

Development productivity in an agile world – past, present, and future

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GOTO Prague 2011



Historical Perspective on Productivity

- SLOC was easy to measure ... still is:
 - There is a large pool of SLOC based productivity statistics
 - These statistics are still the most complete set of data existing
- Function Points & Use Case Points were developed to solve shortcomings, however:
 - Different programmers code differently
 - Not all code adds value
 - Functions or Use Cases can have different "sizes"
- Experience indicates that utility of these measures is limited:
 - Intra-team, it can be used (carefully!) to calibrate productivity within the team
 - Across organizations & platforms, comparisons break down











Modern Perspective on Productivity

- Many development organizations have sophisticated dashboards
 - Richer measurement set
 - Much less human intervention
- However, productivity is not only about asset volume – Productivity is about *business value produced*
 - Challenge: determining a consistent meaning for business value that is useful to the entire organization
 - Challenge: making the measures meaningful, transparent, real-time
- €€€€

- Conclusion: a productivity strategy should include
 - Transparency at all levels in an organization
 - Consistent and useful leverage of a carefully crafted chain of related measures
 - Using modern development technologies that include measurement facilities to foster continuing relevance, accuracy, and real-time results





Software Development That Supports IT Agility

Software Development Must Deliver:
 More business solutions
 More flexibility
 More quality
 More business value
 -yet Less risk
 Less costs
 Less or flat resources



Effective software development promotes a delicate balance of resources, reducing costs while delivering more, higher-quality business solutions.



In the end, it is about return on investments made

Investment Analytics: Estimating streams of value accrued over time





Organization Dynamics

- Concerns flow down the organization while measures (and data) flow up
- We need tools to plan, track, and deliver on our commitments at every level
- Productivity needs to be measured at every level, and it is measured differently





To be practical, a metrics framework is needed Measured Capability Improvement Framework





Accruing Technical Debt

Activities that a development team or a team member choose not to do well now, which will impede future development if left undone

	A financial liability	Reckless	Prudent
1	 Technical debt incurs interest payments: Extra effort spent in future development tasks due to less effective design – translates to labor hours. 	"We don't have time for design"	"We must ship now and deal with consequences"
	We can choose to continue to pay that interest, or pay down the principal by investing labor in refactoring the design to something more effective.	Deliberate Inadvertent	
1	 Some are deliberate decisions, e.g. to meet deadlines If known, you can attempt an assessment of the interest cost vs. refactoring cost 	"What's Layering?"	"Now we know how we should have done it"
	Others are inadvertent and not known		

Ward Cunningham, Oopsla 1992: <u>http://c2.com/doc/oopsla92.html</u> Martin Fowler: <u>TechnicalDebt</u>, <u>TechnicalDebtQuadrant</u> Chris Sterling: Managing Software Debt: Building for Inevitable Change

Questions we hear ...

Evidence of the emerging need for a productivity strategy

- How can we support team collaboration better?
 - Taskboards (developer cock pit) track progress
- How can we make status of projects more transparent?
 - Dashboards can provide insight
- How can we achieve improved operational efficiency?
 - Executive level dashboards to support prioritization
 - Portfolio management
 - Portfolio analytics (emerging)

The observation is that a foundational challenge is to provide accurate and relevant information to the right person in real time – in other words: transparency



See the work

The Jazz Architecture: An <u>open architecture</u> for lifecycle tool integration

Focusing on integrating the information not the development tools

- Built for the 21st century: designed using Web architectural principles, implemented with Web technologies
- Realistic: recognizes that customers will not replace their current investments wholesale
- Pragmatic: allows tools and services to be upgraded independently, without sacrificing rich integration
- Open: supports the requirement to have a variety of tools from different sources
 – 3rd party as well as open source/cheap ware





Envisioning a platform that can transform software delivery

Transparency: Dashboards, taskboards, reporting, seamless integration



Jazz is a project and platform for *transforming how people work together* to deliver greater value and performance from their software investments.

- A scalable, extensible team collaboration platform
- A community at Jazz.net where you can see Jazz-based products being built
- Our vision of the future of systems and software delivery, supporting globally distributed teams
- An integration architecture enabling mashups and non-Jazz based products to participate
- An evolution of our portfolio which will evolve to leverage Jazz technology over time



Examples

Danske Bank IBM Development





Danske Bank: Measuring a Large-scale Agile Process Improvement Effort

- 2000+ developers
- 6 business units
- Development teams are often geographically distributed





Danske Bank Results

"We intend to enhance the efficiency of our IT development process by 10% and reduce the time to market from approximately 14 months to an average of nine months. The first business deliveries will even be provided in the course of just four months."

> PETER RASMUSSEN, SENIOR VICE PRESIDENT IT DEVELOPMENT PROCESSES & TOOLS, DANSKE BANK.

"These years, the market is changing at lightning speed, and it is crucial for the organization that the expectations of the business units and, ultimately, the expectations of the market can be matched. Our vision is to deliver new and exciting services more efficiently and faster than ever. We intend to enhance the efficiency of our IT development process by 10% and reduce the time to market from approximately 14 months to an average of nine months. The first business deliveries will even be provided in the course of just four months." Rational Team Concert are expected to grow in 2011 by another 1,000, and the aim is to give all of the 2,000 IT developers in locations in Denmark and India access to Rational Team Concert.

"Above all, Rational Team Concert is a teaming tool. A lot of people can interact to achieve the best possible result. It is easier for the project manager to manage tasks and create transparency among the team members across the geographies. In addition, data can be collected and reportings can be made

Danske Bank

The Danske Bank Group is the largest bank in Denmark and is a leading player in the financial markets of Northern Europe. It offers its customers a broad range of banking, financing, mortgage credit, asset management, housing, and leasing products and services.

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PETER RASMUSSEN DANSKE BANK



Measures help answer key questions





The business case for a more efficient development organisation

The target: 10% increase in efficiency over a 3 year period

- Reduced time-to-market (faster)
- Reduced cost (cheaper)
- The value of the solution (the best solution)
- The quality of the solution (the right quality)

The measurements :

- Idea Qualification phase (IQ) duration
- Pre-analysis phase duration
- Average Time to Market for first business release
- Average CMMI Level-3 Score
- Average (Effort/Function Point) Productivity





The results - so far



——— Target







Average IQ length





— Target

Average Pre analysis length





Conclusions

Change of focus to results, not documents

- Moved from planning activities to planning deliveries
- Still overly precise plans and requirements

Faster time to market

- IQ phase forces early collaboration on design
- Big uncertainties are addressed earlier

Improved collaboration among stakeholders

- Honest measures to identify the right improvements.
- Moving past cherry-picking

The IBM Story: Five Years Ago - Our Pain Points...

Team

Build

awareness

- joining a team
- get my environment configured to be productive
- what is happening in my team
- collecting progress status
- following the team's process
- ad hoc collaboration/sharing of changes
- starting an ad hoc team
- ✓ is the fix in the build?
- run a personal build
- tracking a broken build
- why is this change in the build?
- reconstructing a context for a bug/build failure
- interrupting development due to a high priority bug fix
- working on multiple releases concurrently
- ✓ tracking the code review of a fix
- referencing team artifacts in discussions
- how healthy is a component?
- collecting project data/metrics?
- keeping plans up to date

Project awareness

awareness



Boring and painful



	IBM	Software	Group
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progress transparency Markus Kent Closed Items: 4 | Open Items: 7 Progress: 0.25/35.25 h Estimated: 71% 🔿 To Do Done 💷 In Progress 30 55 23 📋 javadoc updates for 🎵 (Docs) Cookbook Improve documentation for TestRunner section @lgnore in 4.3 4.4 incorrect. 60 59 Provide improved Based on the Assertion syntax assertThat syntax we should provide assumptions and theories support 7 41 🐞 assertArrayEquals 🏂 shows green bar while assert false misses differences 47 😰 Should not call 😸 assert Array Equais misses differences 27 b testCount hard-coded derived's afters if to 1 for childless super's before failed Description 16 🍺 @After method not 😼 Tests on protected 14 called after my test timeout in 4.3.1 methods fail 10 🐞 assertThat fails with Class tests (documentation problem) Drag and drop work items to change their state. 22

Team Awareness: Taskboards track Work in Progress

| IBM Software Group

Accelerate stand-up meetings, increased

See the work

currently in

Build Awareness

- Team of Team
 - Scheduled weekly integration build
 - Stabilized until green
 - Continuous integration stream
 - Share changes, rarely green

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- Each Team
 - Continuous local builds
 - Always green
- A Developer
 - Personal builds













Project Awareness

Endgame Focused and Disciplined





Executive Dashboard





Tech Debt Measurements Quality Focused

Metric	Goal	2006 Measurement	2010 Measurement
Maintenance / Innovation	50/50	42% / 58%	31% / 69%
Time to Market (Major)	12 Months	18 + Months	12.5 Months
Customer Calls	-5% YoY	~ 135,000	~100,000 (-19% since 2009)
Customer Defect Arrivals	-5% YoY	~ 6,900	~2200
On Time Delivery	65%	47%	92%
Defect Backlog	3 Months	9+ Months	3 months
Customer Sat Index	88%	83%	88%

Note: Goals are either internal IBM statistics or industry benchmarks.



Improving Bottom-Line Growth





Conclusions

- In the end, development productivity is about return on development assets
- Technology is emerging that help us provide real-time feedback at all levels in an organization
- Transparency is key to leaps in productivity improvement









