You Can Get There From Here



Challenges, opportunities

Slide 1 5 June 2008

Keith Braithwaite



With Zuhlke since 2006

- Business Unit Leader–Centre for Agile Practice
- Introduced Agile practices to
 - Whoelsale finance
 - Retail finance
 - Mobile telecoms
- Previously:
- WDS Global
 - development manager in Singapore, 24x5 distributed Agile
- Senior Software Engineer at Penrillian
 - Anglo-indian company, embedded systems

Agile Offshore Slide 2 5 June 2008





Who is (doing) Agile?

Agile Offshore Slide 3 5 June 2008

Agile



Who is (doing) Agile?

What does it mean to you?

Agile Offshore

5 June 2008



A necessary precondition for Agility

Agile Offshore

5 June 2008



Huh?

Agile Offshore Slide 6 5 June 2008

zühlke empowering ideas

Thought experiment:

 Developer asks for a bigger monitor to improve productivity

> **Agile Offshore** Slide 7 5 June 2008

zühlke empowering ideas

Thought experiment:

- Developer asks for a bigger monitor to improve productivity
- In your organization, what would happen?

Agile Offshore Slide 8 5 June 2008



Request dismissed out of hand

Agile Offshore Slide 9 5 June 2008

zühlke empowering ideas

Request dismissed out of hand

Mental note: "not a team player"

Agile Offshore Slide 10 5 June 2008



Referred out of existence

Agile Offshore Slide 11 5 June 2008



Referred out of existence

Never-ending upwards chain seeking budget authority

Agile Offshore Slide 12 5 June 2008



Referred out of existence

- Never-ending upwards chain seeking budget authority, or
- Ditto seeking permission for a "non-standard" monitor

Agile Offshore Slide 13 5 June 2008



Lip-service analysis leading to refusal

Agile Offshore Slide 14 5 June 2008



Hard-core analysis

Agile Offshore Slide 15 5 June 2008



Hard-core analysis

Could go either way, but honest whatever the outcome

Agile Offshore Slide 16 5 June 2008



Lip-service analysis leading to authorization

Agile Offshore Slide 17 5 June 2008



Authorised without question

Agile Offshore Slide 18 5 June 2008



Developers aren't cheap

annual cost	days	cost/day
£ 60,000	200	£300

Agile Offshore Slide 19 5 June 2008



Monitors aren't expensive

Agile Offshore Slide 20 5 June 2008

zühlke empowering ideas

Monitors aren't expensive

£300 gets you 24"

Agile Offshore Slide 21 5 June 2008



How much more productive would they need to be?

actual work paid-for work **required increase** 201 200 **0.50%**

> Agile Offshore Slide 22 5 June 2008

What Could a New Monitor Achieve?

zühlke empowering ideas

Czerwinski's study at Microsoft

- between 10% and 44%
- Anderson, University of Utah
- 52% for 24" relative to 18"
- 44% for two 20" relative to 18%

Agile Offshore Slide 23 5 June 2008

What Could a New Monitor Achieve?



Call it 20%

Agile Offshore

5 June 2008

What Could a New Monitor Achieve?

zühlke empowering ideas

Call it 20%

% increase paid-for work actual work would cost £ saving £

20% 200 240 £72,000 £11,700

> **Agile Offshore** Slide 25 5 June 2008

No Brainer





Agile Offshore Slide 26 5 June 2008

Intermezzo



Who is doing pair programing?

Agile Offshore

5 June 2008



Introduction of Agile was resisted by one team

They built emulators of mobile phone handsets

Agile Offshore

5 June 2008

zühlke empowering ideas

Introduction of Agile was resisted by one team

- Requirement is absolutely fixed
 - Phone does not grow new menus or buttons

Agile Offshore Slide 29 5 June 2008



Introduction of Agile was resisted by one team

- Estimation data was solid
 - They'd built dozens of these tings, all the same way

Agile Offshore Slide 30 5 June 2008



Introduction of Agile was resisted by one team

- Planning and tracking by Gantt chart was perfect
 - They were right to resist: all the pain of change for very little gain

Agile Offshore Slide 31 5 June 2008

zühlke empowering ideas

Introduction of Agile was resisted by one team

and they were right!

Agile Offshore Slide 32 5 June 2008

Who here has a project like that?



Agile Offshore

5 June 2008

Who here has a project like that?

zühlke empowering ideas

No, you don't

Agile Offshore

5 June 2008

Test-first Process Improvement



Know what you want to achieve

Agile Offshore

5 June 2008

Test-first Process Improvement

zühlke empowering ideas

Know what you want to achieve

- "Be better" is not a goal
- Neither is "be Agile"

Agile Offshore Slide 36 5 June 2008

Test-first Process Improvement

zühlke empowering ideas

- Know what you want to achieve
- It could be
- Reduced time-to-value
- Reduced defect rates
- Improved customer/user satisfaction
- Improved accuracy of planning
- The list goes on...

Agile Offshore Slide 37 5 June 2008

Test-first Process Improvement

zühlke empowering ideas

- Know what you want to achieve
- It could be
- Reduced time-to-value
- Reduced defect rates
- Improved customer/user satisfaction
- Improved accuracy of planning
- The list goes on...
- Ask what these things are worth

Agile Offshore Slide 38 5 June 2008



Who is using "checked examples"?

Agile Offshore Slide 39 5 June 2008



Once Fund Manager's internal IT department

Agile Offshore

5 June 2008



Once Fund Manager's internal IT department

- 6-month release cycle
- Best case
- Manual testing
- Sometimes low quality

Agile Offshore Slide 41 5 June 2008



Once Fund Manager's internal IT department

Goal: release new features monthly

Agile Offshore Slide 42 5 June 2008



Once Fund Manager's internal IT department

Value: calculated through ability to bring new kinds of business to market earlier

Agile Offshore Slide 43 5 June 2008



Once Fund Manager's internal IT department

Tracking: Within a year releases could be made every 6 weeks, and falling

Agile Offshore Slide 44 5 June 2008



Within a year releases could be made every 6 weeks, and falling

This was not achieved by tricksy scheduling

Agile Offshore Slide 45 5 June 2008



Within a year releases could be made every 6 weeks, and falling

This was not achieved by self-organising voodoo

Agile Offshore Slide 46 5 June 2008



Within a year releases could be made every 6 weeks, and falling This was achieved by doing the damn thing right

Agile Offshore Slide 47 5 June 2008



- Within a year releases could be made every 6 weeks, and falling
- This was achieved by doing the damn thing right
- hundreds of checked examples for each release

Agile Offshore Slide 48 5 June 2008



- Within a year releases could be made every 6 weeks, and falling
- This was achieved by doing the damn thing right
- hundreds of checked examples for each release
- those turned into automated acceptance tests

Agile Offshore Slide 49 5 June 2008



- Within a year releases could be made every 6 weeks, and falling
- This was achieved by doing the damn thing right
- hundreds of checked examples for each release
- those turned into automated acceptance tests
- 2 developers, 1 tester and a user in a room, and get it done

Agile Offshore Slide 50 5 June 2008





Who is doing continuous integration?

Agile Offshore Slide 51 5 June 2008

What Will Happen Along the Way?



Agile Offshore

5 June 2008



Agile Offshore Slide 53 5 June 2008

zühlke empowering ideas

Collective Code Ownership

 Some developers have a huge amount of ego invested in "their" code

Agile Offshore

5 June 2008



No recognition for "Rock stars"

 Agile prefers the consistent team contributor over the temperamental genius

Agile Offshore

5 June 2008



Testing

 Some programmers consider themselves too clever to need to test

Agile Offshore

5 June 2008



Testing

Some developers resent having to postpone "real work" to fix the build

Agile Offshore

5 June 2008

Intermezzo



- who knows their build status?
- who's build is always green?

Agile Offshore

5 June 2008



One Team adopted automated testing

Agile Offshore

5 June 2008

zühlke empowering ideas

One Team adopted automated testing

Braced for the usual post-release nightmare

Agile Offshore

5 June 2008

zühlke empowering ideas

One Team adopted automated testing

- Braced for the usual post-release nightmare
- But the phones did not ring

Agile Offshore

5 June 2008

zühlke empowering ideas

One Team adopted automated testing

- A defect-free release
- The approach now mandatory for all new build

Agile Offshore

5 June 2008





Who is letting tests drive their development?

Agile Offshore Slide 63 5 June 2008

Some Managers Will Get Upset



Agile Offshore

5 June 2008

Some Managers Will Get Upset



No more Gantt charts

- No %complete figures to fudge
- No assignment of tasks
- No planning daily activities six months in advance

Agile Offshore

5 June 2008

Some Managers Will Get Upset



No more Gantt charts

- No %complete figures to fudge
- No assignment of tasks
- No planning daily activities six months in advance
- Instead: real decisions, real responsibility, real management

Agile Offshore

5 June 2008

The Truth Will Set You Free



Agile Offshore Slide 67 5 June 2008

The Truth Will Set You Free



But you might not like that

Agile Offshore

5 June 2008

Transparency



Agile Offshore

5 June 2008





One project ditched the Gantt chart

Agile Offshore

5 June 2008





One project ditched the Gantt chart

- Reported number of (functional) tests written, passing
 - Trended over time
 - Projections based on a few likely scenarios

Agile Offshore

5 June 2008





"The first time we've ever had a status report form a project that we believe"

Agile Offshore

5 June 2008





- "The first time we've ever had a status report form a project that we believe"
- Therefore, realistic intervention possible
- project did improve

Agile Offshore

5 June 2008

People About the Place will Get Upset

zühlke empowering ideas

Being in close proximity to an Agile team can be a strain

- They're talking all the time
- They're never doing any real work
 - Translation: they appear to be enjoying themselves
- They've got all this untidy stuff stuck on the walls
- How come *they* get the big monitors?
- What's so special about those *^&#\$*§&'s?

Agile Offshore Slide 74 5 June 2008

What *is* so Special About Them?

zühlke empowering ideas

- They deliver. Every time.
- This can be big shock to the rest of the organization
- Other groups can respond badly
- Envy
- Jealousy
- Not happy at being shown to be incompetent
- Old established ideas shown to be wrong
 - Oh, how much money have the wasted over the years...

Agile Offshore Slide 75 5 June 2008



When there are no more opportunities for improvement

Agile Offshore Slide 76 5 June 2008



Don't hold your breath!

Agile Offshore Slide 77 5 June 2008



Indicators that you're on the right track:

Agile Offshore Slide 78 5 June 2008



Indicators that you're on the right track:

High customer/user satisfaction

Agile Offshore Slide 79 5 June 2008



Indicators that you're on the right track:

High developer satisfaction

Agile Offshore Slide 80 5 June 2008



Indicators that you're on the right track:

Complete visibility of project status

Agile Offshore Slide 81 5 June 2008



Indicators that you're on the right track:

Credible

Agile Offshore Slide 82 5 June 2008

zühlke empowering ideas

Indicators that you're on the right track:

- High customer/user satisfaction
- High developer satisfaction
- Complete visibility of project status
- Credible

Agile Offshore Slide 83 5 June 2008

Intermezzo



• Who is doing retrospectives?

Agile Offshore

5 June 2008

Signs of Progress



Agile Offshore

5 June 2008

Signs of Progress

Estimates Converge

Agile Offshore

zühlke

empowering ideas

5 June 2008

zühlke empowering ideas

Signs of Progress

- Estimates Converge
- Quality remains high over long periods
 - Internal and external

Agile Offshore

5 June 2008



Signs of Progress

- Estimates Converge
- Quality remains high over long periods
 - Internal and external
- Teams find and action new approaches that work better

Agile Offshore

5 June 2008



If you "adopt Agile" and after a year are still doing it the same way, you're doing it wrong

Agile Offshore

5 June 2008

Tell Me Your Stories



- email: kbr@zuhlke.com
- blog: http://peripateticaxiom.blogspot.com
- website: http://www.keithbraithwaite.demon.co.uk/professional/
- twitter: http://twitter.com/keithb_b

Agile Offshore Slide 90 5 June 2008

Questions?



Agile Offshore

5 June 2008