

Are your services loosely coupled?

Web Services Training & Consulting
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Introduction

- Independent Software Architect and Trainer
 - Enterprise Java
 - Web Services, XML & Interoperability
 - Enterprise Architectures
- Customizable inhouse training courses
 - Apache Axis2, Web Service Standards, Best Practices etc
- (Co-)author of three books on Web Services & SOA
- Articles for software development magazines
- Expert advisor for other books on XML & Web Services
- Currently based in New Zealand
- Always interested in exciting project opportunities ☺

Motivation

- SOA and Web Services have been hot topics for some time
- Web Service technology is widely used these days
- Many organizations have begun to adopt the approach to take advantage of the characteristics of services
 - One of the most widely known benefits is “loose coupling”

"One of the goals of a service oriented architecture is to ensure that components are as loosely coupled as possible. Loosely coupled architectures are much easier to maintain and reuse."

(<http://www.serviceoriented.org>)

- So does that mean, just building services will always result in a loosely coupled system? Let's see...

What does “coupling” actually mean?

Coupling refers to the interrelatedness and interdependencies between two or more components or web services.

How easy is it to change something about service A without having to change service B?

If many changes in service A require something in B to be changed, they are tightly coupled.

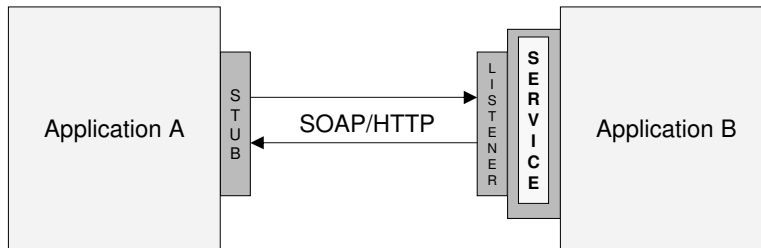
If A can be changed easily without B being touched, they are loosely coupled.

(<http://www.serviceoriented.org>)

Are your services loosely coupled?

Typical usage pattern for Web Services

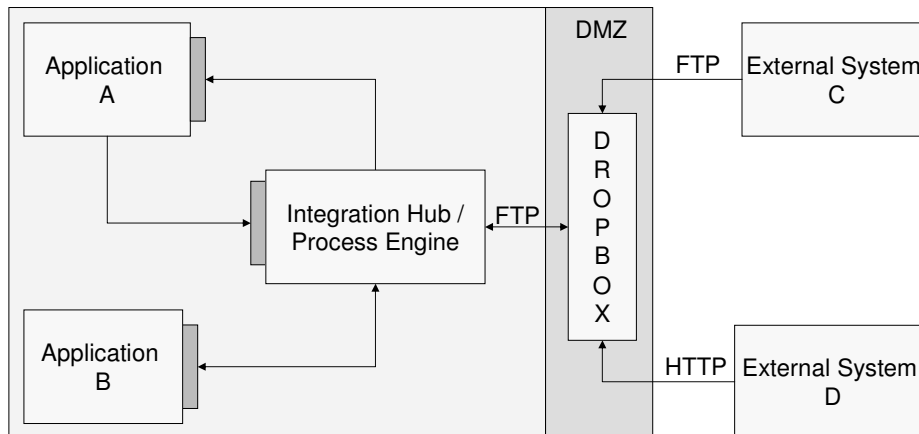
- Contract-First development...
 - Define the service interface (WSDL / XSD)
 - Generate a service skeleton and client stubs
 - Implement and deploy the service
 - Integrate the generated stub into a consuming application



- Now, are these applications loosely coupled?

Are your services loosely coupled?

A more complex scenario...

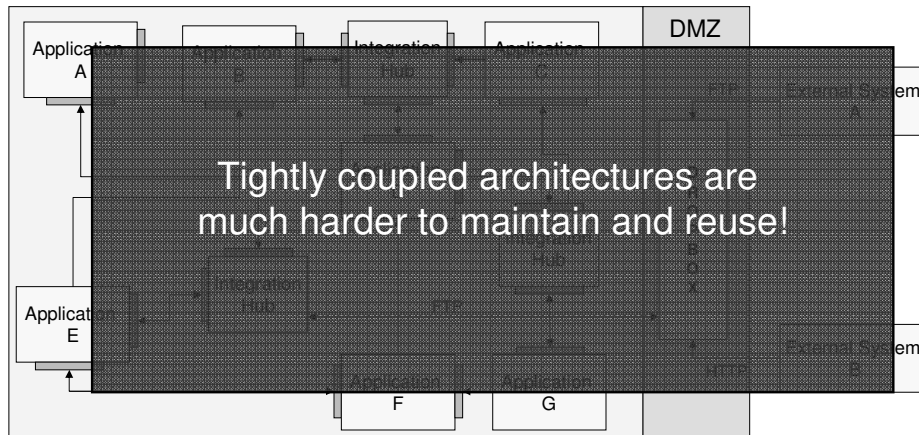


- Are these services loosely coupled?

Are your services loosely coupled?

A few years later...

- As more systems are integrated over time, the increasing number of point-to-point connections results in a big knot



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Are your services loosely coupled?

...

RPC-type integration leads to architectures where applications are fairly tightly coupled together.

This also applies to Web Service technology.

Using SOAP for your communication does not mean you're automatically creating a loosely coupled system.

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Making assumptions...

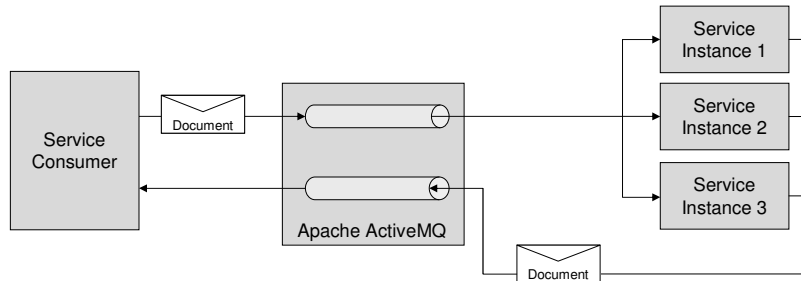
- Coupling can occur in many ways - the more assumptions parties make about each other, the tighter the coupling
- **Location** – what's the physical address of the other party?
- **Identity** – what other parties are interested my message?
- **Availability** – are the other systems actually running?
- **Data Format** – what data format(s) do they support?
- **Transport Protocol** – how to communicate with them?
- **Duration** – how long does it take for them to respond?
- To achieve loose coupling, remove these dependencies

Messaging

- Integration based on sending messages to channels, rather than the invocation of specific procedures
 - Communication is asynchronous – nobody needs to wait
 - Applications don't have to be running at the same time
 - Messaging system is responsible for transferring the data in a reliable fashion
 - Point-to-point channel vs. Publish-subscribe channel
 - Command message vs. Document message
- Independence of location, identity, duration & availability



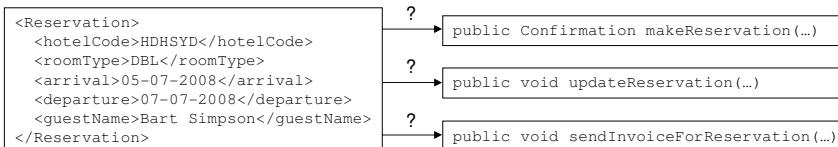
Building a more loosely coupled solution



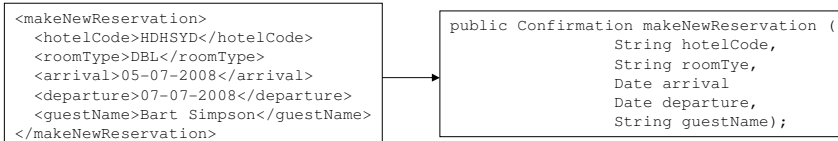
- Rebuild RPC by sending SOAP messages in RPC format
- Or even better – use the Document format
- Need a Web Service framework that supports JMS for sending / receiving messages

SOAP message formats: RPC vs. Document

- Document format leaves decision to the receiver, which service method a message is dispatched to



- RPC message format results in tight coupling!

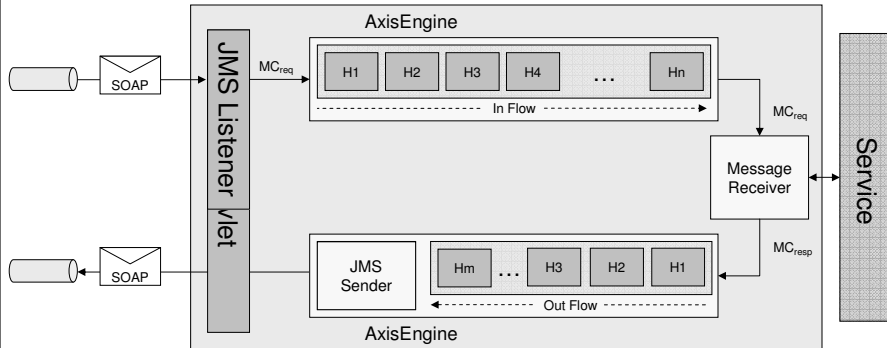


- SOAP was developed with messaging in mind - most applications use it for synchronous RPC-style calls though

Are your services loosely coupled?

Example: Receiving JMS messages with Axis2

- Using a different transport is just a matter of configuration
- The service implementation does not need to be changed
- Changing service consumers for using JMS is equally easy



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Are your services loosely coupled?

Message correlation with WS-Addressing

```
<soap:Envelope xmlns:wsa="http://www.w3.org/2005/08/addressing"
  xmlns:soap="http://schemas.xmlsoap.org/soap/envelope/">
  <soap:Header>
    <wsa:MessageID>urn:uuid:E9D931DE6E606E115D116722946291042</wsa:MessageID>
    ...
  </soap:Header>
  <soap:Body>
    ...
  </soap:Body>
</soap:Envelope>
```

```
<soap:Envelope xmlns:wsa="http://www.w3.org/2005/08/addressing"
  xmlns:soap="http://schemas.xmlsoap.org/soap/envelope/">
  <soap:Header>
    <wsa:MessageID>urn:uuid:E9D931DE6E606E115D116727390803123</wsa:MessageID>
    <wsa:RelatesTo wsa:RelationshipType="http://www.w3.org/2005/08/addressing/reply">
      urn:uuid:E9D931DE6E606E115D116722946291042
    </wsa:RelatesTo>
    ...
  </soap:Header>
  <soap:Body>
    ...
  </soap:Body>
</soap:Envelope>
```

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Where to send the reply?

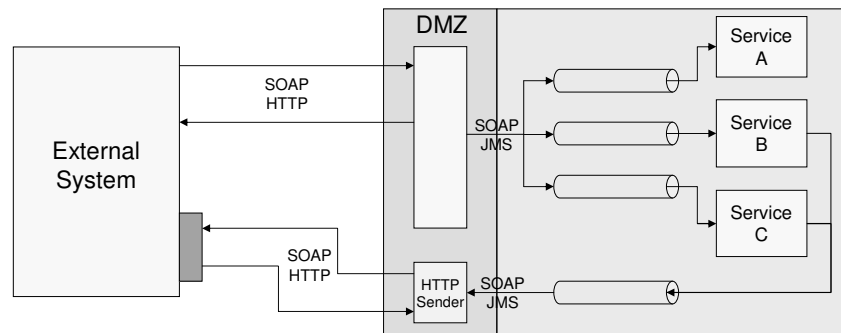
```
<soap:Envelope xmlns:wsa="http://www.w3.org/2005/08/addressing"
  xmlns:soap="http://schemas.xmlsoap.org/soap/envelope/">
  <soap:Header>
    <wsa:To>jms:/queue?destination=jms/MyApp2/NewReservationsQueue</wsa:To>
    <wsa:ReplyTo>
      <wsa:Address>jms:/queue?destination=jms/MyApp1/ConfirmationQueue</wsa:Address>
    </wsa:ReplyTo>
    <wsa:FaultTo>
      <wsa:Address>jms:/queue?destination=jms/MyApp1/FaultQueue</wsa:Address>
    </wsa:FaultTo>
    ...
  </soap:Header>
  <soap:Body>
    ...
  </soap:Body>
</soap:Envelope>
```

So what about HTTP?

- SOAP was designed to be transport-independent – the majority of applications use HTTP
- Seems to be a natural choice: most commonly used protocol on the web and it can sneak through firewalls
- But HTTP was never intended to be used by applications to communicate with each other!
 - inherently unreliable
 - designed for synchronous retrieval of documents
- Not well suited for asynchronous communication
- The use of alternative transport protocols for SOAP is becoming more widespread
- Problem: too many applications take HTTP for granted!

Don't rely on any transport protocol

- Messages might be transported using various protocols on their way to the ultimate receiver
- All metadata should be stored in the SOAP Header
- Use WS-Addressing to specify recipient(s)



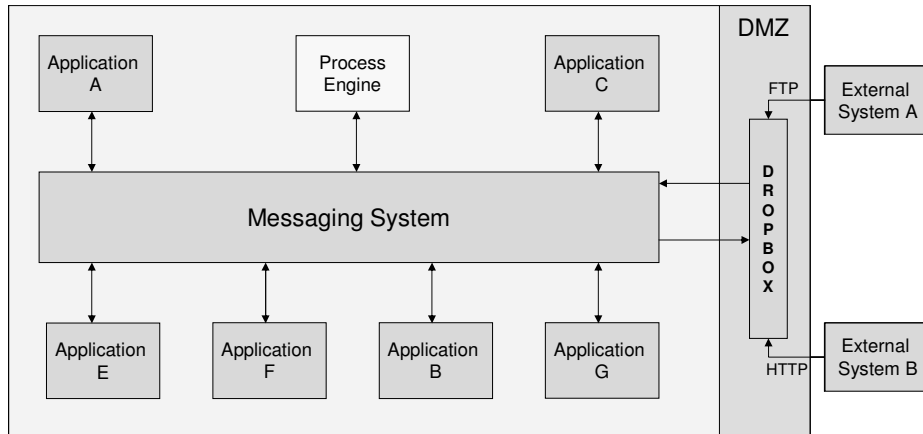
More concepts & features of messaging systems

- Pipes and Filters
 - add components that process the message on its way
- Transformers
 - Translate between different data formats
 - Move messages from one transport protocol to another
- Routers
 - Message might travel through several channels on the way to its ultimate receiver
 - Completely decouples sender from receiver: the sender is unaware of the channel the message is finally sent to
- Aggregators and Splitters
- Process Engines
- Channel Adapters

Are your services loosely coupled?

A loosely coupled solution

- Remember the big knot of point-to-point connections?



Are your services loosely coupled?

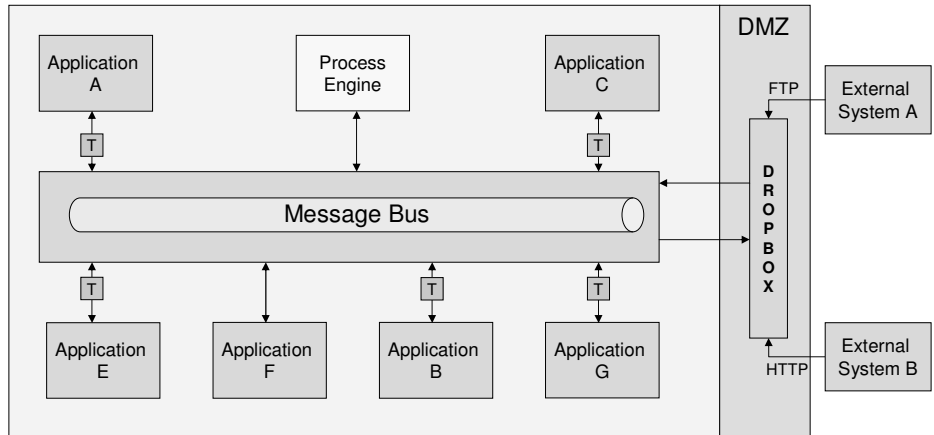
Message Bus

- Good solution for cases where multiple applications are supposed to work together in a loosely coupled way
- Add / remove applications without affecting the others
- Canonical data model to reduce the number of transformers
- Shared set of shared interfaces / command command set
- Messaging infrastructure
- Adapters for standard technologies or packaged applications

Are your services loosely coupled?

Enterprise Architecture with a Message Bus

- The bus as a universal connector routes messages to the underlying systems



Are your services loosely coupled?

Enterprise Service Bus

- Adding an abstraction layer around the idea of messaging
- No clear definition for the term “ESB”
- ESBs typically include
 - multiple adapters for different transport protocols and standards
 - standards-based adapters for integrating legacy apps (e.g. JCA)
 - support for WS-* standards
 - support for orchestration and/or choreography
 - routing, security, validation, transformation
 - monitoring facility
- Various commercial ESBs available
- Open Source ESBs include
 - Mule
 - Apache Synapse
 - Apache ServiceMix

Contracts and Interfaces

- Versioning is a common problem in software development
- What happens if an interface needs to be changed?
- What if we need to add operations or send more data?

- WSDLs and XML Schemas should ideally be backward- and forward-compatible
- Introduce a versioning scheme for your organization
 - Minor versions should be compatible
 - Major versions can break compatibility
- Create extensible schemas

Don't make service interfaces too generic!

- This is a bad practice...

```
<wsdl:definitions ...>
  <wsdl:types>
    <xsd:schema ...>
      <xsd:element name="message" type="xsd:string"/>
    </xsd:schema>
  </wsdl:types>
  <wsdl:message name="processMessageRequest">
    <wsdl:part name="input" element="tns:message"/>
  </wsdl:message>
  <wsdl:message name="processMessageResponse">
    <wsdl:part name="output" element="tns:message"/>
  </wsdl:message>
  <wsdl:portType name="MyGenericPortType">
    <wsdl:operation name="processMessage">
      <wsdl:input message="tns:processMessageRequest"/>
      <wsdl:output message="tns:processMessageResponse"/>
    </wsdl:operation>
  </wsdl:portType>
</wsdl:definitions>
```

Summary

- So are your services loosely coupled? ☺
- Using Web service technology does not automatically lead to loosely coupled systems!
- Web services can be used for both integration styles: RPC and Messaging
- Always remember that loose coupling and asynchronous communication makes your system more complex
 - often a tighter coupling is fine (or good enough)
- Tightly coupled solutions are typically more efficient, but also brittle and more vulnerable to change
- For enterprise architecture and enterprise integration avoid a growing knot of point-to-point connections

Thank you very much for your attention!

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