



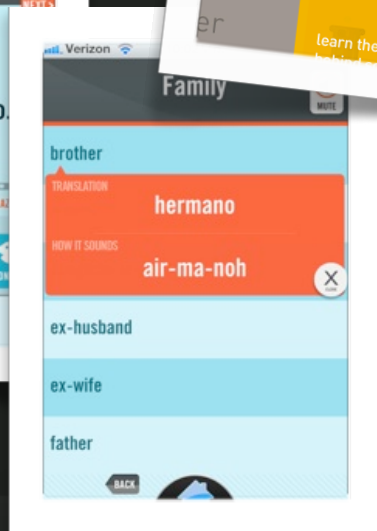
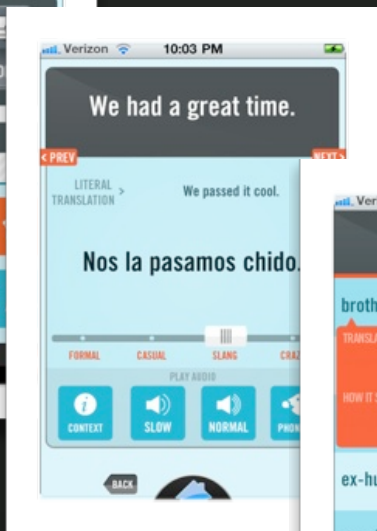
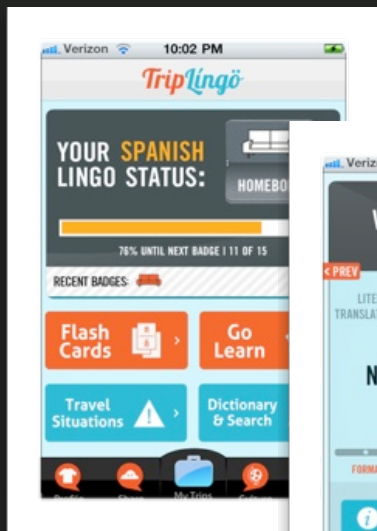
Mobile, Metrics & Mayhem



Mobile Analytics

Making sense from data
your users give you

Presentation by:
Vincent Baskerville | @whoisvince





listen

to understand

understand the
social customer



engage

on existing networks

tap into existing
social networks



guide

the conversation

create an owned hub



prove

the business value

harness the power to
drive business impact



realize

your brand nation

transform the overall
customer experience



listen

to understand



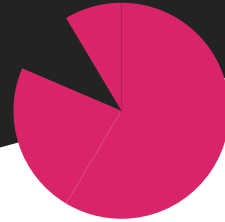
engage

on existing networks



guide

the conversation



prove

the business value



realize

your brand nation

Li suite

employee participation
KPI dashboards

Li solutions

social marketing
social commerce
social support
social innovation

Li community

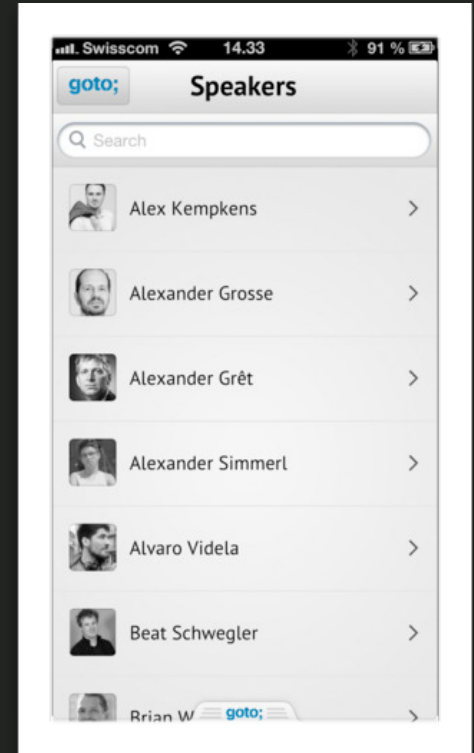
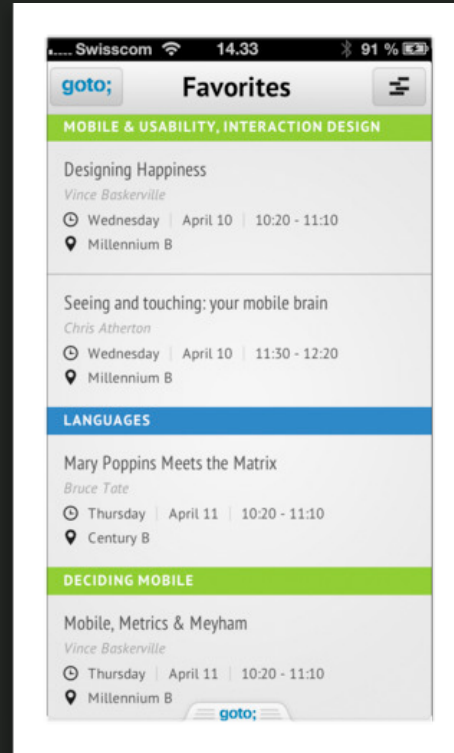
widgets
mobile

Li level up

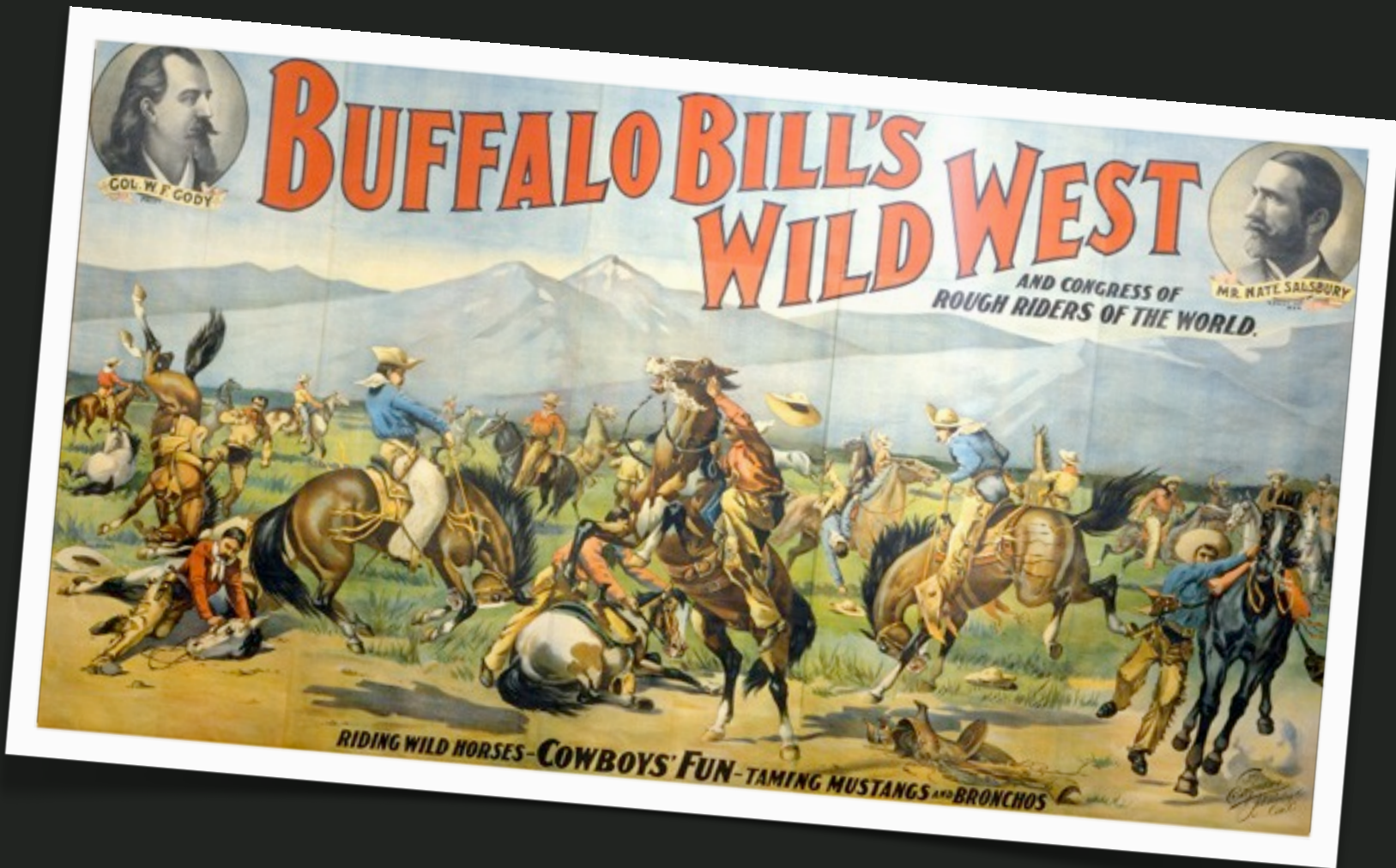


social media monitoring

questions & vote





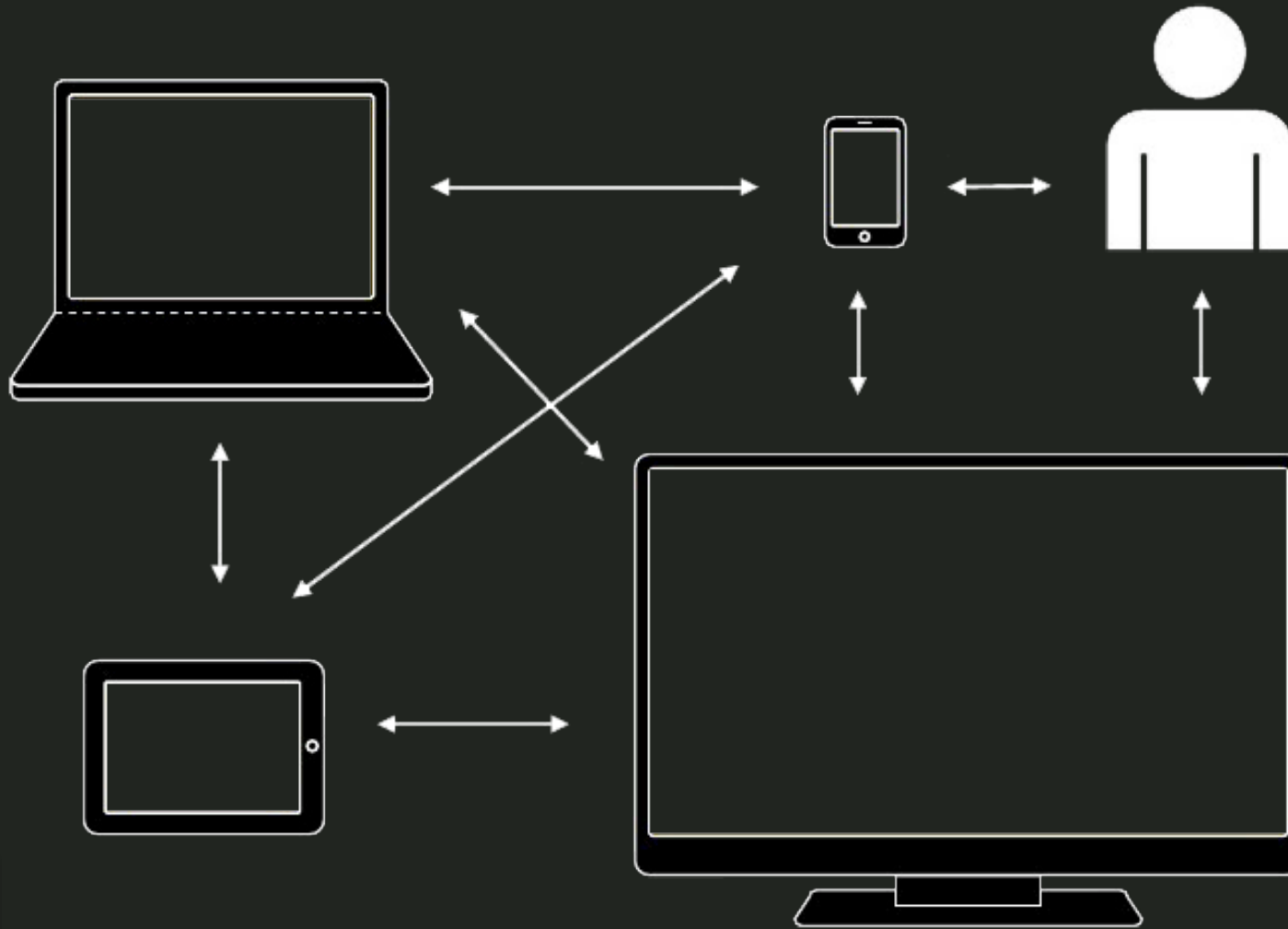


web metrics

- hover
- clicks
- above / below fold
- heat maps
- page load
- time on page
- entry / exit
- page views
- browsers
- operating systems
- network speed
- ... etc







understand the story 1st
before mining for data



what's so special about mobile

- over 1 billion smartphones in use worldwide
- it took us 16+ years to pass 1 billion, but only 3 yrs to the next bill.



what's so special about mobile

- 3.2 billion people (46% of population of 7 billion) have *at-least* 1 active cell phone
- 800 million without include elderly, disabled, unemployed, babies and a few zombies



mobile web

Session tracking done primarily through cookies & JavaScript

Measurement model centered around page views, referrals, search & visits

Unique visitors are tied to server IP addresses or logins

Things get really, really complicated if using media queries

mobile app

Session tracking done primarily through UDID / advertisingIdentifier (iOS6)

Measurements focused more on deep engagements, nav funnels, up-charges

Can track 'anonymous' users 100% with accuracy

can break down per device; +/- for Android heavy fragmentation



It's impossible to get real time
data from a phone that's not
always on or in range of a cell
tower





PRODUCTS SUPPORT INSIGHTS ABOUT US

SIGN UP LOG IN

Thrive in the New App Economy

BUILD
better apps

MEASURE
consumer behavior

ADVERTISE
to the right audience

MONETIZE
your audience

We help more than 80,000 companies track over
230,000 applications
across iOS, Android, and more.

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Flurry.com

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Application Delegate

```
#import "Flurry.h"
- (void)applicationDidFinishLaunching:(UIApplication *)application
{
    [Flurry startSession:@"YOUR_API_KEY"];
    //your code
}
```



Actions speak louder than page views.

The most **advanced analytics platform** ever for mobile and the web.



Segmentation

The most flexible way to slice and dice your data. And it's real time.



Funnel Analysis

The most flexible, easy-to-use, and beautiful way to improve your conversions.



Retention

Visitor retention is the best way to tell how valuable your application is.



Integration

It takes less than 10 minutes and is incredibly simple.

TRY IT FOR FREE



MixPanel.com

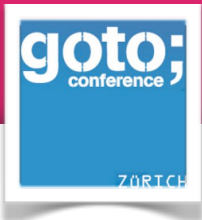
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how engaged are your users



mobile metrics categories

- content
- user behavior
- people / location
- biz funnels
- technical
- elements / ui



content

- screens
- unique visitors
- page / layout views
- ads
- in-app purchases
- funnels



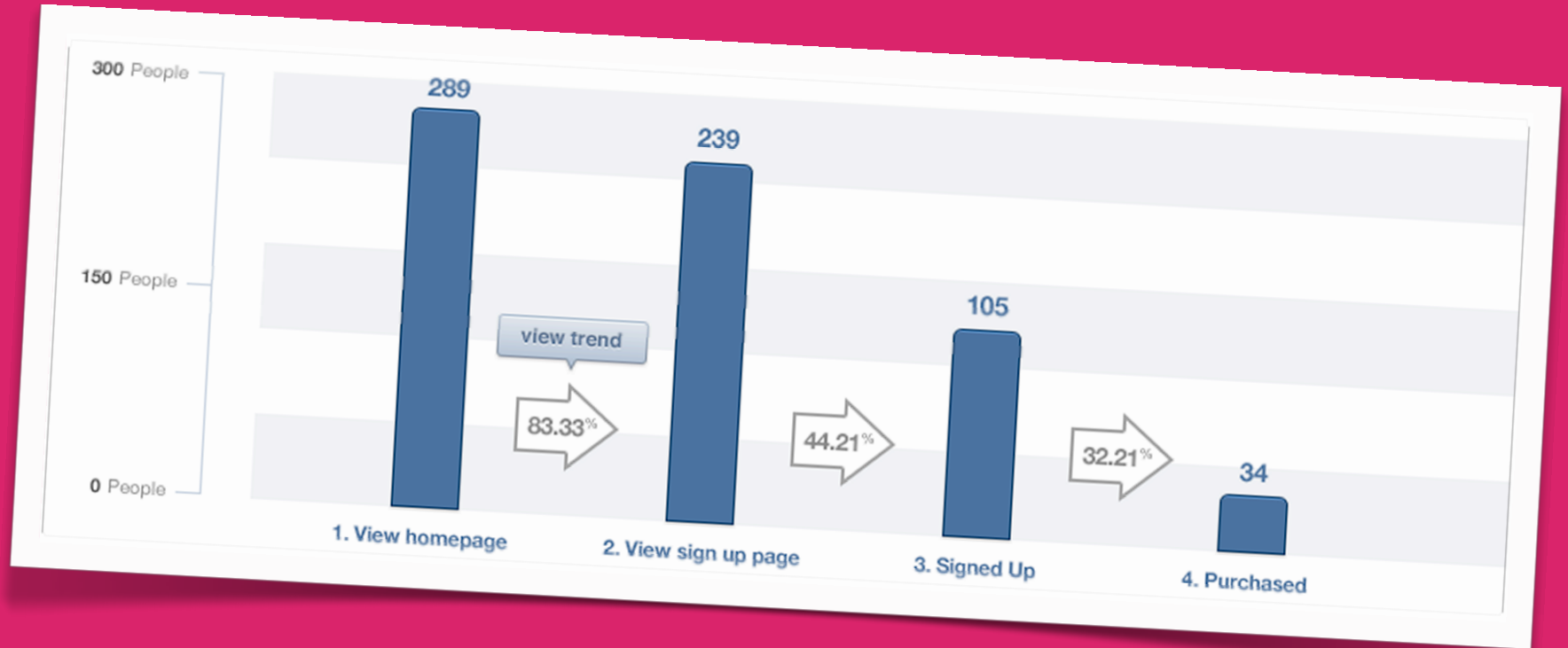
content



content



content

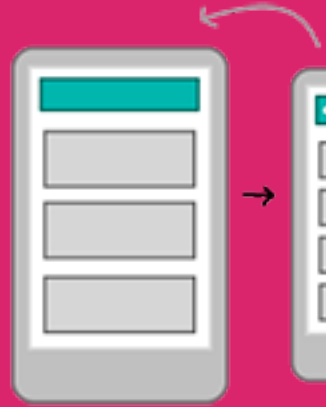
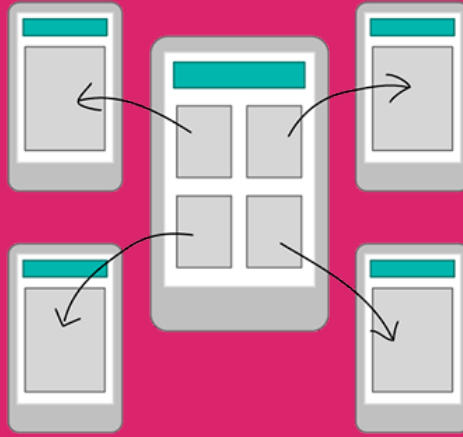
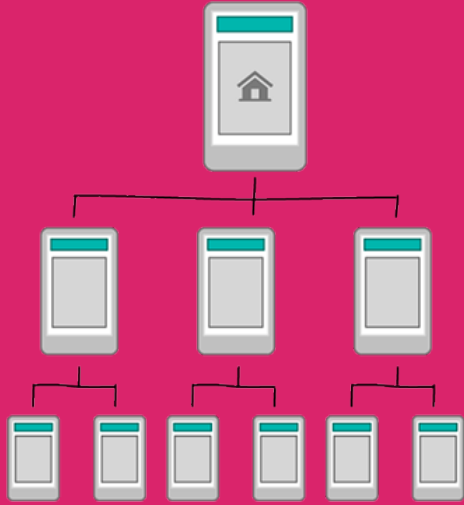


user behavior

- user paths
- exits / bounce rate
- touch events
- frequency



user behavior



people / location

- new / active users
- user segments
- demographics
- geographic usage
- session length



people / location

People		Weeks later ▾											
		1	2	3	4	5	6	7	8	9	10	11	12
Oct 24, 2011	1,405	59.64%	53.24%	48.40%	42.63%	44.06%	42.21%	40.36%	33.95%	31.17%	37.44%	36.01%	28.90%
Oct 31, 2011	1,548	57.17%	48.39%	42.70%	43.93%	41.47%	38.50%	32.75%	30.49%	36.50%	35.27%	27.71%	
Nov 7, 2011	1,646	52.43%	45.20%	44.05%	42.04%	38.58%	32.99%	30.92%	35.72%	35.72%	27.40%		
Nov 14, 2011	1,720	48.55%	47.33%	44.71%	40.70%	33.55%	30.12%	36.16%	35.76%	26.51%			
Nov 21, 2011	1,427	56.55%	51.02%	46.67%	41.14%	34.55%	40.85%	38.12%	33.22%				
Nov 28, 2011	1,642	56.15%	47.75%	39.34%	35.08%	42.51%	39.46%	31.79%					
Dec 5, 2011	1,636	53.55%	42.73%	38.02%	43.64%	42.18%	33.19%						
Dec 12, 2011	1,542	49.87%	43.26%	49.42%	46.24%	36.12%							

engagement

- frequency of visit
- duration
- depth of visit
- lifecycle metrics



technical

- devices
- carriers / speed
- errors / bugs
- cross-app usage
- benchmarks
- version adoption
- os / firmware



elements / ui

- a/b tests
- e-commerce
- cta conversions

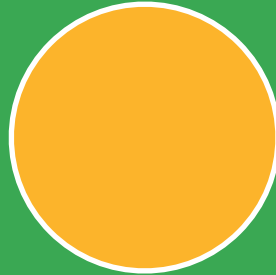


3 engagement load types

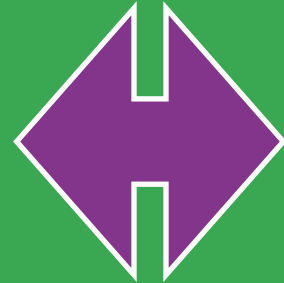
Cognitive



Visual



Motor



Cognitive

in relation to thinking
and the users memory;
high human energy &
attention



Visual

pertaining to the users
perceiving, noticing the
ui / ux flow



Motor

physical actions; using the keyboard, scrolling, pinching, zooming, etc



cognitive loads are the *most
expensive* — take lots of human
energy

while motor loads are least
expensive





BRAIN AGE™

Train Your Brain in Minutes a Day!



EVERYONE
E
ESRB Rating



goto;
conference

ZÜRICH



Share your runs

Tell a better story with maps of your runs. Path will show where friends cheered you on or where you hit your best pace.

When you start a run, Path will let your friends know. If they add an emotion or comment on your run, you'll hear a cheer!

when you lower all the loads
you are also lowering
engagement and
entertainment.





SAY
ENGAGEMENT
AGAIN



AU REVOIR

**STAY
CLASSY**

