# You Can Get There From Here



Challenges, opportunities

Slide 1 5 June 2008

### Keith Braithwaite



#### With Zuhlke since 2006

- Business Unit Leader–Centre for Agile Practice
- Introduced Agile practices to
  - Whoelsale finance
  - Retail finance
  - Mobile telecoms
- Previously:
- WDS Global
  - development manager in Singapore, 24x5 distributed Agile
- Senior Software Engineer at Penrillian
  - Anglo-indian company, embedded systems

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Who is (doing) Agile?

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Agile



Who is (doing) Agile?

What does it mean to you?

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A necessary precondition for Agility

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# Huh?

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#### Thought experiment:

 Developer asks for a bigger monitor to improve productivity

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#### Thought experiment:

- Developer asks for a bigger monitor to improve productivity
- In your organization, what would happen?

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Request dismissed out of hand

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#### Request dismissed out of hand

Mental note: "not a team player"

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Referred out of existence

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Referred out of existence

Never-ending upwards chain seeking budget authority

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#### Referred out of existence

- Never-ending upwards chain seeking budget authority, or
- Ditto seeking permission for a "non-standard" monitor

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Lip-service analysis leading to refusal

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Hard-core analysis

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Hard-core analysis

Could go either way, but honest whatever the outcome

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Lip-service analysis leading to authorization

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Authorised without question

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#### Developers aren't cheap

annual cost	days	cost/day
<b>£</b> 60,000	200	£300

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Monitors aren't expensive

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Monitors aren't expensive

£300 gets you 24"

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How much more productive would they need to be?

actual work paid-for work **required increase**  201 200 **0.50%** 

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### What Could a New Monitor Achieve?

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#### Czerwinski's study at Microsoft

- between 10% and 44%
- Anderson, University of Utah
- 52% for 24" relative to 18"
- 44% for two 20" relative to 18%

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### What Could a New Monitor Achieve?



Call it 20%

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#### What Could a New Monitor Achieve?

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Call it 20%

% increase paid-for work actual work would cost £ saving £

20% 200 240 £72,000 £11,700

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#### No Brainer





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#### Intermezzo



Who is doing pair programing?

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#### Introduction of Agile was resisted by one team

They built emulators of mobile phone handsets

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#### Introduction of Agile was resisted by one team

- Requirement is absolutely fixed
  - Phone does not grow new menus or buttons

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#### Introduction of Agile was resisted by one team

- Estimation data was solid
  - They'd built dozens of these tings, all the same way

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#### Introduction of Agile was resisted by one team

- Planning and tracking by Gantt chart was perfect
  - They were right to resist: all the pain of change for very little gain

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Introduction of Agile was resisted by one team

# and they were right!

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### Who here has a project like that?



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Who here has a project like that?

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# No, you don't

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#### **Test-first Process Improvement**



Know what you want to achieve

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### **Test-first Process Improvement**

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#### Know what you want to achieve

- "Be better" is not a goal
- Neither is "be Agile"

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# **Test-first Process Improvement**

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- Know what you want to achieve
- It could be
- Reduced time-to-value
- Reduced defect rates
- Improved customer/user satisfaction
- Improved accuracy of planning
- The list goes on...

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# **Test-first Process Improvement**

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- Know what you want to achieve
- It could be
- Reduced time-to-value
- Reduced defect rates
- Improved customer/user satisfaction
- Improved accuracy of planning
- The list goes on...
- Ask what these things are worth

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Who is using "checked examples"?

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Once Fund Manager's internal IT department

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#### Once Fund Manager's internal IT department

- 6-month release cycle
- Best case
- Manual testing
- Sometimes low quality

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Once Fund Manager's internal IT department

Goal: release new features monthly

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Once Fund Manager's internal IT department

Value: calculated through ability to bring new kinds of business to market earlier

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Once Fund Manager's internal IT department

Tracking: Within a year releases could be made every 6 weeks, and falling

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# Within a year releases could be made every 6 weeks, and falling

This was not achieved by tricksy scheduling

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#### Within a year releases could be made every 6 weeks, and falling

This was not achieved by self-organising voodoo

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### Within a year releases could be made every 6 weeks, and falling This was achieved by doing the damn thing right

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- Within a year releases could be made every 6 weeks, and falling
- This was achieved by doing the damn thing right
- hundreds of checked examples for each release

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- Within a year releases could be made every 6 weeks, and falling
- This was achieved by doing the damn thing right
- hundreds of checked examples for each release
- those turned into automated acceptance tests

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- Within a year releases could be made every 6 weeks, and falling
- This was achieved by doing the damn thing right
- hundreds of checked examples for each release
- those turned into automated acceptance tests
- 2 developers, 1 tester and a user in a room, and get it done

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Who is doing continuous integration?

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# What Will Happen Along the Way?



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#### **Collective Code Ownership**

 Some developers have a huge amount of ego invested in "their" code

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#### No recognition for "Rock stars"

 Agile prefers the consistent team contributor over the temperamental genius

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#### Testing

 Some programmers consider themselves too clever to need to test

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#### Testing

Some developers resent having to postpone "real work" to fix the build

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#### Intermezzo



- who knows their build status?
- who's build is always green?

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One Team adopted automated testing

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#### One Team adopted automated testing

Braced for the usual post-release nightmare

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#### One Team adopted automated testing

- Braced for the usual post-release nightmare
- But the phones did not ring

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#### One Team adopted automated testing

- A defect-free release
- The approach now mandatory for all new build

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Who is letting tests drive their development?

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#### Some Managers Will Get Upset



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# Some Managers Will Get Upset



#### No more Gantt charts

- No %complete figures to fudge
- No assignment of tasks
- No planning daily activities six months in advance

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# Some Managers Will Get Upset



#### No more Gantt charts

- No %complete figures to fudge
- No assignment of tasks
- No planning daily activities six months in advance
- Instead: real decisions, real responsibility, real management

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## The Truth Will Set You Free



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# The Truth Will Set You Free



But you might not like that

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### Transparency



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One project ditched the Gantt chart

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#### One project ditched the Gantt chart

- Reported number of (functional) tests written, passing
  - Trended over time
  - Projections based on a few likely scenarios

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"The first time we've ever had a status report form a project that we believe"

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- "The first time we've ever had a status report form a project that we believe"
- Therefore, realistic intervention possible
- project did improve

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## **People About the Place will Get Upset**

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#### Being in close proximity to an Agile team can be a strain

- They're talking all the time
- They're never doing any real work
  - Translation: they appear to be enjoying themselves
- They've got all this untidy stuff stuck on the walls
- How come *they* get the big monitors?
- What's so special about those \*^&#\$\*§&'s?

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## What *is* so Special About Them?

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- They deliver. Every time.
- This can be big shock to the rest of the organization
- Other groups can respond badly
- Envy
- Jealousy
- Not happy at being shown to be incompetent
- Old established ideas shown to be wrong
  - Oh, how much money have the wasted over the years...

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When there are no more opportunities for improvement

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Don't hold your breath!

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Indicators that you're on the right track:

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Indicators that you're on the right track:

High customer/user satisfaction

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Indicators that you're on the right track:

High developer satisfaction

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#### Indicators that you're on the right track:

Complete visibility of project status

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Indicators that you're on the right track:

Credible

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### Indicators that you're on the right track:

- High customer/user satisfaction
- High developer satisfaction
- Complete visibility of project status
- Credible

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### Intermezzo



• Who is doing retrospectives?

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Signs of Progress



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Signs of Progress

Estimates Converge

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### Signs of Progress

- Estimates Converge
- Quality remains high over long periods
  - Internal and external

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#### Signs of Progress

- Estimates Converge
- Quality remains high over long periods
  - Internal and external
- Teams find and action new approaches that work better

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If you "adopt Agile" and after a year are still doing it the same way, you're doing it wrong

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## **Tell Me Your Stories**



- email: kbr@zuhlke.com
- blog: http://peripateticaxiom.blogspot.com
- website: http://www.keithbraithwaite.demon.co.uk/professional/
- twitter: http://twitter.com/keithb\_b

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## **Questions?**



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