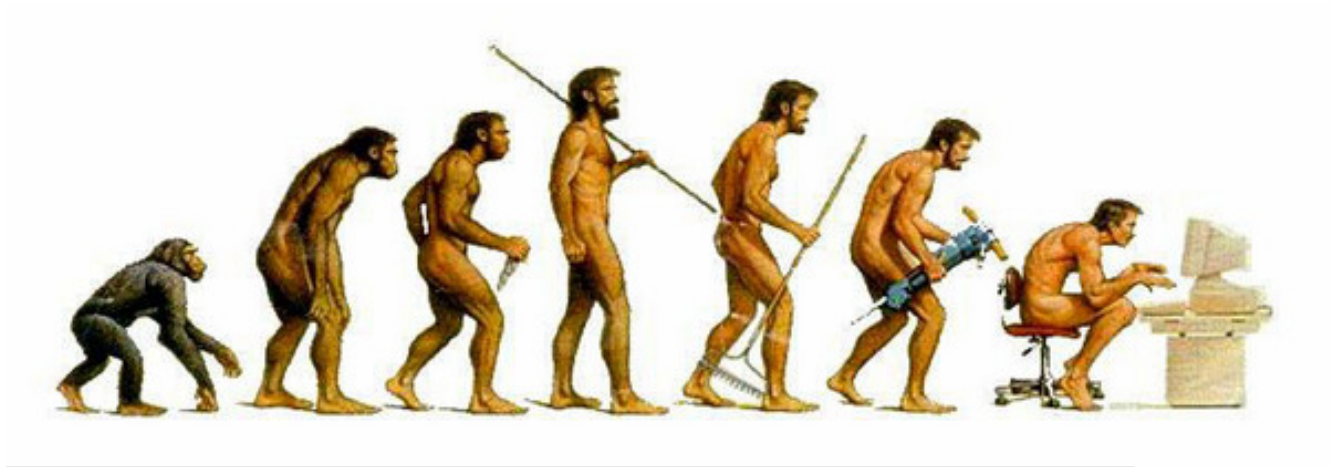


# Faith, Evolution, and Programming Languages

Philip Wadler  
University of Edinburgh



Evolution



**Multiculturalism**

## Part I

# Church: The origins of faith

JOURNAL OF  
*Functional Programming*

VOLUME 19 PART 4 SEPTEMBER 2007



CAMBRIDGE  
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## Gerhard Gentzen (1909–1945)



# Gerhard Gentzen (1935) — Natural Deduction

$$\begin{array}{c} \supset -I \\ [A] \\ B \\ \hline A \supset B \end{array} \qquad \begin{array}{c} \supset -E \\ A \quad A \supset B \\ \hline B \end{array}$$

---

$$\begin{array}{c} \& -I \\ A \quad B \\ \hline A \& B \end{array} \qquad \begin{array}{c} \& -E \\ A \& B \\ \hline A \end{array} \qquad \begin{array}{c} \& -E \\ A \& B \\ \hline B \end{array}$$

---



# Gerhard Gentzen (1935) — Natural Deduction

$\&-I$ $\frac{\mathcal{A} \quad \mathcal{B}}{\mathcal{A} \& \mathcal{B}}$	$\&-E$ $\frac{\mathcal{A} \& \mathcal{B} \quad \mathcal{A} \& \mathcal{B}}{\mathcal{A} \quad \mathcal{B}}$	$\vee-I$ $\frac{\mathcal{A} \quad \mathcal{B}}{\mathcal{A} \vee \mathcal{B} \quad \mathcal{A} \vee \mathcal{B}}$	$\vee-E$ $\frac{\mathcal{A} \vee \mathcal{B} \quad \begin{array}{c} [\mathcal{A}] \\ \mathcal{C} \end{array} \quad \begin{array}{c} [\mathcal{B}] \\ \mathcal{C} \end{array}}{\mathcal{C}}$
$\forall-I$ $\frac{\mathcal{F}a}{\forall x \mathcal{F}x}$	$\forall-E$ $\frac{\forall x \mathcal{F}x}{\mathcal{F}a}$	$\exists-I$ $\frac{\mathcal{F}a}{\exists x \mathcal{F}x}$	$\exists-E$ $\frac{\exists x \mathcal{F}x \quad \begin{array}{c} [\mathcal{F}a] \\ \mathcal{C} \end{array}}{\mathcal{C}}$
$\supset-I$ $\frac{\begin{array}{c} [\mathcal{A}] \\ \mathcal{B} \end{array}}{\mathcal{A} \supset \mathcal{B}}$	$\supset-E$ $\frac{\mathcal{A} \quad \mathcal{A} \supset \mathcal{B}}{\mathcal{B}}$	$\neg-I$ $\frac{\begin{array}{c} [\mathcal{A}] \\ \wedge \\ \neg \mathcal{A} \end{array}}{\neg \mathcal{A}}$	$\neg-E$ $\frac{\mathcal{A} \quad \neg \mathcal{A} \quad \wedge}{\mathcal{D}}$

# Gerhard Gentzen (1935) — Natural Deduction

$$\frac{\begin{array}{c} [A]^x \\ \vdots \\ B \end{array}}{A \supset B} \supset\text{-I}^x \qquad \frac{A \supset B \quad A}{B} \supset\text{-E}$$

$$\frac{A \quad B}{A \& B} \&\text{-I}$$

$$\frac{A \& B}{A} \&\text{-E}_0$$

$$\frac{A \& B}{B} \&\text{-E}_1$$

## Simplifying a proof

$$\frac{\frac{\frac{[B \& A]^z}{A} \&-E_1 \quad \frac{[B \& A]^z}{B} \&-E_0}{A \& B} \&-I}{(B \& A) \supset (A \& B)} \supset-I^z \quad \frac{\frac{[B]^y \quad [A]^x}{B \& A} \&-I}{B \& A} \supset-E}{A \& B} \supset-E$$

## Simplifying a proof

$$\begin{array}{c}
 \frac{[B \& A]^z}{A} \&-E_1 \quad \frac{[B \& A]^z}{B} \&-E_0 \\
 \hline
 A \& B \quad \&-I \\
 \hline
 (B \& A) \supset (A \& B) \quad \supset-I^z \\
 \hline
 \frac{A \& B}{(B \& A) \supset (A \& B)} \supset-E \\
 \hline
 A \& B
 \end{array}$$

⇓

$$\begin{array}{c}
 \frac{[B]^y \quad [A]^x}{B \& A} \&-I \quad \frac{[B]^y \quad [A]^x}{B \& A} \&-I \\
 \hline
 \frac{B \& A}{A} \&-E_1 \quad \frac{B \& A}{B} \&-E_0 \\
 \hline
 A \& B \quad \&-I
 \end{array}$$

## Simplifying a proof

$$\begin{array}{c}
 \frac{[B \& A]^z}{A} \&-E_1 \quad \frac{[B \& A]^z}{B} \&-E_0 \\
 \hline
 A \& B \quad \&-I \\
 \hline
 (B \& A) \supset (A \& B) \quad \supset-I^z \\
 \hline
 \frac{A \& B}{(B \& A) \supset (A \& B)} \supset-E \\
 \hline
 A \& B
 \end{array}$$

⇓

$$\begin{array}{c}
 \frac{[B]^y \quad [A]^x}{B \& A} \&-I \quad \frac{[B]^y \quad [A]^x}{B \& A} \&-I \\
 \hline
 \frac{B \& A}{A} \&-E_1 \quad \frac{B \& A}{B} \&-E_0 \\
 \hline
 A \& B \quad \&-I
 \end{array}$$

⇓

$$\frac{[A]^x \quad [B]^y}{A \& B} \&-I$$

## Alonzo Church (1903–1995)



## Alonzo Church (1932) — Lambda calculus

An occurrence of a variable  $\mathbf{x}$  in a given formula is called an occurrence of  $\mathbf{x}$  as a *bound variable* in the given formula if it is an occurrence of  $\mathbf{x}$  in a part of the formula of the form  $\lambda \mathbf{x}[\mathbf{M}]$ ; that is, if there is a formula  $\mathbf{M}$  such that  $\lambda \mathbf{x}[\mathbf{M}]$  occurs in the given formula and the occurrence of  $\mathbf{x}$  in question is an occurrence in  $\lambda \mathbf{x}[\mathbf{M}]$ . All other occurrences of a variable in a formula are called occurrences as a *free variable*.

A formula is said to be *well-formed* if it is a variable, or if it is one

# Alonzo Church (1940) — Typed $\lambda$ -calculus

$$\frac{\begin{array}{c} [x : A]^x \\ \vdots \\ u : B \end{array}}{\lambda x. u : A \supset B} \supset\text{-I}^x \qquad \frac{s : A \supset B \quad t : A}{st : B} \supset\text{-E}$$

$$\frac{t : A \quad u : B}{\langle t, u \rangle : A \& B} \&\text{-I}$$

$$\frac{s : A \& B}{s_0 : A} \&\text{-E}_0$$

$$\frac{s : A \& B}{s_1 : B} \&\text{-E}_1$$



## Simplifying a program

$$\frac{\frac{\frac{[z : B \& A]^z}{z_1 : A} \&-E_1 \quad \frac{[z : B \& A]^z}{z_0 : B} \&-E_0}{\langle z_1, z_0 \rangle : A \& B} \&-I}{\lambda z. \langle z_1, z_0 \rangle : (B \& A) \supset (A \& B)} \supset-I^z \quad \frac{\frac{[y : B]^y \quad [x : A]^x}{\langle y, x \rangle : B \& A} \&-I}{\langle y, x \rangle : B \& A} \supset-E}{(\lambda z. \langle z_1, z_0 \rangle) \langle y, x \rangle : A \& B} \supset-E$$

## Simplifying a program

$$\frac{\frac{[z : B \& A]^z}{z_1 : A} \&-E_1 \quad \frac{[z : B \& A]^z}{z_0 : B} \&-E_0}{\langle z_1, z_0 \rangle : A \& B} \&-I \quad \frac{[y : B]^y \quad [x : A]^x}{\langle y, x \rangle : B \& A} \&-I}{\lambda z. \langle z_1, z_0 \rangle : (B \& A) \supset (A \& B)} \supset-I^z \quad \supset-E}
 (\lambda z. \langle z_1, z_0 \rangle) \langle y, x \rangle : A \& B$$

⇓

$$\frac{\frac{[y : B]^y \quad [x : A]^x}{\langle y, x \rangle : B \& A} \&-I \quad \frac{[y : B]^y \quad [x : A]^x}{\langle y, x \rangle : B \& A} \&-I}{\langle y, x \rangle_1 : A} \&-E_1 \quad \frac{\langle y, x \rangle_0 : B}{\langle \langle y, x \rangle_1, \langle y, x \rangle_0 \rangle : A \& B} \&-I}$$

## Simplifying a program

$$\frac{\frac{[z : B \& A]^z}{z_1 : A} \&-E_1 \quad \frac{[z : B \& A]^z}{z_0 : B} \&-E_0}{\langle z_1, z_0 \rangle : A \& B} \&-I \quad \frac{[y : B]^y \quad [x : A]^x}{\langle y, x \rangle : B \& A} \&-I}{\lambda z. \langle z_1, z_0 \rangle : (B \& A) \supset (A \& B)} \supset-I^z \quad \supset-E}
 (\lambda z. \langle z_1, z_0 \rangle) \langle y, x \rangle : A \& B$$

⇓

$$\frac{\frac{[y : B]^y \quad [x : A]^x}{\langle y, x \rangle : B \& A} \&-I \quad \frac{[y : B]^y \quad [x : A]^x}{\langle y, x \rangle : B \& A} \&-I}{\langle y, x \rangle_1 : A} \&-E_1 \quad \frac{\langle y, x \rangle_0 : B}{\langle y, x \rangle_0 : B} \&-E_0}{\langle \langle y, x \rangle_1, \langle y, x \rangle_0 \rangle : A \& B} \&-I$$

⇓

$$\frac{[x : A]^x \quad [y : B]^y}{\langle x, y \rangle : A \& B} \&-I$$

# William Howard (1980) — Curry-Howard Isomorphism

THE FORMULAE-AS-TYPES NOTION OF CONSTRUCTION

W. A. Howard

*Department of Mathematics, University of  
Illinois at Chicago Circle, Chicago, Illinois 60680, U.S.A.*

*Dedicated to H. B. Curry on the occasion of his 80th birthday.*

The following consists of notes which were privately circulated in 1969. Since they have been referred to a few times in the literature, it seems worth while to publish them. They have been rearranged for easier reading, and some inessential corrections have been made.



Curry-Howard



Hindley-Milner



Girard-Reynolds



## Part II

# Second-order logic, Polymorphism, and Java

# Gottlob Frege (1879) — Quantifiers ( $\forall$ )

*It is clear also that from*

$$\vdash \frac{\Phi(a)}{A}$$

*we can derive*

$$\vdash \frac{\frac{a}{\Phi(a)}}{A}$$

*if  $A$  is an expression in which  $a$  does not occur and if  $a$  stands only in the argument places of  $\Phi(a)$ .<sup>14</sup> If  $\frac{a}{\Phi(a)}$  is denied, we must be able to specify a meaning for  $a$  such that  $\Phi(a)$  will be denied. If, therefore,  $\frac{a}{\Phi(a)}$  were to be denied and*

# John Reynolds (1974) — Polymorphism

---

## TOWARDS A THEORY OF TYPE STRUCTURE †

John C. Reynolds

Syracuse University

Syracuse, New York 13210, U.S.A.

### Introduction

The type structure of programming languages has been the subject of an active development characterized by continued controversy over basic principles.<sup>(1-7)</sup> In this paper, we formalize a view of these principles somewhat similar to that of J. H. Morris.<sup>(5)</sup> We introduce an extension of the typed lambda calculus which permits user-defined types and polymorphic functions, and show that the semantics of this language satisfies a representation theorem which embodies our notion of a "correct" type structure.

### Syntax

To formalize the syntax of our language, we begin with two disjoint, countably infinite sets: the set  $T$  of type variables and the set  $V$  of normal variables. Then  $W$ , the set of type expressions, is the minimal set satisfying:

(1a) If  $t \in T$  then:

$t \in W$ .

(1b) If  $w_1, w_2 \in W$  then:

$(w_1 \rightarrow w_2) \in W$ .

(1c) If  $t \in T$  and  $w \in W$  then:

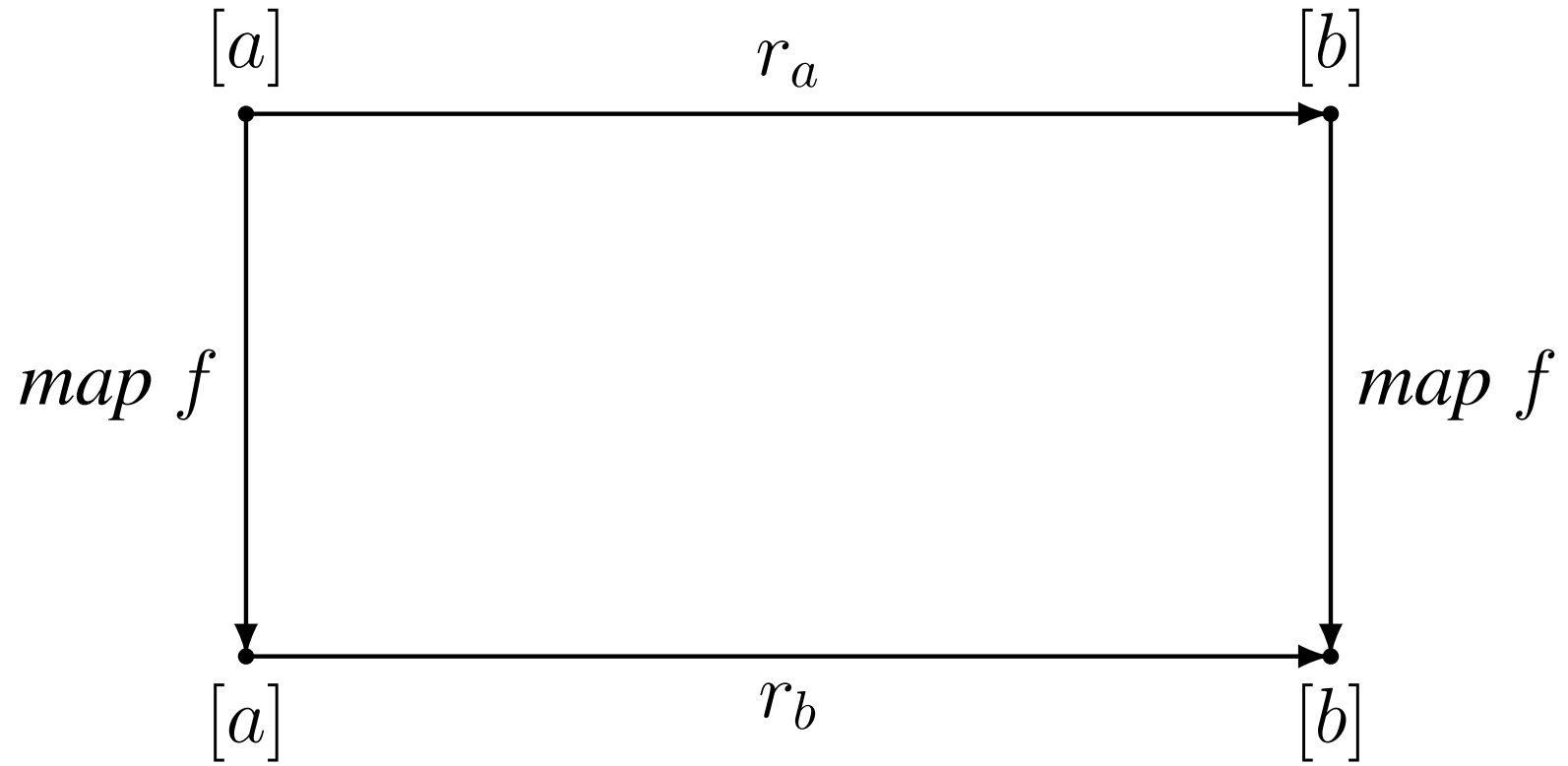
$(\Delta t. w) \in W$ .



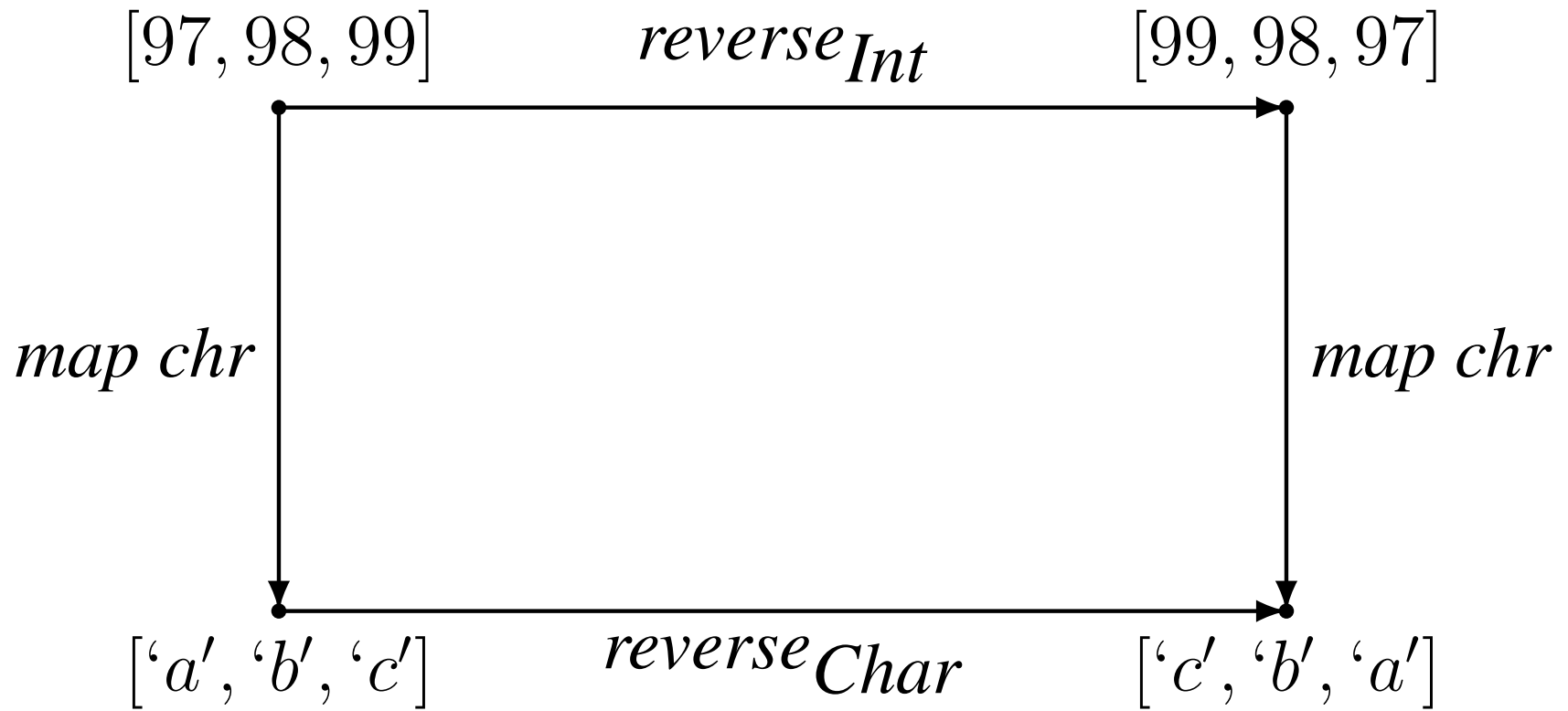
## A magic trick

$$r :: [a] \longrightarrow [a]$$

# Theorems for Free!



# Theorems for Free!





# Igarashi, Pierce, and Wadler (1999)

## — Featherweight Java

$$\Gamma \vdash x : \Gamma(x)$$

$$\frac{\Gamma \vdash e_0 : C_0 \quad \mathit{fields}(C_0) = \bar{C} \bar{f}}{\Gamma \vdash e_0.f_i : C_i}$$

$$\frac{\Gamma \vdash e_0 : C_0 \quad \mathit{mtype}(m, C_0) = \bar{D} \rightarrow C \quad \Gamma \vdash \bar{e} : \bar{C} \quad \bar{C} \triangleleft \bar{D}}{\Gamma \vdash e_0.m(\bar{e}) : C}$$

$$\frac{\mathit{fields}(C) = \bar{D} \bar{f} \quad \Gamma \vdash \bar{e} : \bar{C} \quad \bar{C} \triangleleft \bar{D}}{\Gamma \vdash \mathit{new } C(\bar{e}) : C}$$

$$\frac{\Gamma \vdash e_0 : D \quad D \triangleleft C}{\Gamma \vdash (C)e_0 : C}$$

$$\frac{\Gamma \vdash e_0 : D \quad C \triangleleft D \quad C \neq D}{\Gamma \vdash (C)e_0 : C}$$

$$\frac{\Gamma \vdash e_0 : D \quad C \not\triangleleft D \quad D \not\triangleleft C \quad \mathit{stupid warning}}{\Gamma \vdash (C)e_0 : C}$$

# Igarashi, Pierce, and Wadler (1999)

## — Featherweight Generic Java

$$\Delta; \Gamma \vdash x : \Gamma(x)$$

$$\frac{\Delta; \Gamma \vdash e_0 : T_0 \quad \text{fields}(\text{bound}_\Delta(T_0)) = \bar{T} \bar{f}}{\Delta; \Gamma \vdash e_0.f_i : T_i}$$

$$\frac{\Delta; \Gamma \vdash e_0 : T_0 \quad \text{mtype}(m, \text{bound}_\Delta(T_0)) = \langle \bar{Y} \triangleleft \bar{P} \rangle \bar{U} \rightarrow \bar{U} \quad \Delta \vdash \bar{V} \text{ ok} \quad \Delta \vdash \bar{V} \triangleleft : [\bar{V}/\bar{Y}] \bar{P} \quad \Delta; \Gamma \vdash \bar{e} : \bar{S} \quad \Delta \vdash \bar{S} \triangleleft : [\bar{V}/\bar{Y}] \bar{U}}{\Delta; \Gamma \vdash e_0.m \langle \bar{V} \rangle (\bar{e}) : [\bar{V}/\bar{Y}] \bar{U}}$$

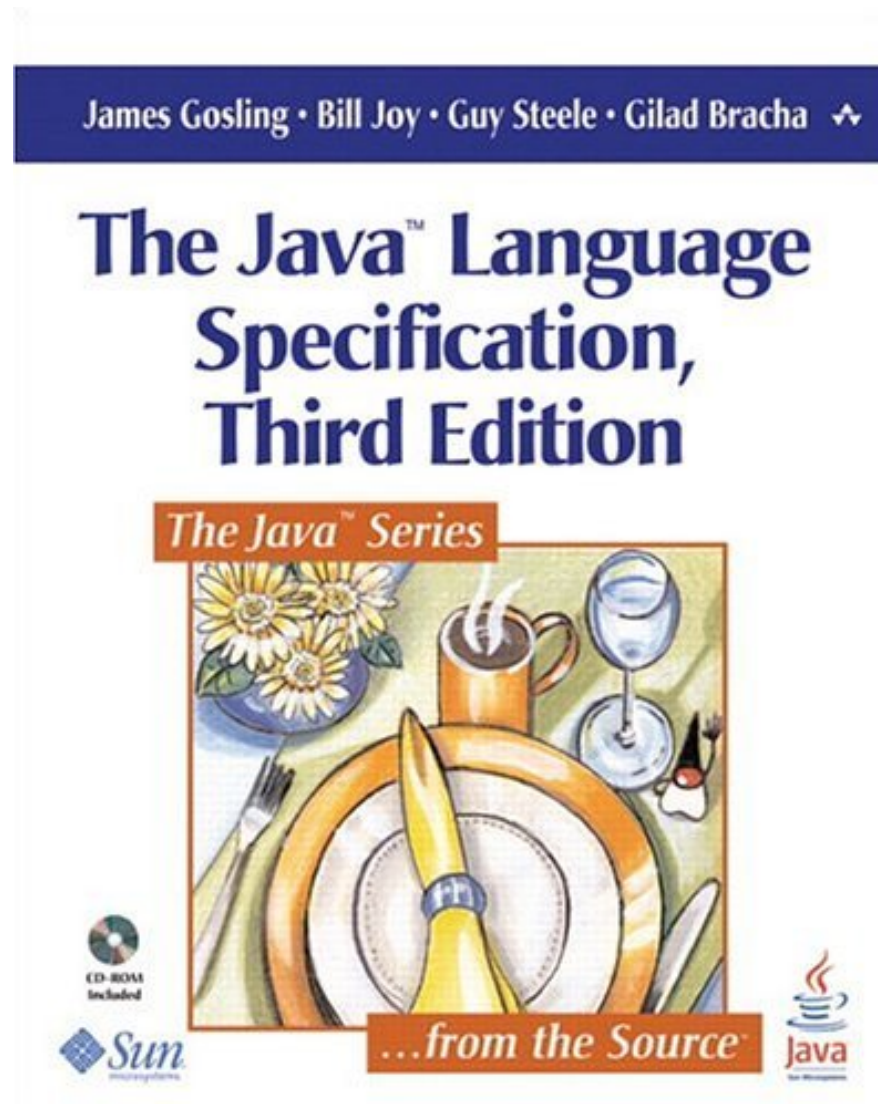
$$\frac{\Delta \vdash N \text{ ok} \quad \text{fields}(N) = \bar{T} \bar{f} \quad \Delta; \Gamma \vdash \bar{e} : \bar{S} \quad \Delta \vdash \bar{S} \triangleleft : \bar{T}}{\Delta; \Gamma \vdash \text{new } N(\bar{e}) : N}$$

$$\frac{\Delta; \Gamma \vdash e_0 : T_0 \quad \Delta \vdash \text{bound}_\Delta(T_0) \triangleleft : N}{\Delta; \Gamma \vdash (N)e_0 : N}$$

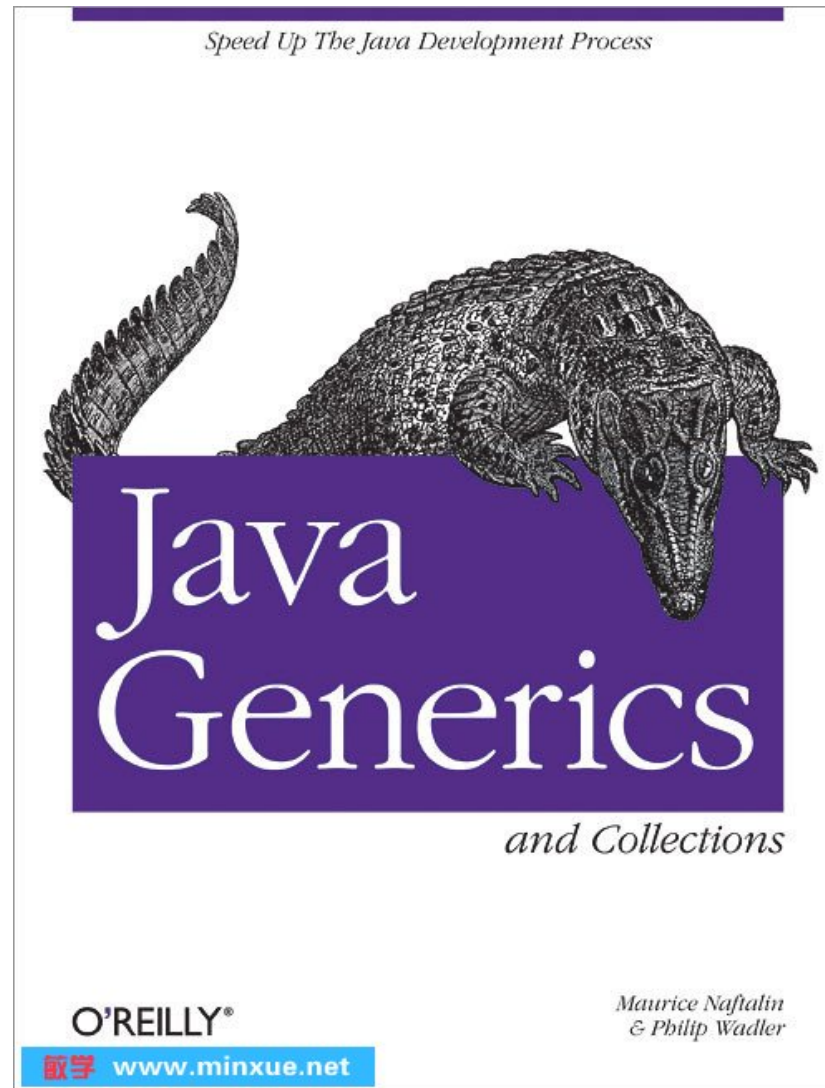
$$\frac{\Delta; \Gamma \vdash e_0 : T_0 \quad \Delta \vdash N \text{ ok} \quad \Delta \vdash N \triangleleft : \text{bound}_\Delta(T_0) \quad N = C \langle \bar{T} \rangle \quad \text{bound}_\Delta(T_0) = D \langle \bar{U} \rangle \quad \text{dcast}(C, D)}{\Delta; \Gamma \vdash (N)e_0 : N}$$

$$\frac{\Delta; \Gamma \vdash e_0 : T_0 \quad \Delta \vdash N \text{ ok} \quad N = C \langle \bar{T} \rangle \quad \text{bound}_\Delta(T_0) = D \langle \bar{U} \rangle \quad C \not\triangleleft D \quad D \not\triangleleft C \quad \text{stupid warning}}{\Delta; \Gamma \vdash (N)e_0 : N}$$

# Gosling, Joy, Steele, Bracha (2004) — Java 5



# Naftalin and Wadler (2006)





## Part III

# Haskell: Type Classes

# Type classes

```
class Ord a where  
  (<) :: a -> a -> Bool
```

```
instance Ord Int where  
  (<) = primitiveLessInt
```

```
instance Ord Char where  
  (<) = primitiveLessChar
```

```
max :: Ord a => a -> a -> a  
max x y | x < y      = y  
        | otherwise  = x
```

```
maximum :: Ord a => [a] -> a  
maximum [x]      = x  
maximum (x:xs)   = max x (maximum xs)
```

```
maximum [0,1,2] == 2  
maximum "abc"  == 'c'
```

# Translation

```
data Ord a = Ord { less :: a -> a -> Bool }
```

```
ordInt :: Ord Int
```

```
ordInt = Ord { less = primitiveLessInt }
```

```
ordChar :: Ord Char
```

```
ordChar = Ord { less = primitiveLessChar }
```

```
max :: Ord a -> a -> a -> a
```

```
max d x y | less d x y = x  
          | otherwise   = y
```

```
maximum :: Ord a -> [a] -> a
```

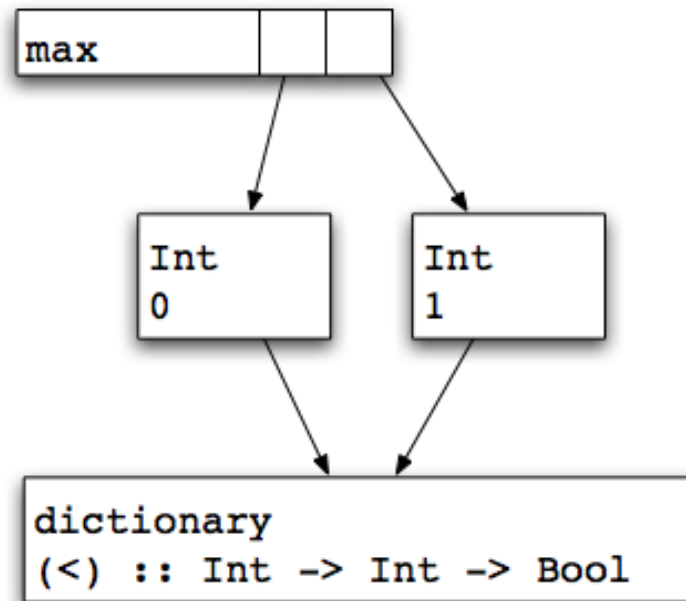
```
maximum d [x] = x
```

```
maximum d (x:xs) = max d x (maximum d xs)
```

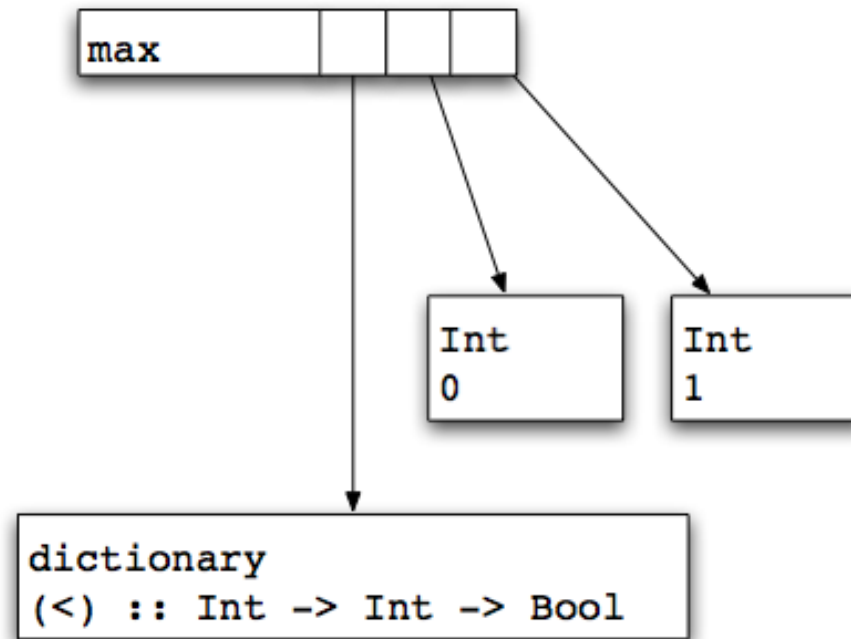
```
maximum ordInt [0,1,2] == 2
```

```
maximum ordChar "abc" == 'c'
```

# Object-oriented



# Type classes



# Type classes, continued

```
instance Ord a => Ord [a] where
  [] < []           = False
  [] < y:ys         = True
  x:xs < []         = False
  x:xs < y:ys | x < y   = True
               | y < x   = False
               | otherwise = xs < ys

maximum ["zero", "one", "two"] == "zero"
maximum [[[0], [1]], [[0, 1]]] == [[0, 1]]
```

## Translation, continued

```
ordList :: Ord a -> Ord [a]
ordList d = Ord { less = lt }
  where
    lt d [] [] = False
    lt d [] (y:ys) = True
    lt d (x:xs) [] = False
    lt d (x:xs) (y:ys) | less d x y = True
                       | less d y x = False
                       | otherwise = lt d xs ys

maximum d0 ["zero", "one", "two"] == "zero"
maximum d1 [[[0], [1]], [[0, 1]]] == [[0, 1]]
  where
    d0 = ordList ordChar
    d1 = ordList (ordList ordInt)
```

# Maximum of a list, in Java

```
public static <T extends Comparable<T>>
    T maximum(List<T> elts)
{
    T candidate = elts.get(0);
    for (T elt : elts) {
        if (candidate.compareTo(elt) < 0) candidate = elt;
    }
    return candidate;
}
```

```
List<Integer> ints = Arrays.asList(0,1,2);
assert maximum(ints) == 2;
```

```
List<String> strs = Arrays.asList("zero","one","two");
assert maximum(strs).equals("zero");
```

```
List<Number> nums = Arrays.asList(0,1,2,3.14);
assert maximum(nums) == 3.14; // compile-time error
```



## Part IV

### Three recent ideas

# Idea I: Blame calculus

$$v : A \rightarrow B \Rightarrow^P A' \rightarrow B' \longrightarrow \lambda x' : A'. (v (x' : A' \Rightarrow^{\bar{P}} A) : B \Rightarrow^P B')$$
$$v : G \Rightarrow^P G \longrightarrow v$$

if  $G \neq \star \rightarrow \star$

$$v : A \Rightarrow^P \star \longrightarrow v : A \Rightarrow^P G \Rightarrow \star$$

if  $A \prec G$  and  $A \neq \star$

$$v : G \Rightarrow \star \Rightarrow^P A \longrightarrow v : G \Rightarrow^P A$$

if  $G \prec A$

$$v : G \Rightarrow \star \Rightarrow^P A \longrightarrow \text{blame } p$$

if  $G \not\prec A$

$$(v : G \Rightarrow \star) \text{ is } G \longrightarrow \text{true}$$
$$(v : H \Rightarrow \star) \text{ is } G \longrightarrow \text{false}$$

if  $G \neq H$

$$E[\text{blame } p] \longmapsto \text{blame } p$$

if  $E \neq [\cdot]$

## Idea II: Propositions as Sessions

$$\begin{array}{c}
 \frac{}{w \leftrightarrow x \vdash w : A^\perp, x : A} \text{Ax} \quad \frac{P \vdash \Gamma, x : A \quad Q \vdash \Delta, x : A^\perp}{\nu x : A. (P \mid Q) \vdash \Gamma, \Delta} \text{Cut} \\
 \\
 \frac{P \vdash \Gamma, y : A \quad Q \vdash \Delta, x : B}{x[y].(P \mid Q) \vdash \Gamma, \Delta, x : A \otimes B} \otimes \quad \frac{R \vdash \Theta, y : A, x : B}{x(y).R \vdash \Theta, x : A \wp B} \wp \\
 \\
 \frac{P \vdash \Gamma, x : A}{x[\text{inl}].P \vdash \Gamma, x : A \oplus B} \oplus_1 \quad \frac{P \vdash \Gamma, x : B}{x[\text{inr}].P \vdash \Gamma, x : A \oplus B} \oplus_2 \quad \frac{Q \vdash \Delta, x : A \quad R \vdash \Delta, x : B}{x.\text{case}(Q, R) \vdash \Delta, x : A \& B} \& \\
 \\
 \frac{P \vdash ?\Gamma, y : A}{!x(y).P \vdash ?\Gamma, x : !A} ! \quad \frac{Q \vdash \Delta, y : A}{?x[y].Q \vdash \Delta, x : ?A} ? \\
 \\
 \frac{Q \vdash \Delta}{Q \vdash \Delta, x : ?A} \text{Weaken} \quad \frac{Q \vdash \Delta, x : ?A, x' : ?A}{Q\{x/x'\} \vdash \Delta, x : ?A} \text{Contract}
 \end{array}$$

## Idea III: Object to Object

- Object vitiates parametricity

```
class Object {  
    Bool eq(Object that) {...}  
    String show() {...}  
}
```

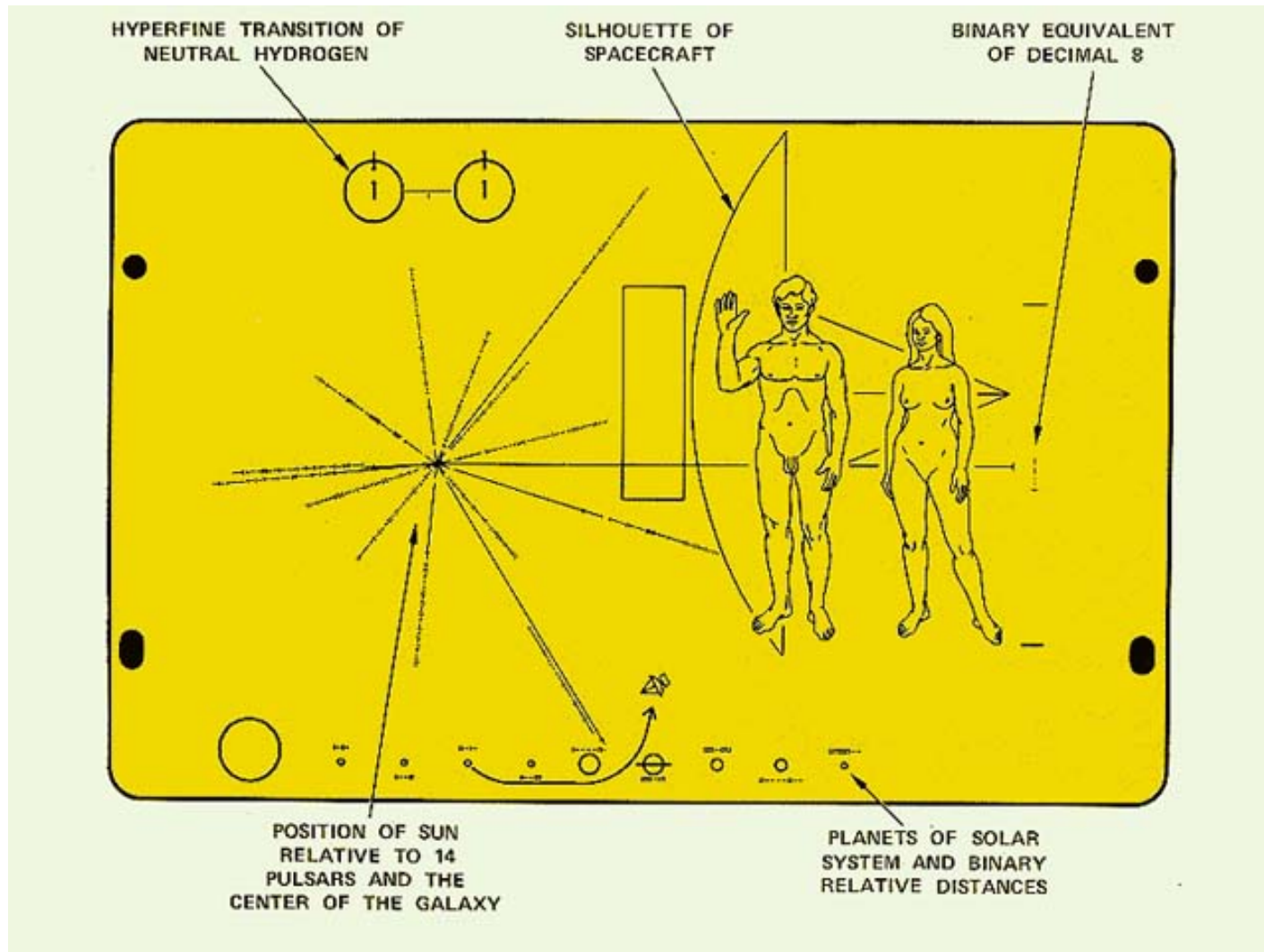
- Top preserves parametricity

```
class Object {  
    // no methods!  
}
```

Part V

Aliens

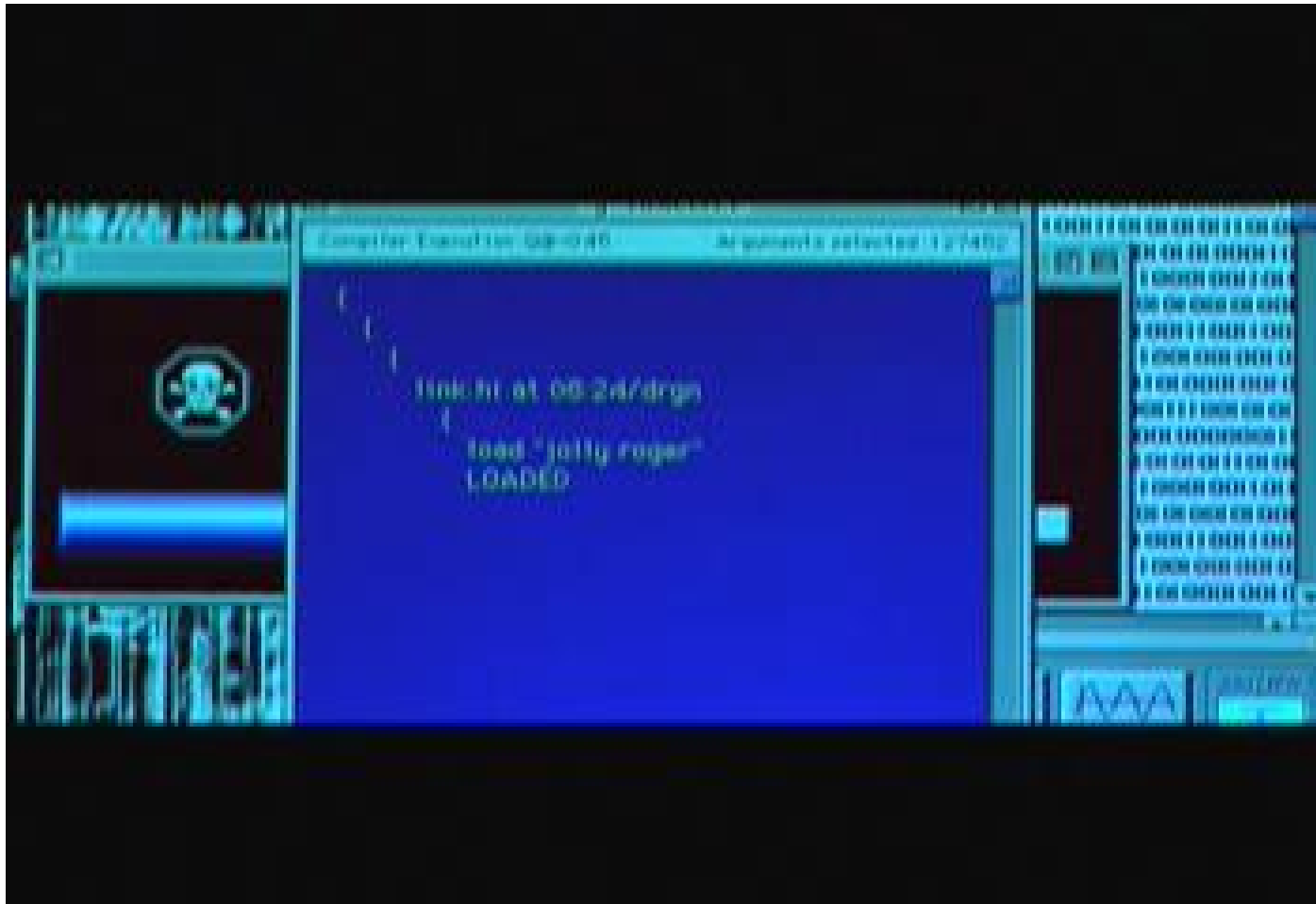
# How to talk to aliens



# Independence Day



# A universal programming language?





# Lambda is Omniversal

