

Hostile Waters: Why Culture Reefs Sink Agile Ships

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- // Dominik Maximini is a Professional Scrum Trainer (Scrum.org)
- // Working as Managing Consultant / Scrum Coach on behalf of NovaTec Consulting
- // He is working as a Scrum Coach with different customers, often over a longer period of time.
- // His major field of expertise is organizational change in the context of Scrum



- Author of the book „Scrum – Einführung in der Unternehmenspraxis: Von starren Strukturen zu agilen Kulturen“

- // Corporate Culture
- // Schneider culture model
- // Fit of Scrum into this model
- // Sinking ships: Transitions between different cultures
- // Organizational change, following John Kotter



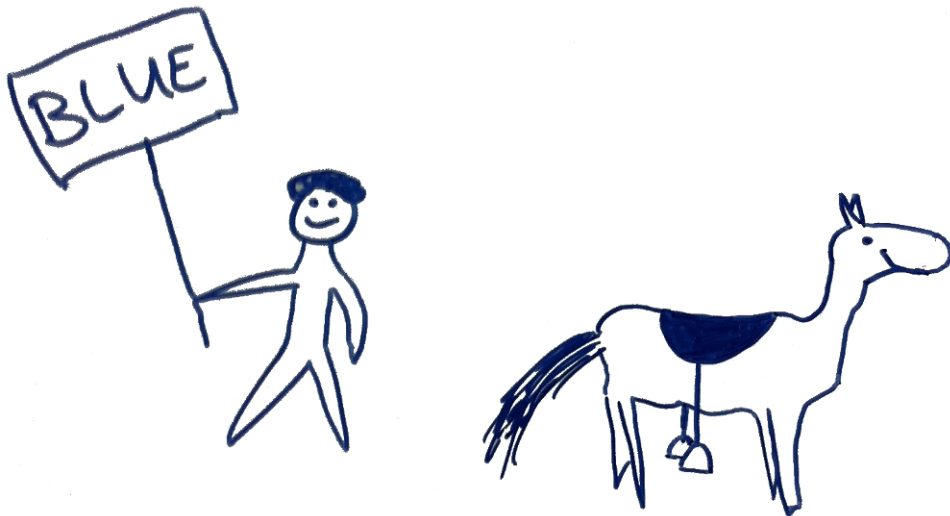
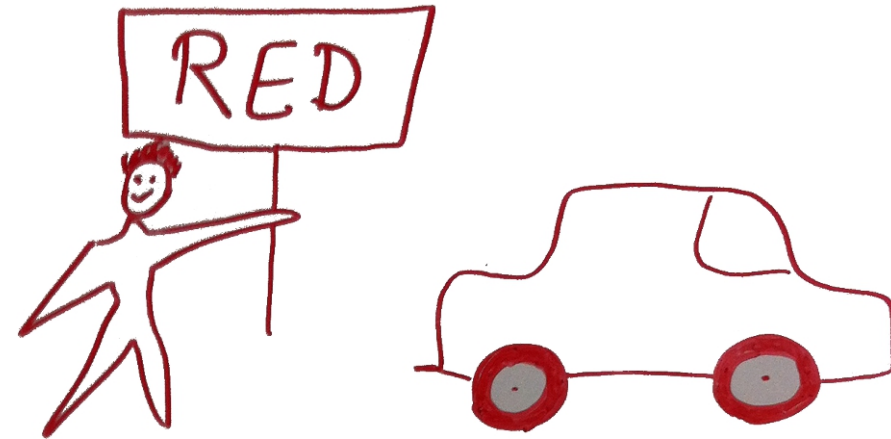
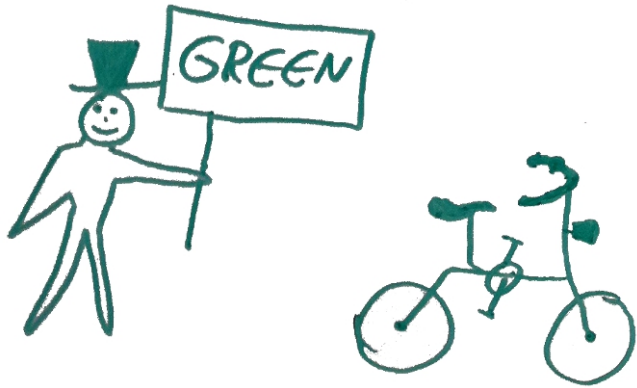
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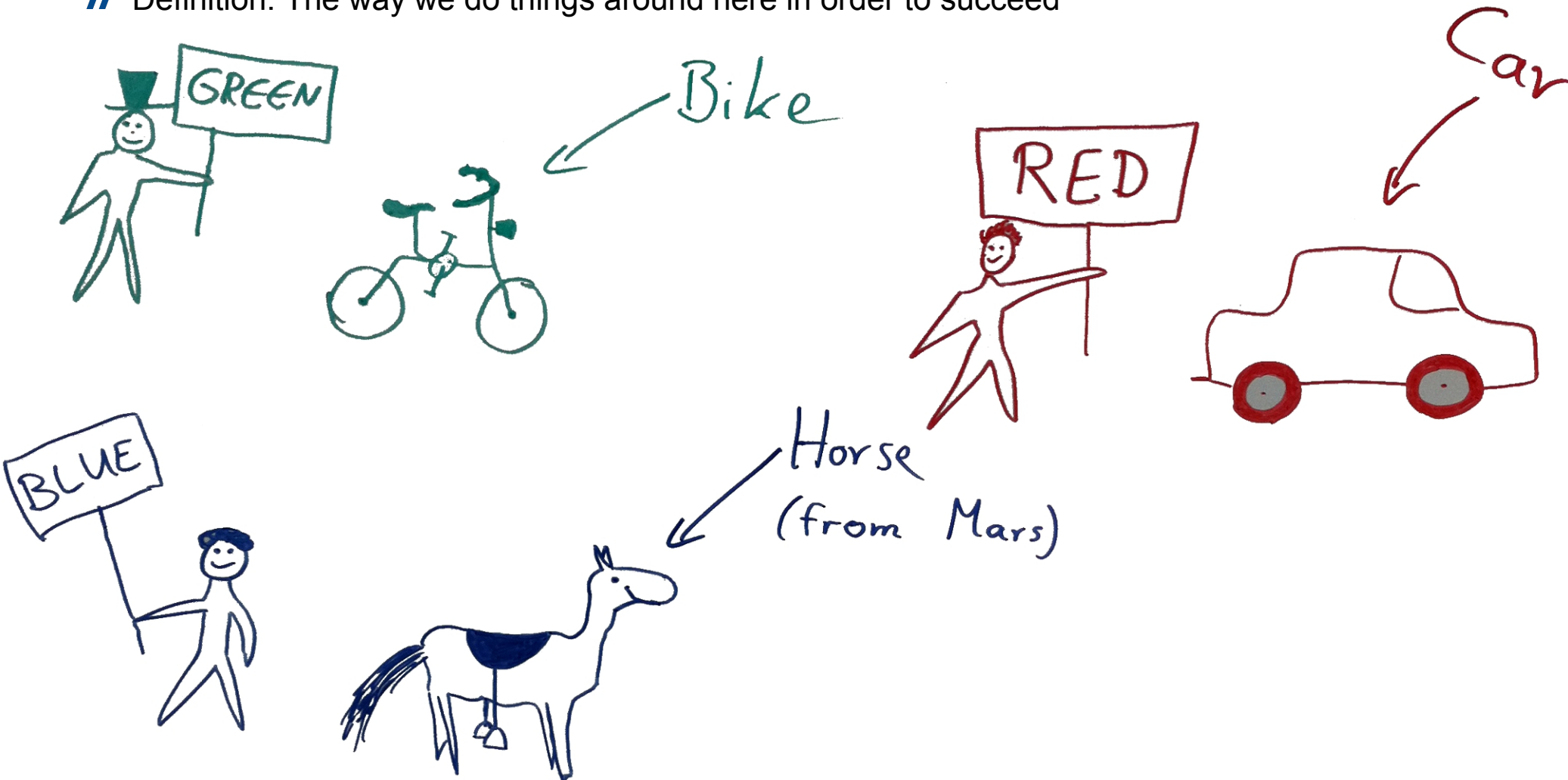
Definition:

The way we do things
around here
in order to succeed

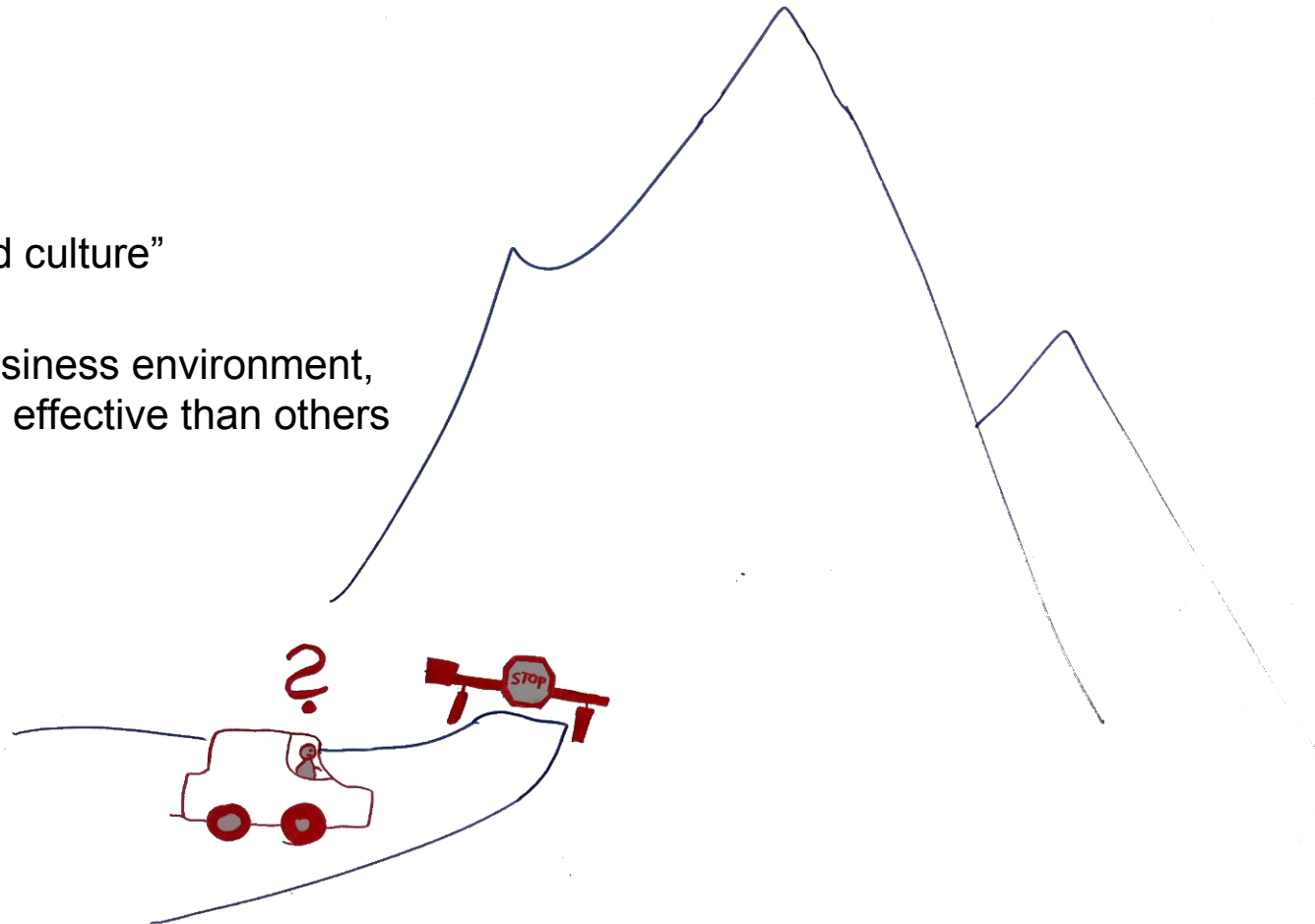
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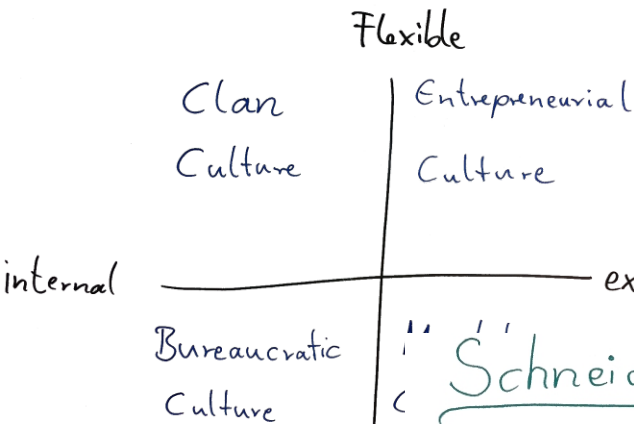


- // Culture emerges, because it is or has been successful for the enterprise
- // Usually it is not obvious
- // There is nothing such as “bad culture”
- // Depending on market and business environment, some cultures might be more effective than others

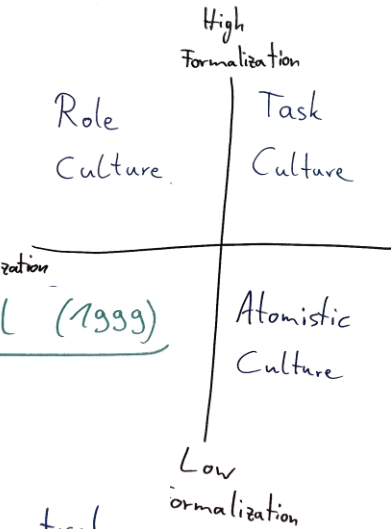


Corporate Culture

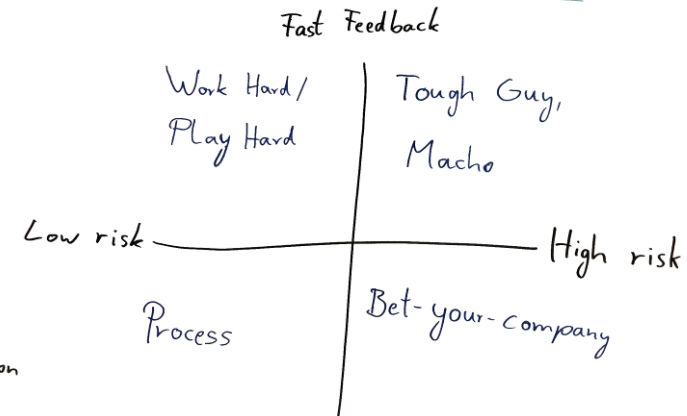
Slocum & Hellriegel (2010)



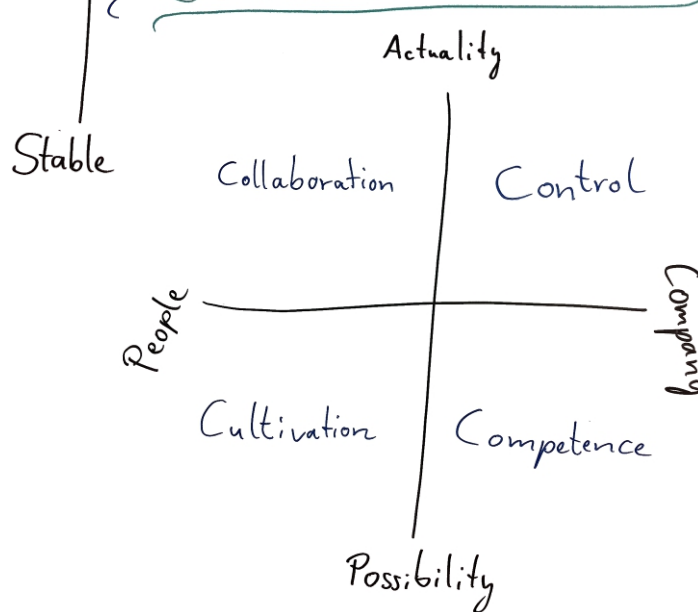
Harrison's model (1972)



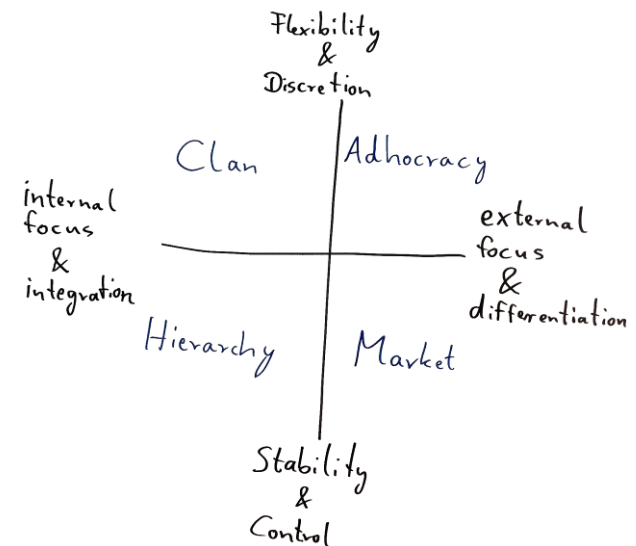
Deal & Kennedy (1984)



Schneider model (1999)



Cameron & Quinn (1999)



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Schneider culture model

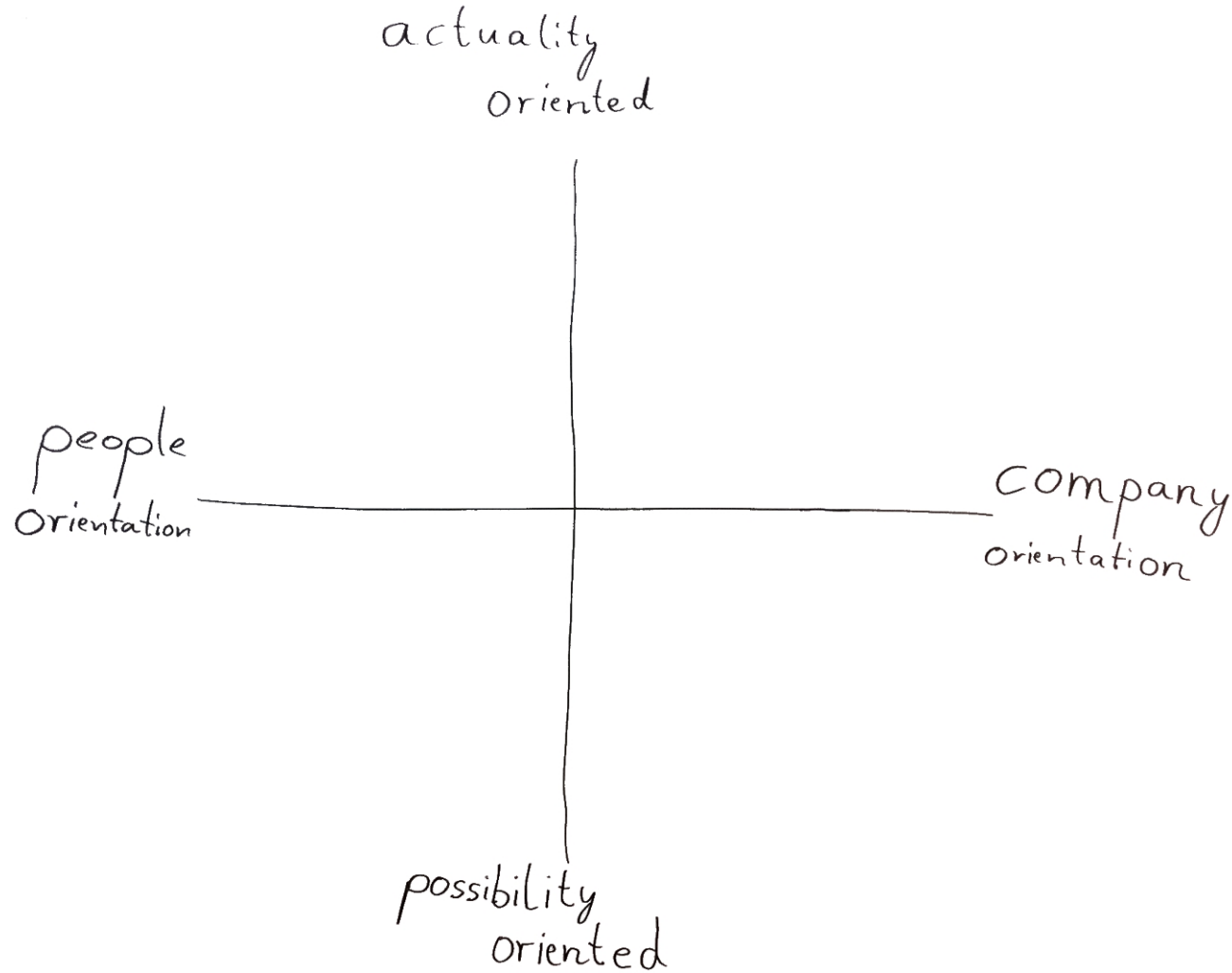


Image Source: based on Schneider 1994, inspired by agilifitx 2011

Schneider culture model

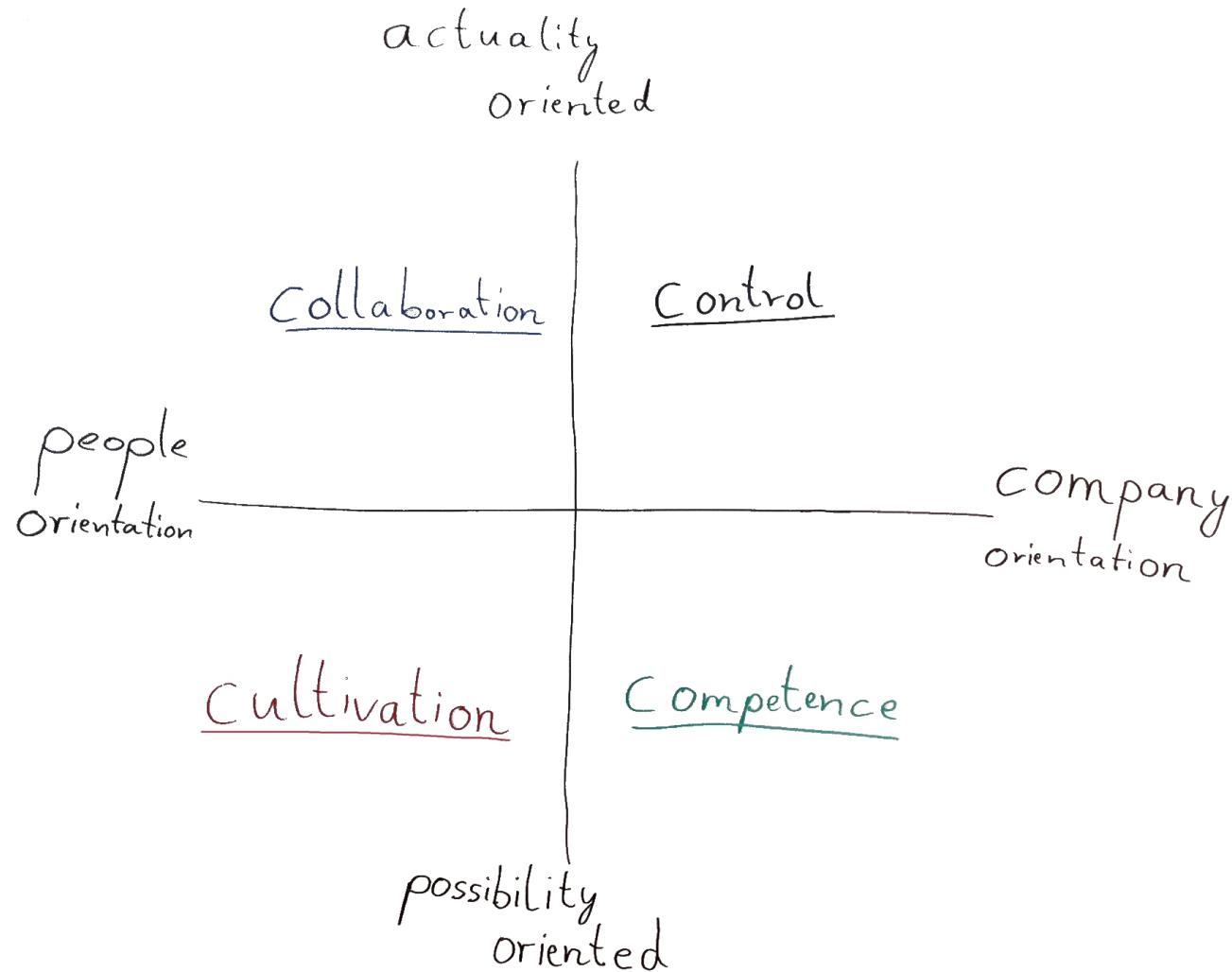


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Schneider culture model

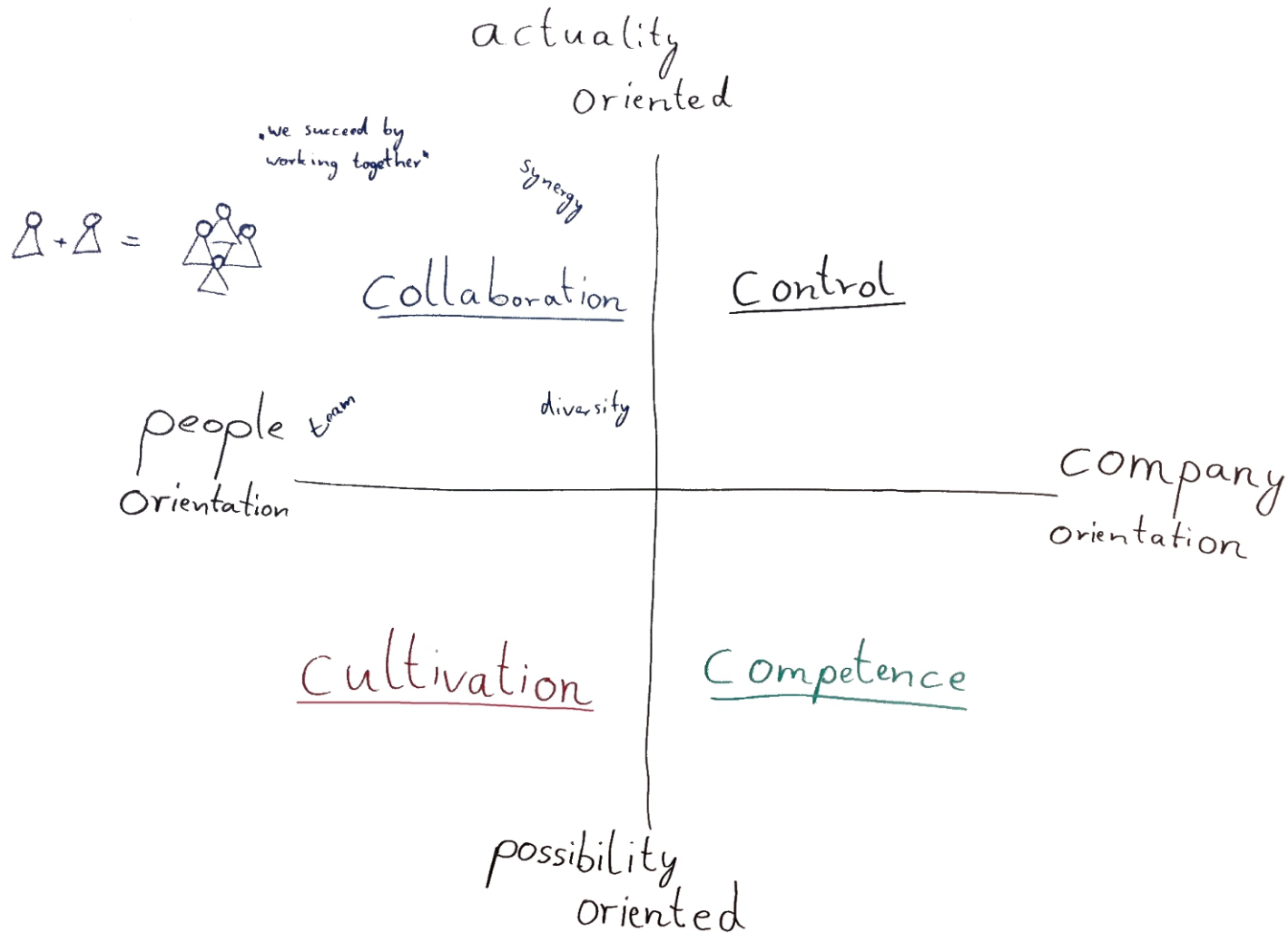


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Schneider culture model

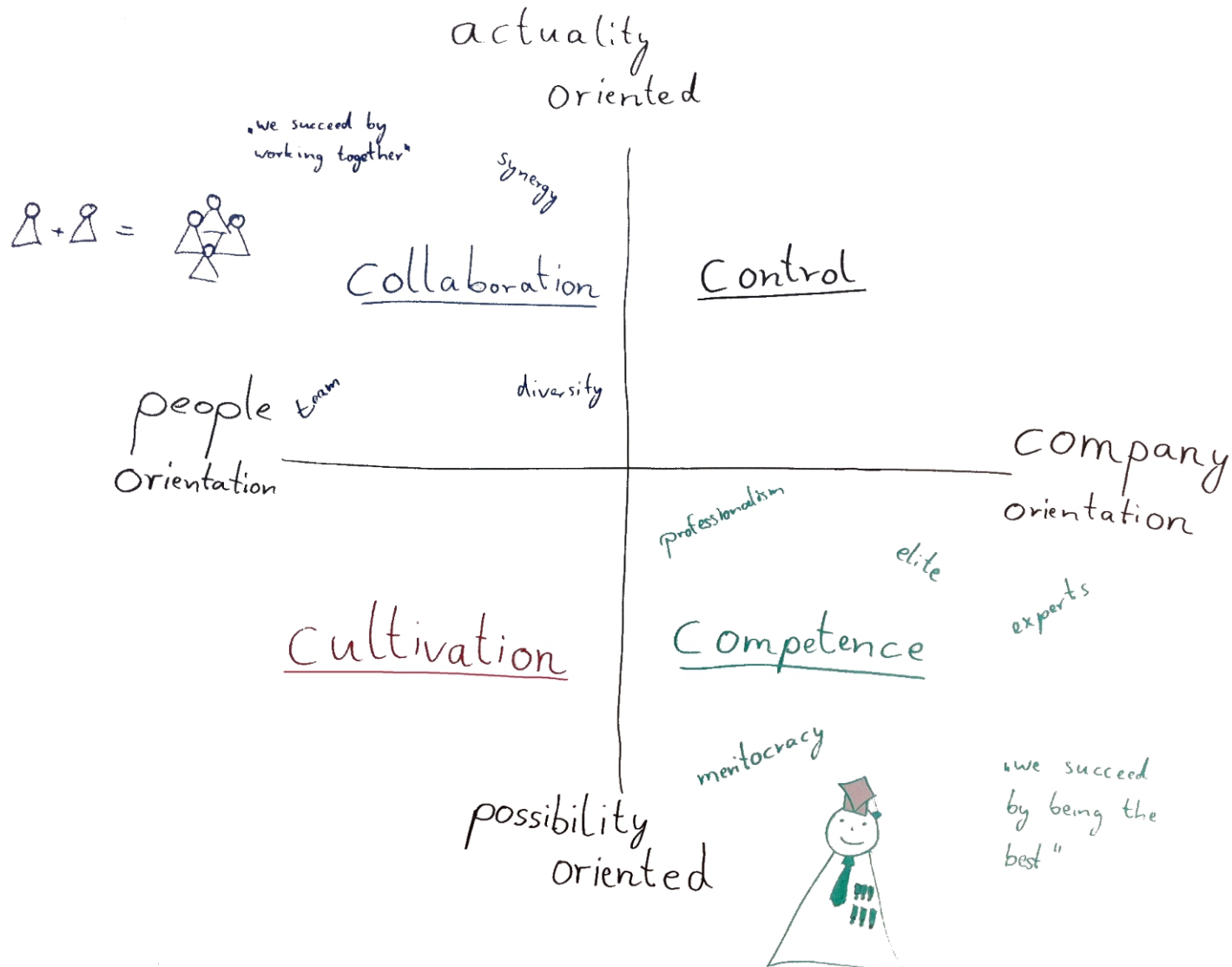


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Schneider culture model

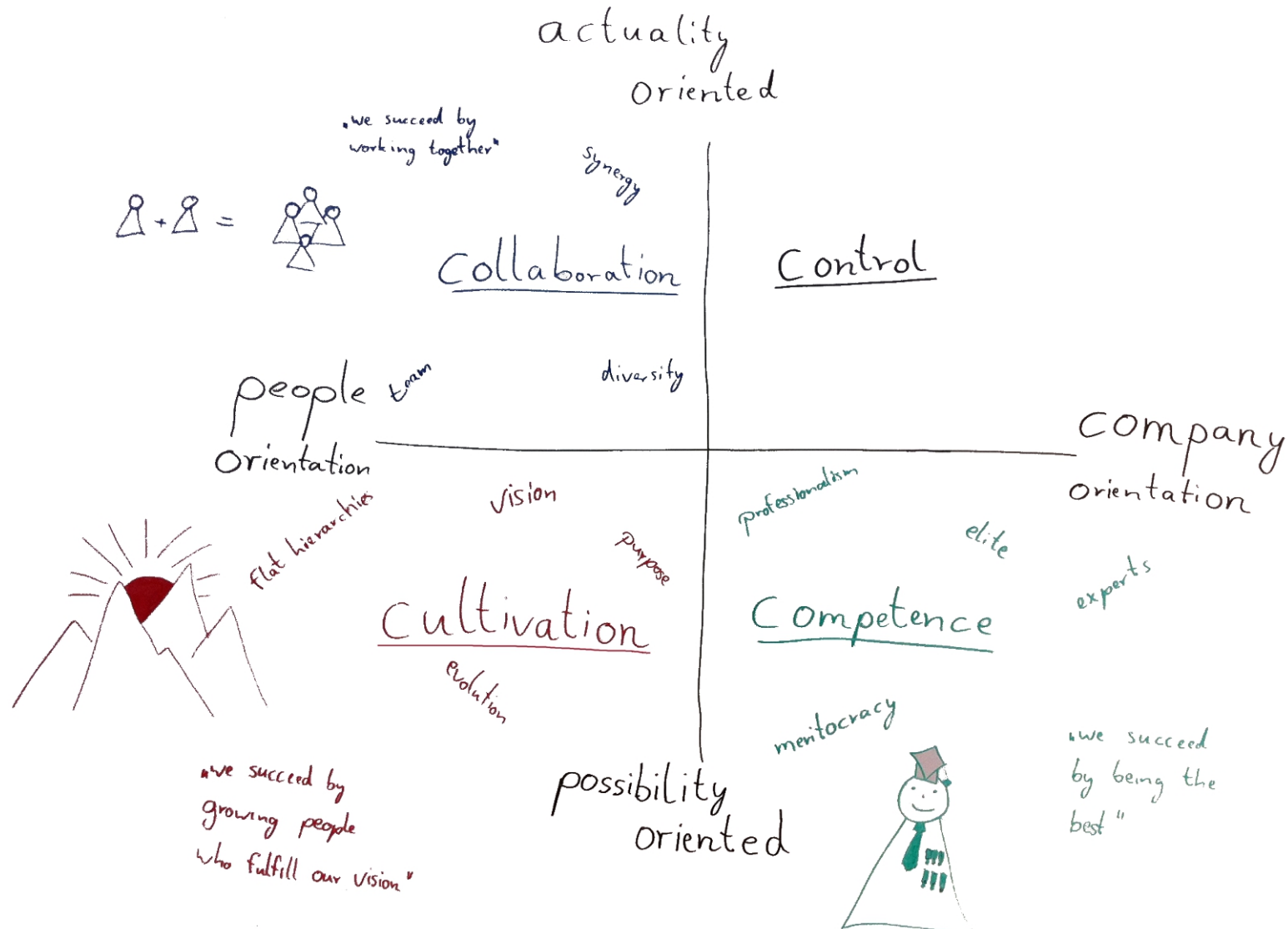


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Schneider culture model

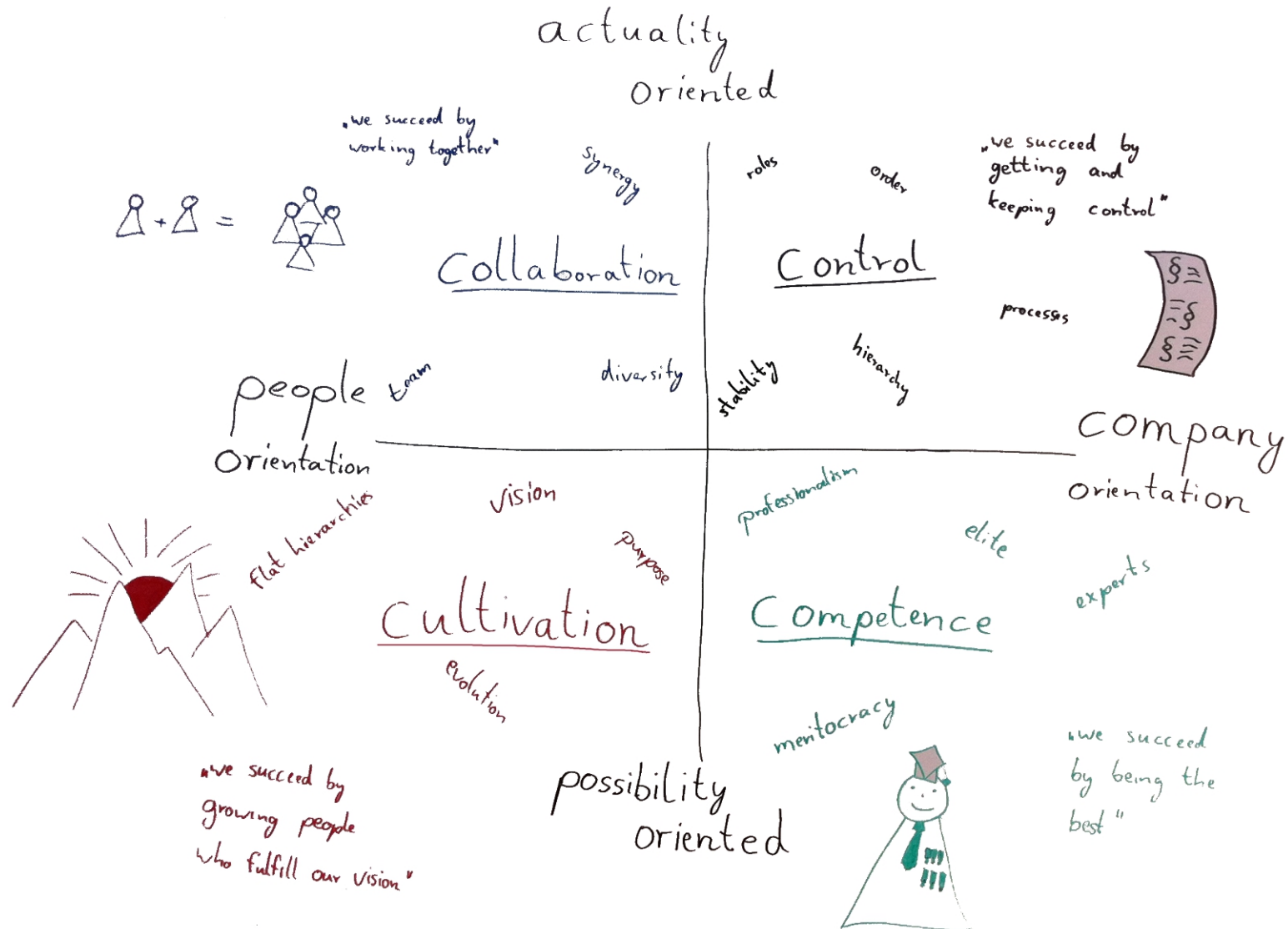


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Schneider culture model

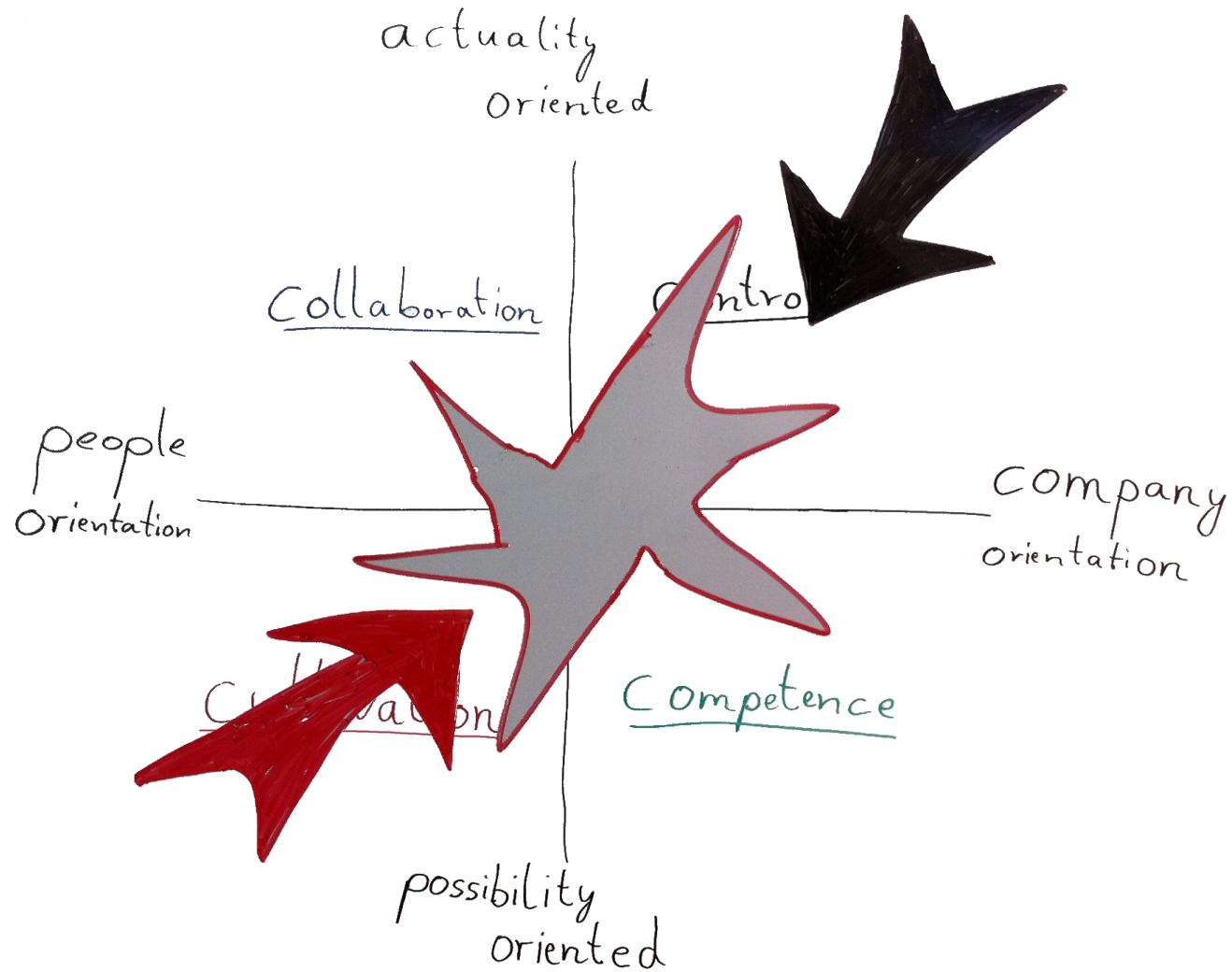


Image Source: based on Schneider 1994, inspired by agilifitx 2011

- // No culture is per se „better“ than others
- // All can be very successful
- // All have their specific advantages and disadvantages
- // All can be overdone (too much medicine can kill a human)
- // There is always a predominant „core culture“, but aspects from other cultures can be integrated
- // Some departments and divisions can live deviating cultures, but the core culture of the enterprise will permeate them all.
- // Opposing cultures create conflict and tend to contradict each other, if they are not managed appropriately

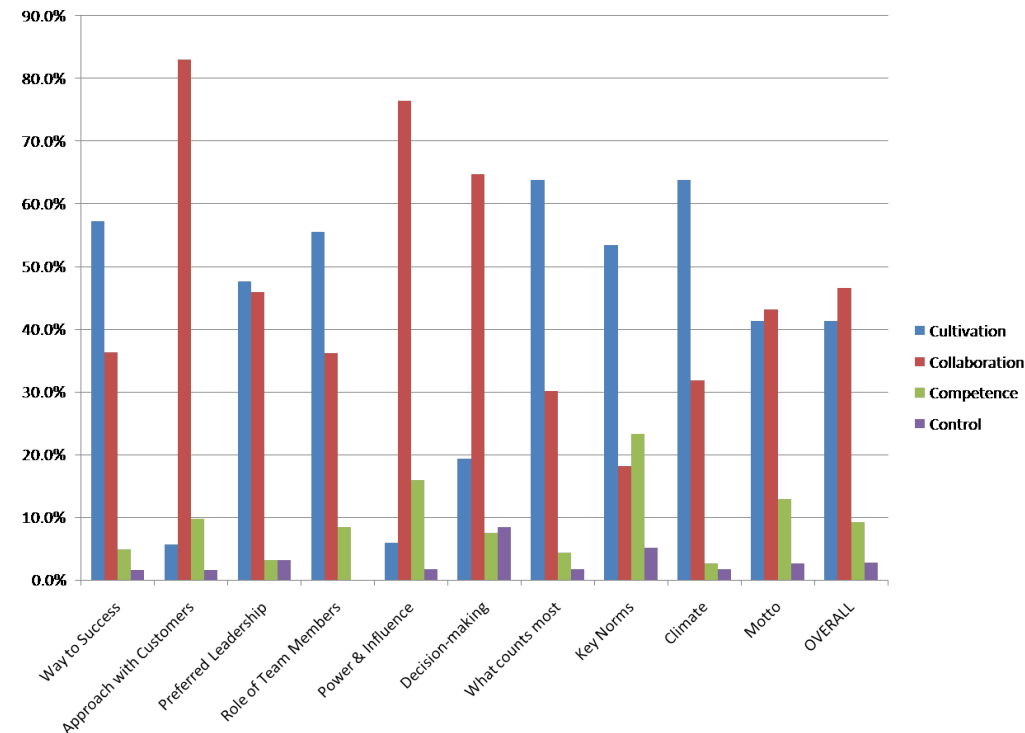
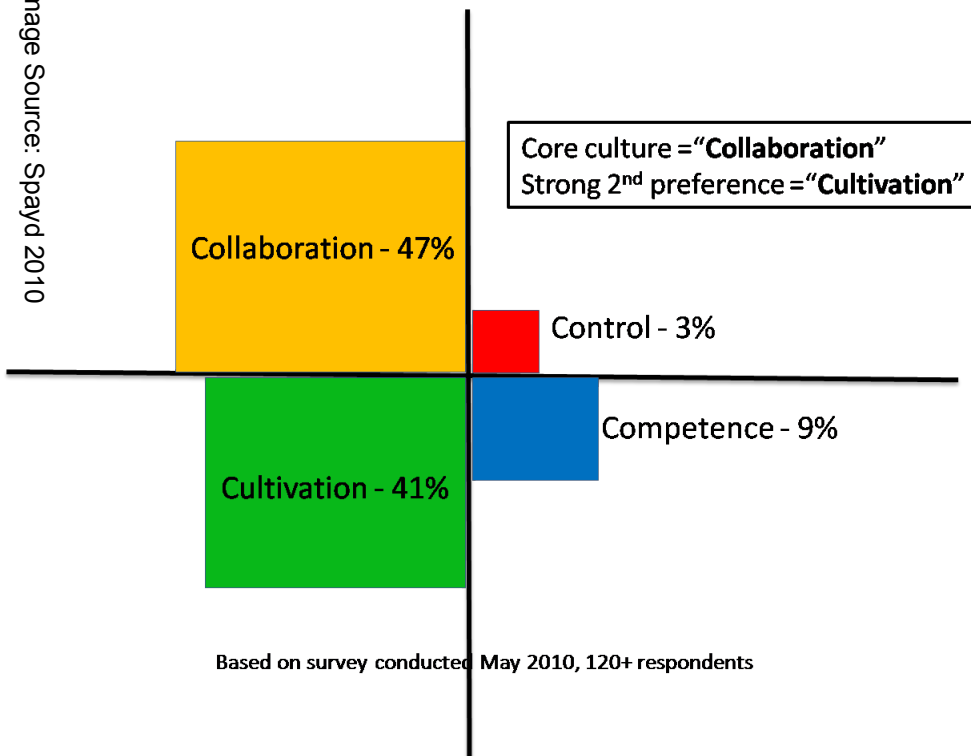
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Fit of Scrum into this model

- // Michael Spayd conducted a survey, asking 10 questions on Scrum, XP and Lean-Kanban practitioners
- // He received 120 responses
- // The questionnaire is not publicly available, so we don't know what questions were asked

Image Source: Spayd 2010



Fit of Scrum into this model

- // We surveyed 28 Professional Scrum Trainers (PST), asking „What core culture is needed for Scrum to prosper?“
- // To do this, we used the questionnaire from Schneider’s “The reengineering alternative”
- // Counting the prevalent core cultures found by the PSTs, we got the following results:
 - // Control and Competence: **0**
 - // Collaboration: **12**
 - // Cultivation: **17** - there was one perfect draw (10/10)
- // Averaging all answers, we got the following results:
 - // Control: **0,45**
 - // Collaboration: **8,3**
 - // Competence: **1,25**
 - // Cultivation: **10**
- // This means, that we have a very strong cultivation culture in Scrum, almost equaling the collaboration culture.
- // It’s hard to see a clear dominance, since in most cases both the collaboration and the cultivation answers fit.

// We surveyed 17 Scrum professionals, asking the same question and using the same questionnaire

// Counting the prevalent core cultures found by the PSTs, we got the following results:

// Control and Competence: **0** (0)

// Collaboration: **8** (12)

// Cultivation: **12** (17) - there were three perfect draws (10/10)

// Averaging all answers, we got the following results:

// Control: **0,71** (0,45)

// Collaboration: **8,59** (8,3)

// Competence: **0,76** (1,25)

// Cultivation: **9,88** (10)

// Those results resemble the first one

// However, none of those results is statistically sound since the data samples are too small

Schneider culture model

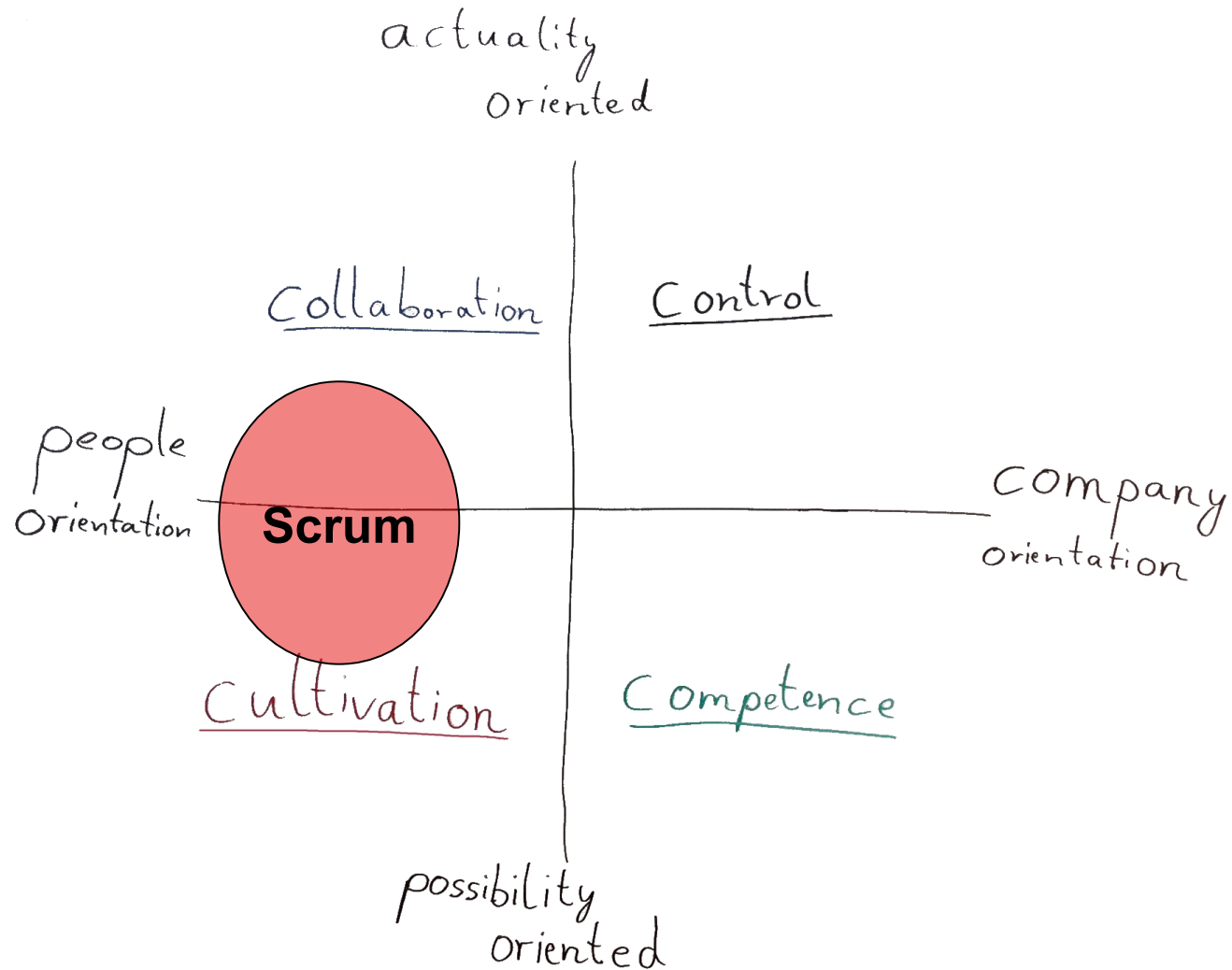
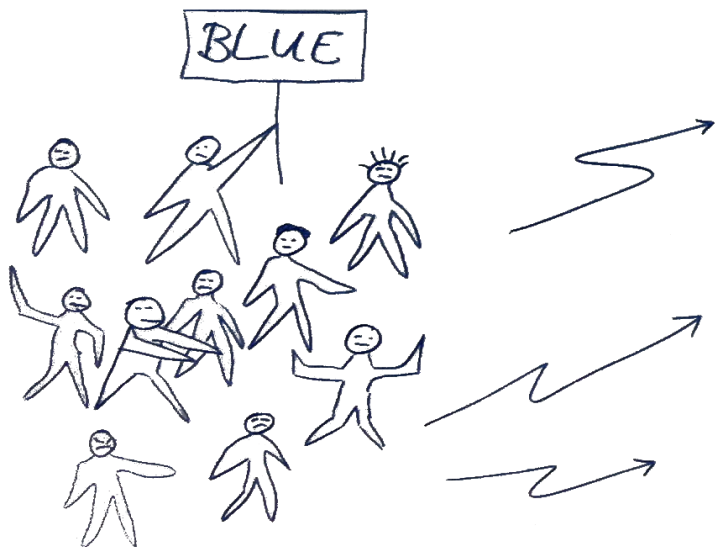


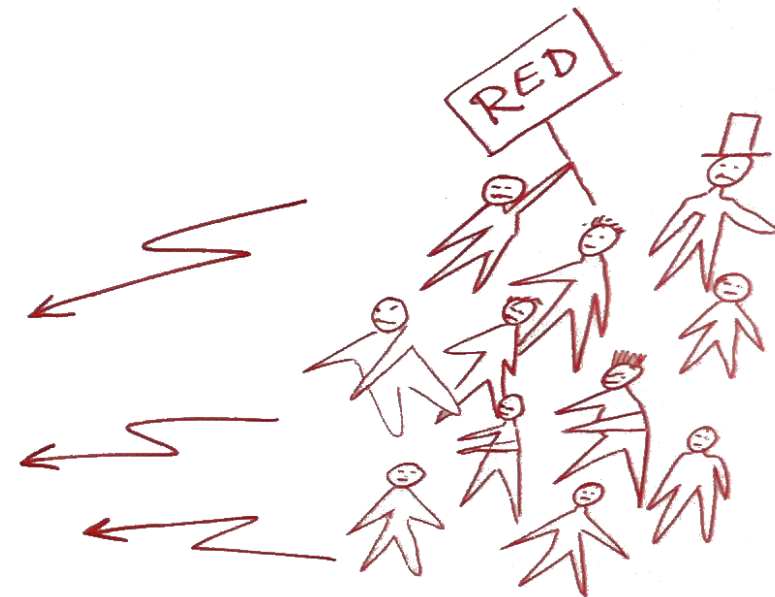
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Clash of Cultures



Sinking ships: Transitions between cultures

- // Let's take a look at different enterprises where we might want to introduce Scrum
- // For now let's call them "target enterprises"



Sinking ships: Transitions between cultures

● = core culture of target enterprise

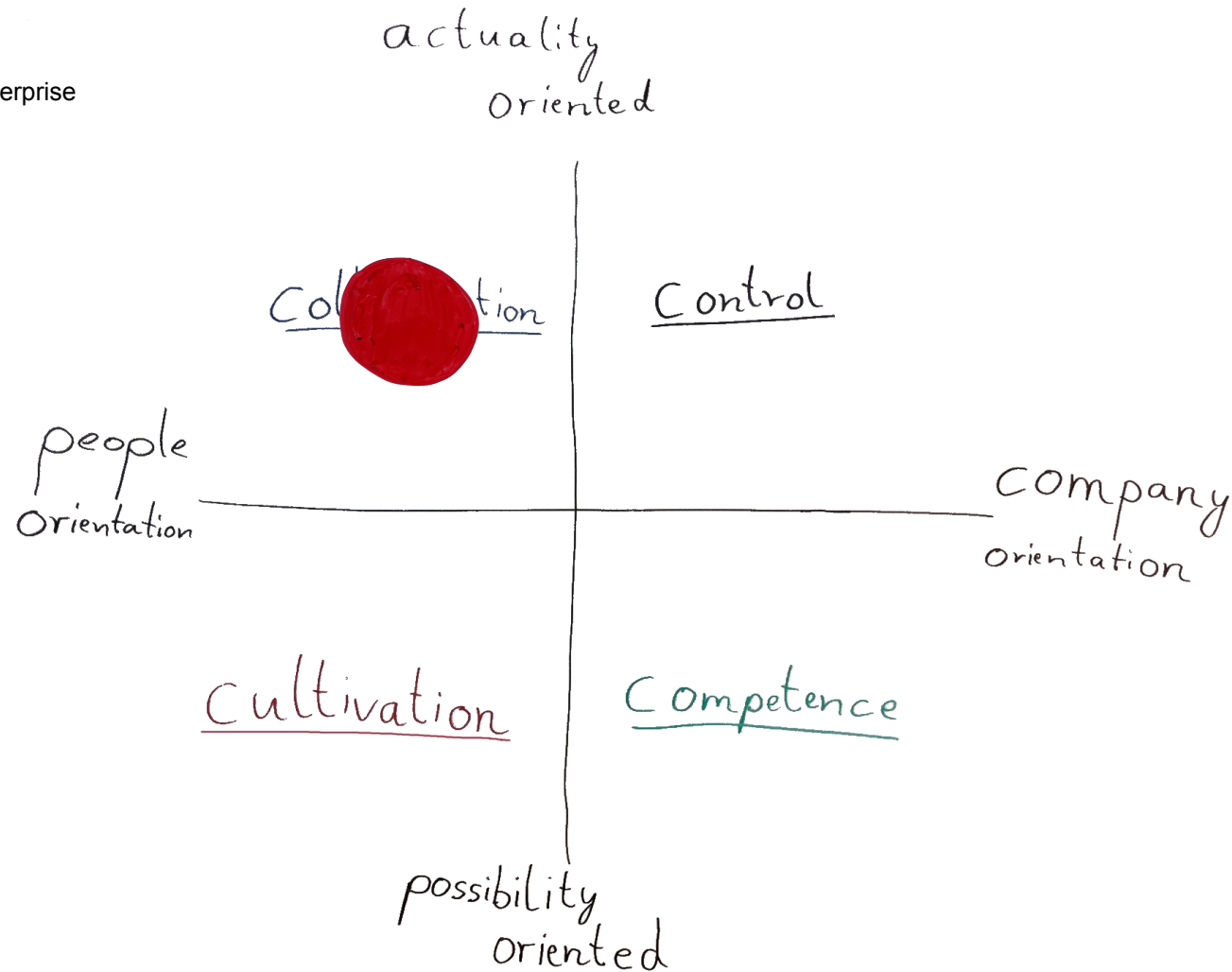
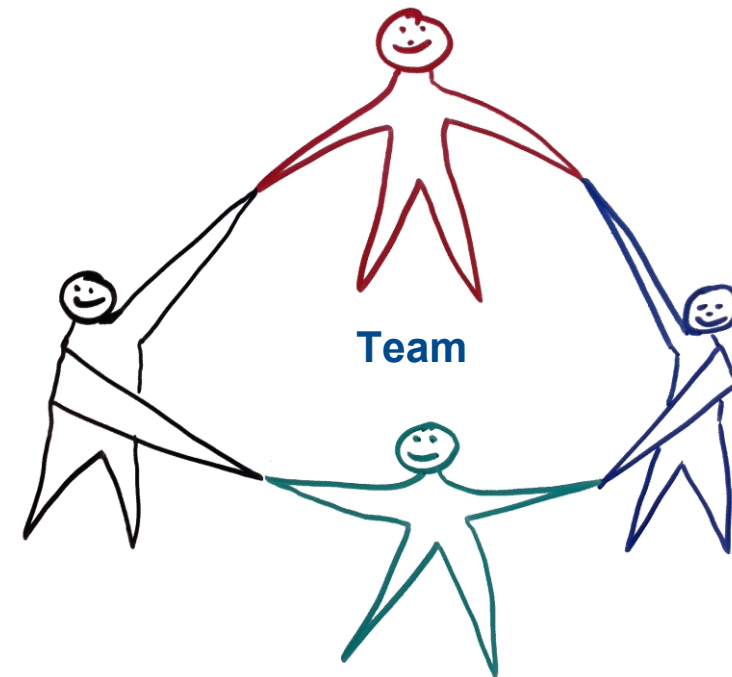


Image Source: based on Schneider 1994

- // If you want to introduce Scrum into a company that already is a collaborative one, it's going to be relatively easy
- // You can build on what is already there
- // Just some cultivation aspects might have to be added, if they aren't in place already
 - // Vision
 - // Dedication
 - // the courage to let certain things evolve
 - // ...
- // You most likely won't need a cultural change program here



Sinking ships: Transitions between cultures

● = core culture of target enterprise

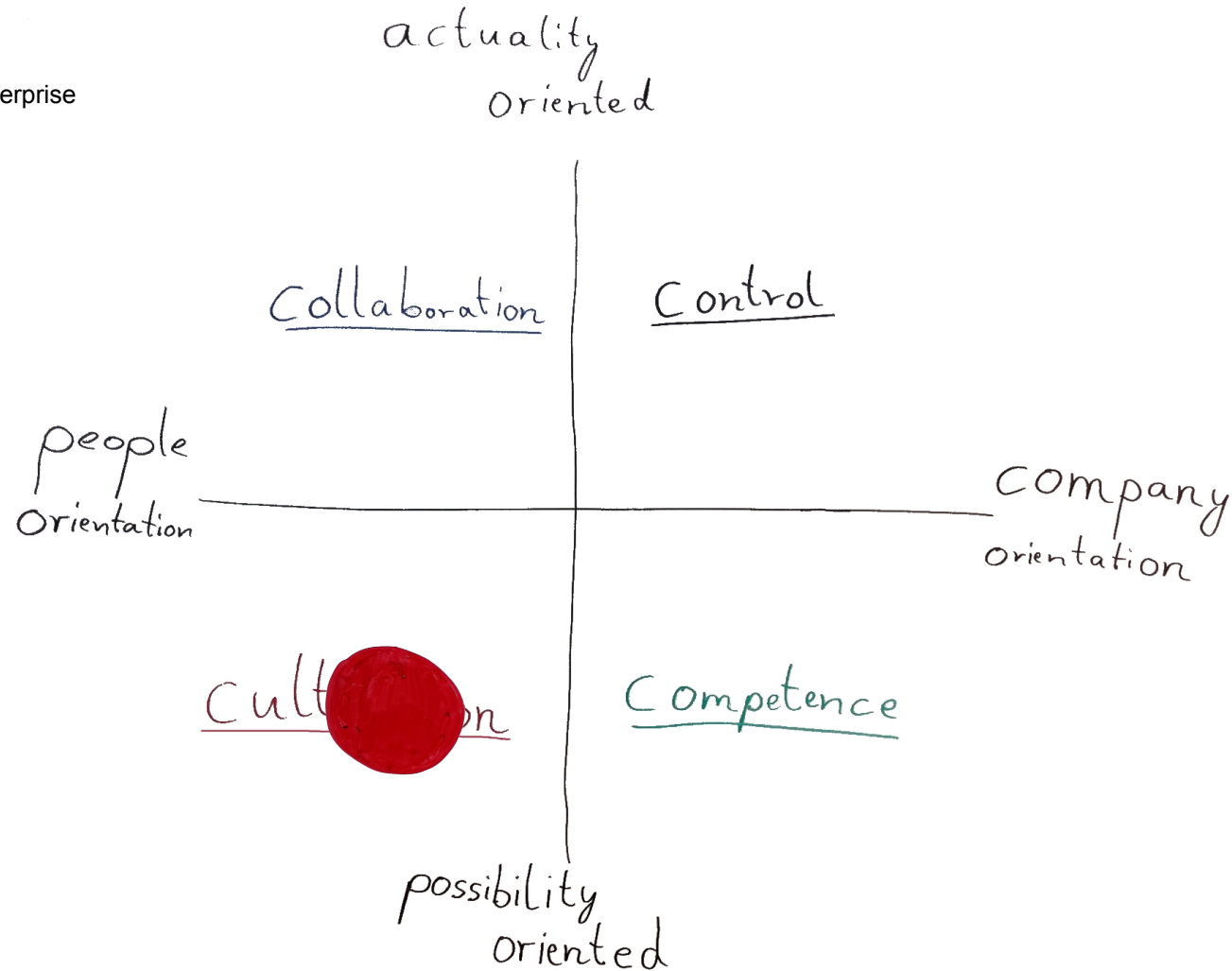
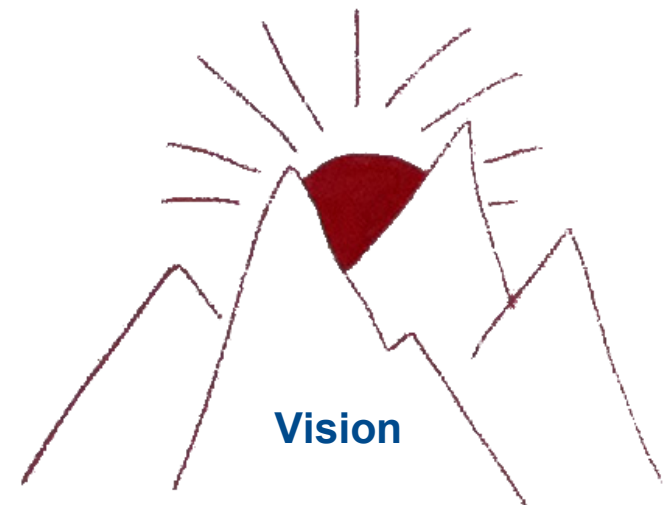


Image Source: based on Schneider 1994

- // If you want to introduce Scrum into a company that already is a cultivation one, it's going to be relatively easy
- // You can build on what is already there
- // Just some collaboration aspects might have to be added, if they aren't in place already
 - // Teamwork
 - // Partnership
 - // Diversity
 - // ...
- // You most likely won't need a cultural change program here



Sinking ships: Transitions between cultures

● = core culture of target enterprise

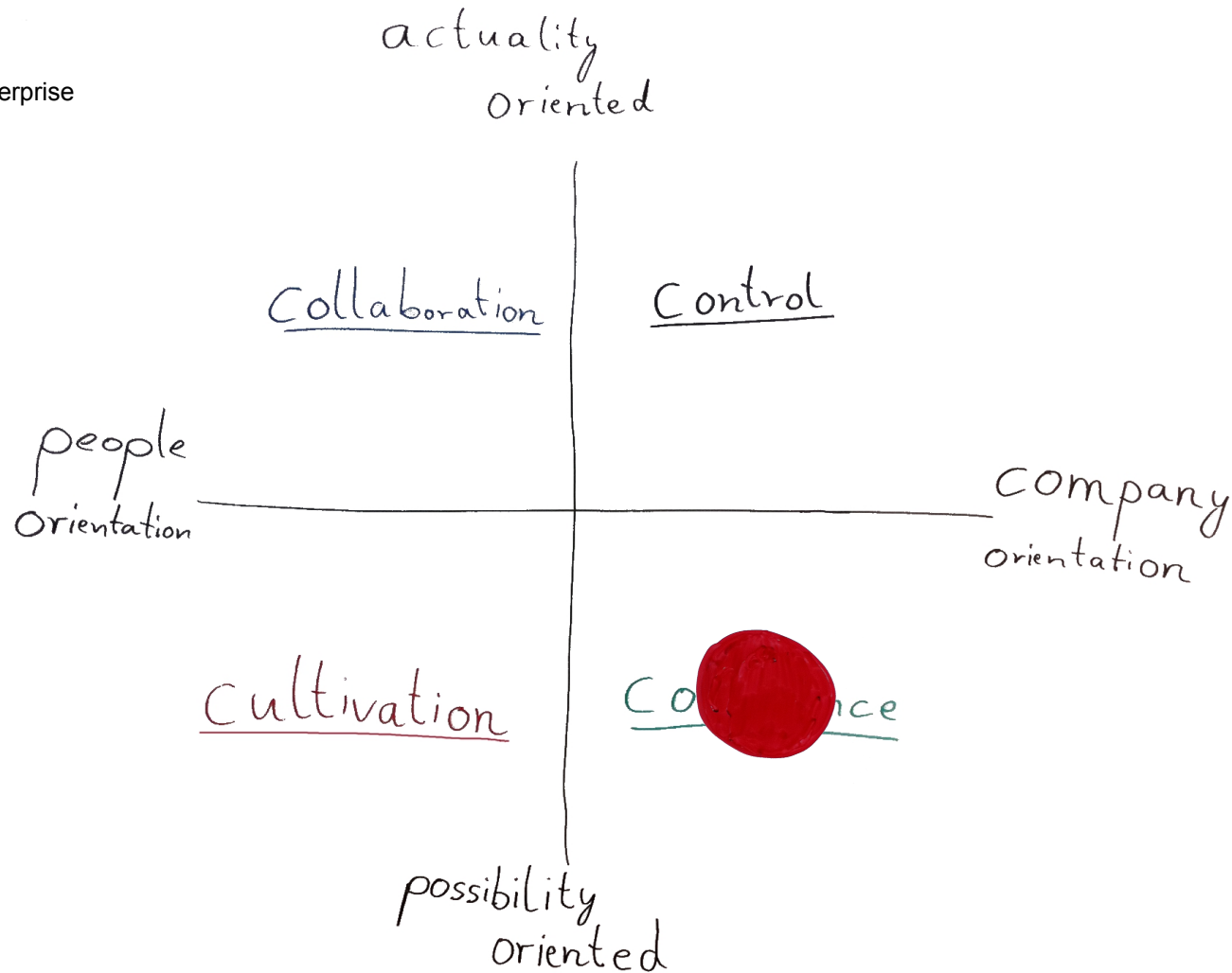


Image Source: based on Schneider 1994

- // If you want to introduce Scrum into a company that is a competence culture in it's core, it will take some time to succeed
- // You can build on the already existing high level of expertise
- // Your major problems will be the high level of competition between, and focus on individual heroes
- // Team building is difficult, if you want to integrate average (or even low) skilled team members
- // Ever saw a bunch of “heroes” in a “team”, not playing together well? Here you go...
- // While expertise goes well with Scrum, “last-man-standing”-attitudes don't
- // To establish Scrum, you will need a cultural change program



Sinking ships: Transitions between cultures

● = core culture of target enterprise

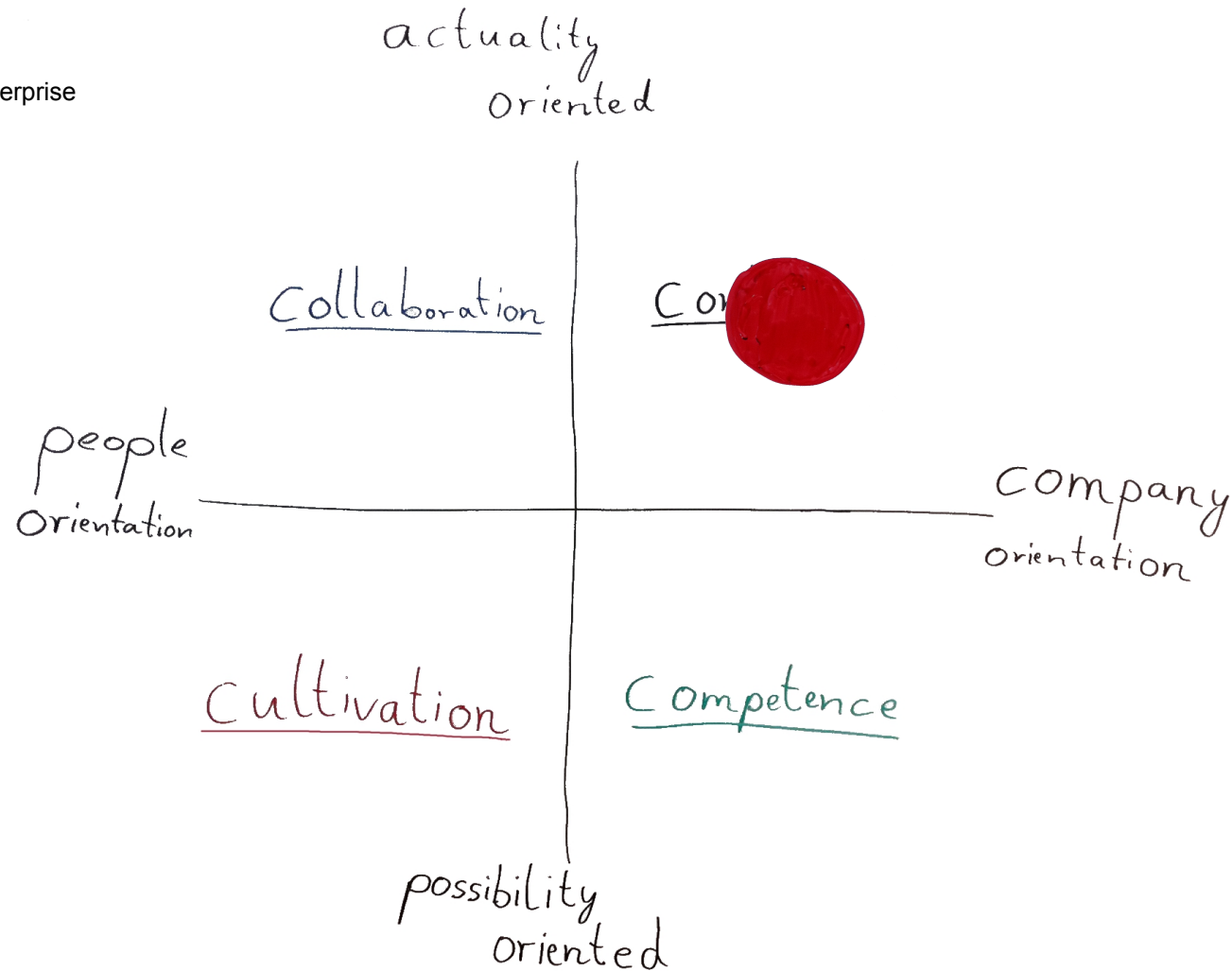
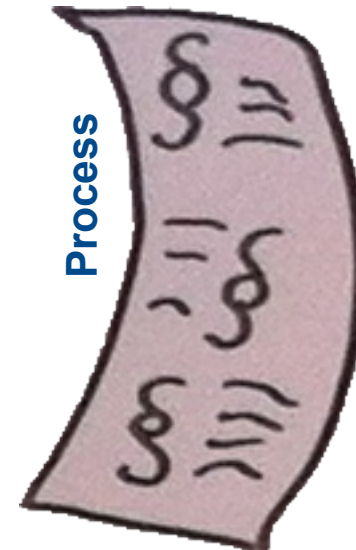


Image Source: based on Schneider 1994

- // If you want to introduce Scrum into a company that has a control core culture, you are up for a challenge
- // While you might want to preserve some aspects, you won't be able to keep most of the culture
- // This change is extremely hard and takes quite some time (7-10+ years)
- // You will definitely need a cultural change program here
- // You cannot change this culture at once. You have to change it tiny bit by tiny bit
- // If you do this wrong, your ship will be sunk
- // You won't be able to retain all people. This change will require you to exchange some people both in management as well as on the floor

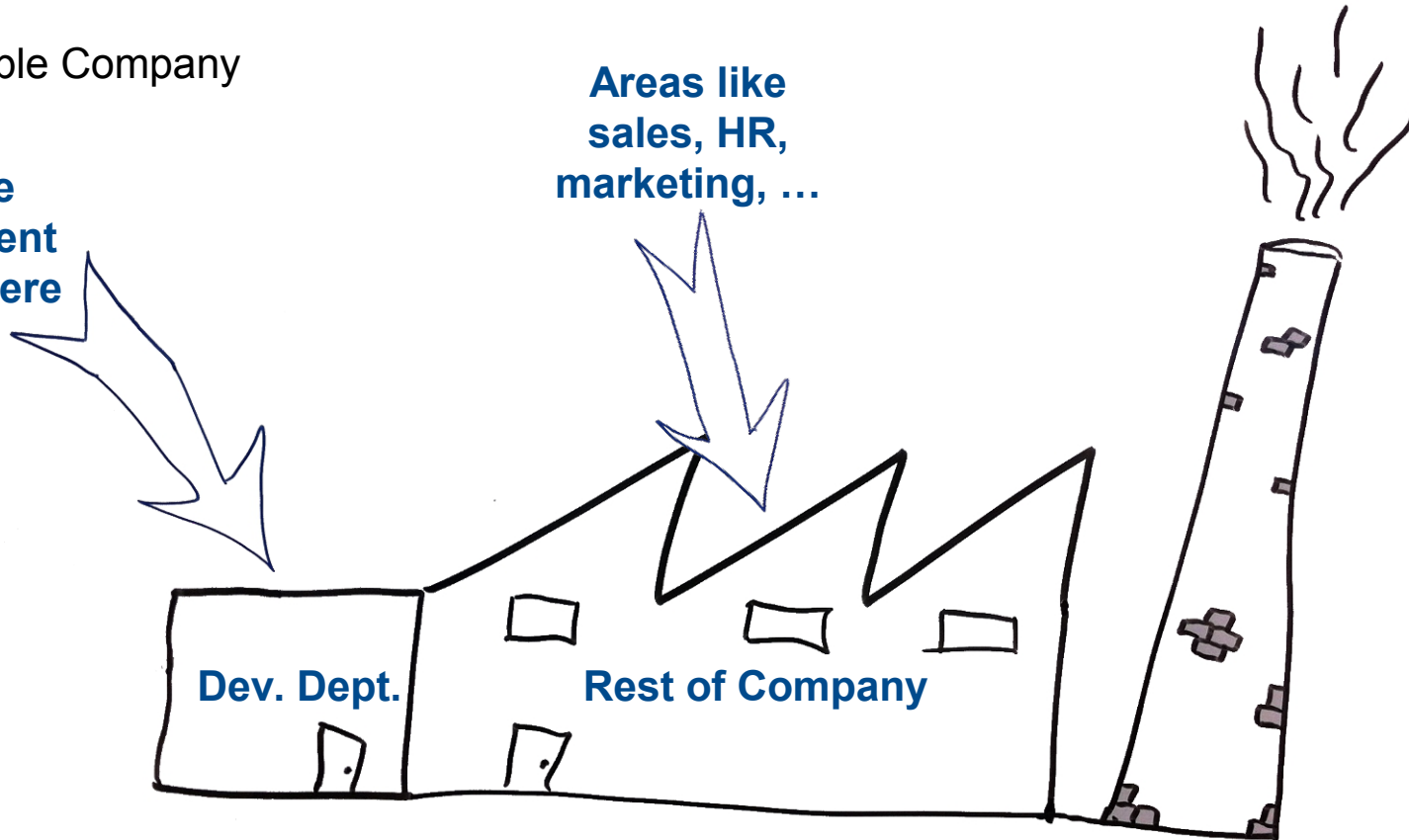
- // My personal experience is, that a indirect transition is most effective here:
 - // Scrum PRN → Virtual Scrum Studio
 - // Virtual Scrum Studio → Scrum Studio
 - // Scrum Studio → Profound Scrum
 - // Profound Scrum → Persistent Profound Scrum



Sinking ships: Transitions between cultures

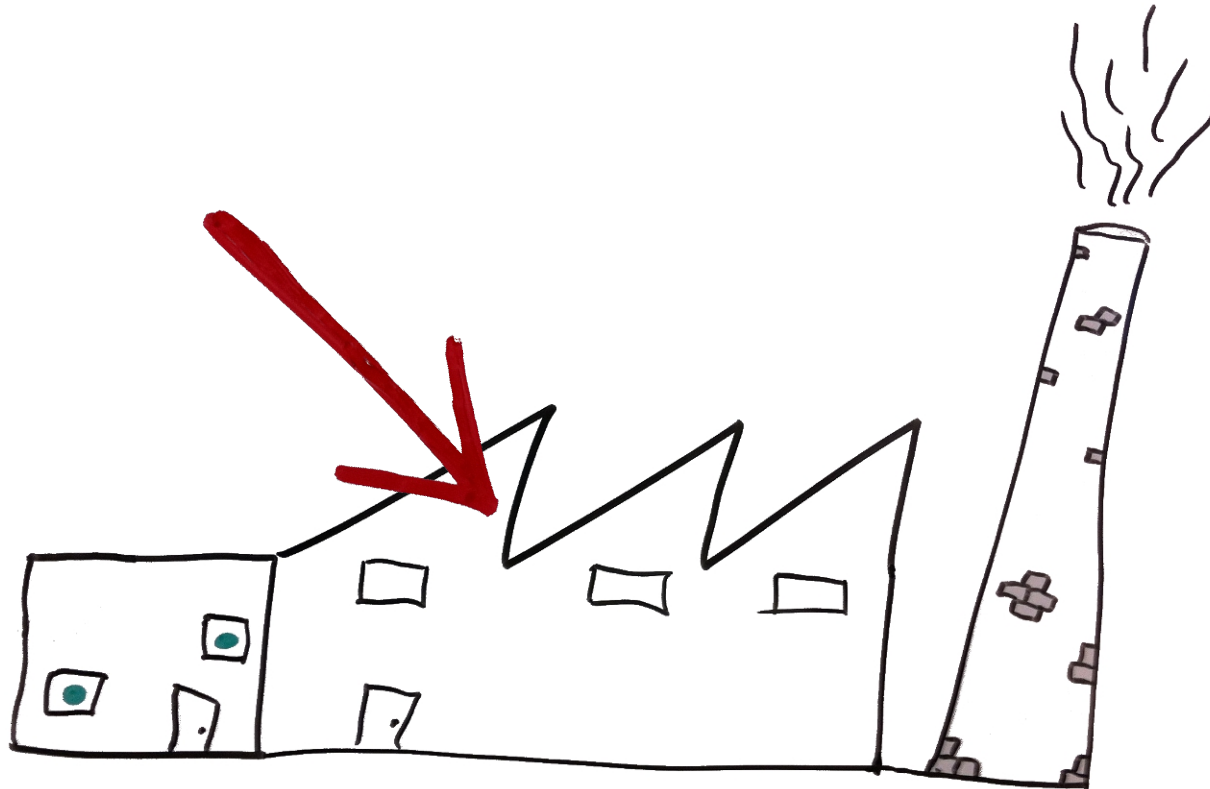
// Example Company

Software
Development
happens here



// Scrum PRN

**Isolated
pilot
projects**

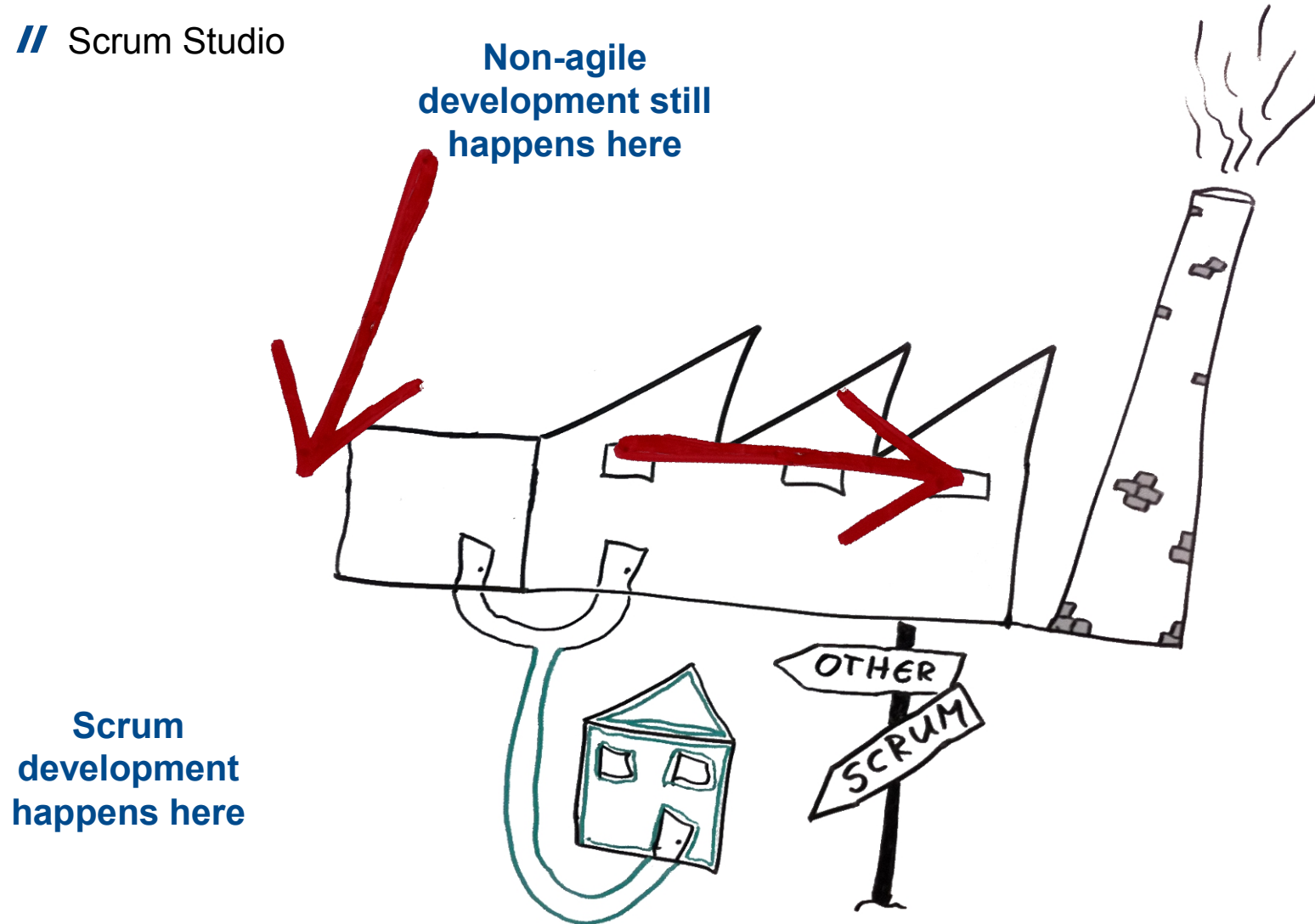


// Virtual Scrum Studio



Sinking ships: Transitions between cultures

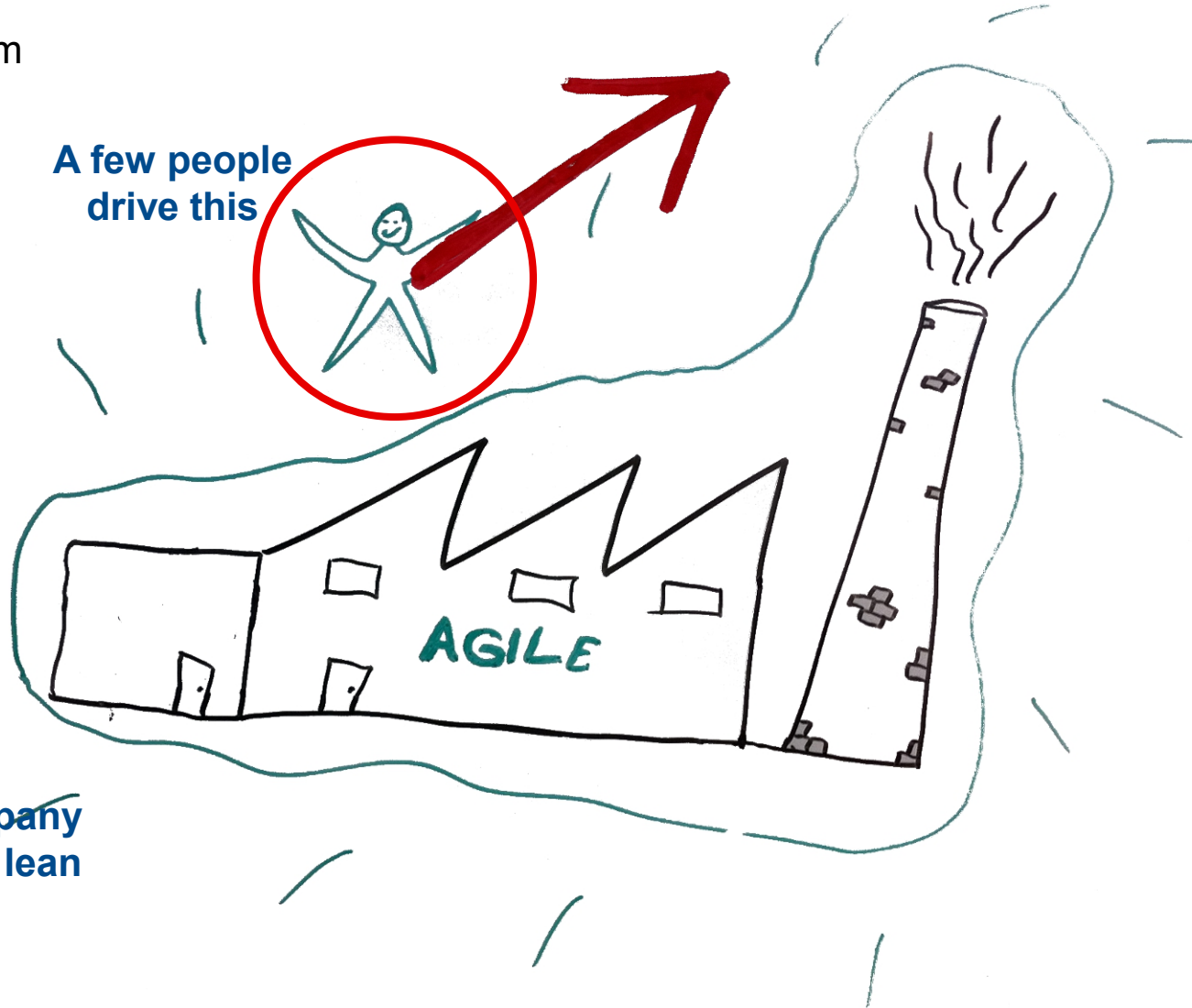
// Scrum Studio



Sinking ships: Transitions between cultures

// Profound Scrum

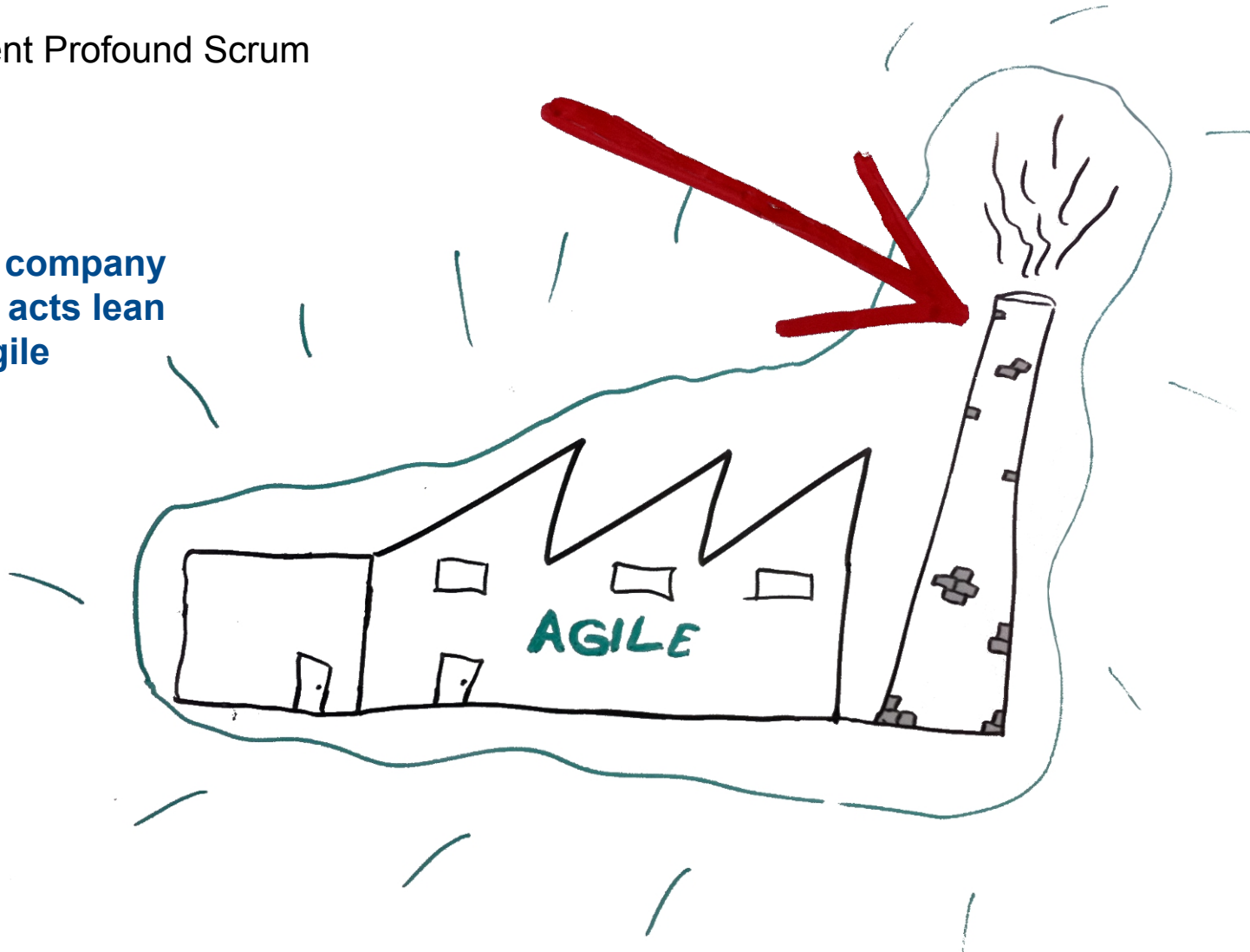
A few people
drive this



The whole company
thinks and acts lean
& agile

// Persistent Profound Scrum

The whole company
thinks and acts lean
& agile



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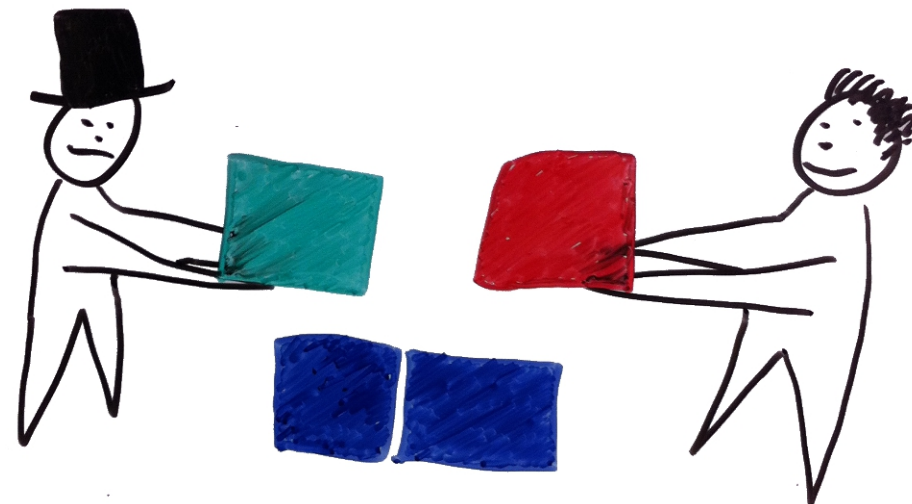
1. Establish a Sense of Urgency
2. Create a Guiding Coalition
3. Develop a Vision and Strategy
4. Communicate Vision and Strategy
5. Empowering Others
6. Create Quick Wins
7. Consolidate Gains
8. Anchor the Change

Doing it right: The Kotter model

- // Cultural change is extremely difficult
- // Always think about the people
- // Lead! - and manage

Feel free to contact me, if you have any questions

- // Dominik.maximini@novatec-gmbh.de
- // <http://scrumorakel.de/blog>



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- We lead IT projects to success -

Thank you for your attention!

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