

Silverlight and the Dynamic Language Runtime

Agenda

- Silverlight Overview
 - Hello World
 - Features
 - Great Apps!
- Dynamic Language Runtime
 - Hello DLR World
 - Under The Hood

Hello, World!

demo

XAML

- XAML = eXtensible Application Markup Language
- Flexible XML document schema
 - Examples: WPF, Silverlight, Workflow Foundation
- More compact than code
- Enables rich tooling support
 - While still preserving good readability and hand-coding within text editors

XAML

```
<TextBlock FontSize="32" Text="Hello
world" />
```

=

```
TextBlock t = new TextBlock();
t.FontSize = 32;
t.Text = "Hello world";
```

Silverlight 2 Runtime Features

- 2D, Graphics
- Audio, Video
- Animations
- Text, Text Input*
- Controls*
- Layout*
- Styles/Templates*
- Data Binding*
- Networking
 - HTTP/S and Sockets*
- .NET Support*
 - C# and VB.NET*
- LINQ*
- XML APIs*
- Generics*
- HTML Integration*
 - JSON Serializer
- Local storage*
- Crypto APIs (AES)*
- Threading*

* New in Silverlight 2

Silverlight 2 SDK Libraries

- Dynamic Languages*
 - JScript
 - IronRuby
 - IronPython
- Additional Controls*
- LINQ for XML*
- XML Serialization*
- Syndication APIs (RSS)*

* New in Silverlight 2

Silverlight Roadmap

- Silverlight V1 Shipped Late '07
- Silverlight V2
 - March 5th Beta 1 (non-commercial go-live)
 - Mid '08: Beta 2 (go live)
- Tools
 - Expression Suite and Visual Studio updates for all public Silverlight releases
 - Visual Studio Designer support (Cider) later this year

Demo Exploring

because we don't have the time to
build it ourselves

demo

Custom Controls & Components

- .NET programming model brings componentization and reuse to Silverlight
 - Custom XAML elements can be created using .NET inheritance
 - Layout engine can also be extended
 - WPF attached property model allows existing components to learn new tricks
 - Classes can be used to encapsulate common functionality

Silverlight Sandbox

- Silverlight lives in the browser Sandbox
- Developers cannot extend the sandbox
- Silverlight extends in a secure way
 - Local storage (isolated storage)
 - Similar to cookies
 - FileOpen dialog
 - Sockets
 - Beta 1: Site of origin, port restrictions
 - Cross domain HTTP(S) requests
 - Support Silverlight and Subset of Flash policy files

HTML DOM Integration

- Silverlight apps are browser apps
- Interacting with the browser host is critical
 - Interact with and create HTML elements and script objects through .NET code
 - Expose .NET objects to javascript
- Gives access to common browser services
 - Alert
 - Browser history
 - Existing web app functionality

Local Storage

- Cookies on steroids
- Provides 10MB of app specific local storage
- Can be expanded per app by prompting the user
- Exposed through .NET IsolatedStorage APIs

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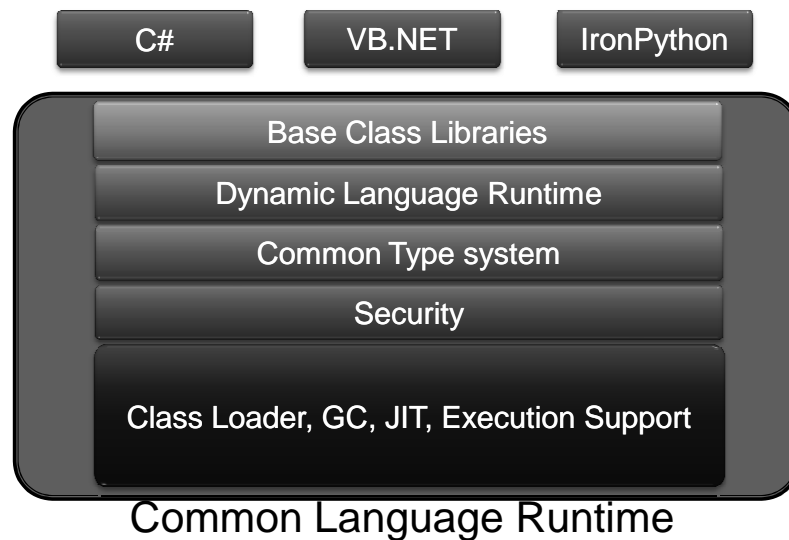
Hello, DLR World!

demo

CLR Stack



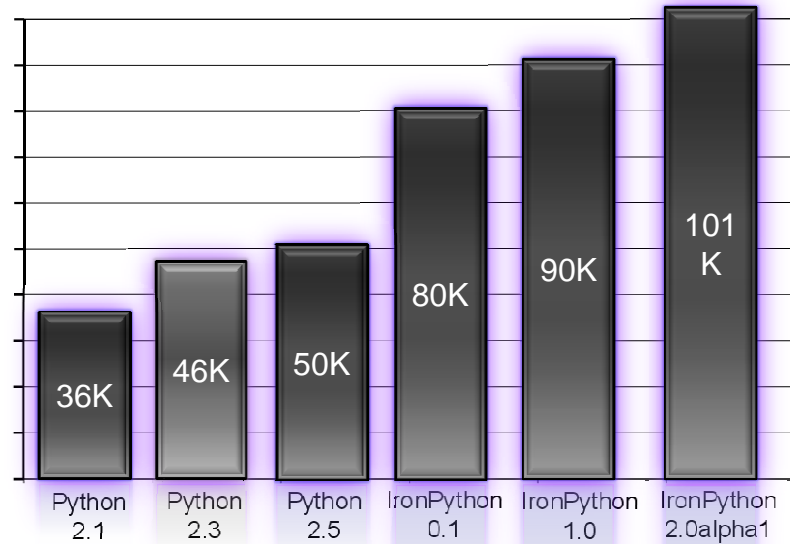
CLR Stack



DLR Pillars

- Compiler/Backend Framework
- Hosting API's
- IDE Experience

DLR Pillars



Resources

- **Silverlight:**
<http://www.silverlight.net>
- **IronPython:**
<http://www.codeplex.com/Wiki/View.aspx?ProjectName=IronPython>
- **IronRuby:**
<http://www.ironruby.net>
- **Scott Gu's blog:**
<http://weblogs.asp.net/scottgu>