

Taming JavaScript with Cloud9 IDE: a Tale of Tree Hugging



Zef Hemel (@zef)



.js

browser.js



db.js



server.js



*.js

The collaborative application platform **v3.0 Beta2 (unstable)**

Ajax.org Platform is a pure javascript application framework for creating real-time collaborative applications that run in the browser. **Ajax.org Platform radically changes the way you write applications:**

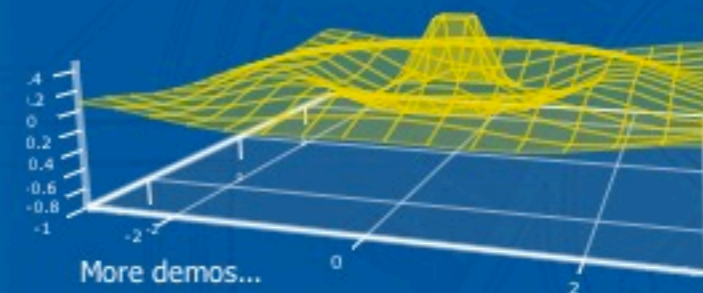
- Live markup
- Markup and JSON api
- Collaborative backbone
- **100% open source software** ([more info](#))

[Download Now](#)



This is a demo of the charting engine.

Use your mouse to interact!



APF is free software

[Read more about this](#)



Promote JS



Getting Started

Read about APF

- [Getting Started Tutorial](#)
- [APF Manual](#)

Get APF into your Editor



~ 140,000

Tooling matters





JavaScript Developer



Package Explorer

- testapp
 - www
 - js
 - mobl
 - mobl.js
 - testapp.html
 - testapp.js
 - www.release
 - testapp.css
 - testapp.html
 - testapp.js
 - config.mobl
 - testapp.mobl

```

testapp.mobl | testapp.html
<!DOCTYPE html>
<html >
  <head>
    <title>testapp</title>
    <meta name="viewport" content="user-scalable=no, width=device
    <meta name="apple-mobile-web-app-capable" content="yes" />
    <meta names="apple-mobile-web-app-status-bar-style" content="
  </head>
  <body>
    <div id="mobl-loading">
      Loading... 
<html >
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    <title>testapp</title>
    <meta name="viewport" content="user-scalable=no, width=device
    <meta name="apple-mobile-web-app-capable" content="yes" />
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  </head>
  <body>
    <div id="mobl-loading">
      Loading... 
```

Outline

An outline is not available.

Declaration

Empty area for variable declarations.

Console

No consoles to display at this time.

@ Javadoc

Empty area for Javadoc content.

Problems

0 items

Description	Resource	Path	Location	Type



Cloud9 IDE

Your code anywhere, anytime

Project Files

- cloud9
 - bin
 - client
 - doc
 - node_modules
 - server
 - support
 - ChangeLog
 - config.js
 - LICENSE
 - Makefile
 - package.json
 - README.md
 - test.js
 - test1.js
 - test2.js
 - test3.js
 - test__5.js
 - testa3.js
 - testb3.js
 - unt.txt
 - Untitled1

```
42 //,
43 sender.on("fetchVariablePositions", function(event) {
44     _self.sendVariablePositions(event);
45 });
46 };
47
48 oop.inherits(LanguageWorker, Mirror);
49
50 (function() {
51
52     this.enableFeature = function(name) {
53         disabledFeatures[name] = false;
54     };
55
56     this.disableFeature = function(name) {
57         disabledFeatures[name] = true;
58     };
59
60     /**
61      * Registers a handler by loading its code and adding it the handler array
62      */
63     this.register = function(path) {
64         var handler = require(path);
65         this.handlers.push(handler);
66     };
67
68     this.parse = function() {
69         for (var i = 0; i < this.handlers.length; i++) {
70             var handler = this.handlers[i];
71             if (handler.handleLanguage(this.$language)) {
72                 try {
73                     var ast = handler.parse(this.doc.getValue());
74                     if(ast) {
75                         this.cachedAst = ast;
76                         return ast;
77                     }
78                 } catch(e) {
79                     // Ignore parse errors
80                 }
81             }
82         }
83     }
84     // No parser available
```


Project Files

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Open Files

Run

Deploy

Preferences

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HTML

CSS

JavaScript

Client

HTML5
CSS3
JavaScript

Client

HTML5
CSS3
JavaScript

Server

Node.js
Redis

Client



XMLHttpRequest
HTML5 WebSockets

Server



Sidebar

```
16 (function( window, undefined ) {
17
18 // Use the correct document accordingly with window argument (sandbox)
19 var document = window.document,
20     navigator = window.navigator,
21     location = window.location;
22 var jQuery = (function() {
23
24 // Define a local copy of jQuery
25 var jQuery = function( selector, context ) {
26     // The jQuery object is actually just the init constructor 'enhanced'
27     return new jQuery.fn.init( selector, context, rootjQuery );
28 },
29
```

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~240,000

Component Systems

Decoupling

Message Queues





Unearthing the excellence in JavaScript



JavaScript: The Good Parts

O'REILLY®

YAHOO! PRESS

Douglas Crockford

O'REILLY®

YAHOO! PRESS

Douglas Crockford



Stack of books on the left:
- JavaScript: The Good Parts
- JavaScript: The Definitive Guide
- jQuery in Action
- Building a Web Application with the Windows Azure Platform
- .NET MVC Framework



JavaScript: The Good Parts
Crockford
O'REILLY

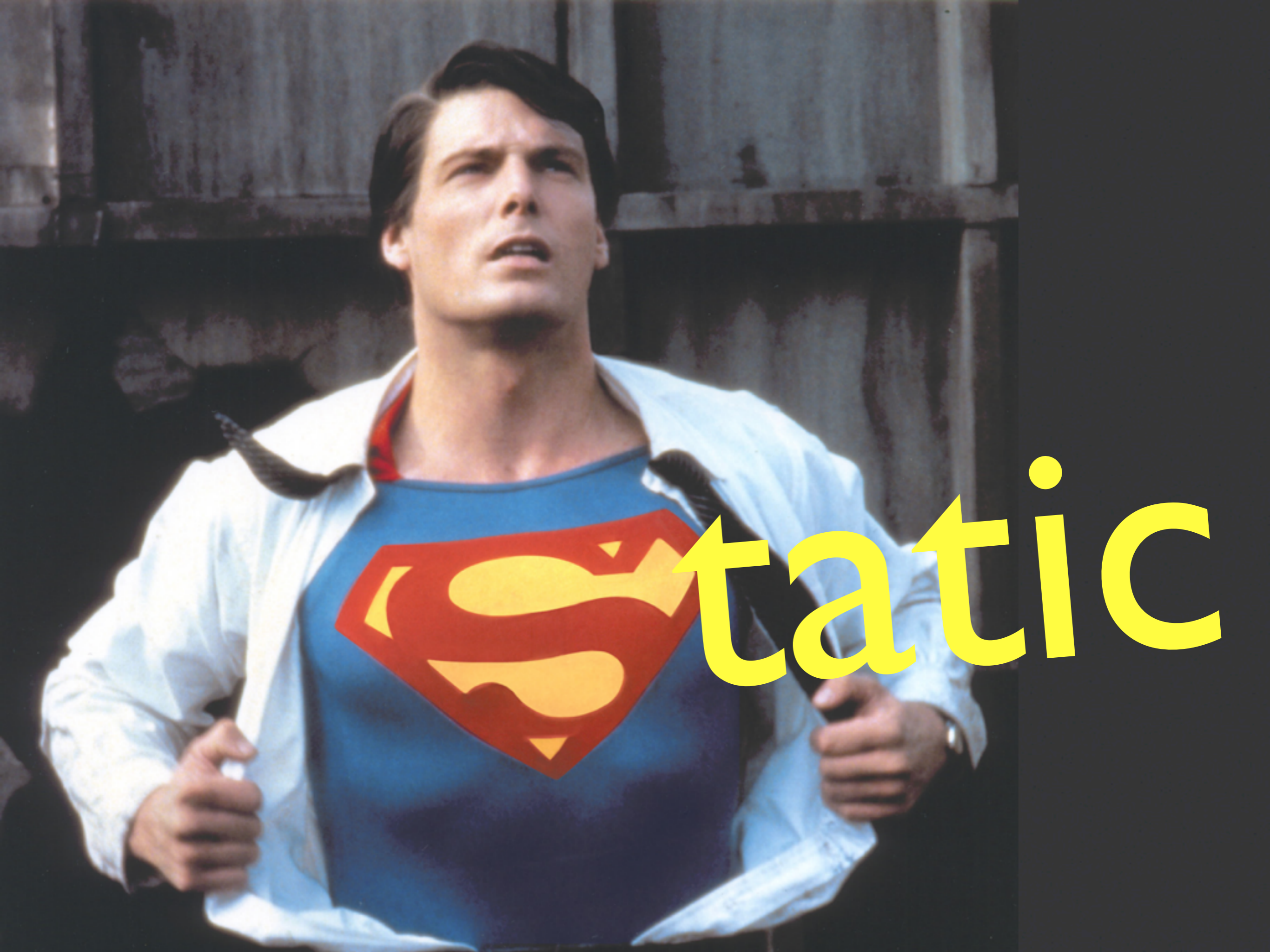
JavaScript
The Definitive Guide
Flanagan
O'REILLY

Tooling matters

especially for JavaScript

```
Person.prototype.process = function() {  
  var data = this.getObj();  
  for (p in data) {  
    var item = data[p];  
    this.makeCall(item, this.friends.length, function(result) {  
      this.registerCallResult(item, result);  
    });  
  }  
};
```

Unleash the
awesome power of...



static



program analysis


```
Person.prototype.process = function() {  
  var data = this.getObj();  
  for (p in data) {  
    var item = data[p];  
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    });  
  }  
};
```

```
4. Person.prototype.process = function() {
5   var data = this.getObj();
6.  for(p in data) {
7     var item = data[p];
8.   this.makeCall(item, this.friends.lenght, function(result) {
9     this.registerCallResult(item, result);
10  });
11  }
12 };
```

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9       this.registerCallResult(item, result);
10    });
11  }
12};
```

Iterating using undeclared variable

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```

Warning: you are in an anonymous inner function with its own “this” pointer

```
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10    });
11  }
12};
```

Did you mean “length”?

“The most important thing I have done as a programmer in recent years is to aggressively pursue static code analysis.”

John Carmack

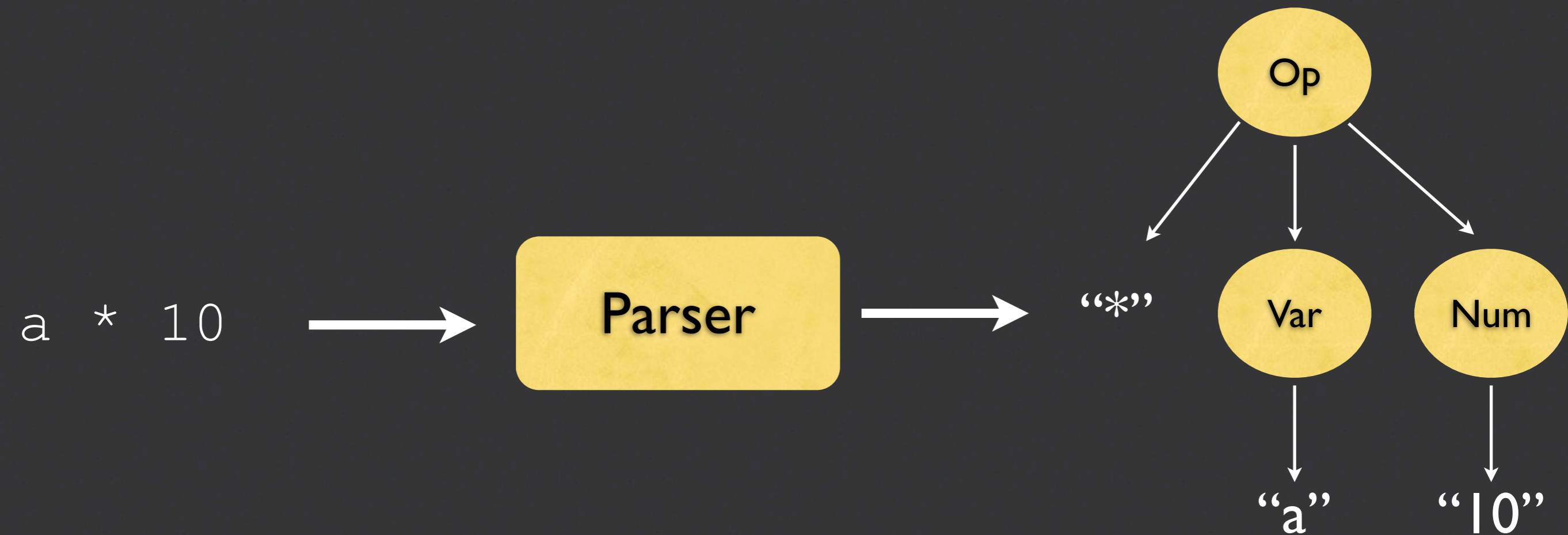
How?

Parse

Analyze



Abstract Syntax Tree



Zeon

Narcissus

UglifyJS

language.js

Esprima

performance (speed/memory)

AST datastructure

traversal tools

JavaScript specific

performance (speed/memory)

AST structure

traversal tools



treehugger.js

“The JQuery of AST analysis.”

treehugger.js

Generic AST
Data structure

treehugger.js

Generic AST
Data structure

treehugger.js

Generic
Traversals

Generic AST
Data structure

DSL with
Pattern
Matching

treehugger.js

Generic
Traversals

Generic AST
Data structure

DSL with
Pattern
Matching

treehugger.js

Language-
Specific Parsers

Generic
Traversals

Generic AST
Data structure

DSL with
Pattern
Matching

treehugger.js

Language-
Specific Parsers

JavaScript
(UglifyJS-based)

Generic
Traversals

Generic AST
Data structure

DSL with
Pattern
Matching

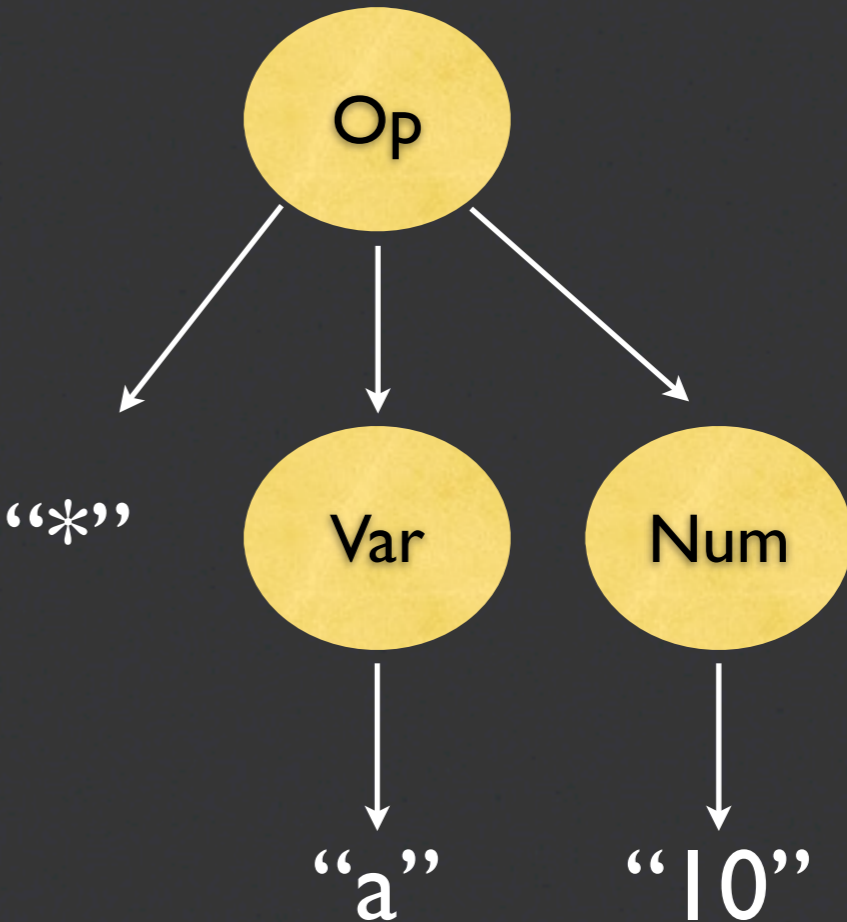
treehugger.js

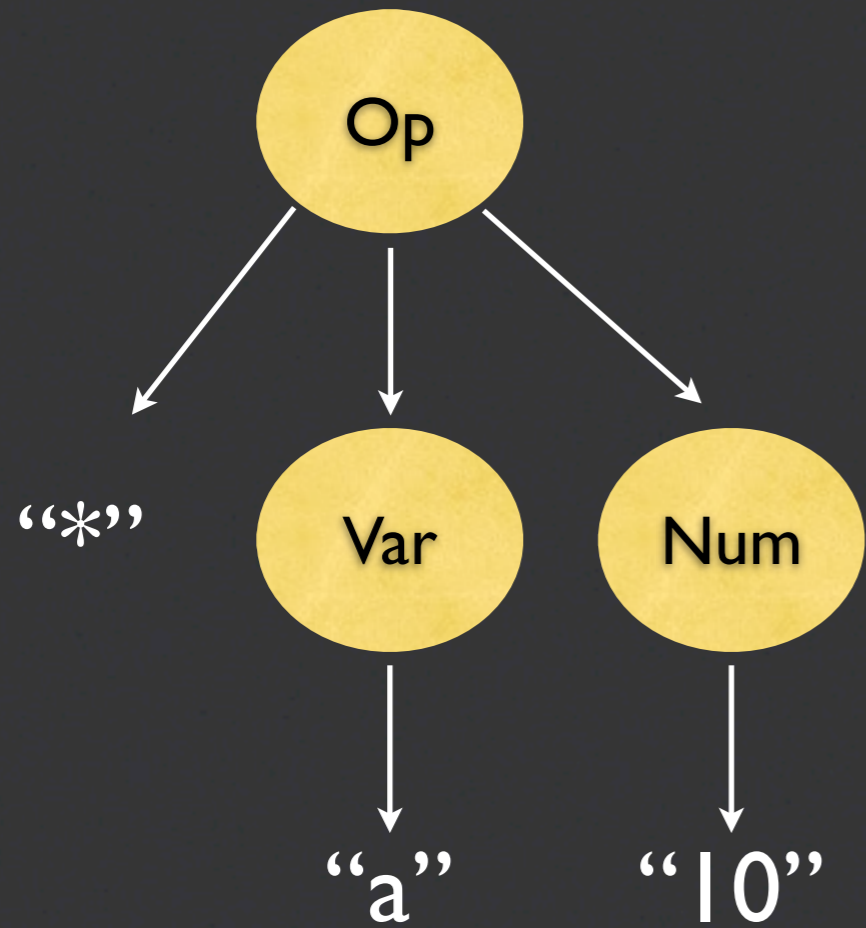
Language-
Specific Parsers

JavaScript
(UglifyJS-based)

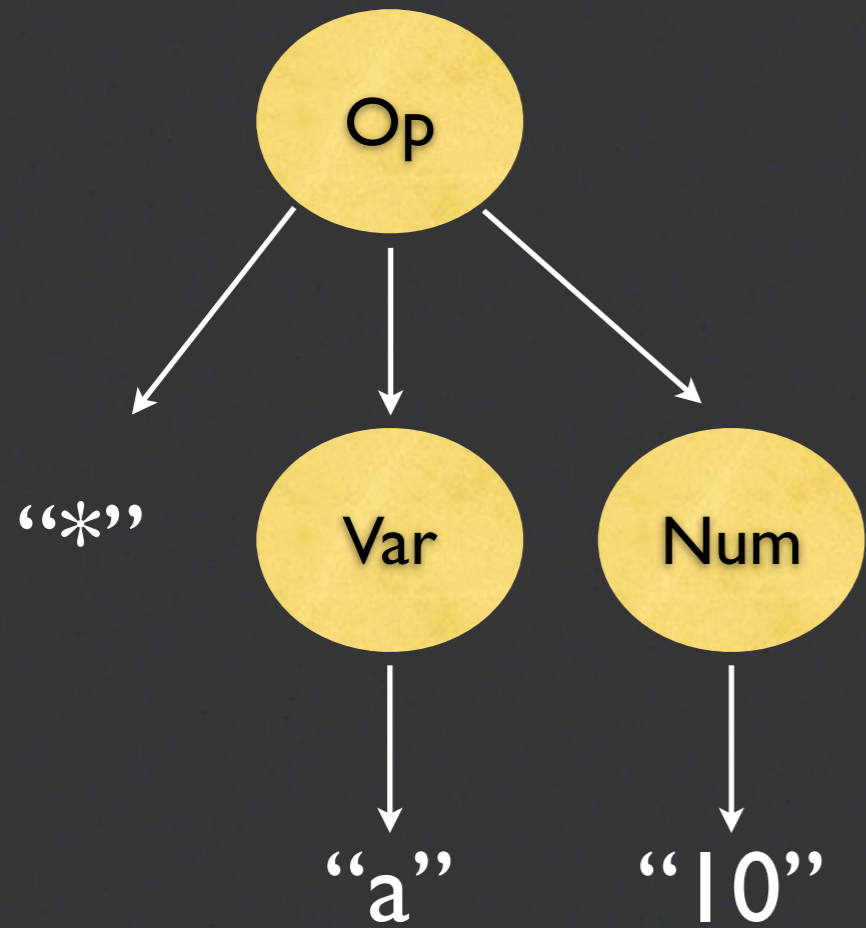
Generic
Traversals

a * 10





```
Op ("*", Var ("a"),  
    Num ("10"))
```



ATerm

```
Op ("*", Var ("a"),  
    Num ("10"))
```

Constructors

`Var (_)`

Lists

`[_ , _]`

Strings

`"hello"`

Placeholders

`x`

let's play

What

can you do with it?

Low-level tooling

```
106     }
107     this.se|
108 };
109
110 this.setKeyboardHandler(KeyboardHandler);
111     this.selection = new Selection();
112 };
113
114 this.getSession = function() {
115     return this.session;
116 };
117
118 this.setSession = function(session) {
119     if (this.session == session)
```

- selectAll()
- selectPageDown()
- selectPageUp()
- selection
- session
- setBehavioursEnabled(enabled)
- setFontSize(size)
- setHighlightActiveLine(should)
- setHighlightSelectedWord(should)


```
106     }
107     this.se|
108 };
109
110 this.setk|boardHan
111     this.|(keyboar
112 };
113
114 this.getk|
115     retur|Handler
116 };
117
118 this.setSession = function(session) {
119     if (this.session == session)
```

Intelligent code completion

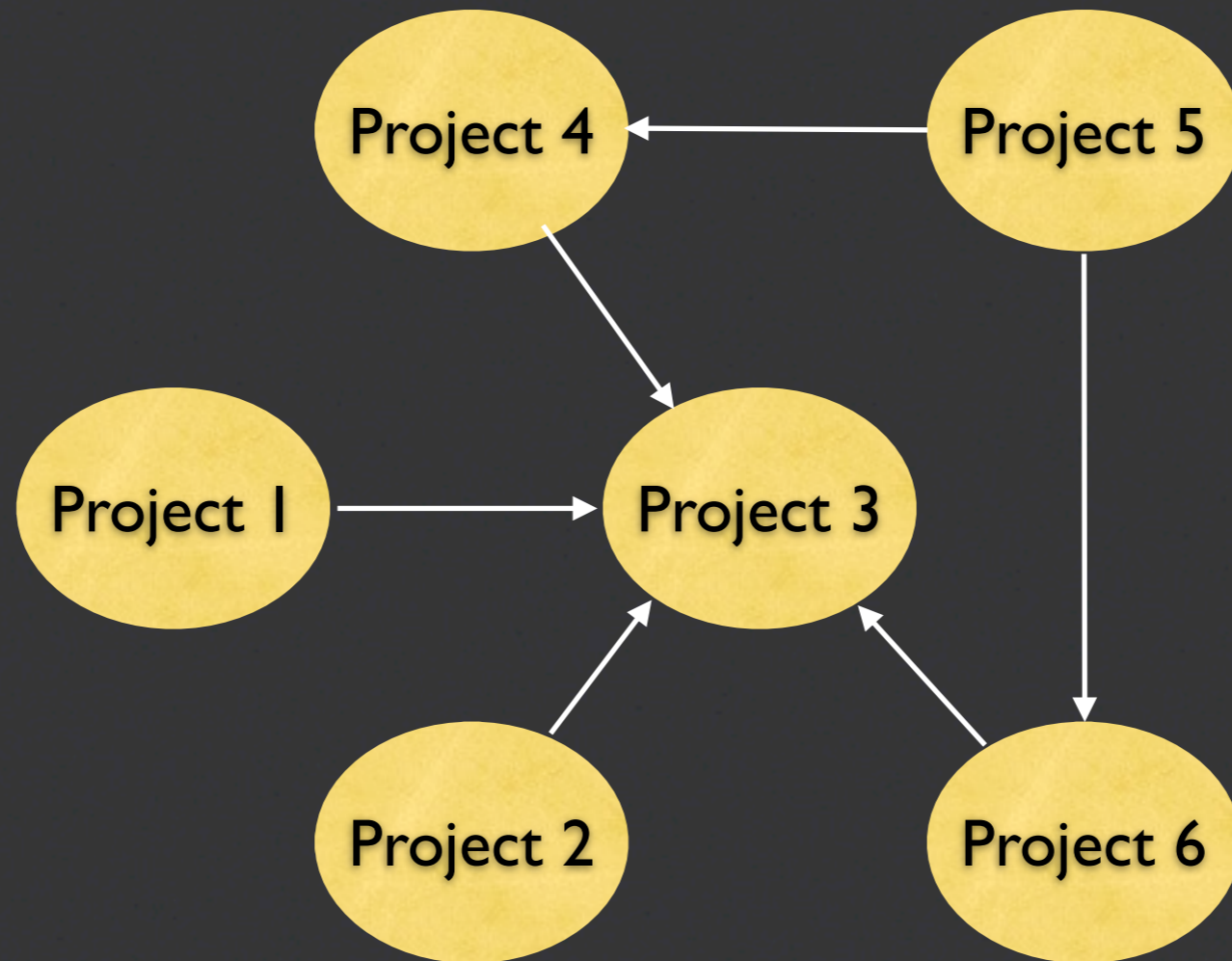
Complex refactoring



Cloud

Big data

What if...





Your (dev) environment **matters**
use static analysis tools



Cloud9 IDE
Your code anywhere, anytime

@zef

<http://github.com/ajaxorg/treehugger>

<http://c9.io>