION CODE
MOB PROGRAMMING

TO BUILD COLLECTIVE OWNERSHIP
OWNING LIVE
STORY RESEARCH

DEVELOPERS RESEARCH WHAT'S NEXT
OWNING PRIORITIES

PROPOSE WHAT'S NEXT
TIME FOR LEARNING

1 DAY PER WEEK
TEAM OWN TRACKING

WHAT'S USEFUL TO TEAM
REFLECT

TAKE TURNS TO FACILITATE
DEVELOPER ROTATION

FLUID TEAMS
AM I BOVVERED?
BENEFITS OF XP

DELIVER VALUE SUSTAINABLY
CHANGE TOLERANT SYSTEMS
DEEPER BENEFITS

MASTERY & AUTONOMY

Drive
Daniel H. Pink
The Surprising Truth About What Motivates Us

Author of the New York Times Bestseller A Whole New Mind
WHAT'S XP ABOUT?

CONTINUOUS VALUE, SAFELY

JUST TURN IT UP?
Thanks !