A call for sanity in NoSQL

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"Doofus programmer"











































Mistakes are guaranteed



Create Read Update Delete

Mutable database



Guaranteed corruption





Schemaless databases







Avoiding complexity

















counter++





Denormalization



ID	Name	Location ID	Location ID	City	State	Population
Ι	Sally	3	I	New York	NY	8.2M
2	George	I	2	San Diego	CA	I.3M
3	Bob	3	3	Chicago	IL	2.7M

Normalized schema

Join is too expensive, so denormalize...



ID	Name	Location ID	City	
Ι	Sally	3	Chicago	
2	George	I	New York	
3	Bob	3	Chicago	

Location ID	City	State	Popul	
Ι	New York	NY	8.2	
2	San Diego	CA	I.3	
3	Chicago	IL	2.7	

Denormalized schema









What is the source of the insanity?





Programming fallacy

Your code is wrong













Hardware





Electronics






Chemistry







Atomic physics





Quantum mechanics





I think I can safely say that nobody understands quantum mechanics.



Richard Feynman

Your code is wrong





Infinite regress

All the software you've used has had bugs in it

Including the software you've written









Insamily

- Mutability
- Schemaless databases
- Eventual consistency / read-repair
- Denormalization

Person	Location
Sally	New York
Bob	Chicago

Mutability



Person	Location
Sally	London
Bob	Chicago

Mutability



Person	Location	Tim
Sally	New York	131835
Bob	Chicago	I 32792

Immutability



Person	Location	Tim
Sally	New York	131835
Bob	Chicago	132792
Sally	London	133827

Immutability





Lambda Architecture



Relational database





All data problems?

What does a data system do?

Retrieve data that you previously stored?



Put

Counterexamples

Store location information on people

How many people live in a particular location?

Where does Sally live?

What are the most populous locations?





Counterexamples

Store pageview information

How many pageviews on September 2nd?

How many unique visitors over time?



Counterexamples

Store transaction history for bank account

How much money does George have?

How much money do people spend on housing?

What does a data system do?

Query = Function(All data)

Example query

Total number of pageviews to a URL over a range of time



Example query

```
function pageviews0verTime(allData, url, start, end) {
   count = 0
   for(data: allData) {
      if(data.url == url &&
         data.timestamp >= start &&
         data.timestamp <= end) {</pre>
          count++
   return count
}
```

Implementation



On-the-fly computation



Precomputation





Example query



URL	Hour	# pageviews		
foo.com/blog	1	876		
foo.com/blog	2	987		
foo.com/blog	3	762		
foo.com/blog	4	413		
foo.com/blog	5	1098		
foo.com/blog	6	657		
foo.com/blog	7	101		
Precomputed view				



Precomputation



(Immutable)



Precomputation





Computing views





Function that takes in all data as input



Batch processing


MapReduce

MapReduce is a framework for computing arbitrary functions on arbitrary data











Human fault-tolerant



Not quite...

- A batch workflow is too slow
- Views are out of date

Absorbed into batch views





Now





Compute parallel realtime views



New data stream

Stream processor

Realtime view #1

Realtime view #2

NoSQL databases



Most complex part of system





But only represents few hours of data





So can be kept small





If anything goes wrong, auto-corrects





"Complexity isolation"





No random writes needed



"Lambda Architecture"



Applying the Lambda Architecture

Unique visitors over a range of hours

Hours

Pageviews

1	2	3	4
A B C A	B	C D E	C D E

Unique visitors over a range of hours



Equivs

A = BB = D

What should view look like?

URL	Hour range	Count	
	1-1	3	
	1-2	6	
foo com/blog	1-3	6	
foo.com/blog	2-2	4	
	2-3	5	
	3-3	1	
	1-1	3	
	1-2	6	
bar.com/foo	1-3	6	
Dal.Com/100	2-2	4	
	2-3	5	
	3-3	1	

URL	Hour	Count		
	1	3		
	2	6		
foo com/blog	3	6		
foo.com/blog	4	8		
	5	5		
	6	1		
	1	1		
	2	11		
bar.com/foo	3	23		
Dar.com/100	4	8		
	5	9		
	6	0		
	5	9		

URL	Hour	Visitors		
	1	A, B, C		
	2	А		
foo.com/blog	3	D, E		
100.com/biog	4	А		
	5	B, C, D		
	6	F, G		
	1	A		
	2	B, C		
bar.com/foo	3	A, C		
Dal.com/100	4	D		
	5	A, E		
	6	А		

URL	Hour	HyperLogLog set		
	1	<hll></hll>		
	2	<hll></hll>		
foo.com/blog	3	<hll></hll>		
	4	<hll></hll>		
	5	<hll></hll>		
	6	<hll></hll>		
	1	<hll></hll>		
	2	<hll></hll>		
bar.com/foo	3	<hll></hll>		
	4	<hll></hll>		
	5	<hll></hll>		
	6	<hll></hll>		

Final attempt

URL	Hour	HyperLogLog set		URL	Week	HyperLogLog set		URL	Month	HyperLogLog set
	1	<hll></hll>			1	<hll></hll>		foo.com/blog	1	<hll></hll>
	2	<hll></hll>			2	<hll></hll>			2	<hll></hll>
foo com/blog	3	<hll></hll>		foo com/blog	3	<hll></hll>			3	<hll></hll>
foo.com/blog	4	<hll></hll>		foo.com/blog	4	<hll></hll>			4	<hll></hll>
	5	<hll></hll>			5	<hll></hll>			5	<hll></hll>
	6	<hll></hll>			6	<hll></hll>			6	<hll></hll>
	1	<hll></hll>			1	<hll></hll>			1	<hll></hll>
	2	<hll></hll>		2	<hll></hll>			2	<hll></hll>	
bar.com/foo	3	<hll></hll>		bar.com/foo	3	<hll></hll>		bar.com/foo	3	<hll></hll>
bar.com/100	4	<hll></hll>			4	<hll></hll>			4	<hll></hll>
	5	<hll></hll>			5	<hll></hll>			5	<hll></hll>
	6	<hll></hll>			6	<hll></hll>			6	<hll></hll>
	_							_		

Batch workflow





Equiv graph



Equiv graph



Equiv graph

- 1 -> A
- 2 -> A
- 3 -> A
- 4 -> A
- 5 -> A
- 11 -> A
- 6 -> B
- 7 -> B
- 9 -> B

Batch workflow





Realtime workflow

The equiv problem



The equiv problem



The equiv problem

URL	Hour	Visitors			
	1	A, B, C			
	2	А			
foo.com/blog	3	D, E			
	4	А			
	5	B, C, D			
	6	F, G			
	1	A			
	2	B, C			
bar.com/foo	3	A, C			
Dar.com/100	4	D			
	5	A, E			
	6	А			

Solving the equiv problem



Realtime workflow





union PersonID {
 1: string cookie;
 2: i64 user_id;
}
union PageID {

```
1: string url;
```

}

```
enum GenderType {
 MALE = 1,
 FEMALE = 2
}
```

union PersonPropertyValue { 1: string full_name; 2: GenderType gender; } struct PersonProperty {

```
1: required PersonID id;
```

```
2: required PersonPropertyValue property;
```

struct EquivEdge { 1: required PersonID id1; 2: required PersonID id2; }

struct PageViewEdge { 1: required PersonID person; 2: required PageID page;

union DataUnit {

- 1: PersonProperty person_property;
- 2: EquivEdge equiv;
- 3: PageViewEdge page_view;

}



struct Data { 1: required i32 timestamp_secs; 2: required DataUnit dataunit; }

Conclusions from example

- Avoids every single insane complexity I talked about
- Powerful to be able to extract more out of a piece of data the longer you have it
- Eventual accuracy is a super useful technique
- Schemas can be useful and non-painful
- A Lambda Architecture is fundamentally easy to extend with new views/queries



Thank you